String Interpolation in C#

```
int id = 100

// We can use an expression with a string interpolation.
string multipliedNumber = $"The multiplied ID is {id * 10}.";

Console.WriteLine(multipliedNumber);
// This code would output "The multiplied ID is 1000."
```

String interpolation provides a more readable and convenient syntax to create formatted strings. It allows us to insert variable values and expressions in the middle of a string so that we don't have to worry about punctuation or spaces.

Escape Character Sequences in C#

In C#, an escape sequence refers to a combination of characters beginning with a back slash \ followed by letters or digits. It's used to make sure that the program reads certain characters as part of a string. For example, it can be used to include quotation marks within a string that you would like to print to console. Escape sequences can do other things using specific characters. \n is used to create a new line.

Bracket Notation

```
// Get values from this string.
string value = "Dot Net Perls";

//variable first contains letter D
char first = value[0];

//Second contains letter o
char second = value[1];

//last contains letter s
char last = value[value.Length - 1];
```

Strings contain characters. One way these char values can be accessed is with bracket notation. We can even store these chars in separate variables.

We access a specific character by using the square brackets on the string, putting the index position of the desired character between the brackets. For example, to get the first character, you can specify variable[0]. To get the last character, you can subtract one from the length of the string.

.ToLower() in C#

```
string mixedCase = "This is a MIXED case string.";

// Call ToLower instance method, which returns a new copy.
string lower = mixedCase.ToLower();

//variable lower contains "this is a mixed case string."
```

In C#, .ToLower() is a string method that converts every character to lowercase. If a character does not have a lowercase equivalent, it remains unchanged. For example, special symbols remain unchanged.

Unary Operator

```
int a = 10;
a++;

Console.WriteLine(a);
// Prints: 11
```

Operators can be combined to create shorter statements and quickly modify existing variables. Two common examples:

- ++ operator increments a value.
- -- operator decrements a value.

String Length in C#

```
string a = "One example";
Console.WriteLine("LENGTH: " + a.Length);
// This code outputs 11
```

The string class has a Length property, which returns the number of characters in the string.

Arithmetic Operators

```
int result;
result = 10 + 5;  // 15
result = 10 - 5;  // 5
result = 10 * 5;  // 50
result = 10 / 5;  // 2
result = 10 % 5;  // 0
```

Arithmetic operators are used to modify numerical values:

- + addition operator
- subtraction operator
- * multiplication operator
- / division operator
- modulo operator (returns the remainder)

Variables and Types

```
string foo = "Hello";
string bar = "How are you?";
int x = 5;

Console.WriteLine(foo);
// Prints: Hello
```

A variable is a way to store data in the computer's memory to be used later in the program. C# is a type-safe language, meaning that when variables are declared it is necessary to define their data type.

Declaring the types of variables allows the compiler to stop the program from being run when variables are used incorrectly, i.e, an int being used when a string is needed or vice versa.

String New-Line

```
Console.WriteLine("Hello\nWorld");

// The console output will look like:

// Hello

// World
```

The character combination \n represents a newline character when inside a C# string.

For example passing "Hello\nWorld" to Console.WriteLine() would print Hello and World on separate lines in the console.

Math.Sqrt()

```
double x = 81;
Console.Write(Math.Sqrt(x));
// Prints: 9
```

Math.sqrt() is a Math class method which is used to calculate the square root of the specified value.

Substring() in C#

```
string myString = "Divyesh";
string test1 = myString.Substring(2);
```

In C#, Substring() is a string method used to retrieve part of a string while keeping the original data intact. The substring that you retrieve can be stored in a variable for use elsewhere in your program.

.toUpper() in C#

```
string str2 = "This is C# Program xsdd_$#%";

// string converted to Upper case
string upperstr2 = str2.ToUpper();

//upperstr2 contains "THIS IS C# PROGRAM XSDD_$#%"
```

In C#, .ToUpper() is a string method that converts every character in a string to uppercase. If a character does not have an uppercase equivalent, it remains unchanged. For example, special symbols remain unchanged.

.ToLower() in C#

```
string mixedCase = "This is a MIXED case string.";

// Call ToLower instance method, which returns a new copy.
string lower = mixedCase.ToLower();

//variable lower contains "this is a mixed case string."
```

In C#, .ToLower() is a string method that converts every character to lowercase. If a character does not have a lowercase equivalent, it remains unchanged. For example, special symbols remain unchanged.

String Concatenation in C#

```
// Declare strings
string firstName = "Divyesh";
string lastName = "Goardnan";

// Concatenate two string variables
string name = firstName + " " + lastName;
Console.WriteLine(name);
//Ths code will output Divyesh Goardnan
```

Concatenation is the process of appending one string to the end of another string. The simplest method of adding two strings in C# is using the + operator.

Math.Pow()

```
double pow_ab = Math.Pow(6, 2);
Console.WriteLine(pow_ab);
// Prints: 36
```

Math.Pow() is a Math class method that is used to raise a number to a specified power. It returns a number of double type.

IndexOf() in C#

```
string str = "Divyesh";

// Finding the index of character

// which is present in string and

// this will show the value 5
int index1 = str.IndexOf('s');

Console.WriteLine("The Index Value of character 's' is "
+ index1);

//The Index Value of character 's' is 5
```

In C#, the IndexOf() method is a string method used to find the index position of a specified character in a string. The method returns -1 if the character isn't found.