



DESARROLLO PROFESIONAL CON ASP.NET CORE

.NET



Modelo en Base Datos



CleanArchitecture.[Application](#)

- MediatR.Extensions.Microsoft.DependencyInjection
- FluentValidation
- FluyenteValidation.DependencyInjectionExtensions
- AutoMapper
- AutoMapper.Extensions.Microsoft.Dependecy
- Microsoft.Extensions.Logging.Abstractions
- Referencia de proyecto desde CleanArchitecture.[Domain](#)

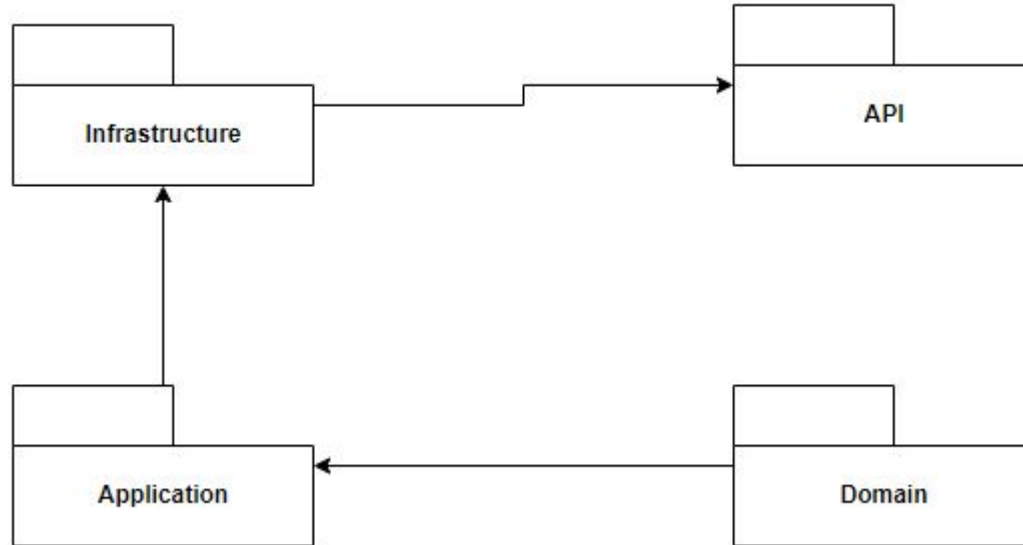
CleanArchitecture.**Infrastructure**

- Microsoft.EntityFrameworkCore.SqlServer
- SendGrid
- Referencia de proyecto desde CleanArchitecture.**Application**

CleanArchitecture.API

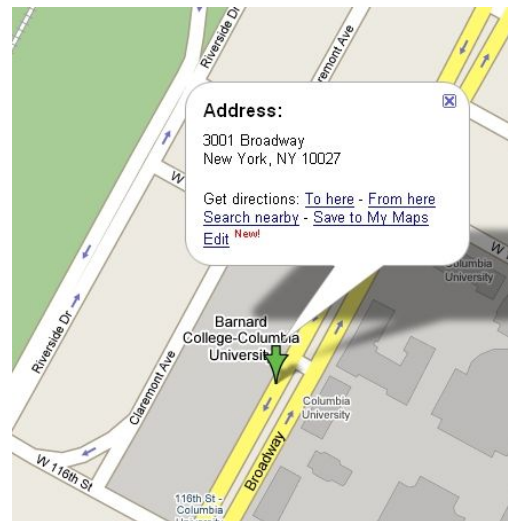
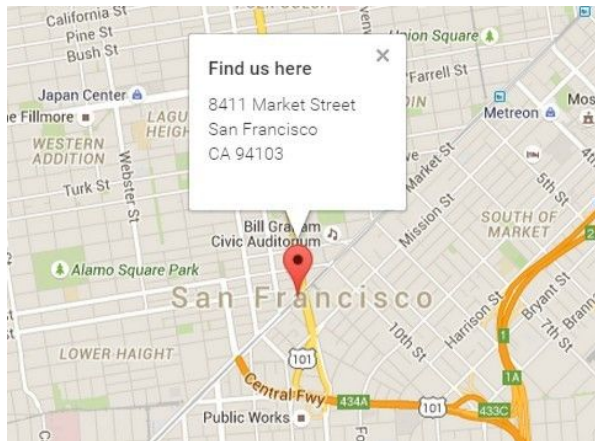
- Microsoft.EntityFrameworkCore.Tools
- Referencia de proyecto desde CleanArchitecture.Infrastructure
- Referencia de proyecto desde CleanArchitecture.Application

Solucion Referencias



Value Objects en Domain Driven Design

Los valores o estados de sus propiedades lo hacen unico



Func<T> vs Expression<Func<T>> y Linq

IEnumerable

in-memory

Func<T>

Where(Func<T, bool> predicate)

Where(x => x.property == "value")

IQueryable

SQL Server

Expression<Func<T>>

Where(Expression<Func<T, bool>> predicate)

Where(x => x.property == "value")

Func<T> vs Expression<Func<T>> y Linq

Func<Video, string>



Delegate

```
class Video {  
    public string? Nombre { get; set; }  
}
```

```
var videos = new List<Video>  
{  
    new Video{ Nombre = "matrix"},  
    new Video{ Nombre = "mad max"},  
    new Video{ Nombre = "avatar"}  
}
```



```
Func<Video, string> selector = video => "Pelicula :" + video.Nombre;
```



```
IEnumerable<string> videoTitulos = videos.Select(selector);  
  
foreach(string titulos in videoTitulos ){  
    Console.WriteLine(titulos);  
}
```

Func<T> vs Expression<Func<T>> y Linq

Expression Func<Video, bool>

```
class Video {  
    public string? Nombre { get; set; }  
}
```

SQL Server

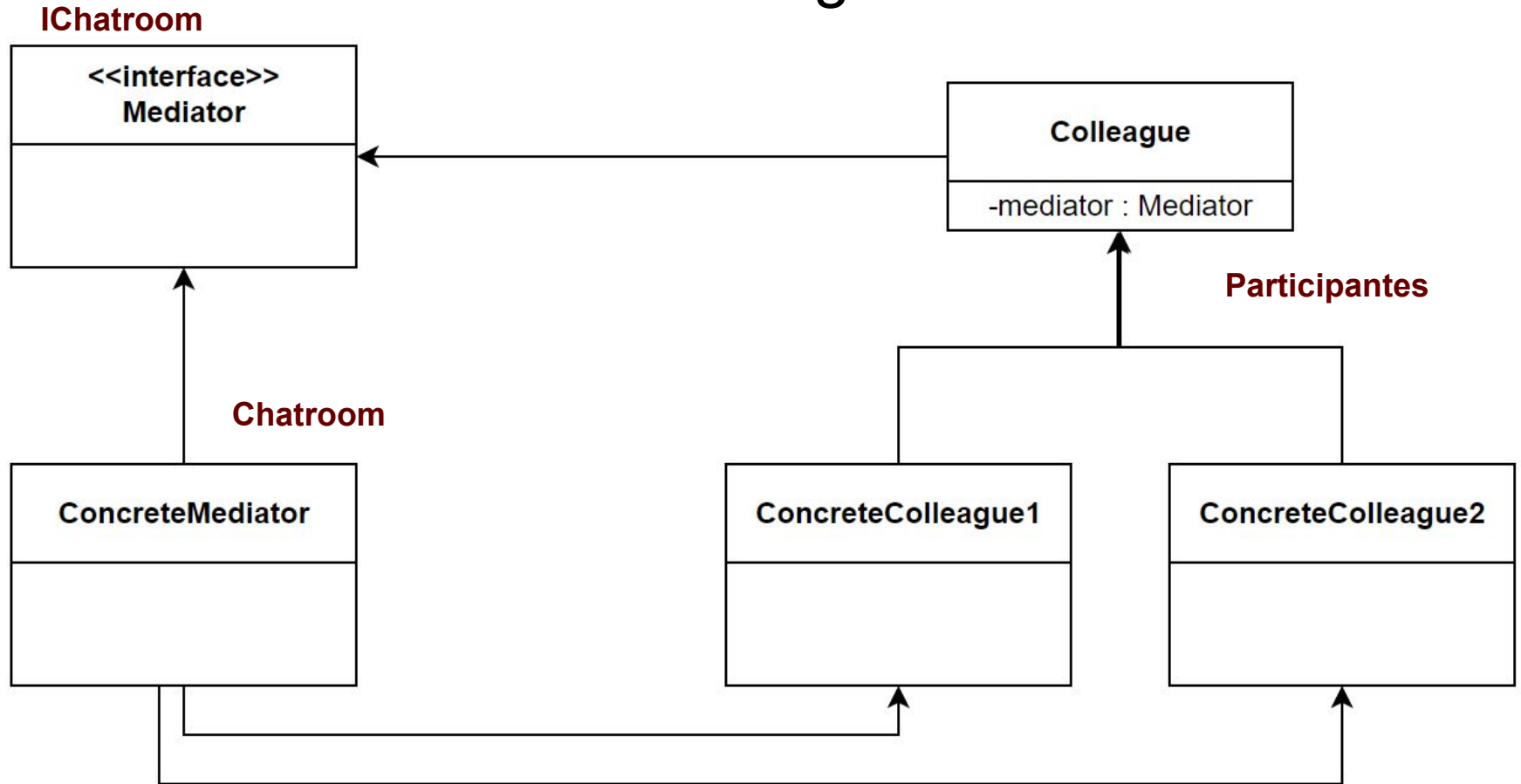


Expresion<Func<Video, bool>> expression = u => u.Nombre == "matrix"



```
var videos = dbContext.Videos.Where(expression).Select(u=>u).ToList();  
  
foreach(string titulos in videoTitulos){  
    Console.WriteLine(titulos);  
}
```

Mediator Design Pattern

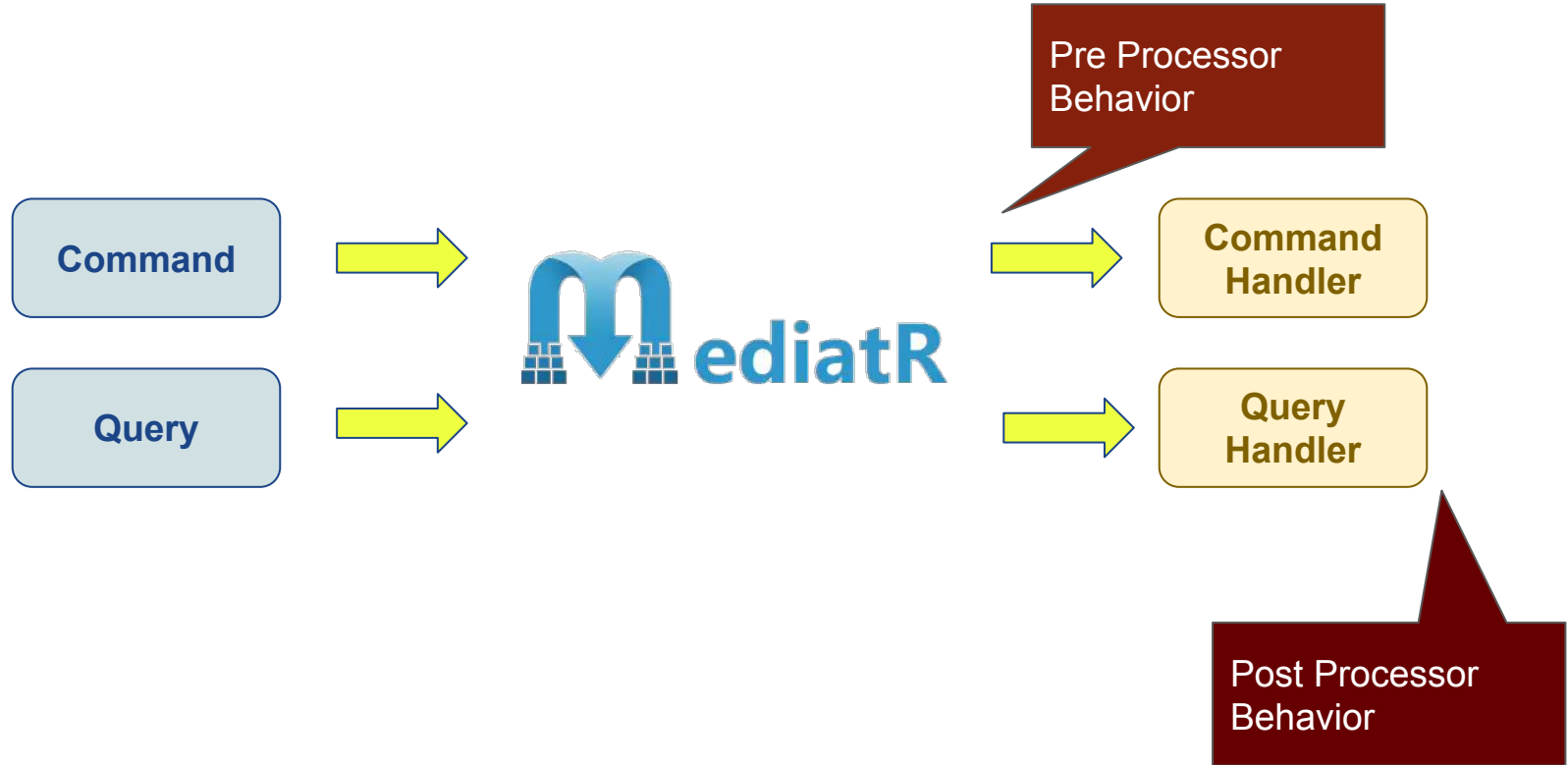


Mediator Design Pattern



Fluent*
Validation

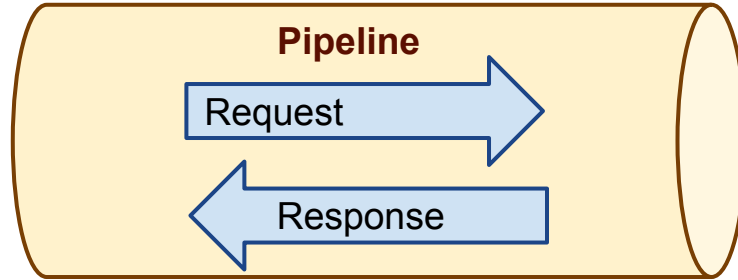
Mediator Design Pattern



Behaviours



Cliente



Command

Query

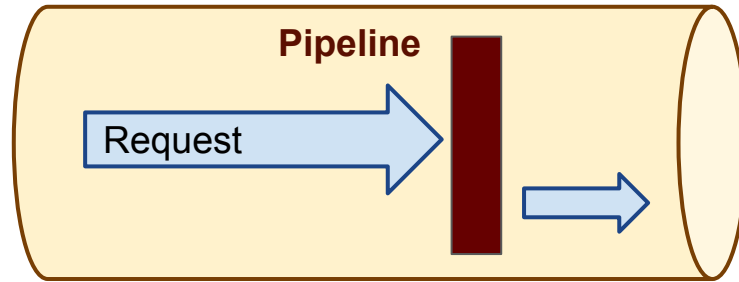


MediatR Behaviours

Mediator Design Pattern



Cliente



Command

Query



MediatR Behaviours

```
public class CreateStreamerCommandHandler : IRequestHandler<CreateStreamerCommand, int>
```

0 references

```
public CreateStreamerCommandHandler(IStreamerRepository streamerRepository, IMapper mapper, IEmailService emailService, ILogger<CreateStreamerCommandHandler> logger)
{
    _streamerRepository = streamerRepository;
    _mapper = mapper;
    _emailService = emailService;
    _logger = logger;
}
```

0 references

```
public async Task<int> Handle(CreateStreamerCommand request, CancellationToken cancellationToken)
```

```
var streamerEntity = _mapper.Map<Streamer>(request);
var newStreamer = await _streamerRepository.AddAsync(streamerEntity);

_logger.LogInformation($"Streamer {newStreamer.Id} fue creado exitosamente");

await SendEmail(newStreamer);

return newStreamer.Id;
}
```

1 reference

```
private async Task SendEmail(Streamer streamer)
```

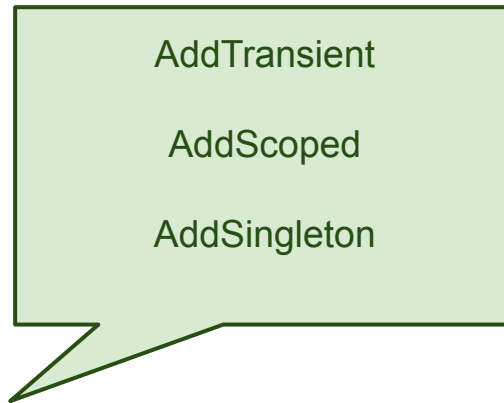
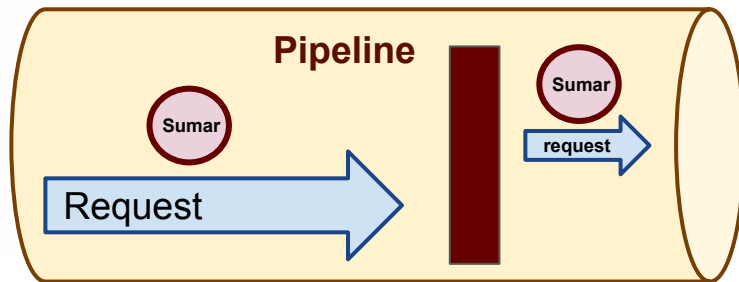
```
var email = new Email
{
    To = "vaxi.drez.social@gmail.com",
    Body = "La compania de streamer se creo correctamente",
    Subject = "Mensaje de alerta"
};

try
{
    await _emailservice.SendEmail(email);
}
catch (Exception ex) {
    _logger.LogError($"Errores enviando el email de {streamer.Id}");
}
```

3



Cliente

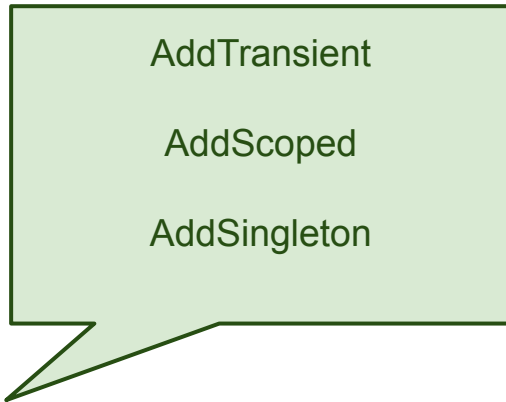
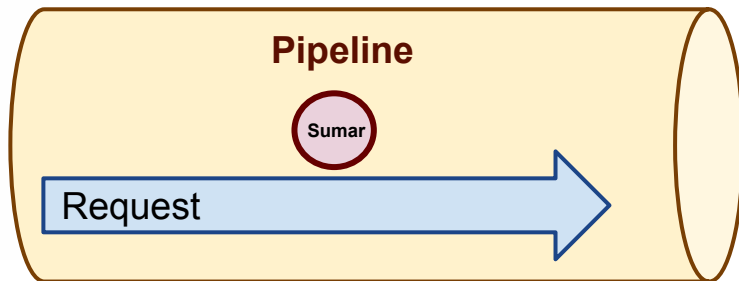


Command

Query



Cliente

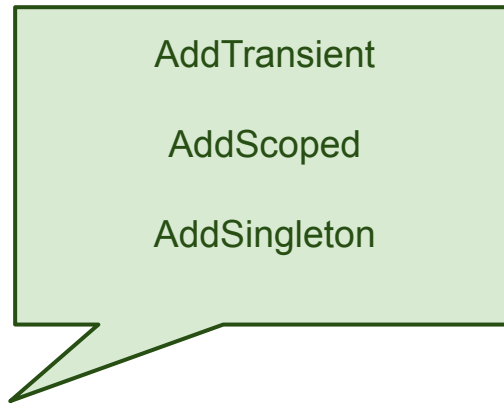
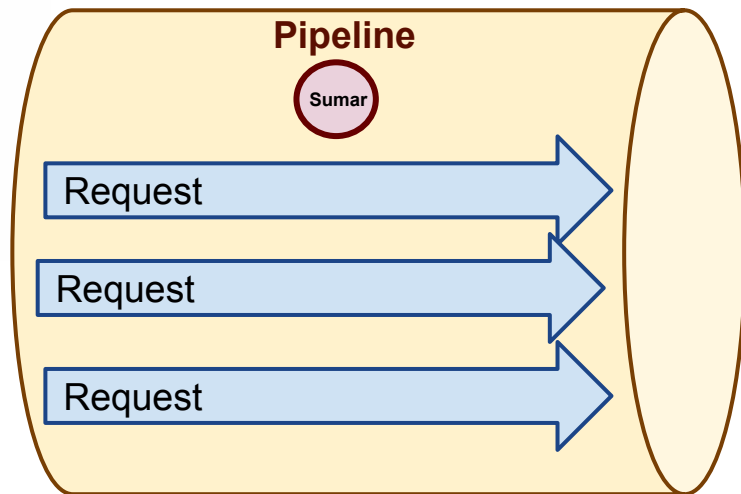


Command

Query



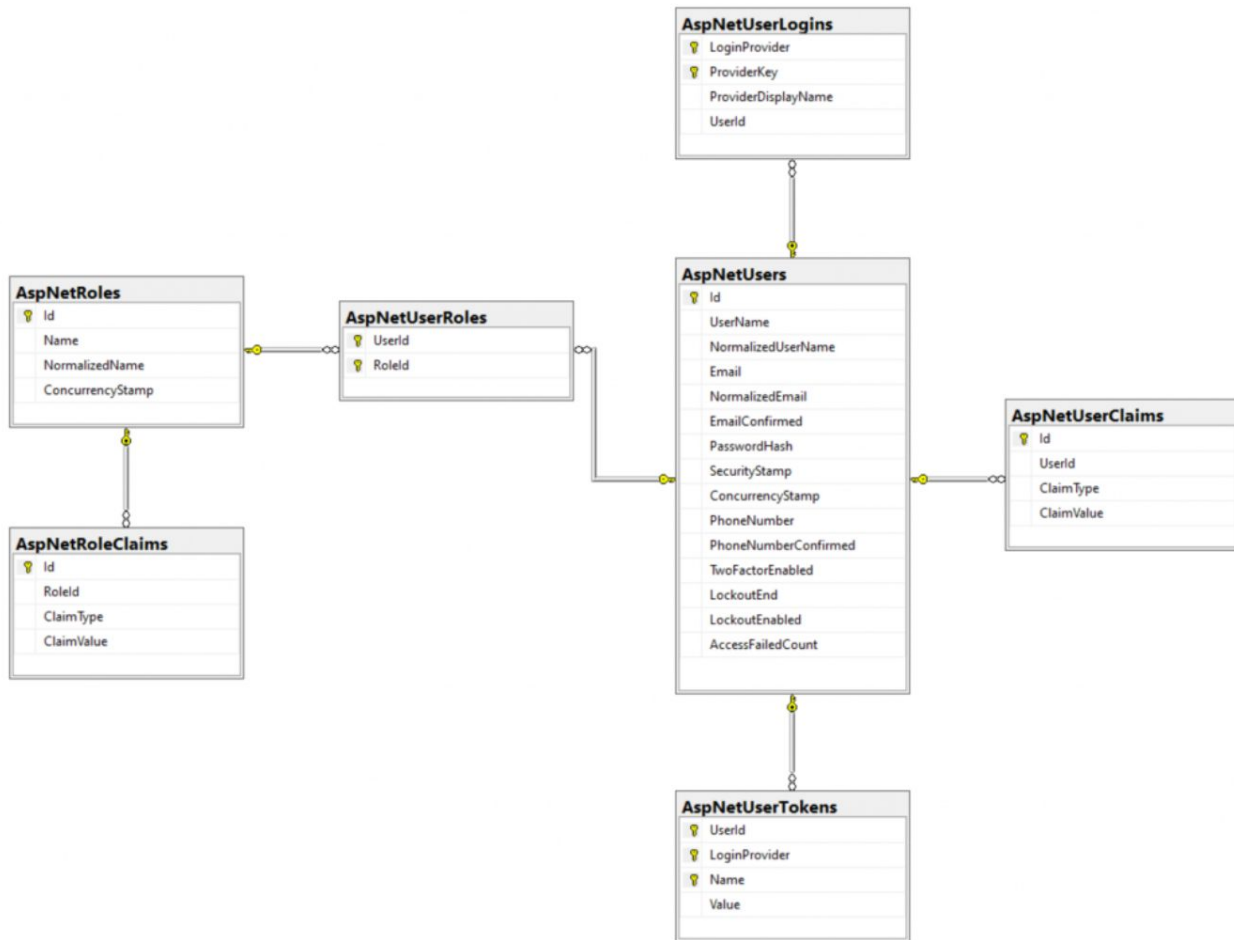
Cliente



Command

Query

Tipo Servicio	En el ambiente pipeline de un mismo http request	En diferentes http requests
Transient	New Instance	New Instance
Scoped	Same Instance	New Instance
Singleton	Same Instance	Same Instance



Messages en CQRS y Event Sourcing



Commands

Events

Queries

Messages en CQRS y Event Sourcing



Commands

Events

Queries

AbrirCuentaAhorrosCommand

DepositarDineroCommand

Messages en CQRS y Event Sourcing

Commands



Events

Queries

Messages en CQRS y Event Sourcing

Commands



Events

Queries

El origen de los events son los Aggregate

Los aggregate disparan eventos

Messages en CQRS y Event Sourcing

Commands



Events

Queries

CuentaCorrienteCreadaEvent

DineroDepositadoEvent