**Alex Plitt**

**Questions:**

* How could you integrate what the Arduino reads from NFC tags into an RPG Maker game? How would you link the two systems?
* How could RPG Maker overwrite the data stored inside an NFC tag? Could you use an NFC tag to store specific save data like where you are in the game?
* Is the data stored inside of an NFC tag encrypted in any way? If so, how can the data be read?