

Break Statement

```
#import <Foundation/Foundation.h>

int main ()
{
    /* local variable definition */
    int a = 10;

    /* while loop execution */
    while( a < 20 )
    {
        NSLog(@"value of a: %d\n", a);
        a++;
        if( a > 15)
        {
            /* terminate the loop using break statement */
            break;
        }
    }

    return 0;
}
```

The code above generates the following result.

```
value of a: 10
value of a: 11
value of a: 12
value of a: 13
value of a: 14
value of a: 15
```

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