***Documentation Packet [ 05 30 09 22 ] Sept. 30th, 22***

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| Student Name: |  |
| Goals:  1. Upgrade Class Furniture 2. Learn about Pseudocode 3. Practice Scrum meetings with consultant 4. Contribute to Formbar Project 5. Practice gaining new skills with web searches | Events:  1. Weekly Review, Sept. 26th 2. Intervention, Sept. 28th 3. Special Guest, Sept. 28th 4. OAC Meeting, Sept. 28th 5. Print DocPacs, Sept. 29th 6. Pictures @ 10:30, Sept. 30th 7. DocPac Due Sept. 30th |
| Included Documentation  1. [S] Weekly Contribution 2. Desktop Mount Installation 3. Reflection | Required Documentation:  1. [S] Weekly Contribution 2. Reflection |
| Changes/Notes:  1. **Continue to merge the upstream/main into your main daily.** | |

# [J] Pseudocode Practice

1. Copy the “Pseudocode Practice.docx” to “FirstnameLastname.docx” in the “Pseudocode” folder of this DocPac
2. Complete the new copy of the worksheet
3. Commit your changes and open a pull request from your fork/branch to the DocPac Repo’s main branch

# [J] Button Masher Game

1. Copy the “Button Masher Game.docx” to “FirstnameLastname.docx” in the “Button Masher Game” folder of this DocPac
2. Complete the new copy of the worksheet
3. Commit your changes and open a pull request from your fork/branch to the DocPac Repo’s main branch

# [S] Weekly Contribution

You must contribute for the csmith1188/formbar and document your contribution. A contribution is considered to be:

* Serious contribution to a issue, discussions, or documentation
* Advanced an issue that was stalled
* Fixed an issue (by solving)
* Completed a "section" or feature in documentation
* Detailed and ACCURATE comments on one module / file
* Expanded details on a "section" or feature
* Provide an idea in a discussion that is accepted as part of the project
* Performing an action that allows you to complete a card in a Project

In the box below, write the Issue #, Discussion #, PR #, or any relevant information that can easily point me to your work for grading

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# Reflection

**What is the importance and consequence of leaving an impression on other professionals?**

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**How do you think they way you treat your workspace affects others in the school?**

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**What is “networking” and how does it apply to your future career? What are good ways you can begin building your network now?**

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| 100% | You went above and beyond expectations. You applied knowledge that was not taught in this class in addition to what was taught. |
| 100% | You performed as well as can be expected for this class. You show a complete understanding and made no mistakes. You have mastered the subject. |
| 90% | Assignment is complete. You show a good understanding of the subject, but there are mistakes or minor incorrect details. You are ready to move to new subjects. |
| 80% | You show and understanding of the subject, but there are serious errors, or there are pieces you can practically use without understanding them. Remediation needed. |
| 70% | Assignment is incomplete but/or you showed that you understand at least the fundamentals of the subject. Assignment is low effort. Serious need of remediation. |
| 60% | You show minimum effort, assignment is incomplete, or have serious mistakes. You did not demonstrate that you understand the content or purpose of the submission. |
| 0% | The work was not submitted, damaged, seriously incorrect, or unprofessional. The submission is rejected. |

## [S] Weekly Contribution

## Desktop Mount Installation

## [J] Button Masher Game

## [J] Desktop Mount Installation

## Reflection