Pretty Print

2 min

Wouldn’t it be nice to be able to display the structure of our tree in a captivating visual way? We have provided a helpful

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method

, .print() that will give you a formatted text display of our tree.

For example, a tree with 3 levels starting with root node 15, children 3, 12, 0, and grandchildren 6, 9, 19, 8, 10, 19 is displayed below:

15

-- 3

-- -- 6

-- -- 9

-- 12

-- -- 19

-- -- 8

-- 0

-- -- 10

-- -- 19

This method takes one

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parameter

, level, which is initialized to 0, to enable printing the entire tree structure from the top to the bottom.

Instructions

1. Checkpoint 1 Passed

1.

Open **script.js**, and study how we add data in a sample tree. Then call .print() on the sample tree to see the output on the terminal.

TreeNode.js

```
class TreeNode {
  constructor(data) {
    this.data = data;
    this.children = [];
  }

  addChild(child) {
    if (child instanceof TreeNode) {
      this.children.push(child);
    } else {
      this.children.push(new TreeNode(child));
    }
  }

  removeChild(childToRemove) {
    const length = this.children.length;
    this.children = this.children.filter(child => {
      return childToRemove instanceof TreeNode
      ? child !== childToRemove
      : child.data !== childToRemove;
    });

    if (length === this.children.length) {
      this.children.forEach(child => child.removeChild(childToRemove));
    }
  }

  print(level = 0) {
```

```
    let result = '';
    for (let i = 0; i < level; i++) {
      result += '-- ';
    }
    console.log(`${result}${this.data}`);
    this.children.forEach(child => child.print(level + 1));
  }
};

module.exports = TreeNode;
```

script.js

```
const TreeNode = require('./TreeNode');
const tree = new TreeNode(1);
const randomize = () => Math.floor(Math.random() * 20);

// add first-level children
for (let i = 0; i < 3; i++) {
  tree.addChild(randomize());
}

// add second-level children
for (let i = 0; i < 3; i++) {
  for (let j = 0; j < 2; j++) {
    tree.children[i].addChild(randomize());
  }
}

// add third-level children
```

```
for (let i = 0; i < 3; i++) {
  for (let j = 0; j < 2; j++) {
    for (let k = 0; k < 2; k++) {
      tree.children[i].children[j].addChild(randomize());
    }
  }
}

// pretty-print the tree
tree.print();
```

>>Output

```
1
-- 19
-- -- 6
-- -- -- 12
-- -- -- 4
-- -- 3
-- -- -- 6
-- -- -- 10
-- 7
-- -- 15
-- -- -- 4
-- -- -- 3
-- -- 7
-- -- -- 1
-- -- -- 13
-- 17
-- -- 1
```

-- -- -- 12

-- -- -- 9

-- -- 14

-- -- -- 2

-- -- -- 12