

## If else if Statement

```
#import <Foundation/Foundation.h>

int main ()
{
    int a = 100;

    if( a == 10 )
    {
        NSLog(@"Value of a is 10\n" );
    }
    else if( a == 20 )
    {
        NSLog(@"Value of a is 20\n" );
    }
    else if( a == 30 )
    {
        NSLog(@"Value of a is 30\n" );
    }
    else
    {
        NSLog(@"None of the values is matching\n" );
    }
    NSLog(@"Exact value of a is: %d\n", a );

    return 0;
}
```