APS106



Cryptography

Design Problem 4



Agenda

- Problem Background
- Learning Objectives
- Coding





Cryptography is the study of how to communicate **securely**, especially when there are potential adversaries.

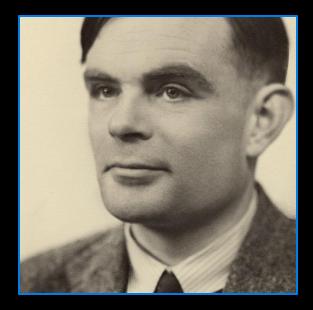
Cryptanalysis was a defining factor in WWII.



History + Technology

Alan Turing

- Pioneered the technology to decrypt Nazi Germany's secret communications during World War II.
- These were called "Turing machines".

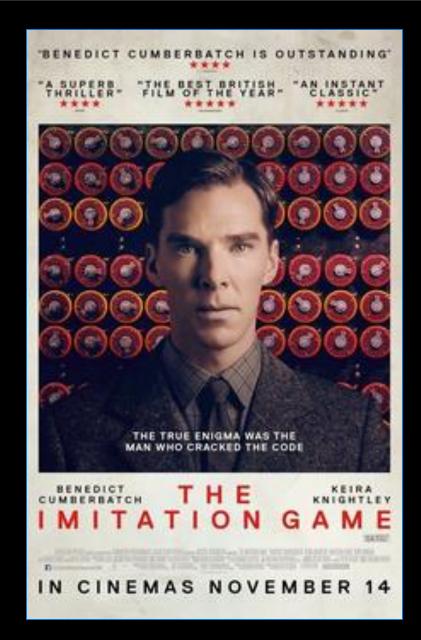


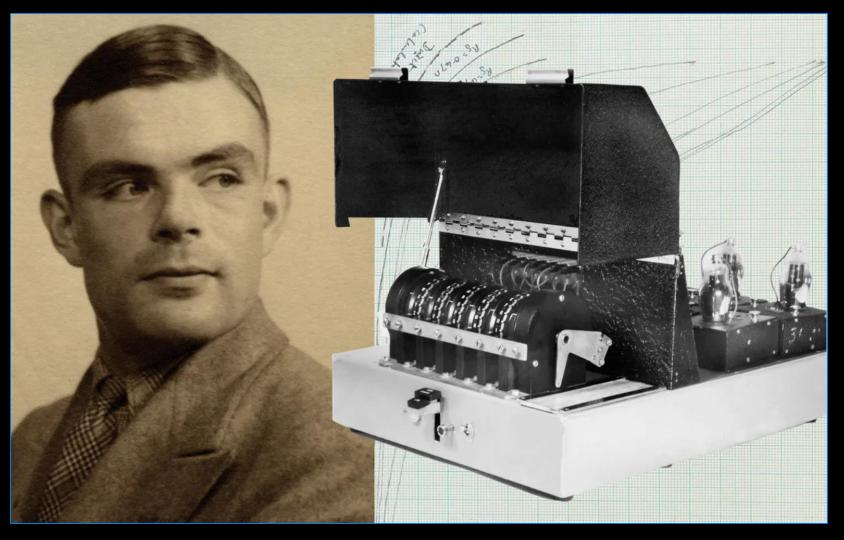
Alan Turing circa 1951



Workers of Bletchley Park circa 1938





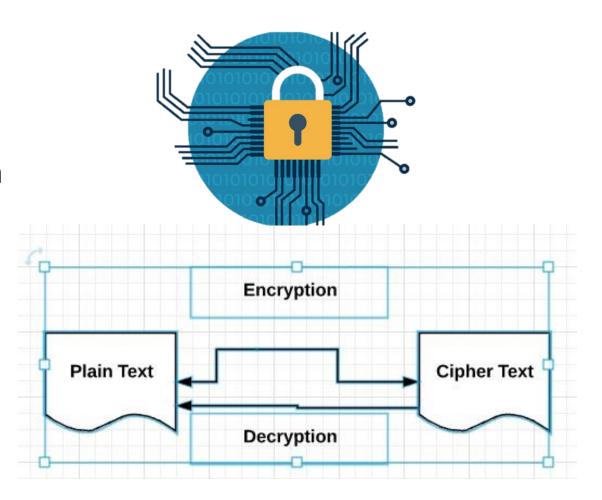




Background

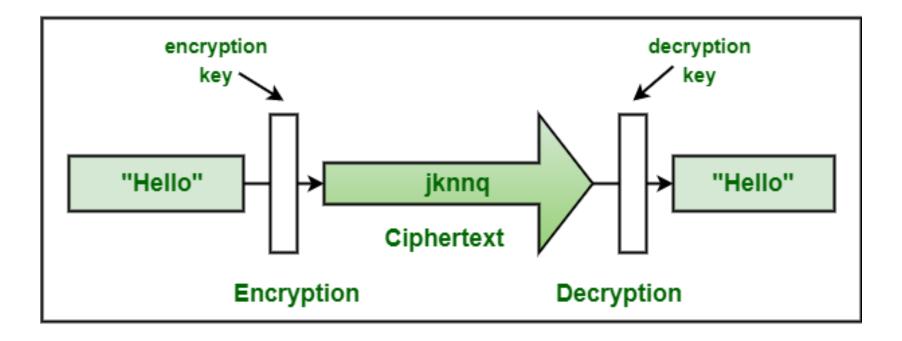
Will rely on user input, functions, for loops, conditional statements, ASCII codes, string methods, and comparison operators to create our own cryptography code!

■ **Goal**: Write a Python program that enables us to encrypt a message that can only be read by someone with the secret key. 🔎



Learning Objective

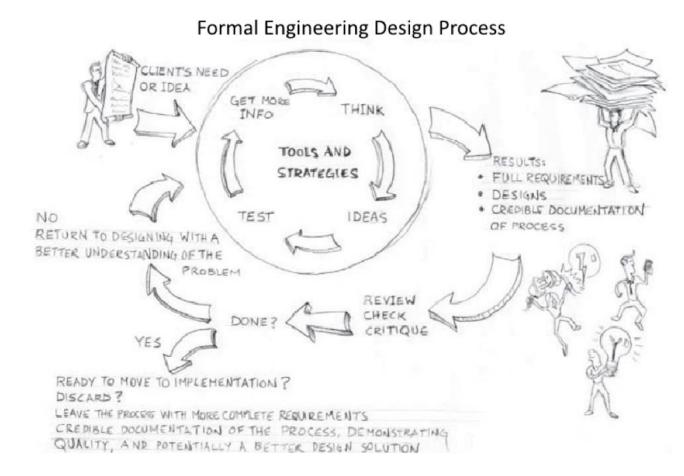
 Practice combining all topics covered so far with an out-of-box application.





Engineering Design Process

- Define the problem properly.
- Define test cases.
- Develop an algorithm plan (i.e., a workflow!).
- Program the solution and debugging.

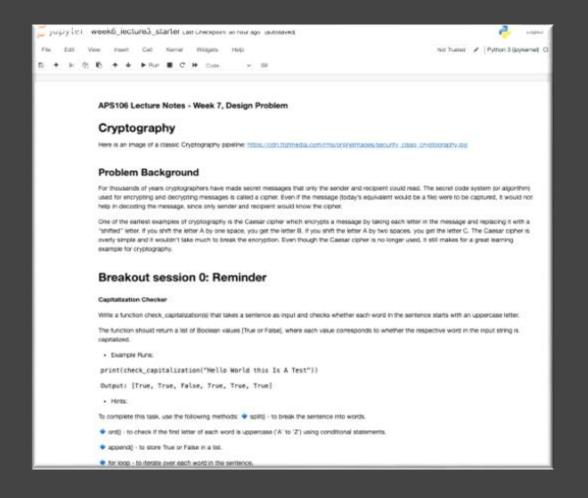


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if nothing else, write #cleancode