

Software Design: Developing Effective Requirements

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Use the terms and definitions below to understand concepts taught in this course.

Transcript Search: note that you can search for terms spoken by the instructor during the course. To search videos, switch to the Transcript tab, then search for keywords using the In this video or In this course option.

Term	Definition
CRUD matrix	A table summarizing the access needs (create, read, update, or delete) of process phases or modules
EAP	Enterprise agile planning; A scalable tool system for project planning and planning management
horizontal prototype	A shallow model with very limited functionality to demonstrate the relationships between components
Planning Poker	A consensus estimation method using group discussion and periodic, committed, individual appraisals
prototyping	Modeling a process or product with limited functionality to test an idea
scrum	A framework for collaboration toward specific aims within a sprint
Wideband Delphi	A consensus estimation method using anonymous, expert opinions combined with group discussion