

Andrew Popp

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Portfolio: <https://bit.ly/3gISsOl>

Full Stack Web Developer with a Digital Media Production degree and experience in the live events, media, and television industry. Recently earned a certificate in Full Stack development from the University of Kansas with new skills in JavaScript, jQuery, CSS, HTML, MySQL, NoSQL, Node.js, React.js and responsive UX & UI design. Self-motivated problem solver that is flexible working with a team or individually and always striving to learn and find new creative challenges everyday.

Technical Skills

HTML, CSS, XML, VS Code, JavaScript, jQuery, Node.js, React.js, MySQL, NoSQL, Heroku, Bootstrap, GIT, GitHub, Adobe Creative Suite

Projects

Exploration Food | Link to Github: <https://bit.ly/3fOu8th> | Link to Deployed Project: <https://bit.ly/2XSDvIj>

Front-End Developer

- Exploration Food Selective Recipe App designed to match the needs of all diets and food restrictions. Great for those with allergies, religious restrictions, or are simply particular about their food.
- As a Front-End Developer on this project I worked on the wireframing, overall layout and functionality of the website.
- **HTML, CSS, JavaScript, jQuery, Bulma**

Eat-Da-Burger | Link to Github: <https://bit.ly/3khB8kX> | Link to Deployed Project: <https://bit.ly/3mqSBcA>

Full-Stack Developer

- Eat-Da-Burger is a restaurant app that lets users input the names of burgers they'd like to eat.
- Following the MVC design pattern; I used Node and MySQL to query and route data in the app, and incorporated Handlebars to generate the HTML.
- **Heroku, Express.js, Node.js, MySQL, JavaScript, JQuery, Bootstrap, CSS, HTML**

Storventory | Link to Github: <https://bit.ly/3cJBM81> | Link to Deployed Project: <https://bit.ly/3cFb40D>

Front-End Developer

- Storventory is an inventory management app for restaurant owners.
- As the Front-End Developer I was responsible for the UX & UI design and tying those in with Handlebars.js
- **HTML, CSS, JavaScript, jQuery, Bootstrap, Node.js, Express.js, Handlebars.js, Heroku, ESLint**

Experience

May 2018 - March 2020

Harvest Productions, North Kansas City, MO - Lead Video Technician

- Lead video for live event productions such as conferences, expos, concerts, sporting events, and shows.
- Communicated with clients for troubleshooting, video editing (Adobe Premiere), and graphic design (Adobe Photoshop)

April 2019 - January 2020

Major League Baseball, Kansas City, MO - Data Operations

- Video Room Monitor for home and away teams during Royals games at Kauffman Stadium.
- Statistical tracking during Royals games.

January 2016 - January 2018

KMOS-TV, Warrensburg, MO - Producer

- Television studio production, filming, and video editing (Adobe Premiere) for shows *Pause*, *Show-Me Ag*, *Lowdown*
- Live television filming and replay for University of Central Missouri sporting events.

Education

- **University of Kansas BootCamp - Full Stack Web Development, Lawrence, KS**
 - An intensive 6 month long boot camp dedicated to designing and building web applications. Skills learned consisted of Front End and Back End languages and platforms like HTML, CSS, JavaScript, jQuery, Bootstrap, Node.js, Express.js, MySQL, and React.js
- **Bachelor of Science - Digital Media Production degree, University of Central Missouri, Warrensburg, MO**
 - Graduated May 2018 with a minor in Sports Communication and specialized coursework in Video & Audio Production, Adobe Photoshop & Illustrator, Digital Video Editing, HTML & CSS Basics