

Lenguajes de Programación

2° Cuatrimestre 2016

992850 - Agustín Pivetta

${\bf \acute{I}ndice}$

1.	Introducción	;
2.	Aproximación numérica y errores	;
	2.1. Método con mayor error	;
	2.2. Método con menor error	4
3.	Ceros de funciones	ļ
	3.1. Punto Fijo	ļ
	3.2. Regula Falsi	į
	3.3. Secante	(
	3.4. Newton Raphson	(
4.	Interpolación	,
	4.1. Lagrange	1
5.	Aproximación de funciones	,
	5.1. Regresion lineal	
6.	Integración numérica	
	6.1. Trapecios	
	6.2. Romberg	
	6.3. Simpson	
7.	Ecuaciones diferenciales	,
	7.1. Euler	9
	7.2. Euler Mejorado	
	7.3. Runge-Kutta	
8.	Sistemas de ecuaciones	1
	8.1. Gauss	1

1. Introducción

El objetivo del presente informe consiste en mostrar los algoritmos desarrollados a lo largo del cuatrimestre con sus correspondientes resultados de ejecución. Todos los algoritmos, junto a este informe, se encuentran en https://github.com/APivetta/metodos-numericos

2. Aproximación numérica y errores

Se prueban dos métodos para resolver la expresión: $I_n = \int_0^1 \frac{x^n}{x+10} dx$

2.1. Método con mayor error

```
format long
  I = [\log(11/10)];
  \mathbf{for} \ n = 2 : 25
           I(n) = 1/n -10*I(n-1);
  endfor
Resultado:
  I =
   Columns 1 through 3:
      9.53101798043249e-02
                              -4.53101798043249e-01
                                                         4.86435131376583e+00
   Columns 4 through 6:
     -4.83935131376583e+01
                               4.84135131376583e+02
                                                        -4.84118464709916\,\mathrm{e}{+03}
   Columns 7 through 9:
      4.84119893281344e+04
                              -4.84119768281344e+05
                                                         4.84119779392456e+06
   Columns 10 through 12:
     -4.84119778392456\,\mathrm{e}{+07}
                               4.84119778483365\,\mathrm{e}{+08}
                                                        -4.84119778475031e+09
   Columns 13 through 15:
      4.84119778475801e+10
                              -4.84119778475729e+11
                                                         4.84119778475736e+12
   Columns 16 through 18:
     -4.84119778475735e+13
                               4.84119778475735e+14
                                                        -4.84119778475735e+15
   Columns 19 through 21:
```

4.84119778475735e+16 -4.84119778475735e+17

4.84119778475735e+18

```
Columns 22 through 24:
     -4.84119778475735e+19
                             4.84119778475735e+20
                                                    -4.84119778475735e+21
   Column 25:
     4.84119778475735e+22
2.2.
    Método con menor error
  format long
  I = [];
  I(24) = 1/(25*11);
  for n = 23:-1:1
          I(n) = (1/(n+1) - I(n+1))/10;
  endfor
Resultado:
  I =
   Columns 1 through 3:
     0.04689820195675140
                            0.03101798043248600
                                                   0.02315352900847329
   Columns 4 through 6:
     0.01846470991526711
                            0.01535290084732894
                                                   0.01313765819337729
   Columns 7 through 9:
     0.01148056092337000
                            0.01019439076629997
                                                   0.00916720344811137
   Columns 10 through 12:
     0.00832796551888631
                            0.00762943572022779
                                                   0.00703897613105545
   Columns 13 through 15:
     0.00653331561252245
                            0.00609541530334689
                                                   0.00571251363319779
   Columns 16 through 18:
     0.00537486366802208
                            0.00507489273154395
                                                   0.00480662824011610
   Columns 19 through 21:
```

0.00434703453792584

0.00414870223978920

0.00456529654620742

```
Columns 22 through 24:
     0.00396752305665349
                             0.00380303030303030
                                                    0.00363636363636364
3.
     Ceros de funciones
3.1. Punto Fijo
  function [x,t] = puntoFijo(x0, eps, n, g)
           g = inline(g);
           i = 1;
           x = g(x0);
           t = [x0, x];
           while abs(x-x0) > eps \&\& i < n
                   x0 = x;
                   x = g(x);
                   t = [t, x];
                    i = i + 1;
           endwhile
  endfunction
  \cos = \text{puntoFijo}(0,0.001,20,"\cos(x)")
Resultado:
  \cos = 0.73876
3.2. Regula Falsi
```

```
function [x,t] = regulaFalsi(a,b,f,eps,n)
        f = inline(f);
        i = 1;
        t = [];
        \mathbf{while} i <= n
                 x = b - ((f(b)*(a-b))/(f(a)-f(b));
                 t = [t, x];
                 if (abs(f(x)) \le eps)
                          break;
                 elseif (f(x)*f(a) < 0)
                          b = x;
                 else
                          a = x;
                 endif
                 i = i + 1;
        endwhile
endfunction
[x1, t] = regulaFalsi(1, 2, "x^3 + 4*x^2 - 10", 10^-6, 20);
[x2,t] = regulaFalsi(0,1,"x_- cos(x)",10^-6,20);
[x1, x2]
```

```
Resultado:
         ans =
                      1.36523
                                                             0.73908
3.3.
                      Secante
         function [x,t] = secante(x0,x1,f,eps,n)
                                         f = inline(f);
                                         i = 2;
                                         t = [x0, x1];
                                         while i \le n
                                                                         x = x1 - ((f(x1) * (x0 - x1)) / (f(x0) - f(x1)));
                                                                         if (abs(f(x)) < eps)
                                                                                                        break;
                                                                         endif
                                                                        x0 = x1;
                                                                        x1 = x;
                                                                         i = i + 1;
                                                                         t \ = \ [\, t \ , x \,] \, ;
                                         endwhile
         endfunction
         [x,t] = secante(0,1,"exp(-x) - x",10^-6,20);
         \mathbf{X}
Resultado:
         x = 0.56714
3.4. Newton Raphson
         function [x, t] = newtonRaphson(x0, f, f1, eps, n)
                                          f = inline(f);
                                         f1 = inline(f1);
                                         i = 1;
                                         t = [x0];
                                         \mathbf{while} \ \ \mathrm{i} \ <= \ \mathrm{n}
                                                                        x = x0 - (f(x0)/f1(x0));
                                                                         if (abs(f(x)) < eps)
                                                                                                        break;
                                                                         endif
                                                                         x0 = x;
                                                                         i = i + 1;
                                                                          t = [t, x];
                                         endwhile
         endfunction
          [x1, t1] = \text{newtonRaphson}(15, "(e/3*x*exp(-x/3)) - 0.25", "e/3*(1-x/3)*exp(-x/3)", "e/3*(1-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x/3)*exp(-x
          [x2, t2] = \text{newtonRaphson}(4, "80*\exp(-2*x) + 20*\exp(-x/2) - 7", "-160*\exp(-2*x) - 10*ex
```

[x1, x2]

```
Resultado: \mathbf{ans} = \\ 11.0779 \qquad 2.3291
```

4. Interpolación

4.1. Lagrange

```
function s = lagrange(x, y, r)
           n = length(x);
           s = 0;
           for k = 1 : n
                   p = 1;
                   for i = 1 : n
                            if (k != i)
                                    p = p * (r - x(i))/(x(k)-x(i));
                            endif
                   endfor
                   s = s + (p * y(k));
           endfor
  endfunction
  s = lagrange([0,1,2],[0,1,32],0.5)
Resultado:
  s = -3.2500
```

5. Aproximación de funciones

5.1. Regresion lineal

```
\begin{array}{ll} \textbf{function} & [a\,,b\,,R2] = regresionLineal\,(x\,,y) \\ & z = \textbf{sum}(x\,.*\,y)\,; \\ & t = \textbf{sum}(x\,)\,; \\ & q = \textbf{sum}(y\,)\,; \\ & w = \textbf{sum}(x\,.*\,x\,)\,; \\ & n = \textbf{length}\,(x\,)\,; \\ & a = ((n*z)-(t*q))/((n*w)-(t\,\hat{}\,2))\,; \\ & b = ((w*q)-(t*z))/((n*w)-(t\,\hat{}\,2))\,; \\ & y2 = \textbf{mean}(y\,)\,; \\ & y2 = \textbf{mean}(y\,)\,; \\ & v1 = arrayfun\,(@(xi)\ (a*xi+b-y2)\,\hat{}\,2\,,x\,)\,; \\ & v2 = arrayfun\,(@(yi)\ (yi-y2)\,\hat{}\,2\,,y\,)\,; \\ & R2 = \textbf{sum}(v1)/\textbf{sum}(v2\,)\,; \\ & \textbf{endfunction} \end{array}
```

```
[a,b,r] = regresionLineal([1,2,3,4,5],[7.14,8.58,7.96,-1.51,-1.37])
  [a2,b2,r2] = regresionLineal([1,2,3,4,5,6,7],[0.5,2.5,2.0,4.0,3.5,6.0,5.5])
Resultado:
  a = -2.7110
  b = 12.293
  r = 0.69607
  a2 = 0.83929
  b2 = 0.071429
  r2 = 0.86832
     Integración numérica
6.
6.1.
      Trapecios
  function s = trapecios(n,a,b,f)
           x = linspace(a,b,n+1);
           y = arrayfun(@(xi) (f(xi)),x);
           h = (b-a)/(n);
           s = (f(a) + f(b) + sum(y(2:n))*2) * h/2;
  endfunction
  s1 = trapecios(1,1,2,@(x) (4))
  s2 = trapecios(1,1,2,@(x) (x))
  s3 = trapecios(4,1,2,@(x) (x^2))
Resultado:
  s1 = 4
  s2 = 1.5000
  s3 = 2.3438
6.2. Romberg
  \textbf{function} \ s \ = \ romberg \, (\, j \, \, , a \, , b \, , \, f \, )
           h = (b-a)/(2^j);
           s = rombergIt(j,h,a,b,f);
  endfunction
  function s = trapeciosH(h,a,b,f)
          n = (b-a)/h;
           x = linspace(a,b,n+1);
           y = arrayfun(@(xi) (f(xi)),x);
           s = (f(a) + f(b) + sum(y(2:n))*2) * h/2;
  endfunction
  function s = rombergIt(j,h,a,b,f)
           if (j = 0)
```

s = trapeciosH(h,a,b,f);

 $s = (4^j * rombergIt(j-1,h,a,b,f) - rombergIt(j-1,2*h,a,b,f)$

else

```
endif
  endfunction
  x1 = romberg(0,0,4,@(x) (x))
  x2 = romberg(1,0,4,@(x) (x^2))
  x3 = romberg(2,0,4,@(x) (x^2))
  x4 = romberg(3,0,10,@(x) (x^3))
  x5 = \text{romberg}(3,0,2*\mathbf{pi},@(x) (e^(2-(0.5*\mathbf{sin}(x)))));
  x5 = x5 * \mathbf{pi}/2
Resultado:
  x1 = 8
         21.333
  x2 =
         21.333
  x3 =
  x4 = 2500
  x5 = 77.410
6.3.
      Simpson
  function s = simpson(n, a, b, f)
           x = linspace(a,b,n+1);
           y = arrayfun(@(xi) (f(xi)),x);
           h = (b-a)/(n);
           s = (f(a) + f(b) + 4*sum(y(2:2:n)) + 2*sum(y(3:2:n))) * h/3;
  endfunction
  s1 = simpson(2,1,2,@(x)(4))
  s2 = simpson(2,1,2,@(x)(x))
  s3 = simpson(4,2,4,@(x) (x^2))
Resultado:
  s1 = 4
```

Ecuaciones diferenciales 7.

7.1. Euler

s2 =

1.5000s3 = 18.667

```
function tabla = euler(f,g,a,b,n,y0)
        tabla = [];
        x = a;
        y = y0;
        h = (b-a)/n;
        for i = 1:n
                 [x,y] = euler_i(f,x,y,h);
                 u(i) = x;
                 v(i) = y;
                 tabla = [tabla; i, g(x), y, g(x)-y];
        endfor
```

```
plot(u,v)
           grid on
           hold on
           fplot (g, [a, b])
           pause()
  endfunction
  function [x,y] = euler_i(f,x,y,h)
           y = y + h * f(x,y);
           x = x + h;
  endfunction
  euler (@(x,y) (x+1-y), @(x) (exp(-x)+x), 0, 0.5, 5, 1)
Resultado:
  ans =
      1.0000000
                  1.0048374
                               1.0000000
                                            0.0048374
      2.0000000
                  1.0187308
                               1.0100000
                                            0.0087308
      3.0000000
                  1.0408182
                               1.0290000
                                            0.0118182
      4.0000000
                  1.0703200
                               1.0561000
                                            0.0142200
      5.0000000
                  1.1065307
                               1.0904900
                                            0.0160407
7.2.
     Euler Mejorado
  function tabla = euler(f,g,a,b,n,y0)
           tabla = [];
           x = a;
           y = y0;
           h = (b-a)/n;
           for i = 1:n
                    [x,y] = euler_i(f,x,y,h);
                   u(i) = x;
                   v(i) = y;
                   tabla = [tabla; i, g(x), y, g(x) - y];
           endfor
           plot (u, v, 'r')
           grid on
           hold on
           fplot (g, [a, b])
           pause()
  endfunction
  function [x,y] = euler_i(f,x,y,h)
           k = f(x,y);
           x = x + h;
           q = f(x,y);
           y = y + h/2 * (k+q);
```

endfunction

```
euler (@(x,y) (x+1-y), @(x) (\exp(-x)+x), 0,0.5,5,1)
Resultado:
  ans =
      1.0000e+00
                   1.0048e+00
                                 1.0050e+00
                                              -1.6258e-04
      2.0000e+00
                   1.0187e+00
                                 1.0195e+00
                                              -7.6925e-04
      3.0000e+00
                                              -1.7318e-03
                   1.0408e+00
                                 1.0425e+00
      4.0000e+00
                   1.0703e+00
                                 1.0733e+00
                                              -2.9750e-03
     5.0000e+00
                   1.1065e+00
                                 1.1110e+00
                                              -4.4348e-03
7.3.
     Runge-Kutta
  function [x,y] = \text{rungekutta}(n,a,b,y0,f)
           h = (b-a)/n;
           x = [a];
           y = [y0];
           for i = 1:n
                   k1 = f(x(i), y(i));
                   k2 = f(x(i)+h/2,y(i)+k1*h/2);
                   k3 = f(x(i)+h/2,y(i)+k2*h/2);
                   k4 = f(x(i)+h,y(i)+k3*h);
                   x = [x, x(i)+h];
                   y = [y, y(i) + (k1 + 2*k2 + 2*k3 + k4)*h/6];
           endfor
  endfunction
  [x,y] = \text{rungekutta}(4,0,0.4,1,@(x,y) (x^2-3*y))
Resultado:
  x =
     0.00000
                0.10000
                           0.20000
                                      0.30000
                                                0.40000
  y =
     1.00000
                0.74115
                           0.55115
                                      0.41389
                                                0.31744
     Sistemas de ecuaciones
8.1.
    Gauss
  function x = gauss(A, b)
           Adiag = descendente(A, b)
           x = ascendente(Adiag);
  endfunction
  function x = ascendente(A)
```

n = rows(A);x(n) = A(n, n+1);

```
for i = n-1:-1:1;
                   s = 0;
                   \mathbf{for} \quad j = i + 1:n;
                            s += A(i,j)*x(j);
                   endfor
                   x(i) = A(i, n+1) - s;
           endfor
  endfunction
  function Aext = descendente(A, b)
           Aext = [A, transpose(b)]
           n = rows(A);
           for p = 1:n-1;
                   for j = p+1:n+1;
                            Aext(p,j) = Aext(p,j)/Aext(p,p);
                   endfor
                   for i = p+1:n;
                            for j = p+1:n+1;
                                    Aext(i,j) = Aext(i,j) - Aext(i,p)*Aext(p,j);
                            endfor
                   endfor
           endfor
           Aext(n,n+1) = Aext(n,n+1)/Aext(n,n);
  endfunction
  x = gauss([-2,0,-2;2,2,4;0,1,0],[-10,16,0])
Resultado:
  Aext =
     -2
           0 \quad -2 \quad -10
      2
            2
               4 16
      0
           1
  Adiag =
    -2 \quad -0
            1
                 5
     2
        2
             1
                  3
        1 -1
                  3
     0
  x =
     2
        0
            3
```