CITS2200 Project Report

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May 23, 2020

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1   FloodFill Count

Explanation

floodFillCount uses a non-recursive depth-first search to search for every contiguous pixel matching the brightness of the original pixel. The inductive step is as follows:

Remove the top-most pixel from the stack and check the pixels above, below, left and right. For any pixel that matches the brightness of the original pixel, convert it to black and push it onto the stack. Increase the count by 1 after this is done.

Since the first original pixel is converted to black and pushed onto the stack, the algorithm will convert its matching neighbours to black, the neighbours' matching neighbours to black and so on. Count is incremented by one for every pixel removed from the stack, and hence once the stack is empty (all suitable pixels processed) the algorithm will return a correct count.

The algorithm does take into account the scenario where the starting pixel is black, in which case 0 is immediately returned.

Time Complexity Analysis

The algorithm first creates an empty stack and pushes the original pixel onto it. The algorithm then uses a while loop to perform the depth-first search, stopping when the stack becomes empty. For every iteration of the while loop, the current pixel's 4 neighbours are examined with array accesses and count is incremented by 1. Let these constant time operations be denoted by the variable c. In the worst-case scenario, every pixel in the image matches the brightness of the original pixel and thus the stack will remain non-empty until every pixel in the image is examined. In other words, the while loop will have to execute p times to examine each pixel.

$$\begin{aligned} time &= p \times c \\ &= \mathbf{O(p)} \end{aligned} \tag{1}$$

Hence floodFillCount's worst-case complexity is $\mathbf{O(p)}$.

2 Brightest Square

Explanation

The algorithm starts by finding the sum of every possible subarray of
length k in each row and placing the sums in a 2-dimensional integer array
row_sums.

a1	a2	a3	a4	a5
b1	b2	b3	b4	b5
c1	c2	c3	c4	c5
d1	d2	d3	d4	d5

$\longrightarrow$

a1+a2+a3	a2+a3+a4	a3+a4+a5
b1+b2+b3	b2+b3+b4	b3+b4+b5
c1+c2+c3	c2+c3+c4	c3+c4+c5
d1+d2+d3	d2+d3+d4	d3+d4+d5

It then finds the sum of every possible subcolumn of length k from each
column in *row_sums*. The maximum of these sums is the brightness of the
brightest square and is the returned answer.

$$max(\sum_{i=0}^{C-1}\sum_{n=0}^{C-k+1}\sum_{j=n}^{k+n-1} row\_sums[j][i])$$

This is because the sum of each subcolumn represents the sum of one k*k
square in the image. For example, the sum of the first subcolumn (row 0 to
k-1) in the left-most column of row_sums would represent the sum of the
top-left most square, the sum of the 2nd subcolumn (row 1 to k) would
represent the square one row below, and so on.

The algorithm is correct because it works under the same principle as a
brute force solution, i.e. it finds the sum of every possible k*k square and
returns the largest sum.

Time Complexity Analysis

The algorithm is broken down into 2 main parts, calculating row_sums and
calculating the sums of every possible square. The first stage is as follows:

```
for (int i = 0; i < n_rows; i++) {
    int row_sum = 0;
    for (int j = 0; j < k; j++) row_sum += image[i][j];

    row_sums[i][0] = row_sum;
    for (int j = 1; j < n_cols - k + 1; j++) {
        row_sum += image[i][j + k - 1] - image[i][j-1];
        row_sums[i][j] = row_sum;
    }
}
```

$$
\begin{aligned}
time_1 &= R(k + (C - k)) \\
&= R * C \\
&= \mathbf{O(p)}
\end{aligned}
\tag{2}
$$

In the 2nd stage:

```
for (int i = 0; i < n_cols - k + 1; i++) {
    int current_sum = 0;
    for (int j = 0; j < k; j++) current_sum += row_sums[j][i];

    max_sum = Math.max(current_sum, max_sum);
    for (int m = 1; m < n_rows - k + 1; m++) {
        current_sum += row_sums[m + k - 1][i]-row_sums[m - 1][i];
        max_sum = Math.max(current_sum, max_sum);
    }
}
```

$$
\begin{aligned}
time_2 &= (C - k + 1)(k + (R - k)) \\
&= (C - k + 1) \times R \\
&= O(RC) \\
&= \mathbf{O(p)}
\end{aligned}
\tag{3}
$$

Both stages of the algorithm are $\mathbf{O(p)}$.
$\therefore$ the algorithm's overall complexity is $\mathbf{O(p)}$

3   Appendix

References

[1] GeeksforGeeks A computer science portal for geeks
    `https://www.geeksforgeeks.org/print-maximum-sum-square-sub-matrix`
    `-of-given-size/`