REVIEW

In this lesson, you have successfully built a tree data structure in JavaScript. You have implemented:

- a TreeNode class that contains data and maintains a collection of TreeNode classes called children.
- an .addChild()

Preview: Docs Loading link description

method

that adds a child to the tree as either data or TreeNode

- a .removeChild() method that removes a child from the tree as either data or TreeNode
- a .depthFirstTraversal() recursive method that fully traverses the tree with a top-down approach for each child of the tree
- a .breadthFirstTraversal() iterative method that fully traverses the tree a level at a time,
 instead of a child at a time

Congratulations!!

Instructions

1. Checkpoint 1 Passed

1.

In this exercise, we've constructed a sample menu tree, however some of the meal items are in the wrong category. Can you spot which ones and place them in the correct locations?

Open script.js and run it. You will see a pretty printout of the menu tree.



- -- Breakfast
- -- -- Cereal
- -- -- BBQ Chicken
- -- -- Oatmeal
- -- Lunch
- -- -- Soup
- -- -- Sandwich
- -- -- Lasagna
- -- Dinner

```
-- Yogurt-- -- Filet Mignon-- -- Fish Florentine2. Checkpoint 2 Passed
```

2.

Two entries in the menu tree are dislocated. Write code to move each one to the correct location. Print the tree under the title Corrected Menu.

Hint

Look under Breakfast and Dinner. BBQ Chicken and Yogurt need to be switched. Remove them from the tree and then add them to the tree at the right locations.

3. Checkpoint 3 Passed

3.

Choose a tree traversal method whose output resembles the ordering of .print() and call it.

Hint

Depth-first traversal of the tree would produce the closest output to .print().

TreeNode.js

```
class TreeNode {
  constructor(data) {
    this.data = data;
    this.children = [];
}

addChild(child) {
    if (child instanceof TreeNode) {
        this.children.push(child);
    } else {
        this.children.push(new TreeNode(child));
    }
}
```

```
removeChild(childToRemove) {
 const length = this.children.length;
 this.children = this.children.filter(child => {
  return childToRemove instanceof TreeNode
  ? child !== childToRemove
  : child.data !== childToRemove;
 });
 if (length === this.children.length) {
  this.children.forEach(child => child.removeChild(childToRemove));
 }
}
print(level = 0) {
 let result = ";
 for (let i = 0; i < level; i++) {
  result += '-- ';
 }
 console.log(`${result}${this.data}`);
 this.children.forEach(child => child.print(level + 1));
}
depthFirstTraversal() {
 console.log(this.data);
 this.children.forEach(child => child.depthFirstTraversal());
}
breadthFirstTraversal() {
```

```
let queue = [ this ];
  while (queue.length > 0) {
   const current = queue.shift();
   console.log(current.data);
   queue = queue.concat(current.children);
  }
}
};
module.exports = TreeNode;
script.js
const TreeNode = require('./TreeNode');
const menu = new TreeNode('Menu');
const entries = {
 'Breakfast': ['Cereal', 'BBQ Chicken', 'Oatmeal'],
 'Lunch': ['Soup', 'Sandwich', 'Lasagna'],
 'Dinner': [ 'Yogurt', 'Filet Mignon', 'Fish Florentine']
};
const meals = Object.keys(entries);
for (let meal=0; meal < meals.length; meal++){
 menu.addChild(meals[meal]);
 const entrylist = entries[meals[meal]];
 entrylist.forEach( entry => {
  menu.children[meal].addChild(entry);
 });
```

```
menu.print();
// remove BBQ Chicken from Breakfast
menu.removeChild('BBQ Chicken');
// add BBQ Chicken to Dinner
menu.children[2].addChild('BBQ Chicken');
// remove Yogurt from Dinner
menu.removeChild('Yogurt');
// add Yogurt to Breakfast
menu.children[0].addChild('Yogurt');
console.log('----- Corrected Menu');
menu.print();
menu.depthFirstTraversal();
>> Output
Menu
-- Breakfast
-- -- Cereal
-- -- BBQ Chicken
-- -- Oatmeal
-- Lunch
-- -- Soup
-- -- Sandwich
-- -- Lasagna
-- Dinner
```

}

- -- -- Yogurt
- -- -- Filet Mignon
- -- -- Fish Florentine