# **APS106**



## Tutorial 1 – Week 1

We'll be starting at the 10 minute mark



# Agenda

- 1. TA Introductions
- 2. Logistics
- 3. Install Anaconda Navigator
- 4. Set up a Folder Structure for APS106
- 5. VSCode/Jupyter Notebook
- 6. UofT Jupyter Hub
- 7. Questions?



#### Introduction - TA



Minori Narita

(TUT02, TUT05)

**Current studies:** 4th year PhD MIE Student

Research/other interests: Machine Learning, Scheduling Problems, Basketball



# **Tutorial Logistics**

- Tutorials are for your benefit no grading
  - We will review previous weeks labs & lecture content
  - From Week 2, we will focus on coding problems!
- Be sure to ask lots of questions and have Python open.
   We are here to help you!
- Questions outside of tutorial time?
  - Post to Piazza all TAs/instructors and your peers can answer questions quickly
  - Coffee Time drop-in hours for 1on1 help



## Online Tutorials/Office Hours Survey

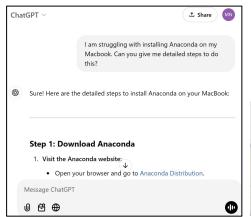
URL - <a href="https://forms.office.com/r/SrPxYxARNu">https://forms.office.com/r/SrPxYxARNu</a>

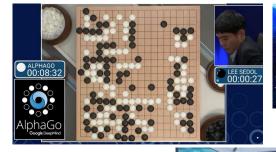




# Why code?<sup>1</sup>

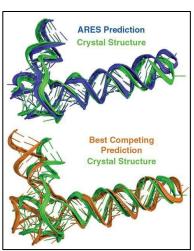
- Programming is awesome!
- Computers are everywhere, programming is a boundless opportunity
- Software engineering can be applied to almost any context in the world









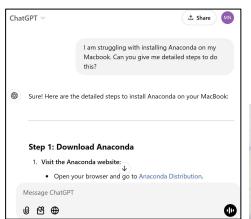


Source: © Townshend et al, 2021 Science



# Why code?<sup>2</sup>

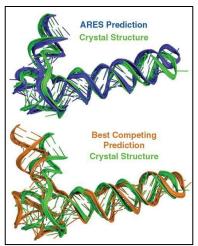
- Regardless of background, coding is always an achievable skill
- Software engineering can be applied to almost any context in the world
- NEVER THINK THAT YOU "CAN'T UNDERSTAND" CODING











Source: © Townshend et al, 2021 Science



What would you want to ideally learn how to do with computers?

#### slido



# What would you want to ideally learn how to do with computers?

i Click **Present with Slido** or install our <u>Chrome extension</u> to activate this poll while presenting.





Coding experience?

#### slido



# **Coding experience?**

Click Present with Slido or install our <u>Chrome extension</u> to activate this poll while presenting.

# **APS106**



Install Anaconda Navigator



### Anaconda

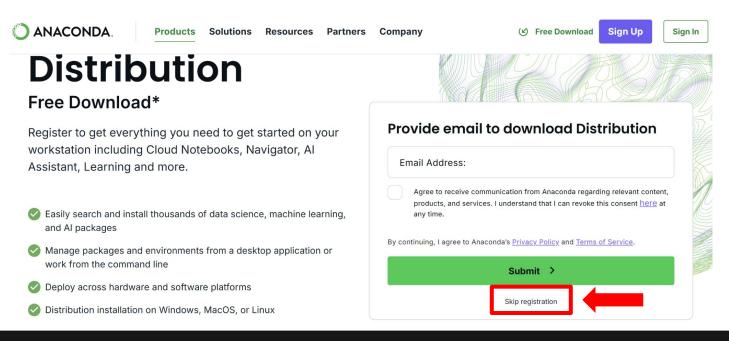
- Anaconda is a distribution of Python that includes tools and packages geared towards scientific computing (such as data science and machine learning)
- Anaconda Navigator is the graphical user interface (GUI) allowing users to install and manage their programming environment without command line (terminal) prompts





## Install Anaconda

- You can install Anaconda from the following link:
  - https://www.anaconda.com/download





## Install Anaconda

- You can install Anaconda from the following link:
  - https://www.anaconda.com/download



#### **Download Now**

For installation assistance, refer to Troubleshooting.

Download Anaconda Distribution or Miniconda by choosing the proper installer for your machine. Learn the difference from our Documentation.



#### **Anaconda Installers**

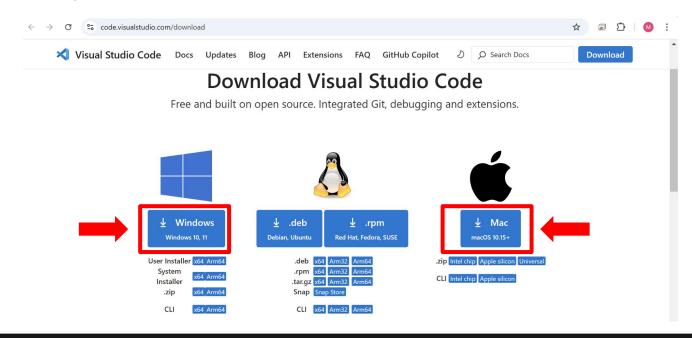






## Install VS Code<sup>1</sup>

- You can install VS Code from the following link:
  - https://code.visualstudio.com/download

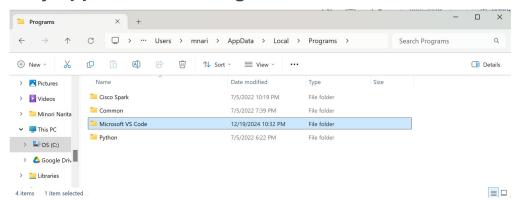




# Install VS Code<sup>2</sup> (Windows)

- Open the .exe file (e.g., VSCodeUserSetup-x64-1.96.2.exe) and install VS Code
- Go to Anaconda-Navigator → File → Preferences → Configure Navigator
  - → Change the following lines of code [home] vscode\_enable = True [applications]
    - vscode\_path = C:\Users\{USERNAME}\AppData\Local\Programs\Microsoft VS Code
- Restart Anaconda Navigator

(If you don't see AppData, click on View -> Show -> Hidden items)





## Install VS Code<sup>2</sup> (Windows)

- Open the .exe file (e.g., VSCodeUserSetup-x64-1.96.2.exe) and install VS Code
- ullet Go to Anaconda-Navigator o File o Preferences o Configure Navigator
  - → Change the following lines of code [home] vscode\_enable = True [applications]
    - vscode\_path = C:\Users\{USERNAME}\AppData\Local\Programs\Microsoft VS Code
- Restart Anaconda Navigator

(If you don't see AppData, click on View -> Show -> Hidden items)

Microsoft VS Code might be under C:\Program Files (x86) - if so, vscode\_path should be C:\Program Files (x86)\Microsoft VS Code instead



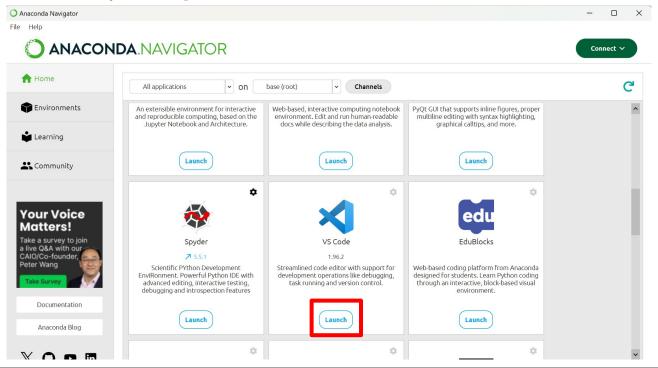
# Install VS Code<sup>2</sup> (MacOS)

- If archive, extract the archive contents (e.g., VSCode-darwin-universal.zip).
- Drag Visual Studio Code.app to the Applications folder
- Double click the VS Code icon from the Applications folder
- Open Anaconda Navigator and see if you can find VS Code in Home. If not:
  - Open **Terminal** (from **Finder**, open the Applications/Utilities folder and double-click Terminal) and type in the following command and press Enter:
    - conda config --set vscode /usr/local/bin/code



## Anaconda Navigator

We will be mainly using "VS Code" in this course. Let's click on "Launch"!



# **APS106**

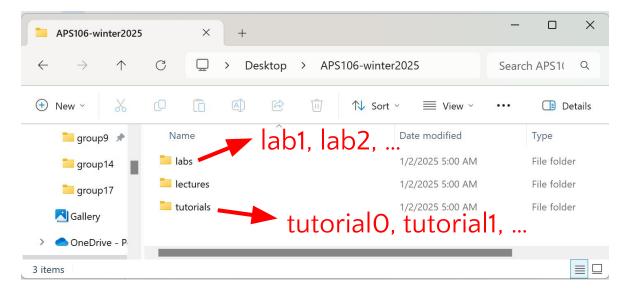


Set up a Folder Structure for APS106



# Stay Organized, Stay Efficient

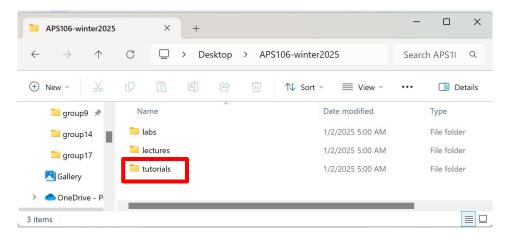
- It's not a good idea to store all your files in the Downloads folder!
- Let's create a folder for APS106 (e.g., on Desktop) and organize your files there





## Let's download files from Quercus!

- Go to Quercus -> Modules -> Tutorial Homepage
  - Click on Tutorial O Setting Up A Development Environment in week1
  - Download "tutorial0.zip"
  - Unzip the zip file and move it in your folder for APS106



# **APS106**



VSCode/Jupyter Notebook



- Integrated Development Environments (IDEs) are programs that provides tools and features to programmers in a unified environment
- IDEs often include:
  - A code editor
    - A place to type and edit code, usually with colour-coded syntax highlighting to improve readability
  - Code compilers or interpreters
    - Turns the readable Python code into something the machine can understand
  - Debuggers
    - Pause the code at pre-determined locations and go line-by-line through your code
- So IDEs basically contain everything you need to code!



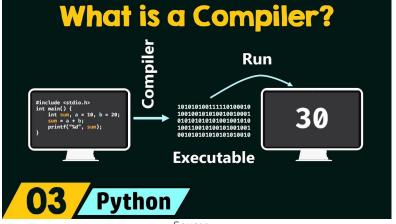
- Integrated Development Environments (IDEs) are programs that provides tools and features to programmers in a unified environment
- IDEs often include:
  - A code editor

A place to type and edit code, usually with colour-coded syntax highlighting

to improve readability



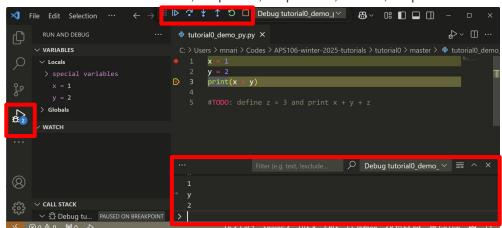
- Integrated Development Environments (IDEs) are programs that provides tools and features to programmers in a unified environment
- IDEs often include:
  - Code compilers or interpreters
    - Turns the readable Python code into something the machine can understand





- Integrated Development Environments (IDEs) are programs that provides tools and features to programmers in a unified environment
- IDEs often include:
  - Debuggers
    - Pause the code at pre-determined locations and go line-by-line through your code

      Continue, step over, step in/out, restart, stop

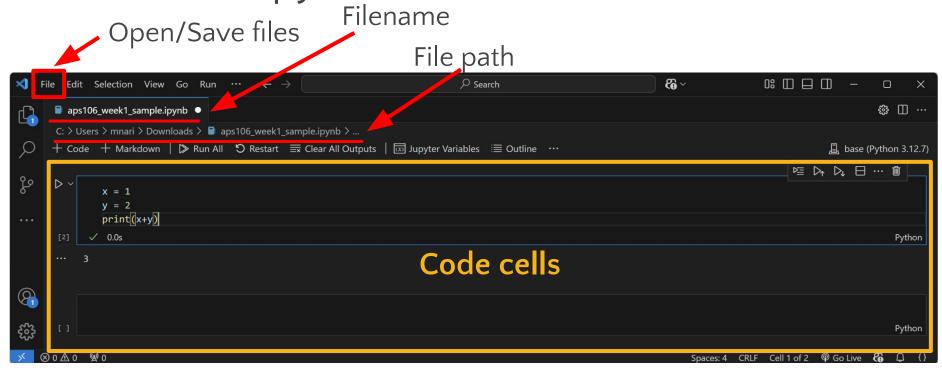


Debug console

Run and Debug



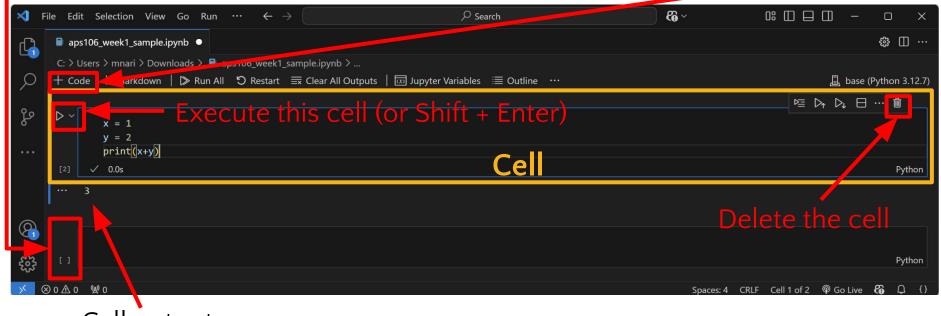
# VS Code (Jupyter Notebook)





## VS Code (Jupyter Notebook)

 $(drag\&drop or Alt + \uparrow /Alt + \downarrow)$ 



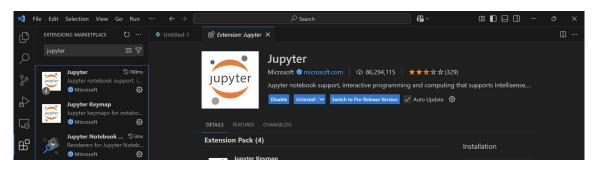
Cell output



# VS Code (Jupyter Notebook)

Make sure you have "Python" and "Jupyter" extensions installed!







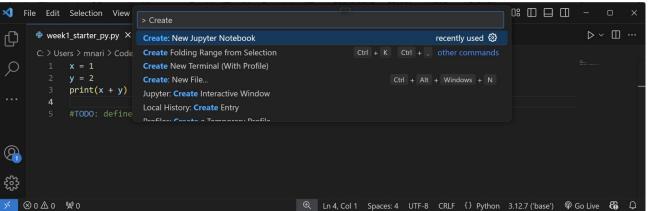
# Let's practice!1

- Let's open tutorialO\_demo\_jupyter.ipynb, write our first program, and save it!
- Steps:
  - 1. Launch VS Code through Anaconda Navigator
  - 2. File -> Open File -> Go to the APS106 folder and select tutorialO\_demo\_jupyter.ipynb
  - 3. In the first code cell, write print("Hello World!")
  - 4. Execute the cell (if asked, select "base (Python 3.12.7)")
  - 5. File -> Save as -> save it as "tutorialO\_demo\_jupyter.ipynb"



# Create a new Jupyter Notebook

- You can create a new notebook on VS Code too!
- Steps:
  - 1. Launch VS Code through Anaconda Navigator
  - 2. In the command palette ("Search" on top), type in "> create new jupyter notebook" and select "Create: New Jupyter Notebook"

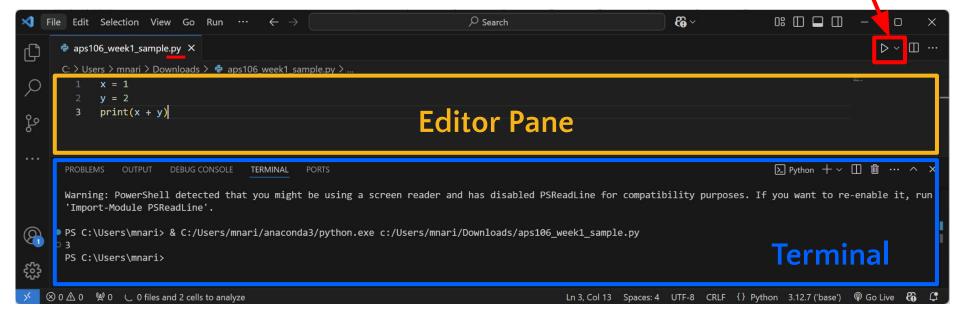




# VS Code (Python script)

Execute the Python script

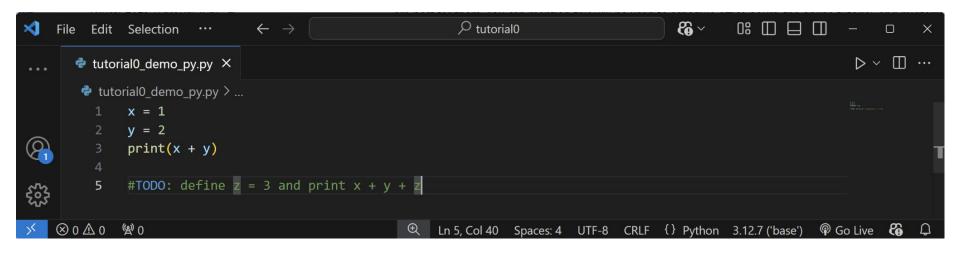
When you open a .py file, an editor with a different layout appears





# Let's practice!<sup>2</sup>

 Let's open tutorialO\_demo\_py.py in VS Code, modify the code based on the instruction, and run it!





# We'll switch from .ipynb to .py files later

- Jupyter Notebooks (.ipynb) are interactive and beginner-friendly
- Python scripts (.py) are the standard format for Python programs and are suited for building and running larger projects
- We'll switch to .py files in lab5!

# **APS106**



UofT JupyterHub



# What is UofT JupyterHub?

- Access at <a href="https://jupyter.utoronto.ca/">https://jupyter.utoronto.ca/</a>
- Cloud-based Jupyter Notebook service that allows us to run Jupyter Notebooks (.ipynb files) directly from a web browser
  - Don't need to install anything
- Linked to your UofT account, all lecture notes are stored as a copy in JupyterHub!



# Let's try UofT JupyterHub!

- Go to Tutorial Homepage in APS106 Modules on Quercus
  - Click on Tutorial O Setting Up A Development Environment in week1
    - -> Click on JupyterHub Starter Link

