

Activity

```
classDiagram
    class Activity
    class RegisterActivity["com.example.android.wearable.wcldemo.RegisterActivity"]
    RegisterActivity --|> Activity
```

A UML class diagram illustrating inheritance. At the top is a box labeled 'Activity'. Below it is a larger box labeled 'com.example.android.wearable.wcldemo.RegisterActivity'. A blue arrow points from the bottom of the 'RegisterActivity' box up to the bottom of the 'Activity' box, indicating that 'RegisterActivity' inherits from 'Activity'.

com.example.android.wearable.wcldemo.
RegisterActivity