

DOST-STII

STARBOOKS: WHIZ CHALLENGE



GROUP 6 – NEXUS

Systems Analysis & Detailed Design

MSYADD1 – SF 231

Term 1 A.Y. 2025-2026

Mr. Jose Eugenio L. Quesada

Our Team



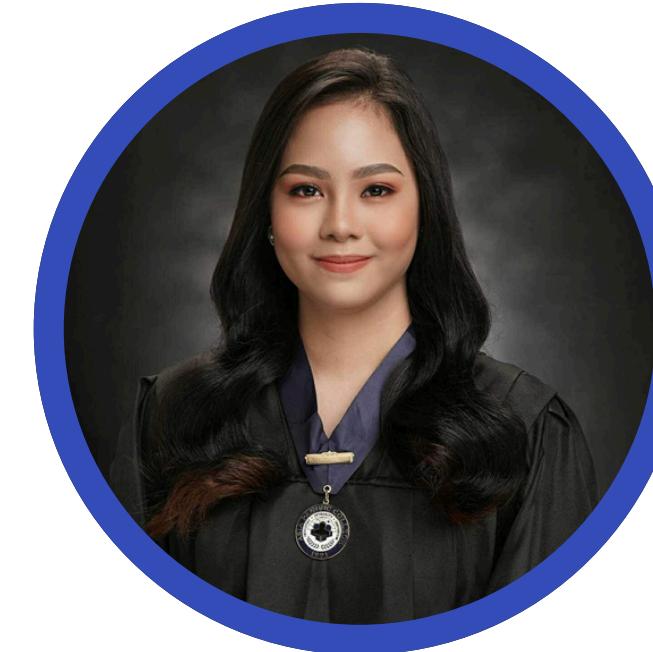
Kelly Dumbrique



Arcielle Marie Gercan



Shandrae Lois Quianzon



Janice Maxene Salipande



Mr. Jose Eugenio L. Quesada
Project Adviser



Ms. Roselle Wednesday L. Gardon
Project Consultant

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About STARBOOKS Whiz App

- Web application used in DOST exhibits, science fairs, and events
- Designed to attract and educate visitors in a fun, interactive way
- Features a solo quiz about STEM topics with badge tracking as a reward



Janice Salipande

Objectives

- Boost engagement and replayability
- Add new games: Whiz Memory Match, Whiz Puzzle, Whiz Battle (1v1)
- Implement leaderboard for players and admins
- Provide demographic and game analytics for admins
- Improve visual design and interface animations



Janice Salipande

Comments Matrix



NO.	COMMENT	PANELIST	RESPONSE
1	Add a feature to easily view players' badge collections	Mr. Carl Bueno	Will be implemented in the Player List menu
2	Add a feature to sort the player list (e.g., by registration date)	Dr. Manuel L. Calimlim, Jr.	Will be implemented in the Player List menu
3	Add a feature to download/export analytics	Dr. Manuel L. Calimlim, Jr.	Will be implemented in the Analytics Dashboard



Janice Salipande

NO.	COMMENT	PANELIST	RESPONSE
4	Add a feature to identify active/inactive players	Mr. Carl Bueno	DOST advised that this is unnecessary since their data center will handle inactive player management
5	Implement SMS/email notifications to remind players of reward eligibility	Mr. Carl Bueno	Not supported by DOST due to limited internet connectivity in deployment areas and the fact that some players lack mobile devices or digital literacy
6	Implement OCR-based registration using player IDs	Mr. Carl Bueno	DOST clarified that their current setup cannot support this functionality, and they prefer to avoid collecting personal data in compliance with the Data Privacy Act



Janice Salipande

Activity Diagrams with Swim-lanes



Activity Diagrams with Swim-lanes

Test Cases

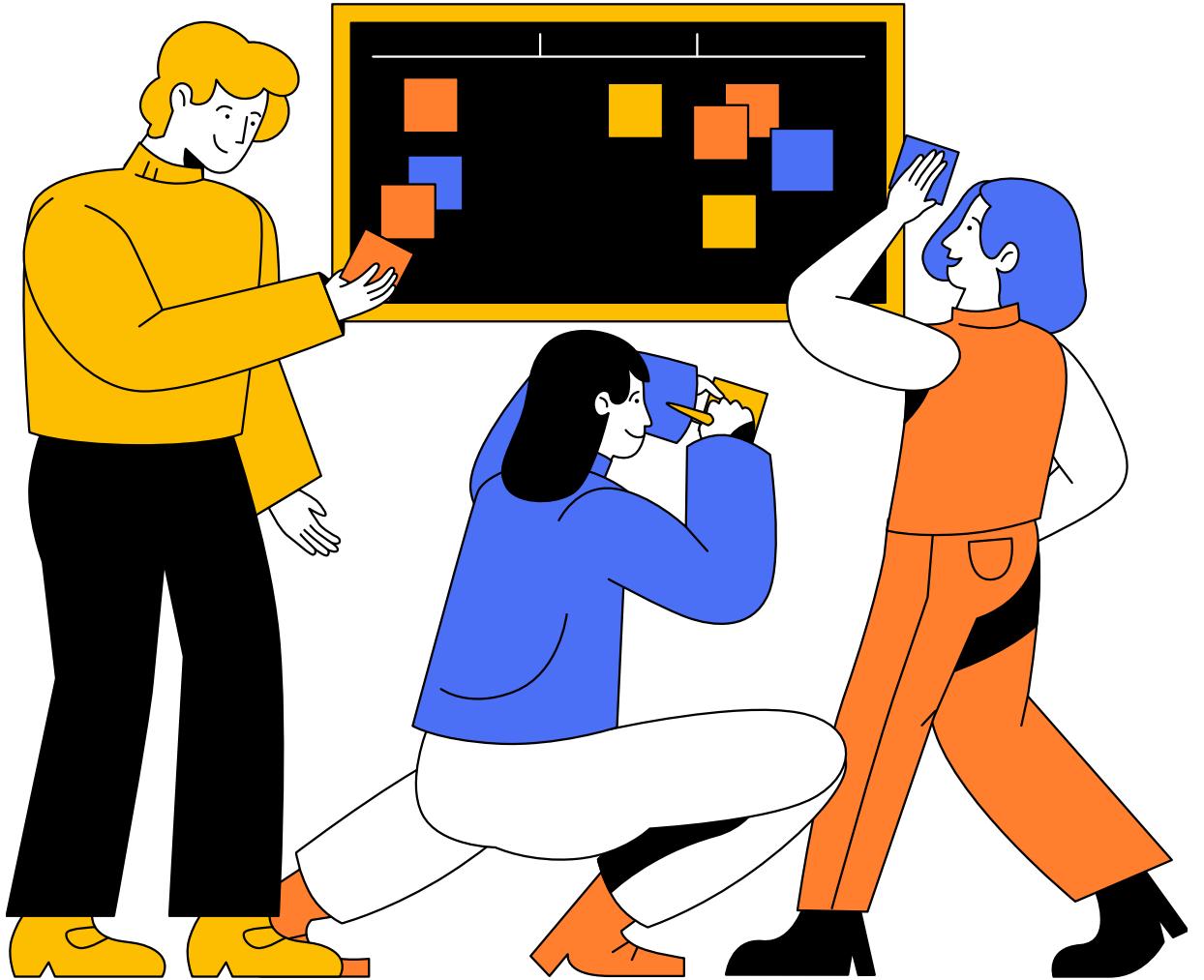


Test Cases



Janice Salipande

Entity Relationship Diagram



Entity Relationship Diagram



Kelly Dumbrique

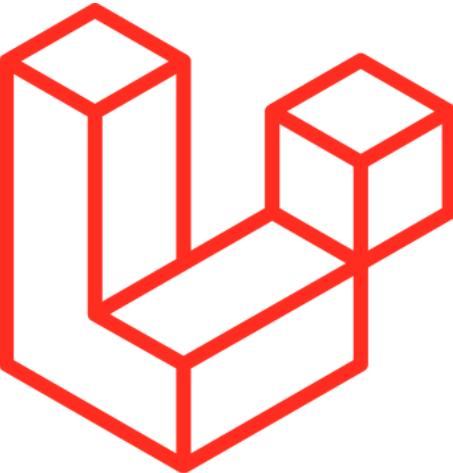
Technology Stack



FRONTEND

Flutter

- Serves as the app's frontend with responsive, cross-platform UI. Uses Dart as main language.
- Manages user registration, login, and gameplay with dynamic screens and animations for smooth web experiences.



BACKEND

Laravel

- Manages data flow between the Flutter app and the MongoDB database.
- Handles API requests such as fetching region, province, and city data, and securely stores user information.



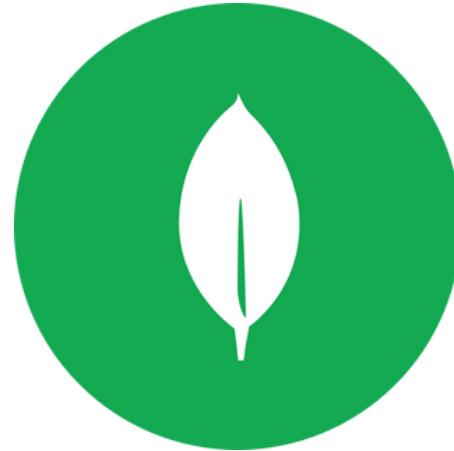
Shandrae Quianzon



HOSTING SERVICE

Laragon

- Acts as the local development server to host the Laravel backend during development.
- A lightweight setup that simulates a web server, letting the Flutter frontend connect to Laravel APIs or local network for testing.



DATABASE

MongoDB

- A NoSQL database used to store user data and gameplay records using JSON structures.
- Its scalability and schema flexibility is ideal for managing dynamic data like user profiles and game progress across multiple game modes.



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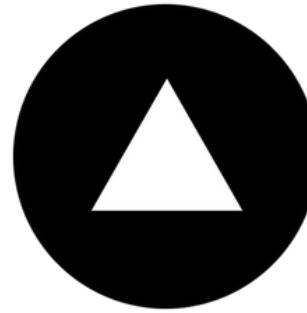
API/HTTP Package & Cloud Hosting



DART PACKAGE

Dio Dart

- Flutter's HTTP client for connecting to the Laravel backend.
- Supports error handling, interceptors, and response formatting for smoother, more reliable API communication



CLOUD HOSTING

Vercel (Frontend)

- A cloud hosting platform for deploying web applications and APIs online.
- While the app runs locally via Laragon, Vercel offers a public endpoint for testing.



Shandrae Quianzon

System Demo



Arcielle Gercan

Summary of Sprint 1 Ceremonies

Sprint Board

AY 2025-2026 T1 Sprint 01

Filter 0

Committed Backlog Items	Tasks Assigned (Not Started)	In Progress	For Review/Testing	Reviewed/Tested	Done
+	+	+	+	+	+
Closed #385 - APC_2025_2026_T1... SUMMARY TASK 2.3.2.1 Use Case Diagram Sep 11, 2025 - Sep 23, 2025 			In testing #1673 - APC_2025_2026... FEATURE 3.3.1.3 Homepage with Player Profile Section 		Closed #380 - APC_2025_2026_T1... SUMMARY TASK 2.3.3 Entity Relationship Diagrams Sep 08, 2025 - Sep 24, 2025
Closed #389 - APC_2025_2026_T1... SUMMARY TASK 2.3.2.1.1 Fully Dressed Use Cases for Manage Player Account Sep 11, 2025 - Oct 15, 2025 			In testing #1668 - APC_2025_2026... FEATURE 3.3.1.1 Registration Page 	Sep 17, 2025 -	Closed #2912 - APC_2025_2026_T1... TASK 2.3.2.1.8.1 Test Cases for View Leaderboard Sep 18, 2025 - Oct 15, 2025
Closed #393 - APC_2025_2026_T1... TASK 2.3.2.1.0 Activity Diagram with Swimlanes for Manage Player Account Sep 15, 2025 - Oct 15, 2025 			In testing #2913 - APC_2025_2026... FEATURE 3.3.1.2 Login Page 	Sep 17, 2025 -	Closed #2882 - APC_2025_2026_T1... TASK 2.3.2.1.8.0 Activity Diagram with Swimlanes for View Leaderboard Sep 15, 2025 - Oct 15, 2025
Closed #391 - APC_2025_2026_T1... TASK 2.3.2.1.1.1 Test Cases for Manage Player Account Sep 18, 2025 - Oct 15, 2025 					Closed #2528 - APC_2025_2026_T1... SUMMARY TASK 2.3.2.1.8 Fully Dressed Use Cases for View Leaderboard Sep 11, 2025 - Oct 15, 2025
Closed #2522 - APC_2025_2026_T1... SUMMARY TASK 2.3.2.1.2 Fully Dressed Use Cases for Play Game Sep 11, 2025 - Oct 15, 2025 					Closed #2911 - APC_2025_2026_T1... TASK 2.3.2.1.7.1 Test Cases for View Analytics Dashboard Sep 18, 2025 - Oct 15, 2025
Closed #2876 - APC_2025_2026_T1... TASK 2.3.2.1.2.0 Activity Diagram with Swimlanes for Play Game Sep 15, 2025 - Oct 15, 2025 					Closed #2881 - APC_2025_2026_T1... TASK 2.3.2.1.7.0 Activity Diagram with Swimlanes for View Analytics Dashboard Sep 15, 2025 - Oct 15, 2025
Closed #2906 - APC_2025_2026_T1...					Closed #2527 - APC_2025_2026_T1...



Arcielle Gercan

Backlog

Before

Backlogs

2 - Development		0
350	Epic: 3.3 Epic 01	New
372	User story: 3.1.1 User Story 01	New
382	Feature: 3.1.1.1 Feature 01	New
1666	Epic: 3.4 Development	New
1667	User story: 3.4.1 Core Player Features	New
1668	Feature: 3.4.1.1 Registration & Login	In progr...
1673	Feature: 3.4.1.2 Player Profile	In progr...
1677	Feature: 3.4.1.3 Whiz Challenge Game Mode	New
1682	User story: 3.4.2 Whiz Memory Match, Whiz Puzzle, and Badges Display	New
1683	Feature: 3.4.2.1 Whiz Memory Match Game Mode	New
1686	Feature: 3.4.2.2 Whiz Puzzle Game Mode	New
1689	Feature: 3.4.2.3 Badges Earned Display	New
1693	User story: 3.4.3 Whiz Battle, Real-Time Features, and Player Statistics	New
1694	Feature: 3.4.3.1 Whiz Battle Game Mode	New
1699	Feature: 3.4.3.2 Real-Time Features	New
1703	Feature: 3.4.3.3 Player Statistics	New
1708	User story: 3.4.4 Admin Dashboard	New
1709	Feature: 3.4.4.1 User Management	New
1712	Feature: 3.4.4.2 Content Management	New
1714	Feature: 3.4.4.3 AI Tools Integration	New
1717	Feature: 3.4.4.4 Analytics Dashboard	New
2543	Feature: 3.4.4.5 Leaderboard	New

After

Backlogs

2 - Development		0
1666	Epic: 3.3 Development	New
1667	User story: 3.3.1 Player Account	New
1668	Feature: 3.3.1.1 Registration Page	In progr...
2999	Feature: 3.3.1.2 Login Page	In progr...
1673	Feature: 3.3.1.3 Homepage with Player Profile Section	New
2926	Feature: 3.3.1.4 Leaderboard	New
1677	User story: 3.3.2 Four Games	New
2913	Feature: 3.3.1.2 Login Page	New
2914	Feature: 3.3.2.1 Whiz Challenge	New
2915	Feature: 3.3.2.2 Whiz Memory Match	New
2916	Feature: 3.3.2.3 Whiz Puzzle	New
2917	Feature: 3.3.2.4 Whiz Battle	New
2918	User story: 3.3.3 Admin Dashboard	New
2925	Feature: 3.3.3.1 Login Page	New
2919	Feature: 3.3.3.2 Analytics Dashboard	New
2920	Feature: 3.3.3.3 Leaderboard	New
2921	Feature: 3.3.3.4 List of Players	New
2922	Feature: 3.3.3.5 List of Admins	New
2923	Feature: 3.3.3.6 List of Questions	New
2924	Feature: 3.3.3.7 Difficulty Level Settings	New



Arcielle Gercan

Daily Scrum Output

Kelly Dumbrique

Week 1

KD RE: Sprint 1 Week 1 Day 01 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 25 days ago

1. What did I do yesterday? -
2. What will I do today? - Prepare onsite meeting with DOST
3. Anything blocking my progress? - Lack of time (balance workloads)

KD RE: Sprint 1 Week 1 Day 02 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 25 days ago

1. What did I do yesterday? - Prepare initial set-up of environments needed for DOST meet
2. What will I do today? - Continue Setup
3. Anything blocking my progress? - Balance works

KD RE: Sprint 1 Week 1 Day 03 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 25 days ago

1. What did I do yesterday? - Setup environment
2. What will I do today? - Finalize DFD
3. Anything blocking my progress? - Other requirements

KD RE: Sprint 1 Week 1 Day 04 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 25 days ago

1. What did I do yesterday? - Finalize DFD, Start ERD
2. What will I do today? - Continue ERD
3. Anything blocking my progress? - Other workloads

KD RE: Sprint 1 Week 1 Day 05 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 23 days ago

1. What did I do yesterday? - Continued with the ERD
2. What will I do today? - Continue ERD, Re-do my part in DFD
3. Anything blocking my progress? - Lack of time cuz of other requirements and workloads

Week 2

KD RE: Sprint 1 Week 2 Day 01 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 21 days ago

1. What did I do yesterday? - Finalize ERD
2. What will I do today? - Refinement of ERD, update ERD OpenProject
3. Anything blocking my progress? - Time constraints, Health Issue

KD RE: Sprint 1 Week 2 Day 02 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 16 days ago

1. What did I do yesterday? - Refine ERD
2. What will I do today? - Revise ERD, Backlog Refinement Meeting
3. Anything blocking my progress? - Other requirements

KD RE: Sprint 1 Week 2 Day 03 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 16 days ago

1. What did I do yesterday? - Revise ERD
2. What will I do today? - Further Revision ERD
3. Anything blocking my progress? - Other requirements

KD RE: Sprint 1 Week 2 Day 04 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 16 days ago

1. What did I do yesterday? - Finalize ERD
2. What will I do today? - Update Test Case, Update documents in Files
3. Anything blocking my progress? - Other Requirements

KD RE: Sprint 1 Week 2 Day 05 Daily Scrum Meeting Individual Updated Report - Added by Kelly Dumbrique 16 days ago

1. What did I do yesterday? - Upload documents
2. What will I do today? - Sprint review meeting
3. Anything blocking my progress? - Other requirements



Arcielle Gercan

Daily Scrum Output

Arcielle Marie Gercan

Week 1

AG RE: Sprint 1 Week 1 Day 01 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 25 days ago

1. What did I do yesterday? - Finished the DFD Diagram assigned to me
2. What will I do today? - Prepare for the DOST meeting
3. Anything blocking my progress? - Lack of time due to other subject requirements

AG RE: Sprint 1 Week 1 Day 02 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 25 days ago

1. What did I do yesterday? - Prepare for the meeting with the DOST regarding the setup
2. What will I do today? - Joined the meeting with the DOST programmer
3. Anything blocking my progress? - I was injured and had to see a doctor, but I can still continue with the work.

AG RE: Sprint 1 Week 1 Day 03 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 25 days ago

1. What did I do yesterday? - Started to Setup for Coding
2. What will I do today? - Continue Setting Up for Coding
3. Anything blocking my progress? - Lack of time due to other requirements

AG RE: Sprint 1 Week 1 Day 04 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 25 days ago

1. What did I do yesterday? - Setting Up the Code
2. What will I do today? - Finish the Setup
3. Anything blocking my progress? - Lack of time due to other subjects requirements and personal responsibilities

AG RE: Sprint 1 Week 1 Day 05 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 21 days ago

1. What did I do yesterday? - Finished revised DFD
2. What will I do today? - Continue setting up
3. Anything blocking my progress? - Other subjects requirements and technical errors

Week 2

AG RE: Sprint 1 Week 2 Day 01 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 20 days ago

1. What did I do yesterday? - Finished the setup
2. What will I do today? - Started doing the Log In page
3. Anything blocking my progress? - Personal responsibilities, Health Issue

AG RE: Sprint 1 Week 2 Day 02 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 20 days ago

1. What did I do yesterday? - Finished doing the Log In page
2. What will I do today? - Set it up in backend and connect it to the database
3. Anything blocking my progress? - Personal Responsibilities and Code Errors

AG RE: Sprint 1 Week 2 Day 03 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 19 days ago

1. What did I do yesterday? - Upload Login Draft on Github and added new changes to the current Login, tried adding animation
2. What will I do today? - Did a draft of the Register Page and also try to connect it to database
3. Anything blocking my progress? - Personal Responsibilities

AG RE: Sprint 1 Week 2 Day 04 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 17 days ago

1. What did I do yesterday? - Finished the first draft of the Login
2. What will I do today? - Doing the Register page
3. Anything blocking my progress? - Personal responsibilities and other subjects requirements

AG RE: Sprint 1 Week 2 Day 05 Daily Scrum Meeting Individual Updated Report - Added by Arcielle Gercan 14 days ago

1. What did I do yesterday? - Finish Register UI
2. What will I do today? - Start the Backend
3. Anything blocking my progress? - Personal Responsibilities



Arcielle Gercan

Daily Scrum Output

Shandrae Lois Quianzon

Week 1

SQ RE: Sprint 1 Week 1 Day 01 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 26 days ago

1. What did I do yesterday? - Finished a rough draft of the Level 2 DFD diagrams assigned to me (2.1 Manage Player Account, 2.6 Manage Player List)
2. What will I do today? - Prepare for the onsite visit to DOST regarding the code setup
3. Anything blocking my progress? - Time constraints with other subject requirements

SQ RE: Sprint 1 Week 1 Day 02 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 26 days ago

1. What did I do yesterday? - Prepared questions for the DOST onsite visit with my member's help and ensured the whole setup will be recorded for others to follow
2. What will I do today? - Document instructions and feedback from DOST's STARBOOKS programmer, continue coding setup
3. Anything blocking my progress? - Unfamiliarity with frameworks and tools introduced during the setup demo, time constraints with other subject requirements

SQ RE: Sprint 1 Week 1 Day 03 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 26 days ago

1. What did I do yesterday? - Finalized Level 2 DFD diagrams (2.1 Manage Player Account, 2.6 Manage Player List)
2. What will I do today? - Continue with code setup provided by DOST
3. Anything blocking my progress? - There are conflicts with another programming project related to my Student Assistance activities

SQ RE: Sprint 1 Week 1 Day 04 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 25 days ago

1. What did I do yesterday? - Assessed additional frameworks/apps to install for the coding setup
2. What will I do today? - Start setting up the code
3. Anything blocking my progress? - Lack of time due to other subjects, personal responsibilities and SA activities

SQ RE: Sprint 1 Week 1 Day 05 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 24 days ago

1. What did I do yesterday? - Started working on the code setup by following the recorded demo of the onsite DOST visit.
2. What will I do today? - Troubleshoot errors and continue working on the code setup
3. Anything blocking my progress? - Unexpected technical errors while testing, requirements with other subjects, personal responsibilities

Week 2

SQ RE: Sprint 1 Week 2 Day 01 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 21 days ago

1. What did I do yesterday? - Finished code setup.
2. What will I do today? - Connect Flutter and Laravel projects to GitHub, start coding the first features.
3. Anything blocking my progress? - Personal responsibilities

SQ RE: Sprint 1 Week 2 Day 02 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 20 days ago

1. What did I do yesterday? - Revised DFD Level 2 Diagram, uploaded flutter and laravel project folders to GitHub, made a rough draft for the "Edit Player Profile"
2. What will I do today? - Continue coding the "Manage Player Profile" feature
3. Anything blocking my progress? - Managing time between school and personal tasks

SQ RE: Sprint 1 Week 2 Day 03 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 19 days ago

1. What did I do yesterday? - Worked on the homepage and edit profile frontend
2. What will I do today? - Finalize frontend and start connecting UI to Laravel & MongoDB
3. Anything blocking my progress? - Managing time between school and personal tasks

SQ RE: Sprint 1 Week 2 Day 04 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 17 days ago

1. What did I do yesterday? - Updated the documentation folders in GitHub and uploaded midterm files, continued homepage frontend, documented minutes of the meeting
2. What will I do today? - Continue with homepage development
3. Anything blocking my progress? - Requirements with other subjects, personal tasks, health issue

SQ RE: Sprint 1 Week 2 Day 05 Daily Scrum Meeting Individual Updated Report - Added by Shandrae Lois Quianzon 17 days ago

1. What did I do yesterday? - Polished homepage UI and synced profile updates across login, homepage and edit profile pages
2. What will I do today? - Prepare for the Sprint Review Meeting
3. Anything blocking my progress? - Other subject requirements, personal responsibilities, health issue



Arcielle Gercan

Daily Scrum Output

Janice Maxene Salipande

Week 1

JS RE: Sprint 1 Week 1 Day 01 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 25 days ago

1. What did I do yesterday? - Updated the OpenProject site
2. What will I do today? - Start preparing/planning for the final deliverables
3. Anything blocking my progress? - Lack of time due to other subjects and personal responsibilities

JS RE: Sprint 1 Week 1 Day 02 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 25 days ago

1. What did I do yesterday? - Started the Activity Diagrams with Swim-lanes
2. What will I do today? - Continue on the rest of the Activity Diagrams
3. Anything blocking my progress? - Lack of time due to other subjects and personal responsibilities

JS RE: Sprint 1 Week 1 Day 03 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 25 days ago

1. What did I do yesterday? - Continued working on the Activity Diagrams
2. What will I do today? - Polish some Activity Diagrams, update the Product and Sprint Backlogs, and create the Forums for the Scrum Reports
3. Anything blocking my progress? - Lack of time due to other subjects and personal responsibilities

JS RE: Sprint 1 Week 1 Day 04 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 25 days ago

1. What did I do yesterday? - Finalized the Activity Diagrams
2. What will I do today? - Start doing the Test Cases for each Use Case
3. Anything blocking my progress? - Lack of time due to other subjects and personal responsibilities

JS RE: Sprint 1 Week 1 Day 05 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 24 days ago

1. What did I do yesterday? - Started the Test Cases
2. What will I do today? - Continue working on the Test Cases and finalize the ERD
3. Anything blocking my progress? - Lack of time due to other subjects and personal responsibilities

Week 2

JS RE: Sprint 1 Week 2 Day 01 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 21 days ago

1. What did I do yesterday? - Finalize Test Cases
2. What will I do today? - Finalize ERD
3. Anything blocking my progress? - Personal responsibilities

JS RE: Sprint 1 Week 2 Day 02 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 20 days ago

1. What did I do yesterday? - Submitted ERD and updated OpenProject
2. What will I do today? Revise ERD, do Backlog Refinement Meeting, and update Product Backlog
3. Anything blocking my progress? Requirements for other subjects

JS RE: Sprint 1 Week 2 Day 03 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 19 days ago

1. What did I do yesterday? - Updated OpenProject, Consulted with Diagrams, Had Backlog Refinement Meeting
2. What will I do today? Update Backlog and Test Cases
3. Anything blocking my progress? Requirements for other subjects

JS RE: Sprint 1 Week 2 Day 04 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 17 days ago

1. What did I do yesterday? - Updated Backlogs and Boards
2. What will I do today? - Upload documents in Github
3. Anything blocking my progress? - Requirements with other subjects

JS RE: Sprint 1 Week 2 Day 05 Daily Scrum Meeting Individual Updated Report - Added by Janice Maxene Salipande 17 days ago

1. What did I do yesterday? - Uploaded documents in Github repo
2. What will I do today? - Sprint Review Meeting
3. Anything blocking my progress? - Requirements with other subjects



Arcielle Gercan

Sprint Review

ADVISER	CLIENT
<ul style="list-style-type: none">• Branch out the use cases into more fully dressed use cases• Create additional activity diagrams with swim-lanes• Add more detailed test cases	<ul style="list-style-type: none">• Refine some animations for smoother transitions• Add a footer with “© DOST-STII” credits• Add a splash screen before the login/register page• Replace the current logo with the updated one• Remove admin login from the player interface• Limit the leaderboard to Top 20 and show player's current rank• Add PDF option for Export• Prevent players from logging into multiple devices at once• Add WebSocket for real-time updates• Apply BLoC state management



Arcielle Gercan

Sprint Retrospective

The screenshot shows a digital sprint retrospective interface with the following sections:

- Start:** Ideas to begin implementing. Contains 4 items grouped under "Group".
 - Anonymous user: Start communicating blockers
 - Anonymous user: Start asking for feedback more regularly
 - Anonymous user: Start making updates more frequently in OpenProject
 - Anonymous user: Start working on tasks right away
- Stop:** Practices to discontinue. Contains 4 items grouped under "Group".
 - Anonymous user: Stop procrastinating on tasks
 - Anonymous user: Stop getting afraid of revisions and feedback
 - Anonymous user: Stop overcommitting to more work than what can be delivered
 - Anonymous user: Stop overlooking small fixes or errors
- Continue:** Actions to maintain. Contains 4 items grouped under "Group".
 - Anonymous user: Continue communicating closely with team members
 - Anonymous user: Continue supporting and helping each other
 - Anonymous user: Continue celebrating small wins
 - Anonymous user: Continue sharing progress updates
- Action Items:** A list of 4 items assigned to Janice Maxene Salipande.
 - Janice Maxene Salipande: Continue meeting with stakeholders regularly to gather feedback and align on improvements. (Not Assigned, High Priority, Pending)
 - Janice Maxene Salipande: Stop aiming for perfection every time, focus on progress and continuous improvement instead. (Shandrea, High Priority, Pending)
 - Janice Maxene Salipande: Improve team communication by being more open, sharing updates regularly, and celebrating wins... (Janice Ma..., Medium Priority, Pending)
 - Janice Maxene Salipande: Focus on one clear, achievable goal per day or week to avoid juggling multiple priorities. (Arcielle Ma..., High Priority, Pending)



Arcielle Gercan

Sprint Retrospective

Action Items:

- Focus on one clear, achievable goal per day or week to avoid juggling multiple priorities.
- Improve team communication by being more open, sharing updates regularly, and celebrating wins.
- Stop aiming for perfection every time, focus on progress and continuous improvement instead.
- Continue meeting with stakeholders regularly to gather feedback and align on improvements.



Arcielle Gercan

Individual Contributions



Kelly Dumbrique

2524	2.3.2.1.4 Fully Dressed Use Cases for Manage Admin Account	SUMMARY TASK	In progress	 Kelly Dumbrique	Normal		Planning	1 - Planning and Design
2878	2.3.2.1.4.0 Activity Diagram with Swimlanes for Manage Admin Account	TASK	In progress	 Kelly Dumbrique	Normal		Planning	1 - Planning and Design
2908	2.3.2.1.4.1 Test Cases for Manage Admin Account	TASK	In progress	 Kelly Dumbrique	Normal		Planning	1 - Planning and Design
2525	2.3.2.1.5 Fully Dressed Use Cases for Manage Quiz Settings	SUMMARY TASK	In progress	 Kelly Dumbrique	Normal		Planning	1 - Planning and Design
2879	2.3.2.1.5.0 Activity Diagram with Swimlanes for Manage Quiz Settings	TASK	In progress	 Kelly Dumbrique	Normal		Planning	1 - Planning and Design
2909	2.3.2.1.5.1 Test Cases for Manage Quiz Settings	TASK	In progress	 Kelly Dumbrique	Normal		Planning	1 - Planning and Design
380	2.3.3 Entity Relationship Diagrams	SUMMARY TASK	Closed	 Kelly Dumbrique	Normal		Planning	1 - Planning and Design

Update ERD	 010f468		
KellyDumbrique authored 2 days ago			
Update ERD	 29ba15d		
KellyDumbrique authored 2 days ago			
Delete docs/MSYADD1/01 Analysis and design documents/015 Entity Relationship Diagrams/STARBOOKS.mwb	 08f6ecb		
KellyDumbrique authored 2 days ago			
Delete docs/MSYADD1/01 Analysis and design documents/015 Entity Relationship Diagrams/Entity Relationship Diagram.pdf	 091ae2a		
KellyDumbrique authored 2 days ago			
Delete docs/MSYADD1/01 Analysis and design documents/015 Entity Relationship Diagrams/Entity Relationship Diagram.docx	 26fdafe		
KellyDumbrique authored 2 days ago			

Arcielle Marie Gercan

2522	2.3.2.1.2 Fully Dressed Use Cases for Play Game	SUMMARY TASK	Closed	AG Arcielle Gercan	Normal	Planning	1 - Planning and Design
2876	2.3.2.1.2.0 Activity Diagram with Swimlanes for Play Game	TASK	Closed	AG Arcielle Gercan	Normal	Planning	1 - Planning and Design
2906	2.3.2.1.2.1 Test Cases for Play Game	TASK	Closed	AG Arcielle Gercan	Normal	Planning	1 - Planning and Design
2523	2.3.2.1.3 Fully Dressed Use Cases for Reward Redemption	SUMMARY TASK	Closed	AG Arcielle Gercan	Normal	Planning	1 - Planning and Design
2877	2.3.2.1.3.0 Activity Diagram with Swimlanes for Reward Redemption	TASK	Closed	AG Arcielle Gercan	Normal	Planning	1 - Planning and Design
2907	2.3.2.1.3.1 Test Cases for Reward Redemption	TASK	In progress	AG Arcielle Gercan	Normal	Planning	1 - Planning and Design

DOST Whiz Challenge	Verified	aa55bfb	View	Edit
commit	Verified	48e92ac	View	Edit
change images of the 4 games	Verified	fc17644	View	Edit
Add icon for category and address, also added some draft animation	Verified	d9398be	View	Edit
Fixed the homepage address, avatar, and logout button. Also get the users data from the database. Fix the authentication, and overflow of some dropdowns. These are now connected to the user register...	Verified	7c200d3	View	Edit
have homepage animation draft. Successful messages done for edit profile, change password, and register.	Verified	2e6c2e5	View	Edit
Uploaded Regions, Provinces, and City in Json		4fc9c6a	View	Edit
Added initial stuffs and draft login	Verified	17f7ae8	View	Edit

Shandrae Lois Quianzon

389	2.3.2.1.1 Fully Dressed Use Cases for Manage Player Account	SUMMARY TASK	Closed	 Shandrae Lois Quianzon	Normal		Planning	1 - Planning and Design
393	2.3.2.1.1.0 Activity Diagram with Swimlanes for Manage Player Account	TASK	Closed	 Shandrae Lois Quianzon	Normal		Planning	1 - Planning and Design
391	2.3.2.1.1.1 Test Cases for Manage Player Account	TASK	Closed	 Shandrae Lois Quianzon	Normal		Planning	1 - Planning and Design
2526	2.3.2.1.6 Fully Dressed Use Cases for Manage Player List	SUMMARY TASK	Closed	 Shandrae Lois Quianzon	Normal		Planning	1 - Planning and Design
2880	2.3.2.1.6.0 Activity Diagram with Swimlanes for Manage Player List	TASK	Closed	 Shandrae Lois Quianzon	Normal		Planning	1 - Planning and Design
2910	2.3.2.1.6.1 Test Cases for Manage Player List	TASK	Closed	 Shandrae Lois Quianzon	Normal		Planning	1 - Planning and Design

Updated readme.md files under "02 Technology Stack Definition and Implementation"
saquianzon committed 3 weeks ago 

Uploaded Initial ERD into GitHub
saquianzon authored 3 weeks ago  

Uploaded Midterm PPT for MSYADD1 into GitHub
saquianzon authored 3 weeks ago  

Uploaded MNTSDEV Finals documentation into GitHub
saquianzon authored 3 weeks ago  

Uploaded OpenProject documents to GitHub
saquianzon authored 3 weeks ago  

Uploaded Dataflow Diagram documents into GitHub
saquianzon authored 3 weeks ago  

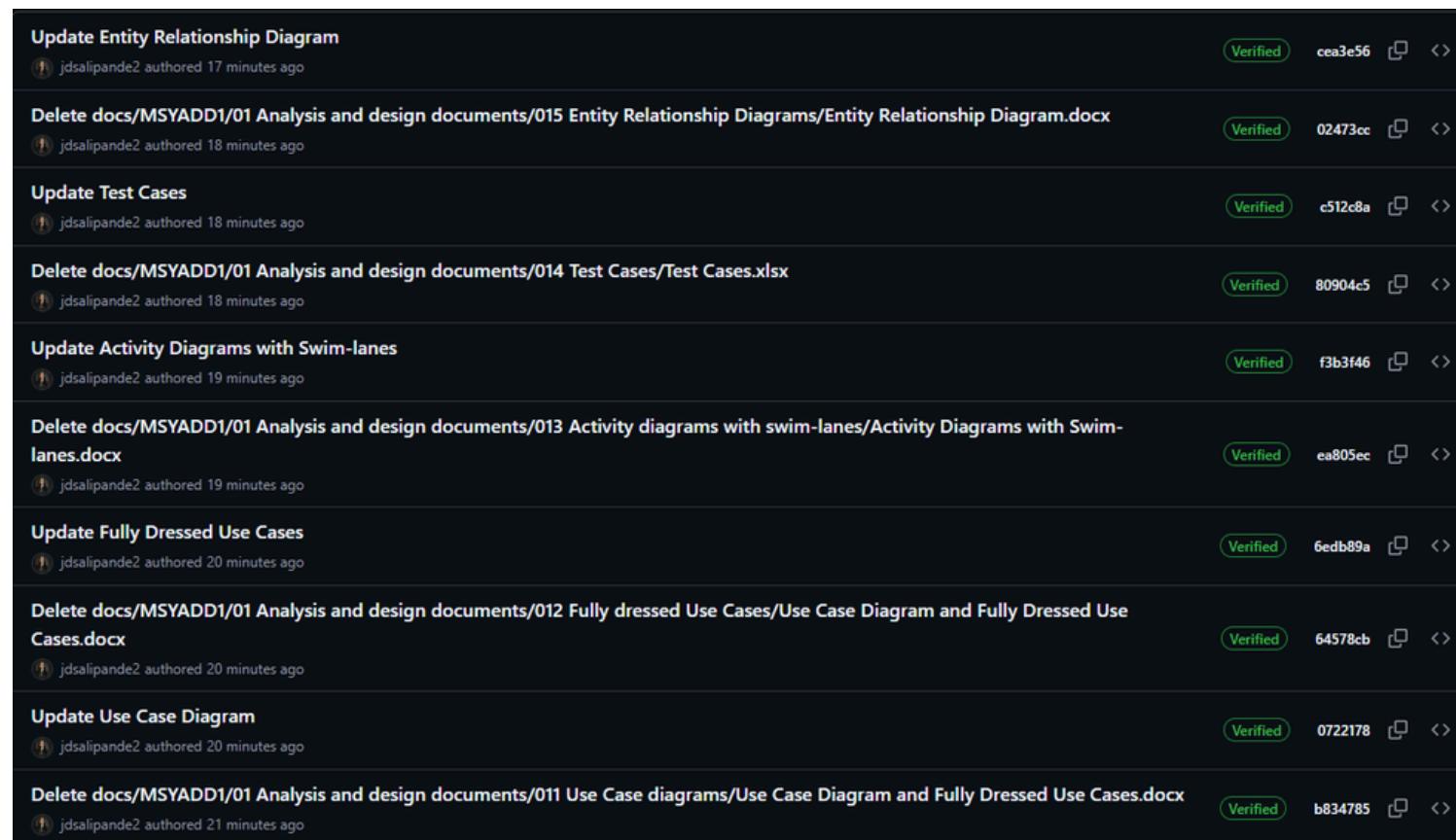
Uploaded Design Thinking output files into GitHub
saquianzon authored 3 weeks ago  

Uploaded PM Docs Chapter 2 files to GitHub
saquianzon authored 3 weeks ago  

Updated the Documentation folder structure following Sir Joegene's instructions and provided sample template
saquianzon committed 3 weeks ago 

Janice Maxene Salipande

2527	2.3.2.1.7 Fully Dressed Use Cases for View Analytics Dashboard	SUMMARY TASK	Closed	 Janice Maxene Salipande	Normal		Planning	1 - Planning and Design
2881	2.3.2.1.7.0 Activity Diagram with Swimlanes for View Analytics Dashboard	TASK	Closed	 Janice Maxene Salipande	Normal		Planning	1 - Planning and Design
2911	2.3.2.1.7.1 Test Cases for View Analytics Dashboard	TASK	Closed	 Janice Maxene Salipande	Normal		Planning	1 - Planning and Design
2528	2.3.2.1.8 Fully Dressed Use Cases for View Leaderboard	SUMMARY TASK	Closed	 Janice Maxene Salipande	Normal		Planning	1 - Planning and Design
2882	2.3.2.1.8.0 Activity Diagram with Swimlanes for View Leaderboard	TASK	Closed	 Janice Maxene Salipande	Normal		Planning	1 - Planning and Design
2912	2.3.2.1.8.1 Test Cases for View Leaderboard	TASK	Closed	 Janice Maxene Salipande	Normal		Planning	1 - Planning and Design



The screenshot shows a list of 10 commits from the user jdsalipande2, all authored within the last 21 minutes. The commits are:

- Update Entity Relationship Diagram (Verified, cea3e56)
- Delete docs/MSYADD1/01 Analysis and design documents/015 Entity Relationship Diagrams/Entity Relationship Diagram.docx (Verified, 02473cc)
- Update Test Cases (Verified, c512c8a)
- Delete docs/MSYADD1/01 Analysis and design documents/014 Test Cases/Test Cases.xlsx (Verified, 80904c5)
- Update Activity Diagrams with Swim-lanes (Verified, f3b3f46)
- Delete docs/MSYADD1/01 Analysis and design documents/013 Activity diagrams with swim-lanes/Activity Diagrams with Swim-lanes.docx (Verified, ea805ec)
- Update Fully Dressed Use Cases (Verified, 6edb89a)
- Delete docs/MSYADD1/01 Analysis and design documents/012 Fully dressed Use Cases/Use Case Diagram and Fully Dressed Use Cases.docx (Verified, 64578cb)
- Update Use Case Diagram (Verified, 0722178)
- Delete docs/MSYADD1/01 Analysis and design documents/011 Use Case diagrams/Use Case Diagram and Fully Dressed Use Cases.docx (Verified, b834785)



Thank You!
GO6 NEXUS - SF231