

QUIZ

What is *separate chaining*?

Converting keys to integers with the `.charCodeAt()`

Using linked lists to store values in a hash map array in order to avoid collisions



You got it!

Chaining multiple method calls with the `.` notation to an initial method call

Storing many different values in the same data structure like an array

Finish this `.hash()` method:

```
class HashMap {  
  constructor(size = 0) {  
    this.hashmap = new Array(size)  
      .fill(null);  
  }  
  
  hash(key) {  
    let hashCode = 0 ;  
  
    for (let i = 0; i < key.length ; i++) {  
      hashCode += hashCode + key.charCodeAt(i) ;  
    }  
  
    return hashCode % this.hashmap.length ;  
  }  
}
```



You got it!

Fill in the code for the `HashMap` constructor method so we can use separate chaining:

```
class HashMap {  
  constructor(size = 0) {  
    this.hashmap = new Array(size)  
      .fill(null)  
      .map(() => new LinkedList());  
  }  
}
```



You got it!

Fill in the code to finish `.retrieve()`:

```
retrieve(key) {  
  const arrayIndex = this.hash(key);  
  let current = this.hashmap[arrayIndex].head ;  
  
  while (current) {  
    if (current.data.key === key) {  
      return current.data.value ;  
    }  
    current = current.next ;  
  }  
  return null;  
}
```



You got it!

Will running this code result in a collision between keys?

```
class HashMap {  
  constructor(size = 0) {  
    this.hashmap = new Array(size)  
      .fill(null);  
  }  
  
  hash(key) {  
    let hashCode = 0;  
    for (let i = 0; i < key.length; i++) {  
      hashCode += hashCode + key.charCodeAt(i);  
    }  
    return hashCode % this.hashmap.length;  
  }  
  
  assign(key, value) {  
    const arrayIndex = this.hash(key);  
    this.hashmap[arrayIndex] = value;  
  }  
}
```

Sometimes. If key-value pairs store the same value, there will be a collision between the keys.

Yes, this hash map implementation will result in a collision between keys. Any value stored at an index in the hash map array will be overwritten if another key is assigned to that index.



Correct! The `.assign()` method only overwrites values, it doesn't check that keys are matching and doesn't make use of separate chaining.

Fill in the code regarding the `current` variable in `.assign()`:

```
assign(key, value) {
  const arrayIndex = this.hash(key);
  const linkedList = this.hashmap[arrayIndex];

  if (linkedList.head === null) {
    linkedList.addToHead({ key, value });
    return ;
  }

  let current = linkedList.head ;

  while (current) {
    if (current.data.key === key) {
      current.data = { key, value } ;
    }

    if (!current.getNextNode()) {
      let tail = new Node({key, value});
      current.setNextNode(tail) ;
      break;
    }

    current = current.getNextNode() ;
  }
}
```



You got it!