```
1
    import json
 2
    from datetime import datetime, timedelta
 3
    class SocialSkillsDevelopment:
         def __init__(self, name):
             self.name = name
 6
             self.skills = {
                 'Active Listening': {'level': 0, 'goals': [], 'progress_log': []},
 8
                 'Empathy': {'level': 0, 'goals': [], 'progress_log': []},
9
                 'Communication': {'level': 0, 'goals': [], 'progress_log': []},
10
                 'Emotional Intelligence': {'level': 0, 'goals': [], 'progress_log': []},
11
                 'Conflict Resolution': {'level': 0, 'goals': [], 'progress_log': []}
12
13
14
             self.personal development plan = []
15
         def self assess(self, skill, level):
16
17
18
             Self-assess a specific social skill on a scale of 0-10
19
             Args:
20
                 skill (str): The social skill to assess
                 level (int): Skill level from 0-10
21
22
23
             if skill in self.skills and \emptyset \leqslant level \leqslant 10:
                 previous level = self.skills[skill]['level']
24
25
                 self.skills[skill]['level'] = level
26
27
                 # Log the assessment
                 assessment entry = {
28
                      'date': datetime.now().strftime("%Y-%m-%d"),
29
                     'previous level': previous level,
30
                      'new level': level
31
32
33
                 self.skills[skill]['progress log'].append(assessment entry)
                 print(f"{skill} skill level updated to {level}")
34
35
                 print("Invalid skill or level. Please choose a valid skill and level
36
    between 0-10.")
37
38
         def set skill goal(self, skill, goal description, target level, target date):
39
             Set a specific goal for a social skill
40
41
             Args:
42
                 skill (str): The social skill to set a goal for
                 goal_description (str): Detailed description of the goal
43
                 target level (int): Target skill level
44
45
                 target date (str): Target date to achieve the goal (YYYY-MM-DD)
46
47
             if skill in self.skills and 0 \le target level \le 10:
48
                 goal = {
49
                     'description': goal description,
```

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50
                     'target level': target level,
                     'target date': target date,
51
52
                     'status': 'In Progress',
                     'created date': datetime.now().strftime("%Y-%m-%d")
53
54
55
                 self.skills[skill]['goals'].append(goal)
                 print(f"Goal set for {skill}: {goal description}")
56
57
             else:
58
                 print("Invalid skill or target level.")
59
         def track goal progress(self, skill, goal index):
60
61
             Track progress on a specific goal
62
63
             Args:
                 skill (str): The social skill
64
65
                 goal index (int): Index of the goal in the goals list
66
             if skill in self.skills and 0 ≤ goal index < len(self.skills[skill]
67
     ['goals']):
                 goal = self.skills[skill]['goals'][goal index]
68
                 current level = self.skills[skill]['level']
69
70
71
                 if current level ≥ goal['target level']:
72
                     goal['status'] = 'Completed'
73
                     print(f"Congratulations! Goal completed: {goal['description']}")
74
                 else:
75
                     days remaining = (datetime.strptime(goal['target date'], "%Y-%m-%d")
    - datetime.now()).days
76
                     progress percentage = (current level / goal['target level']) * 100
77
                     print(f"Goal Progress for {skill}:")
78
79
                     print(f"Description: {goal['description']}")
                     print(f"Current Level: {current_level}")
80
                     print(f"Target Level: {goal['target_level']}")
81
                     print(f"Progress: {progress percentage:.2f}%")
82
                     print(f"Days Remaining: {days remaining}")
83
84
         def generate development report(self):
85
86
             Generate a comprehensive personal development report
87
88
             print(f"\n--- Social Skills Development Report for {self.name} ---")
89
             for skill, data in self.skills.items():
90
91
                 print(f"\n{skill}:")
                 print(f"Current Level: {data['level']}/10")
92
93
                 if data['goals']:
94
95
                     print("Active Goals:")
96
                     for idx, goal in enumerate(data['goals']):
97
                         print(f" {idx + 1}. {goal['description']} (Status:
     {goal['status']})")
```

```
98
99
                 if data['progress log']:
100
                      print("Recent Progress:")
                      for log in data['progress_log'][-3:]: # Show last 3 progress
101
     entries
102
                          print(f" {log['date']}: Level changed from
     {log['previous level']} to {log['new level']}")
103
104
     def main():
105
         # Example usage
         user = SocialSkillsDevelopment("Alex")
106
107
108
         # Initial self-assessment
         user.self_assess("Communication", 4)
109
110
         # Set goals
111
112
         user.set_skill_goal(
113
              "Communication",
              "Improve public speaking confidence",
114
115
             (datetime.now() + timedelta(days=180)).strftime("%Y-%m-%d")
116
117
118
119
         # Simulate progress
         user.self_assess("Communication", 6)
120
121
         user.track goal progress("Communication", 0)
122
123
         # Generate report
124
         user.generate development report()
125
     if name = " main ":
126
         main()
127
```