

# ARCOS – Post-Processor Guide

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## 1. Purpose of this Guide

This guide explains the role of the Post-Processor in ARCOS (AI Rule-Constrained Orchestration System). It is written for developers, clarifying that the Post-Processor is a process with defined boundaries. Developers can implement it however they wish, provided that schema-based communication protocols are respected. The Post-Processor must handle specific inputs and produce specific outputs, but internal design is entirely flexible.

## 2. Role in ARCOS

The Post-Processor refines (or compiles in the BLEU example) validated outputs from the Producer, preparing final artifacts for use.

## 3. Responsibilities

- Take validated outputs from the Producer and finalize them (e.g., compile, optimize, package, format).
- Return `PostProcessorResponse.xml` with success or failure status.
- Produce `PostProcessorReport.xml` containing compiler diagnostics, build artifacts, or summaries.

## 4. Workflow

1. Receive `PostProcessorRequest` from the Orchestrator with `ProducerOutput` and checksum.
2. Run post-processing tasks (e.g., compilation, packaging, transformation).
3. Return `PostProcessorResponse.xml` (Success or Failure).
4. Produce `PostProcessorReport.xml` with diagnostics and artifacts if applicable.

## 5. Inputs and Outputs

- Inputs: `ProducerOutput` (with checksum).
- Outputs: `PostProcessorResponse.xml` (success/failure), `PostProcessorReport.xml` (diagnostics and artifact list).

## 6. Example (BLEU Inventory Domain)

In the BLEU domain, the Post-Processor compiles the Rust CRUD code generated by the Producer, returning a report with build logs, artifact paths, and success/failure status.

## 7. Benefits for Developers

- Implementation freedom: any compiler, packager, or pipeline can be used.
- Supports detailed reporting tailored to the domain.
- Encourages modular separation of code generation (Producer) from code finalization (Post-Processor).

## 8. Conclusion

The Post-Processor is a well-defined ARCOS component: it operates within schema-constrained boundaries, while giving developers freedom of implementation. By respecting the communication contracts, developers ensure that their {title} agent integrates seamlessly into ARCOS flows.