inheritance_exercise_clothing

July 10, 2020

1 Inheritance Exercise Clothing

The following code contains a Clothing parent class and two children classes: Shirt and Pants.

Your job is to code a class called Blouse. Read through the code and fill out the TODOs. Then check your work with the unit tests at the bottom of the code.

```
In [1]: class Clothing:

            def __init__(self, color, size, style, price):
                self.color = color
                self.size = size
                self.style = style
                self.price = price

            def change_price(self, price):
                self.price = price

            def calculate_discount(self, discount):
                return self.price * (1 - discount)

            def calculate_shipping(self, weight, rate):
                return weight * rate

        class Shirt(Clothing):

            def __init__(self, color, size, style, price, long_or_short):

                Clothing.__init__(self, color, size, style, price)
                self.long_or_short = long_or_short

            def double_price(self):
                self.price = 2*self.price

        class Pants(Clothing):

            def __init__(self, color, size, style, price, waist):
```

```
            Clothing.__init__(self, color, size, style, price)
            self.waist = waist

        def calculate_discount(self, discount):
            return self.price * (1 - discount / 2)

    # TODO: Write a class called Blouse, that inherits from the Clothing class
    # and has the the following attributes and methods:
    #   attributes: color, size, style, price, country_of_origin
    #     where country_of_origin is a string that holds the name of a
    #     country
    #
    #   methods: triple_price, which has no inputs and returns three times
    #     the price of the blouse
    #
    #


    # TODO: Add a method to the clothing class called calculate_shipping.
    #   The method has two inputs: weight and rate. Weight is a float
    #   representing the weight of the article of clothing. Rate is a float
    #   representing the shipping weight. The method returns weight * rate

    class Blouse(Clothing):
        def __init__(self, color, size, style, price, country_of_origin):
            Clothing.__init__(self, color, size, style, price)
            self.country_of_origin = country_of_origin

        def triple_price(self):
            return 3 * self.price
```

In [2]:
```
    # Unit tests to check your solution

    import unittest

    class TestClothingClass(unittest.TestCase):
        def setUp(self):
            self.clothing = Clothing('orange', 'M', 'stripes', 35)
            self.blouse = Blouse('blue', 'M', 'luxury', 40, 'Brazil')
            self.pants = Pants('black', 32, 'baggy', 60, 30)

        def test_initialization(self):
            self.assertEqual(self.clothing.color, 'orange', 'color should be orange')
            self.assertEqual(self.clothing.price, 35, 'incorrect price')

            self.assertEqual(self.blouse.color, 'blue', 'color should be blue')
            self.assertEqual(self.blouse.size, 'M', 'incorrect size')
            self.assertEqual(self.blouse.style, 'luxury', 'incorrect style')
            self.assertEqual(self.blouse.price, 40, 'incorrect price')
```

```
                self.assertEqual(self.blouse.country_of_origin, 'Brazil', 'incorrect country of

            def test_calculateshipping(self):
                self.assertEqual(self.clothing.calculate_shipping(.5, 3), .5 * 3,\
                 'Clothing shipping calculation not as expected')

                self.assertEqual(self.blouse.calculate_shipping(.5, 3), .5 * 3,\
                 'Clothing shipping calculation not as expected')

        tests = TestClothingClass()

        tests_loaded = unittest.TestLoader().loadTestsFromModule(tests)

        unittest.TextTestRunner().run(tests_loaded)
```

```
..
----------------------------------------------------------------------
Ran 2 tests in 0.006s

OK
```

```
Out[2]: <unittest.runner.TextTestResult run=2 errors=0 failures=0>
```

```
In [ ]:
```