Deductive social games

A spy appears Among Us

Let a version of Among Us with a new type of agent: spies. Spies can lie or tell the truth at will. You are in the Cafetaria and you are approached by three characters wearing different colored clothes. You know that one is a knight (i.e., crewmate), one is a knave (i.e., impostor), and one is a spy. They speak in the following order: The man wearing blue says, "I am a knight (crewmate)." The man wearing red says, "He speaks the truth." The man wearing green says, "I am a spy." Who is the knight (crewmate), who is the knave (impostor), and who is the spy?

