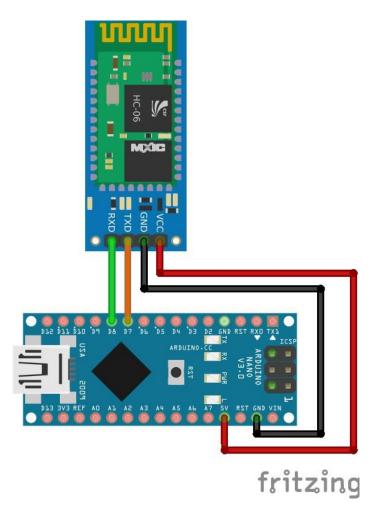
How to work with HC-05 module

Step 1: Preparing HC-05 and Arduino



Step 2: Programing the circuit

```
#include <SoftwareSerial.h> // Include this library to work with the HC-05 Bluetooth
module

SoftwareSerial BTserial(10, 11); // RX | TX

int sensorPin = A0; //Sensor value input for example a potentiometer

int sensorValue = 0;

void setup() {

    BTserial.begin(9600);
}

void loop() {

    sensorValue = analogRead(sensorPin); //Reading the sensor value

    BTserial.print(sensorValue); //Sending the sensor value via Bluetooth
    delay(20);
}
```

Check this tutorial for more info to how to send data via Bluetooth to an android smartphone: http://www.instructables.com/id/How-to-Receive-Arduino-Sensor-Data-on-Your-Android/

Working with JSON data in Arduino and sending it via Bluetooth

I added two buttons to the circuit to simulate de up and down when you exercise in the pull up bar and another to reset the values. Below is the entire code with comment.

```
#include <ArduinoJson.h> // Include this library to work with JSON data but you have
to install it first. See for more info https://arduinojson.org/
#include <SoftwareSerial.h> // Include this library to work with the HC-05 Bluetooth
// Memory pool for JSON object tree.
// Inside the brackets, bufferSize is the size of the pool in bytes.
// Don't forget to change this value to match your JSON document.
// Use arduinojson.org/assistant to compute the capacity.
//*StaticJsonBuffer<200> jsonBuffer;
// StaticJsonBuffer allocates memory on the stack, it can be
// replaced by DynamicJsonBuffer which allocates in the heap.
const size t bufferSize = JSON OBJECT SIZE(3);
DynamicJsonBuffer jsonBuffer(bufferSize);
// Create the root of the object tree.
// It's a reference to the JsonObject, the actual bytes are inside the
// JsonBuffer with all the other nodes of the object tree.
// Memory is freed when jsonBuffer goes out of scope.
JsonObject& root = jsonBuffer.createObject();
SoftwareSerial BTserial(10, 11); // RX | TX
const int upPin = 2; //Button for the up counting
const int downPin = 3; //Button for the down counting
const int resetPin = 4; //Reset button
int downState = 0;
int upState = 0;
int resetState = 0;
//To store the millis
//
long pullUp = 0;
long pullDown = 0;
void setup() {
       pinMode(upPin, INPUT);
       pinMode(downPin, INPUT);
       pinMode(resetPin, INPUT);
       //Initialize Serial Bluetooth
       BTserial.begin(9600);
       // Initialize Serial port
       Serial.begin(9600);
       while (!Serial) continue;
```

```
// Add values in the object
      //
      // Most of the time, you can rely on the implicit casts.
      // In other case, you can do root.set<long>("time", 1351824120);
      // Add a nested array.
      // It's also possible to create the array separately and add it to the
      // JsonObject but it's less efficient.
      //JsonArray& data = root.createNestedArray("data");
      //data.add(48.756080);
      //data.add(2.302038);
      root.printTo(Serial);
      // This prints for example JSON in 1 line:
      // {"sensor":"gps","time":1351824120,"data":[48.756080,2.302038]}
      Serial.println();
      root.prettyPrintTo(Serial);
      // This prints for exapmle:
      "time": 1351824120,
      //
           "data": [
      //
             48.756080,
      //
      //
             2.302038
      //
           ]
      // }
}
void loop() {
      //Simulating the data with 2 buttons
      unsigned long currentMillis = millis(); //Starting time to count the up and down
in the pull up bar like in the dummy date
      //Reading buttons
      downState = digitalRead(downPin);
      upState = digitalRead(upPin);
      resetState = digitalRead(resetPin);
      if (resetState == HIGH) {
             pullUp = 0;
             pullDown = 0;
             currentMillis = 0;
      }
      if (upState == HIGH) {
             pullUp = currentMillis;
      else if (downState == HIGH) {
             pullDown = currentMillis;
      }
```

```
//Adding values to the JSON structure
     root["type"] = "measurement";
            root["up"] = pullUp;
            root["down"] = pullDown;
      }
      //Initial state before pressing any button
      else {
            root["type"] = "Initial";
            root["machine_ID"] = 1;
            root["weight"] = 85.5;
      }
      //Printing JSON structure in a string
      String output;
      root.printTo(output);
      //Sending the JSON data in a string via BLuetooth
      BTserial.print(output);
      delay(20);
}
```

Receiving the JSON string from the Arduino and making it a JSON object

```
bluetoothIn = new Handler() {
    public void handleMessage (android.os.Message msg) {
                                                    //if string is what we want
        if (msg.what == handlerState) {
            String readMessage = (String)msg.obj;
                                                                                  // msg.arg1 = bytes from connect thread
            recDataString.append(readMessage);
                                                                                    //keep appending to string until )
            recDataString.appenu(reaumessage),
int endOfLineIndex = recDataString.indexOf("}")+1;
                                                                                  // determine the end-of-line and add the last }
            if (endOfLineIndex > 0) {
                                                                                // make sure there data before }
                String dataInPrint = recDataString.substring(0, endOfLineIndex); // extract string
                                                                                //get length of data received
                int dataLength = dataInPrint.length();
                txtStringLength.setText("String Length = " + String.valueOf(dataLength));
                 if (recDataString.charAt(0) == '{')
                                                                                 //if it starts with / we know it is what we are looking for
                jsonData = dataInPrint;
                                                  //get sensor value from string
                try {
                    jsonObj = new JSONObject(jsonData);
                    String up = jsonObj.getString( name: "up");
                    Log.d( tag: "Up data", up);
                    Log.d( tag: "Pull up bar", jsonObj.toString());
                } catch (Throwable t) {
                    Log.e( tag: "Pull up bar", msg: "Could not parse malformed JSON: \"" + jsonData + "\"");
                sensorViewO.setText(jsonData); //update the textviews with sensor values
                        upView.setText("Up count = " + jsonObj.getString( name: "up"));
                    } catch (JSONException e) {
                        e.printStackTrace();
                    try {
                       downView.setText("Down count = " + jsonObj.getString( name: "down"));
                    } catch (JSONException e) {
                        e.printStackTrace();
                recDataString.delete(0, recDataString.length());
                                                                                //clear all string data
                dataInPrint = " ";
```



 $^{^{*}}$ All the source code in this document is in our GitHub repository !