



Anatomia Application

User Guide

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BIO201 Menu

Unit 1: Organs, Systems, and the Organization of the Body

Unit 2: Coming Soon...

Unit 3: Coming Soon...

User Guide



BIO201 Menu

Unit 1: Organs, Systems, and the Organization of the Body

[Anatomical Position](#)

[Directional Terms](#)

[Planes of Sectioning](#)

[Body Cavities](#)

[Regions of the Body](#)

Unit 2: Coming Soon...

Unit 3: Coming Soon...

User Guide

To view course subunits press on the arrow to the right of the Unit titles. A drop down menu will appear, displaying the subunits of the corresponding unit.

Unit 1: Organs, Systems, and the Organization of the Body

[Anatomical Position](#)

[Planes of Sectioning](#)

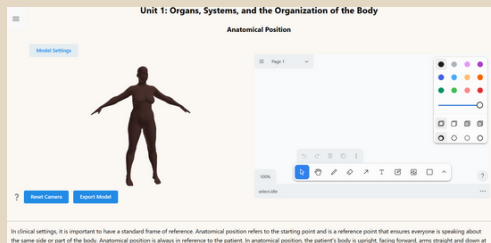
[Body Cavities](#)

[Regions of the Body](#)

Unit 2: Coming Soon...

Unit 3: Coming Soon...

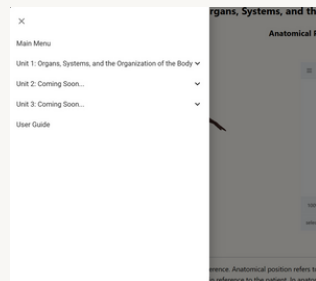
User Guide



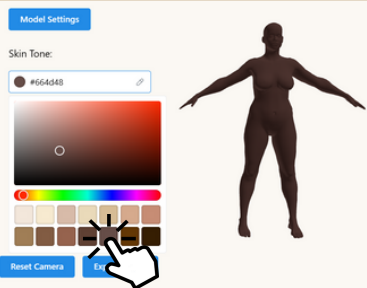
To view course content and anatomical models, click on a subunit link that you are learning. The link will redirect you to the corresponding material.



Model Settings

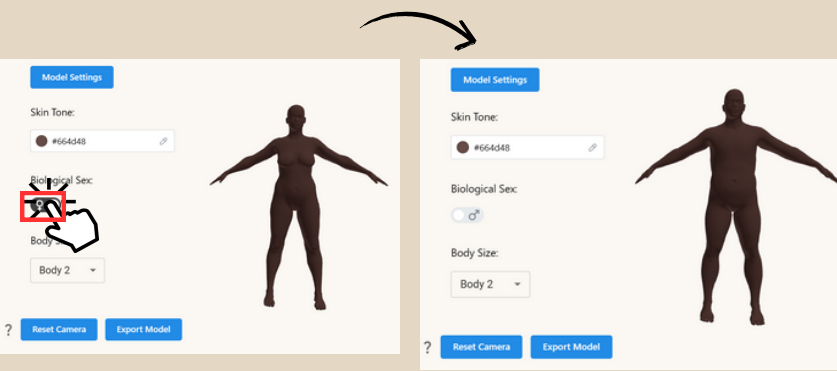


Within the course content pages, a side menu is available at the top left. All of the units and subunits will be available to travel to, it acts just like the main menu. To exit just press the X button on the top left.

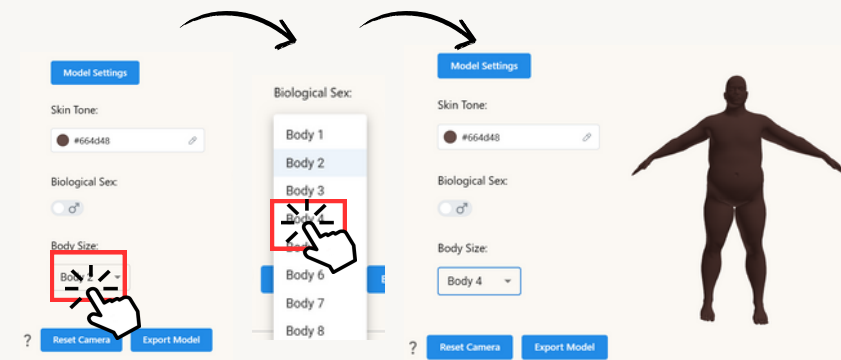


Change Skin Tone:

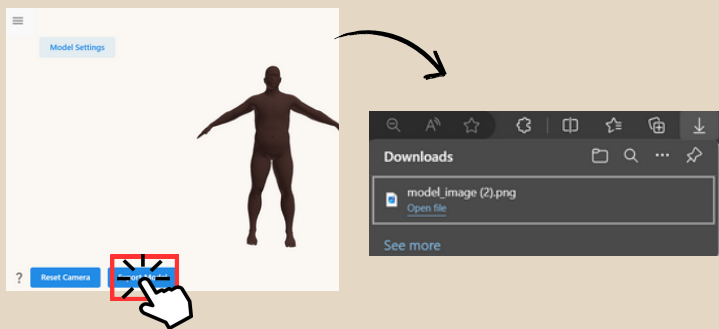
The anatomical model can change skin tone by clicking on the 'Model Settings' button and then the skin tone input box. A color picker will drop down. Click on the tones preset on the bottom or click on the scale.



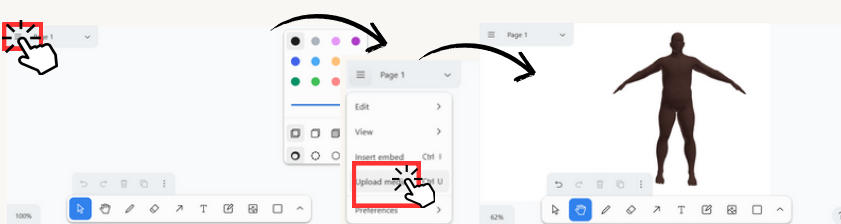
Biological Sex Switch:
Right-click on toggle to switch from female to male or male to female.



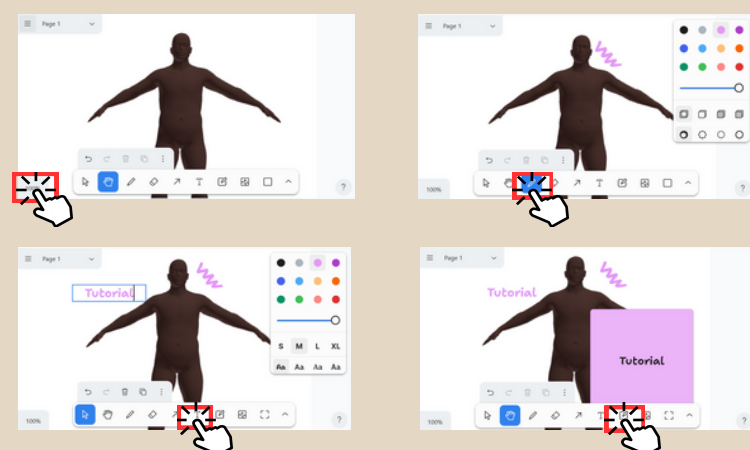
Body Size Change:
Click on the drop-down menu and choose a body size



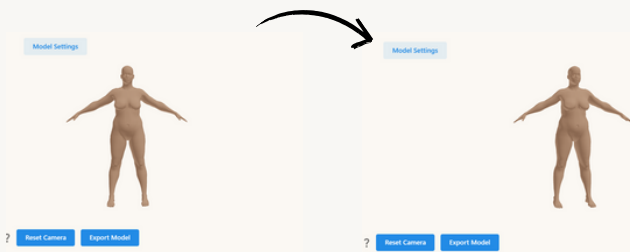
To export the model click on the export model button. The file should be stored in the user's file explorer.



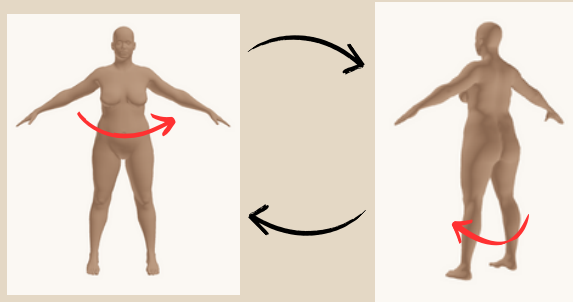
Upload on whiteboard:
Click on the hamburger on the top left of the whiteboard. Then click on the 'Upload media.' The file explorer will open and the exported model will be able to be chosen.



Whiteboard:
Zoom in/out by clicking on the bottom left.
Drawing on whiteboard click on the pencil logo.
Click on the Text logo and then on the whiteboard to type something on the board.
Click on the pad and then the whiteboard to add a stickynote type on it.

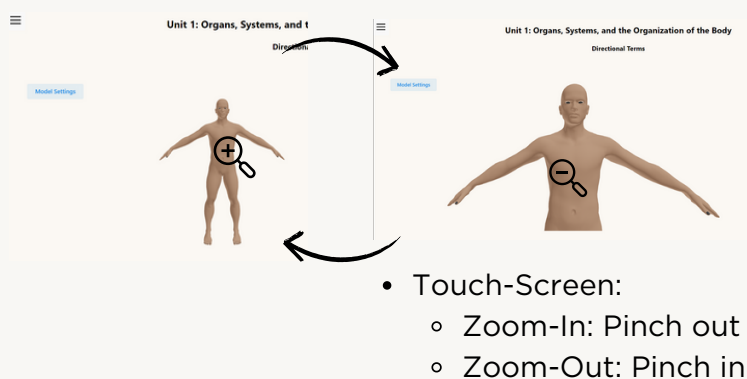


Move Model:
Right-click on model and move



Rotate:

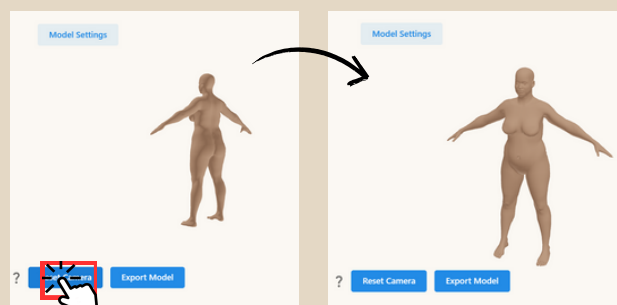
- Left-click on model
- Drag cursor/mouse in the direction you want to rotate the model
- Let go once in new position



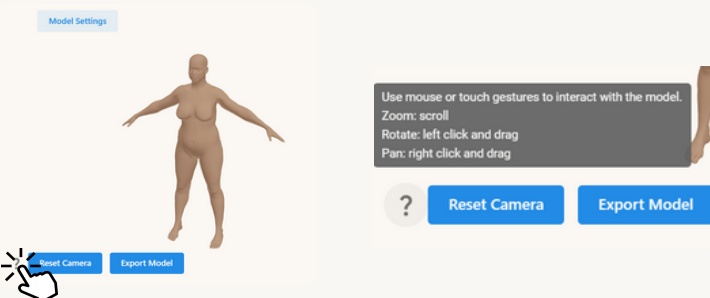
Zoom In and Out:

- Cursor Pad:
 - Zoom-In: Left-click and hold while gliding up with another finger
 - Zoom-Out: Left-click and hold while gliding down with another finger
- Mouse:
 - Zoom-In: Scroll up using scroller wheel
 - Zoom-Out: Scroll down using scroller wheel

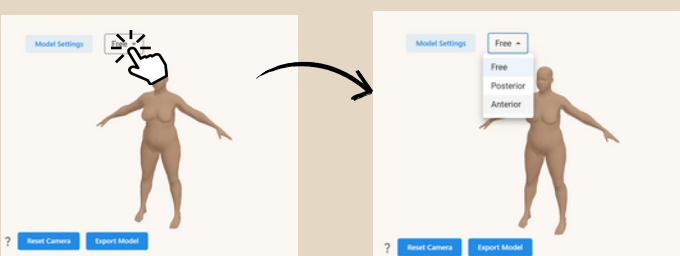
- Touch-Screen:
 - Zoom-In: Pinch out
 - Zoom-Out: Pinch in



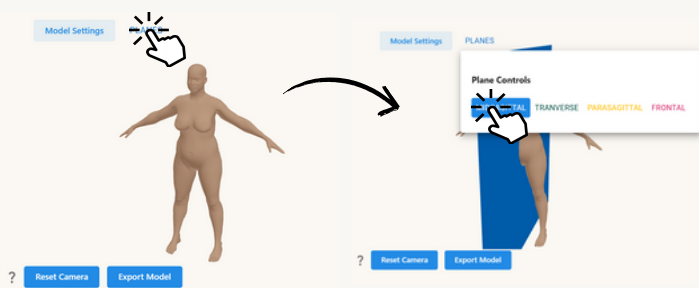
Reset Model Position:
Click on the 'Reset Camera' to position the model back to the beginning position.



Question Mark:
By hovering over the icon, it will display the model movement controls.

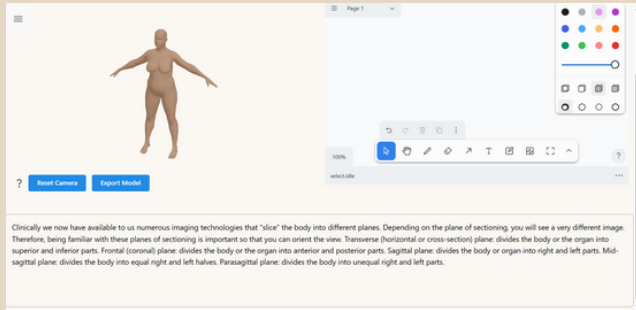


Directional Terms Subunit:
Once on the subunit page, a drop-down menu is available to change the model's positioning. Once in the Posterior or Anterior position, the model will lose free control of being rotated.

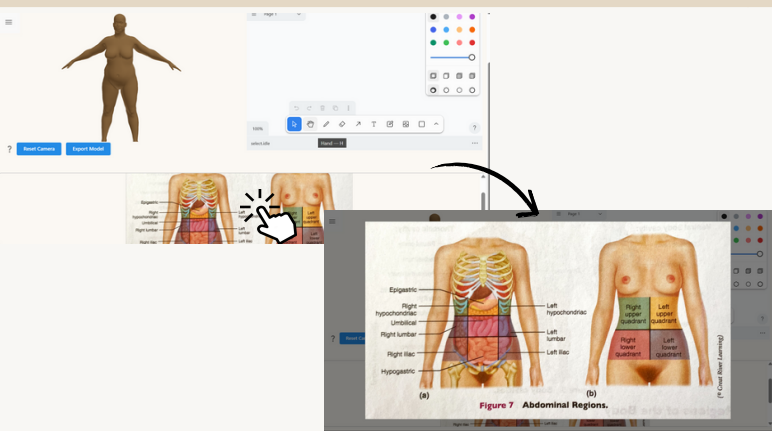


Sectioning of Planes:

Once on the subunit page, click on the PLANES button and click on any of the planes selection. Users are allowed to click 1 to all 4 planes to be displayed on the model.



Every Subunit Page will have course content displayed in the bottom of the page. Scroll down on the webpage to view completely.



Subunit Content:

Certain subunit pages will contain images in the course content section. The image can be expanded if the user right-clicks on the image