## Loop

```
#import <Foundation/Foundation.h>

int main ()
{
    /* for loop execution */
    int a;
    for( a = 10; a < 20; a = a + 1 )
    {
        NSLog(@"value of a: %d\n", a);
    }

    return 0;
}</pre>
```

The code above generates the following result.

```
value of a: 10
value of a: 11
value of a: 12
value of a: 13
value of a: 14
value of a: 15
value of a: 16
value of a: 17
value of a: 18
value of a: 19
```