

## ASSIGNMENT-1

### Contents

- Abstract
- Components Required
- Procedure
- K-Map

### Abstract:

This manual explains Karnaugh maps (Kmap) by finding the logic function for the given truth table.

### Components Required:

S.No	Component	Number
1.	Arduino	1
2.	Bread Board	1
3.	Jumper Wires(M-M)	10
4.	LED	1
5.	Resistor(150 ohm)	1

### Procedure:

1. Given is a truth table with 3 different variables X,Y,Z.
2. connect X,Y,Z with the arduino pins, giving inputs by connecting them to ground and Vcc representing 'digital LOW' and 'digital HIGH' respectively.
3. Connect the output pin declared in the source code to one end of the resistor and connect the resistor's other end to the LED, with reference to the source code given below.

<https://github.com/ARA0639/FWC-Assignment-1/blob/main/codes/src/main.cpp>

4. Now by taking different combination of inputs, check the output being 0 or 1 in regard with the LED off and on respectively.

X	Y	Z	FN(X,Y,Z)
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

Table 1: Truth table

5. Cross check the output with the above mentioned truth table for the corresponding input combination(X,Y,Z).

### K-Map:

In the K-Map, the Implicant in boxes 2,3 result in  $X + Y'$ , the Implicant in boxes 2,6 result in  $Y' + Z$  and the Implicant in box 5 result in  $X' + Y + Z'$ . Thus giving FN being reduced to

$$FN = (X + Y')(Y' + Z)(X' + Y + Z')$$

		YZ			
		00	01	11	10
X	0	1	1	0	0
	1	1	0	1	0