

Lab 2 - Program Counter

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January 23, 2019

1 Executive Summary

The goal of this lab is to create an adder module and a mux module. These modules will initially be used in the Fetch stage of our 64-bit ARMv8 processor. The adder will be used to increment the Program Counter (PC). The incremented PC will be used for sequential program execution. The mux will be used to set the PC to either the incremented PC or to a branch address. This selection will be based on the mux control line, which specifies whether the program should branch or continue running sequentially.

2 Test Report

To verify operation of these two modules, this lab requires two separate test benches.

1. Adder Test Bench
2. Mux Test Bench

2.1 Adder Test Bench

The adder test bench contains:

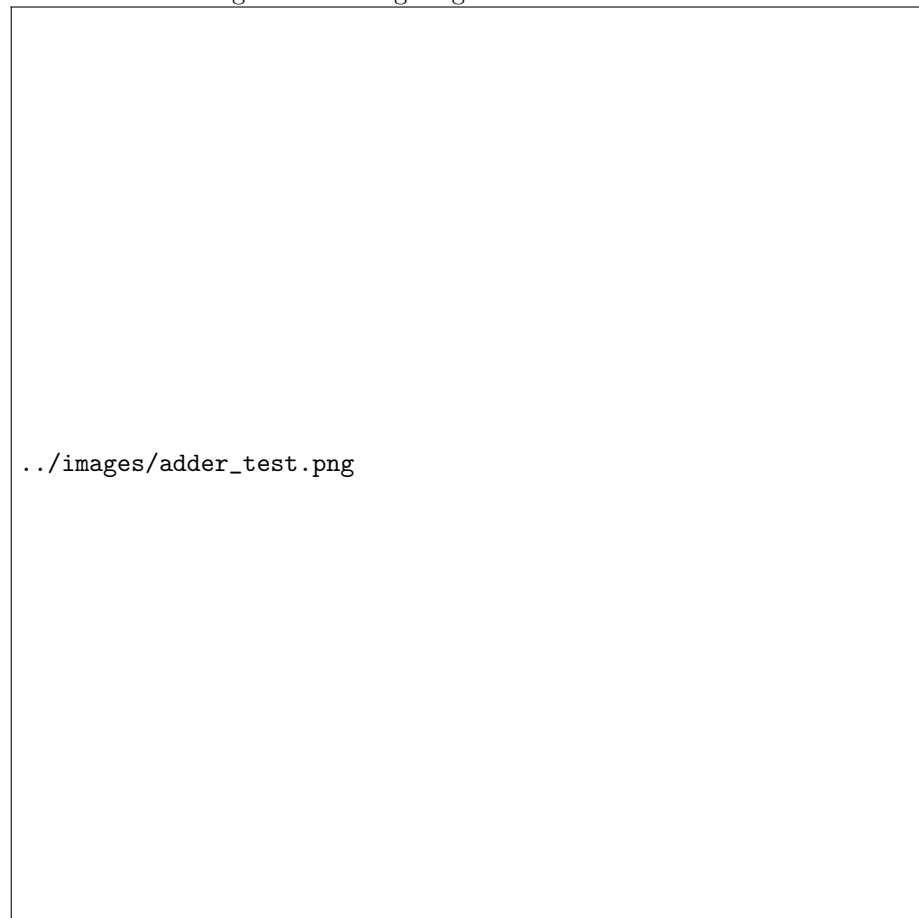
1. Inputs
 - (a) a - the first 64-bit arithmetic operand
 - (b) b - the second 64-bit arithmetic operand
2. Outputs
 - (a) add.out - the 64-bit sum of the two input operands

The adder test bench sets the values of two input operands a and b and allows the adder module to produce the sum. Correct operation is verified by comparing the Simulation Results with the Expected Results Table. After analyzing the results, the adder works as expected.

Figure 1: Expected Results of the adder test.

	0-10	10-20	20-30	30-35	35-55	55-65
a	0	55	55	1	1	1
b	5	5	59000	59000	24	8
add_out	5	60	59055	59001	25	9

Figure 2: Timing diagram for the adder test.



2.2 Mux Test Bench

The mux test bench contains:

1. Inputs

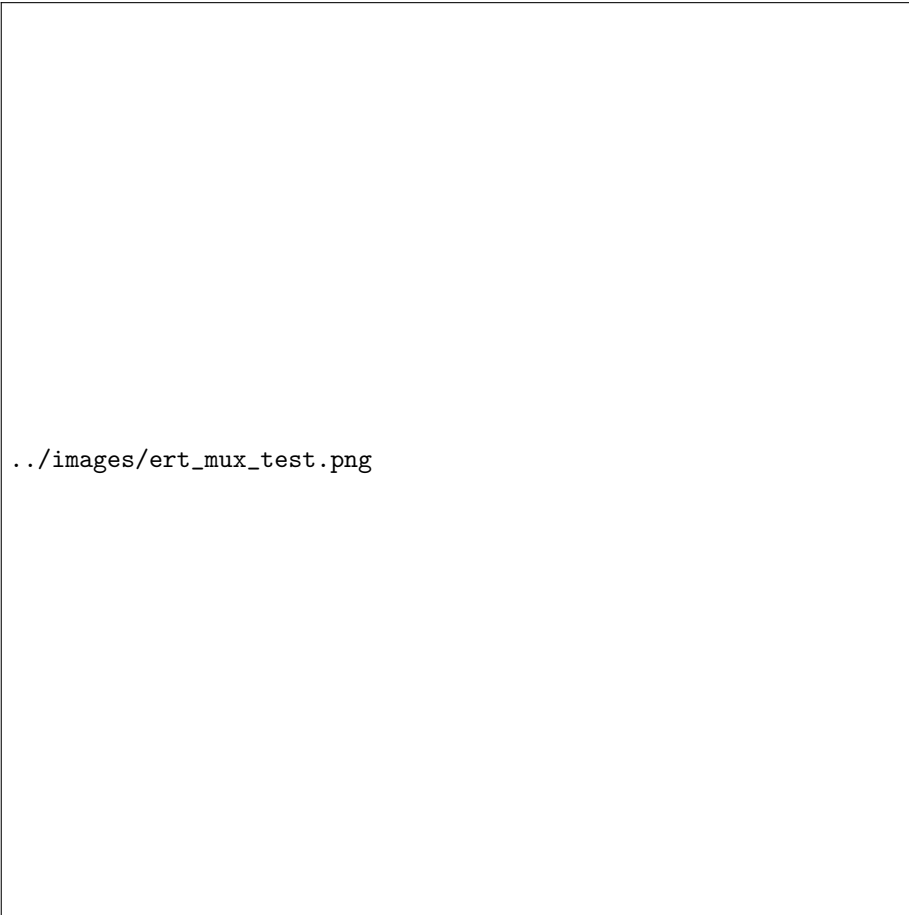
- (a) a - the first 64-bit mux input, which is passed to mux_out when the control line is set to 0
- (b) b - the second 64-bit mux input, which is passed to mux_out when the control line is set to 1
- (c) control - the 1-bit control input to the mux which determines whether a or b will be passed to mux_out

2. Outputs

- (a) mux_out - the 64-bit output of the mux

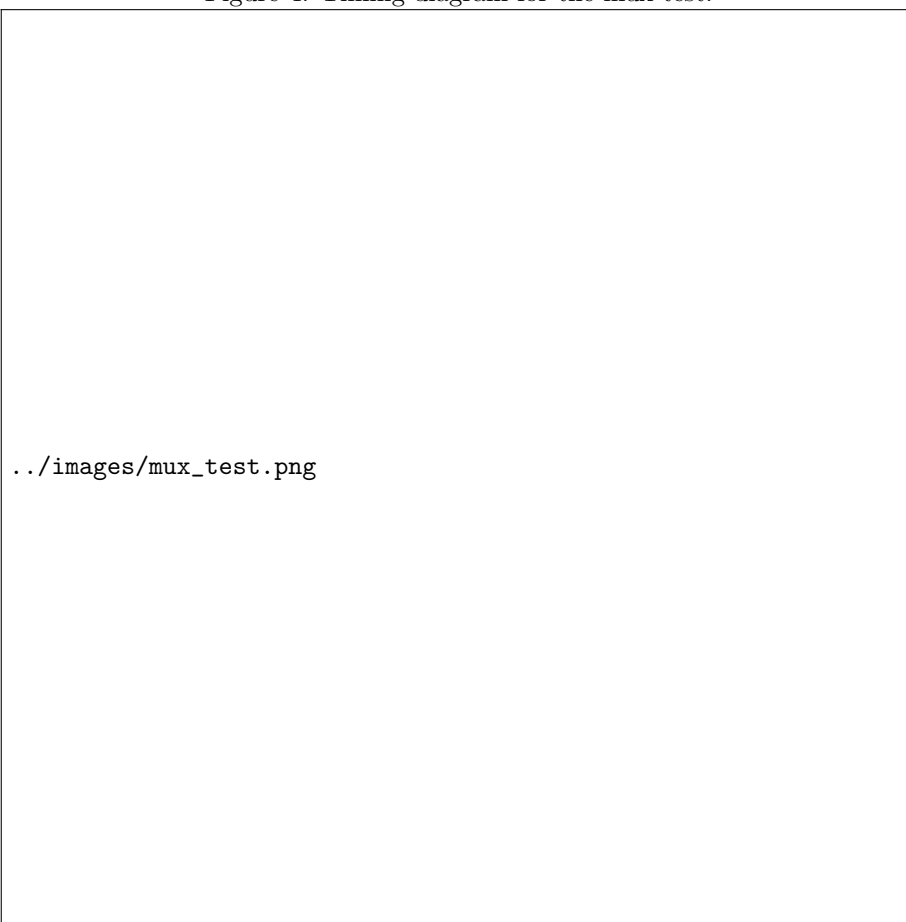
The mux test bench sets the values of a, b, and the control line and verifies that mux_out is set to the correct value. Correct operation is verified by comparing the Simulation Results with the Expected Results Table. After analyzing the results, the mux works as expected.

Figure 3: Expected Results of the mux test.



`../images/ert_mux_test.png`

Figure 4: Timing diagram for the mux test.



3 Code Appendix

Listing 1: Verilog code for testing the adder.

```
'include "definitions.vh"

module adder_test;

    reg ['WORD-1:0] A_in , B_in;
    wire ['WORD-1:0] Add_out;

    adder add(
        .a_in(A_in),
        .b_in(B_in),
        .add_out(Add_out)
    );

initial
begin
    A_in = 5;
    B_in = 10; #5;
    A_in = 320; #5;
    B_in = 93; #5;
end
endmodule
```

Listing 2: Verilog code for testing the mux.

```
'include "definitions.vh"

module mux_test; //Test for 2way mux
    //a_in == in0
    //b_in == in1
    //When control == 0 it selects a_in
    //When control == 1 it selects b_in

    reg ['WORD-1:0] a_in , b_in;
    reg control;
    wire ['WORD-1:0] mux_out;
    mux MUX (.a_in(a_in), .b_in(b_in), .control(control), .mux_out(mux_out));
initial
    begin
        a_in= 654;
        b_in= 15;
        control= 1; #10;
    end
endmodule
```

```
        a_in= 654;  
        b_in= 15;  
        control= 0; #10;  
  
        a_in= 7110;  
        b_in= 43778;  
        control= 1; #10;  
  
        a_in= 7110;  
        b_in= 43778;  
        control= 0; #10;  
        $finish;  
    end  
endmodule
```
