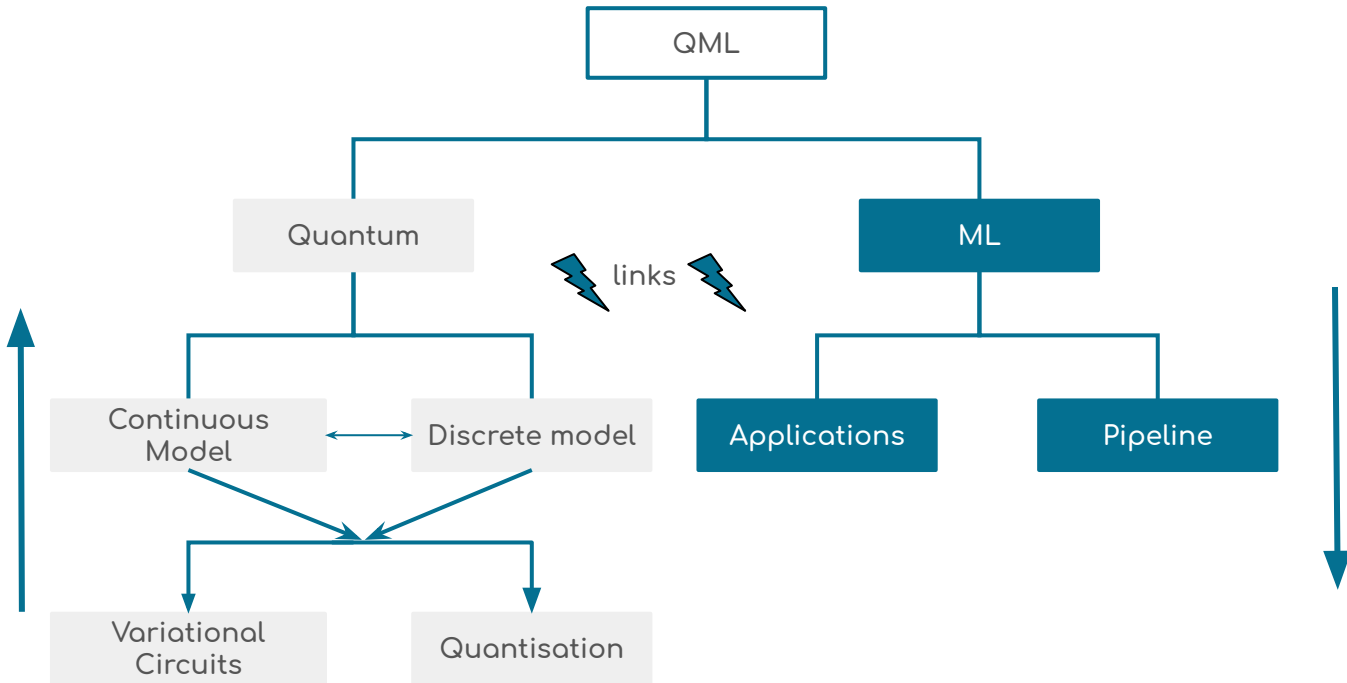




Kareem El-Safty

- AI & ML Engineer “Computer Vision”
- Dean of School of AI.
- Researcher in QML.

Agenda



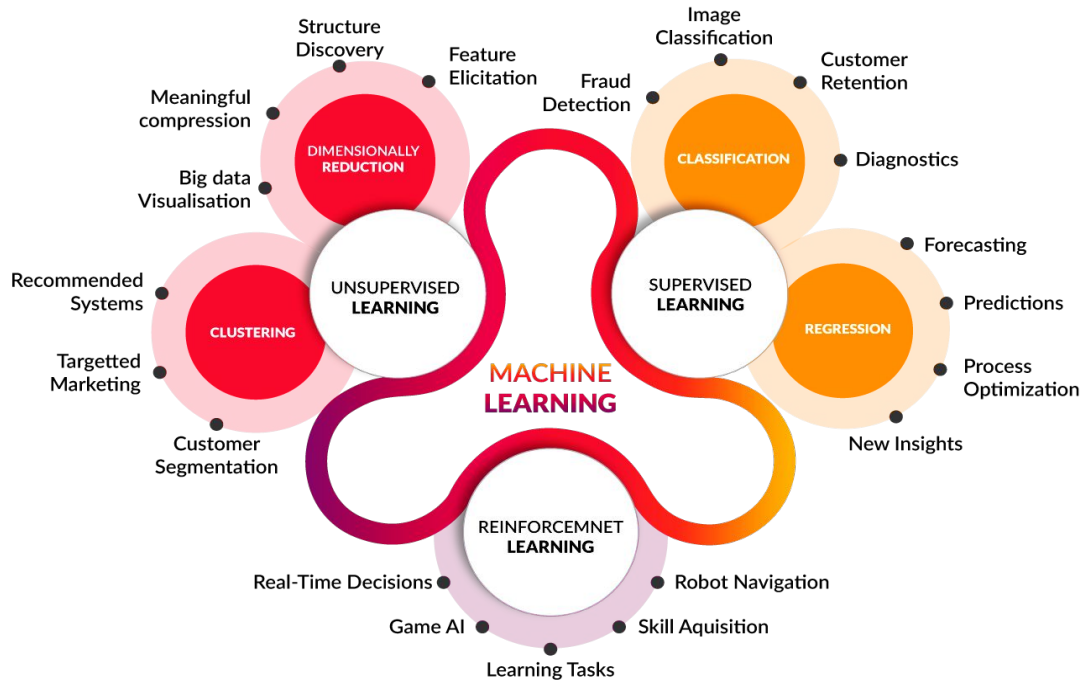
Not Inference
But Prediction
[\[1,2\]](#)

Not AI

It's Smart
Decisions

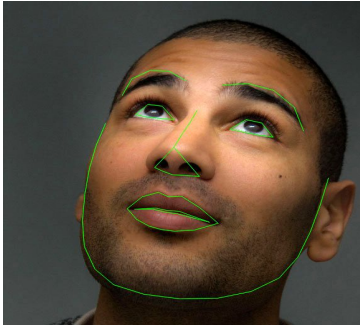
Machine Learning is simply giving a machine the cognitive ability to perform a task without human interference in terms of accuracy

ML Applications

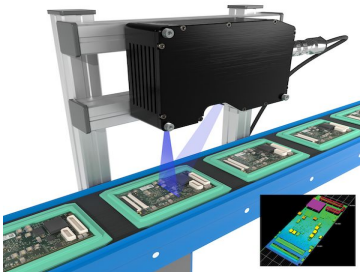


[image source](#)

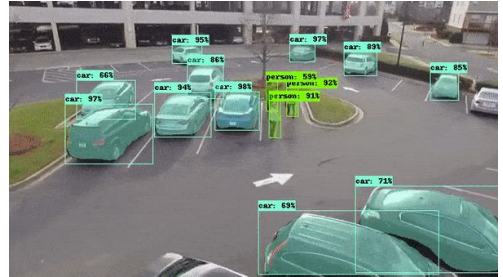
Practical Examples



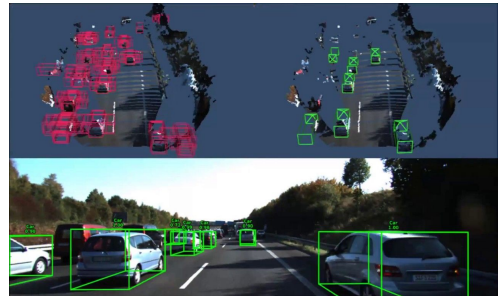
[1], [2]



[6]



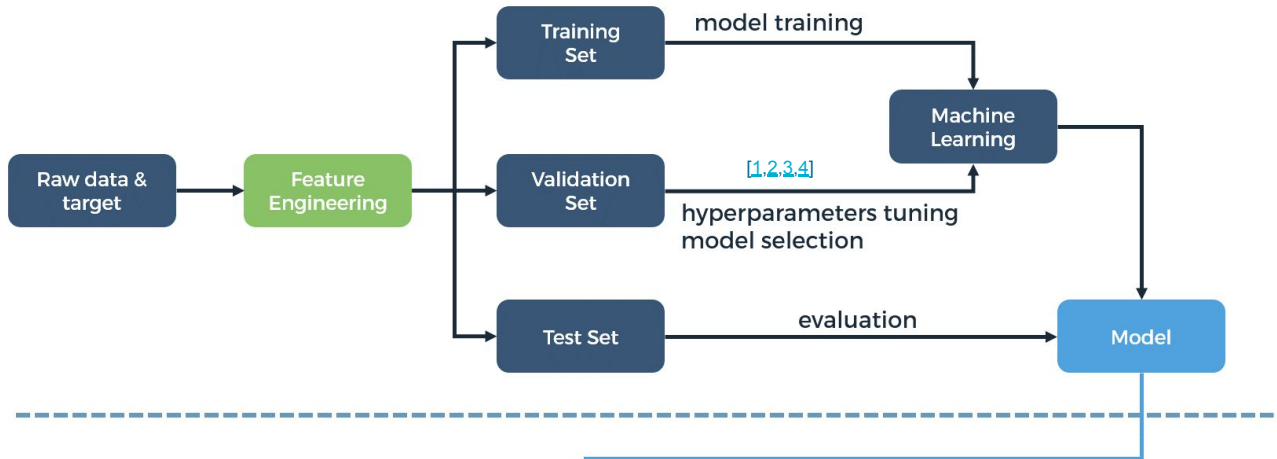
[3], [4], [5]



[7]

ML Pipeline

TRAINING



PREDICTING



1

RBM [1]

- Energy Function

2

Neural Networks
demystified

- Physics explains the inner workings of NNs [2,3]

3

Reinforcement learning

- Error correcting circuits [4,5,6]

Quantisation

machine learning method

k-nearest neighbour
support vector machines
k-means clustering

neural networks
decision trees

Bayesian theory
hidden Markov models

quantum approach

*Efficient calculation of
classical distances on a
quantum computer*

*First explorations of
quantum models*

*Reformulation in the
language of open
quantum systems*

[1,2,3,4,5]

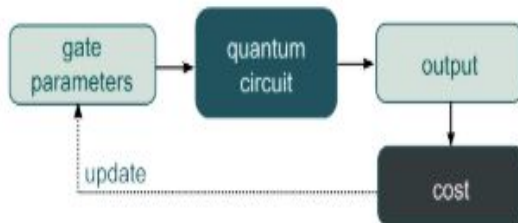
Quantisation cont.

Method	Speedup	Amplitude amplification	HHL	Adiabatic	qRAM
Bayesian inference ^{106,107}	$O(\sqrt{N})$	Yes	Yes	No	No
Online perceptron ¹⁰⁸	$O(\sqrt{N})$	Yes	No	No	Optional
Least-squares fitting ⁹	$O(\log N)^*$	Yes	Yes	No	Yes
Classical Boltzmann machine ²⁰	$O(\sqrt{N})$	Yes/No	Optional/No	No/Yes	Optional
Quantum Boltzmann machine ^{22,61}	$O(\log N)^*$	Optional/No	No	No/Yes	No
Quantum PCA ¹¹	$O(\log N)^*$	No	Yes	No	Optional
Quantum support vector machine ¹³	$O(\log N)^*$	No	Yes	No	Yes
Quantum reinforcement learning ³⁰	$O(\sqrt{N})$	Yes	No	No	No

*There exist important caveats that can limit the applicability of the method⁵¹.



Variational circuits



- Meaning of variational concept [1,2,3,4]
- Different arch [5]
- Examples [6,7,8]
- Quantum Supremacy and NISQ [9]

Continuous Variable

	CV	Qubit
Basic element	Qumodes	Qubits
Information unit	1 nat ($\log_2 e$ bits)	1 bit
Relevant operators	Quadrature operators \hat{x}, \hat{p} Mode operators \hat{a}, \hat{a}^\dagger	Pauli operators $\hat{\sigma}_x, \hat{\sigma}_y, \hat{\sigma}_z$
Common states	Coherent states $ \alpha\rangle$ Squeezed states $ z\rangle$ Number states $ n\rangle$	Pauli eigenstates $ 0/1\rangle, \pm\rangle, \pm i\rangle$
Common gates	Rotation, Displacement, Squeezing, Beamsplitter, Cubic Phase	Phase Shift, Hadamard, CNOT, T Gate
Common measurements	Homodyne \hat{x}_ϕ , Heterodyne $Q(\alpha)$, Photon-counting $ n\rangle\langle n $	Pauli-basis measurements $ 0/1\rangle\langle 0/1 , \pm\rangle\langle \pm , \pm i\rangle\langle \pm i $

[image source](#)

How to Start:

- Quantum Optics and Information Science [1,2,3]
- Maths [4]
- papers [5,6]

Wonderful Examples

- [Continuous-variable quantum neural networks](#)
- [Quantum machine learning in feature Hilbert spaces](#)

Getting Started

1. Math
 - 1.1. [math for ML](#), [important book for Linear Algebra](#)
 - 1.2. [important book](#) for explaining quantum computing
2. Machine Learning
 - 2.1. [a 4 course](#) specialization
 - 2.2. Deep learning [[1](#),[2](#)]
3. Quantum Mechanics: “whoever tells you that you don’t need a good understanding of QM to study quantum computing, do not trust him/her”
 - 3.1. [QM 1](#), [QM 2](#)
 - 3.2. basic hardware [[3](#),[4](#)]
 - 3.2.1. Quantum comm
 - 3.2.1.1. quantum internet [[5](#)]
 - 3.2.1.2. quantum crypto [[6](#)]
 - 3.3. Quantum computing
 - 3.3.1. [[7](#)], [[8](#)] and its series, QML [[9](#)]

Thank you