```
## Object Oriented Programming(OOP's)

- Class
- Object
- Inheritance
- Polymorphism
- Data Abstraction
- Encapsulation
```

```
In [1]:
```

```
# class have properties(attributes) & Behaviour(methods--->Functions)
```

Class Synatax

class Classname:

#statment1
#statment2

In [2]:

```
# class Example-1
class Employee:
   id = 10  # Attribute -1
   name = "Devid" # Attribute -2
   def display(self):
       print(self.id, self.name)
```

In [4]:

```
1 print(Employee.id)
```

10

In [5]:

```
1 print(Employee.name)
```

Devid

In [8]:

```
# Create Object to Employee Class
my_obj= Employee()
```

In [9]:

```
1 print(my_obj)
```

<__main__.Employee object at 0x000002019F4FA310>

```
In [10]:
 1 del my_obj
In [11]:
 1 my_obj
                                          Traceback (most recent call last)
NameError
<ipython-input-11-9665ddcf580b> in <module>
----> 1 my_obj
NameError: name 'my_obj' is not defined
In [12]:
 1 emp_obj1 = Employee()
In [13]:
 1 emp_obj1.display()
10 Devid
In [19]:
    # Example-2
   class Student:
        def show(self,roll,name):
 3
            print("This is {} and I have {} RollNumber.".format(name,roll))
 4
 5
 6 # create Object
 7
    stu_obj = Student()
 9 # call method using object
10 stu_obj.show('001','ravi')
11
12 # Create 2nd obj
13 stu2 = Student()
14 stu2.show("005",'Kiran')
```

This is ravi and I have 001 RollNumber. This is Kiran and I have 005 RollNumber.

```
In [21]:
```

```
# Every Class have constructor __init__()
   class Employee:
 2
 3
       # Constructor
       def __init__(self,name,id):
 4
 5
            self.id = id
                            #instance variable-1
 6
            self.name = name #instance variable-2
 7
 8
       # Method -1
 9
       def display(self):
            print("ID: %d \n Name: %s"%(self.id,self.name))
10
11
12 #create object-1
13 emp1 = Employee("John",101)
14 | emp2 = Employee("David",102)
15
16 | # Accessing display() using objects
17
   emp1.display()
```

ID: 101 Name: John

In [22]:

```
1 emp2.display()
```

ID: 102
Name: David

In [28]:

```
# Print count of objects
class Student:
    count = 0
    def __init__(self):
        Student.count = Student.count+1

# Create Multiple Objects
s1 = Student()
s2 = Student()
s2 = Student()
s4 = Student()
```

In [29]:

```
print("The Number of Students Count= ",Student.count)
```

The Number of Students Count= 4

In []:

```
1 # Constructors can be of 2 types
2 # 1) Paramerized Constructor # ex-> __init__(self,name,...)
3 # 2) Non-Paramerized Constructor # ex-> __init__(self)
```

```
In [30]:
```

```
# More than one constructor in single class
class ConEx:

def __init__(self):
    print("This is First Constructor")

def __init__(self):
    print("This is Second Constructor")

st = ConEx()
```

This is Second Constructor

```
In [32]:
```

```
1 # Built-in Class Functions
2 # getattr(obj,name,default)
```

In [33]:

```
1
   class Student:
       def __init__(self,name,id,age):
 2
 3
            self.name= name
            self.id = id
 4
 5
           self.age =age
 6
 7
   # create obj
   s = Student('surya',101,26)
 8
10 # Get attributes of s obj
print(getattr(s,'name'))
```

surya

```
In [34]:
```

```
1 # Reset Attribute Values using obj
2 setattr(s,'age',23)
```

In [35]:

```
print(getattr(s,'age'))
```

23

In [36]:

```
print(hasattr(s,'age'))
```

True

```
In [37]:
```

```
print(hasattr(s,'name'))
```

True

```
In [38]:
 1 # delete Attribute
 2 delattr(s,'id')
In [39]:
    getattr(s,'id')
                                          Traceback (most recent call last)
AttributeError
<ipython-input-39-51448ff2e0fe> in <module>
----> 1 getattr(s,'id')
AttributeError: 'Student' object has no attribute 'id'
In [40]:
 1 getattr(s,'name')
Out[40]:
'surya'
In [ ]:
 1  # getattr(obj, 'attribute name') # --> returns attribute value
 2 # setattr(obj, 'attribute name', 'attrib value')
 3 # hasaatr(obj, 'attribute name')
 4 # delattr(obj, 'attribute name')
 1 ### Inheritance
 2 - single Inheritance
 3 - multilevel Inheritance
 4 - Hierarchical Inheritance
 5 - Multiple Inheritance
In [ ]:
   1.1.1
 1
 2 # Single Inheritance
 3 class Parent:
 4
      properties
    class Chield(Parent):
 6
    properties
 7
 8
```

In [41]:

```
# Ex for single Ineritance
   class Animal:
 2
 3
       def speak(self):
 4
            print("Animal Speaking")
 5
   class Dog(Animal):
 6
 7
       def bark(self):
            print("Dog barking")
 8
 9
10 d = Dog()
11 d.bark()
12 d.speak()
13
```

Dog barking Animal Speaking

In [42]:

```
# Multi-Level Inheritance Example
 2
   class Animal:
 3
       def speak(self):
            print("Animal Speaking")
 4
 5
 6 class Dog(Animal):
 7
       def bark(self):
            print("Dog barking")
 8
9
10 class DogChild(Dog):
       def eat(self):
11
12
           print("Eating Bread...")
13
14 dc = DogChild()
15 dc.speak()
16 dc.bark()
17 dc.eat()
```

Animal Speaking Dog barking Eating Bread...

In []:

```
# Multiple Inheritance Example
 2
 3
   Syntax:-
 5
   class Base1:
 6
    Base1 Attr
 7
   class Base2:
 8
 9
       Base2 Attr
10
11
12
13 class BaseN:
14
     BaseN Attr
15
16 class Derived(Base1, Base2, ..., BaseN):
       Derived Attr
17
18
```

In [50]:

```
1
   # Ex
 2
   class Cal1:
 3
       def sum(self,a,b):
 4
           return a+b
 5
 6 class Cal2:
 7
       def mul(self,a,b):
           return a*b
 8
9
10 class Cal3:
       def sub(self,a,b):
11
12
           return a-b
13
14 class Derived(Cal1,Cal2,Cal3):
15
       def div(self,a,b):
16
           return a/b
17
18 d = Derived()
   print(d.sum(10,20))
19
20 print(d.mul(23,33))
21 print(d.sub(8,2))
22
   print(d.div(5,1))
```

```
In [53]:
```

```
# Methods to check Relationship b/e 2 classes
# issubclass(class1,class2)
# Ex
print(issubclass(Derived,Cal1))
print(issubclass(Cal1,Derived))
```

True False

In [56]:

```
# isinstance(obj,class) # -> check object is related to class or not
print(isinstance(d,Derived))
print(isinstance(d,Cal1))
print(isinstance(d,DogChild))
```

True True False

In []:

1