

## If else Statement

```
#import <Foundation/Foundation.h>

int main ()
{
    int a = 100;

    if( a < 20 )
    {
        NSLog(@"a is less than 20\n" );
    }
    else
    {
        NSLog(@"a is not less than 20\n" );
    }
    NSLog(@"value of a is : %d\n", a);
    return 0;
}
```