



Computer Science Project

Kaizer Futuristic

Development Team:

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- Salman
- Vidyakar





Kaizer Futuristic

Introduction: We are going to create a application Named ultimate database manager which can create modify update and delete database. This app will be useful for those people who don't how any knowledge about database. This app will get the input from the user for the following query and will execute the query.



Description: We will use the popular programming language Python

And many SQL database for that developing this application Python's

thinter module will be used for creating the graphical user interface for

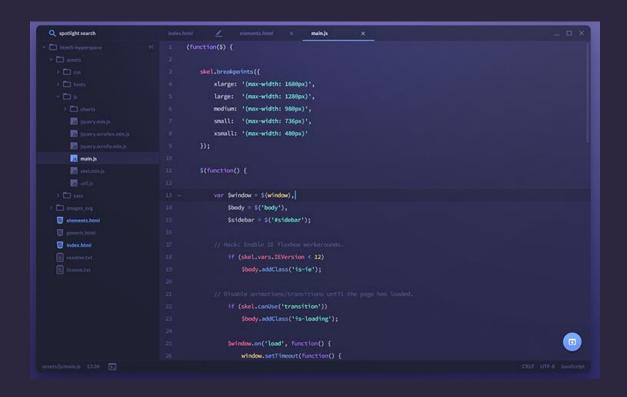
better XP user experience. My SQL connector module for connecting Python And my SQL this is used for creating connecting back end and front end

Development: We will use the python's thinter module for creating the GUI.

- First we have to import the required module which is thinter and mysql.connector
- Using thinter we will create the root window. A window in which our application will be displayed.
- We will design basic buttons, textbox, labels and input box according to our design for the application.
- $ilde{ imes}$ By using mysgl.connector, we will connect the front and backend
- We will create options for the user, if they want to create database, update database, alter database or delete database.
- If they want to create database, we will get the name of the database by using the thinter's input box and the command: "CREATE DATABASE <input>;"

Will be executed at the backend

Similarly we will develop for other queries..



Usage: In this modern world where people are creating apps, websites without having the knowledge of programming language by using apps like Figma, WordPress, BlogSpot etc. Similarly, we want to create an application which can create, modify and delete databases without having any prerequisite of programming language.



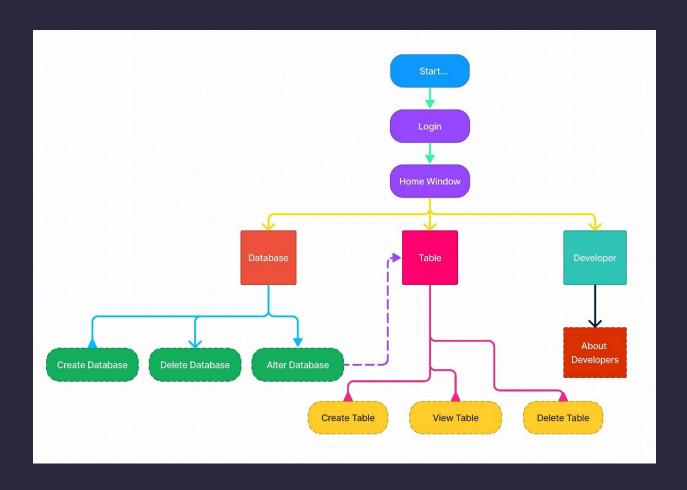
Softmare requirement:

- o Python 3
- o MySQl
- o Any latest Operating System
- 0 Other plugins

Hardware requirements:,

- 1GB Ram
- 100MB Storage
- Any processor

Flow Chart



Source Code:

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         KAIZER > 

app.py > 

App > 

alterDataBaseWin
             1 import customtkinter as CT
             from tkinter import **
import mysql.connector as m
from tkinter import messagebox
from PIL import Image, ImageTk
import time
                   import os
                 PATH = os.path.dirname(os.path.realpath(_file__))
CT.set_default_color_theme(PATH + "/theme.json")
CT.set_appearance_mode("dark")
imgBg = Image.open(PATH + "/img/image.jpg")
imageBackBtn = Image.open(PATH + "/img/back.PNG").resize((30, 30))
appIcon = PATH + "/img/icon.ico"
class App(CT.CTk):
def __init__(self):
                                  super()__init__()
                                  self.ButtonFont = "Aerial"
self.navBarFont = "monospace", 20
self.title("KAIZER")
self.minsize(800, 600)
                                  self.bg_image = ImageTk.PhotoImage(imgBg)
self.photoBackBtn = ImageTk.PhotoImage(imageBackBtn)
self.iconbitmap(appIcon)
self.bg = CT.CTkLabel(image=self.bg_image).place(
relx=0.5, rely=0.5, archor=CENTER
                                                                                                                                                                                                          a.py 5 a.html 6 2 app.py X (1) theme.json
KAIZER > 🙋 app.py > 😭 App > ❤ progress
                               self.loginWindow()
                           aclassmethod
                           def progress(self):
regressBar.set(0.2)
                                  self.progressBar.set(0.2
self.update_idletasks()
            39
                                  time.sleep(1)
                                       update_idletasks()
                                   self. upuate_
time.sleep(1)
-ressBar.set(0.6)
                                   self.update_idletasks()
                                   time_sleep(1)
                                                             r.set(0.8)
                                   self.progressBar.set(0.8
self.update_idletasks()
                                   time.sleep(1)
self.progressBar.set(1)
                           def sliderFun(self):
                                  self.sliderFrm = CT.CTkFrame(self)
self.progressBar = CT.CTkProgressBar(self.sliderFrm, height=20, width=400)
self.progressBar.grid(now=1, column=0, padx=200, pady=(30))
self.progressBar.set(0)
                                  queryLabel = CT.CTkLabel(
| Self.sliderFrm, text="QUERY I N PROCESS", text_font=("Anurati", 28)
| Grid(non=0 column=0 columnApan=3 vadu=(90 60) vadv=(10 10))
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                                   tn = CT.CTkButton(
                                 text="HOME",
                           text_font=("Anurati", 18),
command=lambda: self.back(self.sliderFrm, self.homeWindow()),
grid(now=3, column=0, columnspan=3, pady=(50, 80))
                          self.sliderFrm.place(relx=0.5, rely=0.5, anchor=CENTER)
                   def deleteTableFun(self):
                          try:
    dataBase = self.delTableComboobx.get()
    self.cur.execute(f"use {dataBase};")
    table = self.deletTableEntry.get()
    self.cur.execute(f"drop table {table};")
    self.deletTableFrm.destroy()
                                self.deleteTableFrm.destroy()
self.sliderFun()
                                    (.progress()
                                messagebox.showinfo(
                                     "Table Deleted Sucessfully",

f"Table {table} has been sucessfully deleted",
                                messagebox.showerror("Error 404", "Please check your input")
 £65
                     def viewTableFun(self):
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                                                                                                                                                         ■ a.html ■ → app.py × (-) theme.json
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                   def viewTableFun(self):
                         sect open rain + /records.txt"
for i in records:
f.write(stn(i) + "\n")
self.viewTableFrm.destroy()
self.sliderFun()
                                    (, progress()
                                 messagebox.showinfo(
                                      "Record Extracted Sucessfully",
f"Records from the Table {table} has been sucessfully extracted and stored in {PATH}
\\records.txt ",
                           except:
                                messagebox.showerror("Error 404", "Please check your input")
                      def viewTable(self):
                      self.viewTableFrm = CT.CTkFrame(self)
                           viewTableHeading = CT.CTkLabet(
    setf.viewTableFrm, text="V I E W TA B L E", text_font=("Anurati", 28)
).grid(now=0, column=0, columnspan=3, pady=(30, 20), padx=(10, 10))
                           viewTableSubHeading = CT.CTkLabel(
```

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# apy
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KAIZER > # app.py > % App > ۞ progress
CT.CTkLabel(
                      text_font=("Arial", 12),
).grid(now=1, column=0, columnspan=3, pady=(0, 30))
                     dataBaseList = []
solf.cur.execute("show databases;")
a = solf.cur.fetchall()
                     for i in a:
    dataBaseList.append(str(i))
                      self.viewTableComboobx = CT.CTmComboBox(
self.viewTableFrm, values=dataBaseList, height=30, width=250
                      )
self.viewTableComboobx.grid(now=2, column=1, pady=(20), padx=(20, 40))
self.viewTableComboobx.set("Select DataBase")
                      self.viewTableEntry = CT.CTkEntry(
__self.viewTableFrm, text_font=("Arial", 16), width=250, corner_radius=20
                                                                                                                                 File Edit Selection View Go Run Terminal Help app.py - Ultimate Database Manager 2 - Visual Studio Code

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               self.viewTableEntry.grid(row=3, column=1, pady=10, padx=(30, 60))
                      viewTableButton = CT.CTk8utton(
                 commun(=solf.viewTableFun,
text_font=("Arial", 16),
).grid(now=4, column=0, columnspan=3, pady=(30, 40))

backBtn = CT.CTnButton(
self.viewTableEnm
                           self.viewTableFrm,
text="",
                             dth=30,
                          tmage=self.photoBackBtn,
text_font=("aerial", 18),
commund=lambda: self.back(self.viewTableFrm, self.tableHomeWin()),
                      ).place(x=0, y=0)
                      self.viewTableFrm.place(relx=0.5, rely=0.5, anchor=CENTER)
               def deleteTable(self):
self.deleteTableFrm = CT.CTkFrame(self)
                      176

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                                             = CT.CTkLabel(
                           text="Enter the following details to delete the Table",
                    text_font=("Arial", 12),
).grid(row=1, column=0, columnspan=3, pady=(0, 30))
                      selectDB = CT.CTkLabel(
self.deleteTableFrm, text="DATABASE", text_font=("anurati", 18)
).grid(row=2, column=0, pady=(20), padx=(60, 0))
                      dataBaseList = []
self.cur.execute("show databases;")
a = self.cur.fetchall()
                      for i in a:
    dataBaseList.append(str(i))
                       self.delTableComboobx = CT.CTrComboBox(
self.deleteTableFrm, values=dataBaseList, height=30, width=250
                       )
self.delTableComboobx.grid(now=2, column=1, pady=(20), padx=(20, 40))
self.delTableComboobx.set("Select DataBase")
                      > 296

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                   self.deleteTableEntry.grid(now=3, column=1, pady=10, padx=(30, 60))
                       delTableButton = CT.CTkButton(
                    commanu=self.deleteTableFun,
text_font=("Arial", 16),
).grid(row=4, column=0, columnspan=3, pady=(30, 40))
                                = CT.CTkButton(
                                 lor="#171520",
                            tmage=setf.photoBackBtn,
text_font=("aerial", 18),
command=lambda: setf.back(setf.deleteTableFrm, setf.tableHomeWin()),
                       ).place(x=0, y=0)
                     self.deleteTableFrm.place(relx=0.5, rely=0.5, anchor=CENTER)
               def tableHomeWin(self):
                self.navBarDestroy()
self.tableHomeFrame = CT.CTkFrame(self)
createTableBtn = CT.CTkButton(
                          Self.tableHomeFrame,
text="Create Table",

text fort fort=(self RuttonFont 20)

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                              text="Create Table",
text_font=(setf_ButtonFont, 20),
state="disabled",
).grid(now=0, column=0, columnspan=3, pady=(60, 40), padx=80)
                               alterTableBtn = CT.CTkButton(
                              sety.LabteHomerrame,
text="View Records",
text_{ont=(self.ButtonFont, 20),
commund=lambda: self.back(self.tableHomeFrame, self.viewTable()),
).grid(row=1, column=0, columnspan=3, pady=40, padx=80)
                                 deleteTableBtn = CT.CTkButton(
                               setf.tableHomeFrame,
text="Delete Table",
text_font=(setf.ButtonFont, 20),
command=lambda: setf.back(setf.tableHomeFrame, setf.deleteTable()),
).grid(now=2, column=0, columnspan=3, padx=80, pady=(40, 60))
                               hackBtn = CT.CTkButton(
                                     image=self.photoBackBtn,
text_font=("aerial", 18),
command=lambda: self.back(self.tableHomeFrame, self.homeWindow()),
                               ).place(x=0, y=0)
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                          self.tableHomeFrame.place(relx=0.5, rely=0.5, anchor=CENTER)
                       def createDataBaseFun(self):
    databaseEntry = createDBEntry.get()
    tuu:
                               try:
                                    cur = mysql_con.cursor()
cur.execute(f"create database {databaseEntry};")
                                                           Vin.destroy()
                                     self.sliderFun()
self.progress()
                                     messagebox.showinfo(
                                           "Database Created",
f"Database {databaseEntry} has been successfuly created!",
                              except:
                                     messagebox.showerror(
                                            "Invalid Input",
f"Database {databaseEntry} cannot be created. {databaseEntry} database already exists or check your input",
                     def deleteDataBaseFun(self):
                             tay:
    databaseEntry = deleteDBEntry.get()
    setf.cur.execute(f"drop database {databaseEntry};")
    setf.deleteDBFrame.destroy()
    setf.sliderFun()
    setf.progress()
    massagahov showinfo(
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                               messagebox.showinfo(
                                      "Database Deleted",
f"Database {databaseEntry} has been successfully deleted! 🏵 🏵 😇 ",
                          except:
                                messagebox.showerror(
                                       "Error 404", f"Error while deleteting database {databaseEntry}!"
               def createDataBaseWin(self):
                         global createDBEntry
                          self.dataBaseOptionFrame.destroy()
self.createDBWin = CT.CTkFrame(self)
                                    _db_heading_label = CT.CTkLabel(
                           ).grid(row=0, column=0, columnspan=3, pady=(60, 20), padx=(60, 60))
                         create_db_subheading_label = CT.CTkLabel(
                          self.createDBWin,
text="Enter the following details to create the database",
text_font=("aerial", 16),
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                                                           = CT CTkLabel(
                                                                            v* fout=("anurati" 99)

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                  createDBEntry = CI.CTkEntry(
self.createDBWin, text_font=("aeial", 20), width=280, corner_radius=20
                         createDBEntry.grid(row=2, column=1, pady=30, padx=(0, 60))
                                   _db_button = CT.CTkButton(
                                    ct="Create Database",
                                   ommand=self.createDataBaseFun,
ext_font=("aerial", 20),
                        ).grid(row=3, column=0, columnspan=3, pady=(30, 60))
                                     = CT CTkButton(
                                 text="",
                                 leight=30,
oid#i=30,
oid#i=30,
image=self.photoBackBtn,
text_font=("aerial", 18),
command=lambda: self.back(self.createDBWin, self.dataBaseWindow()),
command=lambda: self.back(self.createDBWin, self.dataBaseWindow()),
command=lambda: self.back(self.createDBWin, self.dataBaseWindow()),
command=lambda: self.back(self.createDBWin, self.dataBaseWindow()),
                           ).place(x=0, y=0)
set6.createDBWin.place(retx=0.5, rety=0.5, anchor=CENTER)
                  def alterDataBaseWin(sets):
sets.dataBaseOptionFrame.destroy()
sets.alterDBFrame = CT.CTRFrame(sets)
                                ateTahleRtn = CT CTbRuttow(
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                                                                                                                                      text=Create Table ,

text_gont=(self_ButtonFont, 20),

state="disabled",

).grid(row=0, column=0, columnspan=3, pady=(60, 40), padx=80)
                        alterTableBtn = CT.CTkButton(
                            setf.alterDBFrame,
text="View Table",
.text_font=(setf.ButtonFont, 20),
command=lambda: setf.back(setf.alterDBFrame, setf.viewTable()),
                        ).grid(row=1, column=0, columnspan=3, pady=40, padx=80)
                          eleteTableBtn = CT.CTkButton(
                       | delta attemberame,
| text = "Delete Table",
| text font=(setf.ButtonFont, 20),
| command=lambda: self.back(self.alterDBFrame, self.deleteTable()),
| grid(now=2, column=0, columnspan=3, padx=80, pady=(40, 60))
                        backBtn = CT.CTkButton(
                               dth=30,
                            inage=self.photoBackBtn,
text_font=("aerial", 18),
command=lamhda: sold hack(
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                     ).place(x=0, y=0)
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                     self.alterDBFrame.place(relx=0.5, rely=0.5, anchor=CENTER)
             def deleteDataBaseWin(self):
                      global deleteDBEntry
                       self.dataBaseOptionFrame.destroy()
self.deleteDBFrame = CT.CTRFrame(self)
                        delete db heading_label = CT.CTkLabel(
                        ).grid(row=0, column=0, columnspan=3, pady=(60, 20), padx=(60, 60))
                       delete db subheading label = CT.CTkLabel(
                                    ut=("aerial", 16),
                        ).grid(now=1, column=0, columnspan=3, padx=(10, 10), pady=(20, 30))
                       deleteDBEntry = CT. CTrEntry(

self.deleteDBFrame, text_font=("aerial", 20), width=290, corner_radius=20

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                                                 = CT.CTkButton(
                              set_deterbariane,
text="Delete Database",
text_font=("aerial", 20),
corner_radius=15,
command=setf.deleteDataBaseFun,
                         ).grid(now=3, column=0, columnspan=3, pady=(30, 60))
                                     = CT.CTkButton(
                                       lor="#171520",
                                  mage=solf.photoBackBtn,
command=lambda: solf.back(solf.deleteDBFrame, solf.dataBaseWindow()),
                           ).place(x=0, y=0)
setf.deleteDBFrame.place(relx=0.5, rely=0.5, anchor=CENTER)
                  def dataBaseWindow(self):
    self.dataBaseOptionFrame = CT.CTkFrame(self)
    self.navBarDestroy()
                                  eDataBaseBtn = CT.CTkButton(

<u>a44 dataBaseOptionFrame</u>,
                                   ug.dataBaseOptionFrame,
uxt="Create Database",
                              text_font=(self.ButtonFont, 20),
command=self.createDataBaseWin,
                           ).grid(row=0, column=0, columnspan=3, pady=(60, 40), padx=80)
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                                              tn = CT.CTkButton(
                              text_font=(self.ButtonFont, 20)
command=self.alterDataBaseWin,
                       ).grid(row=1, column=0, columnspan=3, pady=40, padx=80)
                          deleteDataBaseBtn = CT.CTkButton(

vec( dataBaseOptionFrame,
                                self.dataBaseOptionFrame,
text="Delete Database",
' es PuttonFont, 20),
                                text_font=(self.ButtonFont, 20),
command=self.deleteDataBaseWin,
                         ).grid(row=2, column=0, columnspan=3, padx=80, pady=(40, 60))
                                    = CT CTkButton(
                               6g_color
ight=30,
                                 idth=30,
                               image=self.photoBackBtn,
text_font=("aerial", 18),
command=lambda: self.back(self.dataBaseOptionFrame, self.homeWindow()),
                          ).place(x=0, y=0)
                         self.dataBaseOptionFrame.place(relx=0.5, rely=0.5, anchor=CENTER)
                    def aboutDeveloper(self):
                    self.navBarDestroy()
                                                     in = CT CTbEnnmo(Appli)

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                                   = CT.CTkLabel(
                      text_font=("anurati", 28),
).grid(row=0, column=0, padx=40, pady=(50, 15))
                      description = "This is a Project created using Python by the following DEVS"
                      descriptionLabel = CT.CTklabel(
self.aboutDeveloperWin, text=description, text_font=("aerial", 14)
).grid(now=1, column=0, pady=(10, 30), padx=20)
                                erslabel1 = CT.CTklabel(
                           text="MOHAMMED DAI YAAN"
                           text_font=("anurati", 20),
text_color="#ef233c",
                      ).grid(row=2, column=0, pady=(10, 5))
                      teamMembersLabel2 = CT.CTkLabel(
                              t="SALMAN GURSHID"
                           text_font=("anurati", 20),
                      ).grid(row=3, column=0, pady=5)
                                          = CT.CTkLabel(
                          strg.aboutDeveloperWin,
text="V I DYAKAR",
text_font=("anurati", 20),
toxt_nobn="#ef233c"
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do.
     ).grid(row=4, column=0, pady=(5, 10))
                     rateUsLabel = CT.CTkLabel(
                    text="RATE US USING THE SLIDER!",
text_font=("aerial", 16, "bold"),
).grid(row=5, column=0, pady=(25, 0))
                              = CT CTkSlider(
                          setf.aboutDeveloperWin,
height=30,
width=400,
                           ).grid(row=6, column=0, pady=(5, 10))
                      rateBtn = CT.CTkButton(
                                  a=lambda: messagebox.showinfo(
                            "Thank You For Your Feedback",
"Your response will help us in further development of the KAIZER",
                      rateBtn.grid(row=7, column=0, pady=(0, 40))
                      backBtn = CT.CTkButton(
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                            text="",
fg_color="#171520",
height=30,
width=30,
                             .mage=sef.photoBackBtn,
.text_font=("aerial", 18),
.commund=lambda: self.back(self.aboutDeveloperWin, self.homeWindow()),
                   ).place(x=0, y=0)
                       self.aboutDeveloperWin.place(relx=0.5, rely=0.5, anchor=CENTER)
                   def login(self):
                       gLobal mysql_con

name = self.login_name_entry.get()

password = self.login_passwrd_entry.get()
                             mysql_con = m.connect(user=name, host="localhost", password=password)
self.cur = mysql_con.cursor()
                              messagebox.showinfo(
                              "Sucessfully connected", "You have logged into mysql server"
                             )
self.loginFrame.destroy()
self.homeWindow()
                             messagebox.showerror("Error", "Please check your input")
                    def homeWindow(self):
                                                                                                                                                  app.py - Ultimate Database Manager 2 - Visual Studio Code
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       KAIZER > 🙋 app.py > 😘 App > 份 progress
                def navBarDestroy(self):
                    self.homeBtn.destroy()
self.homeBtn.destroy()
self.tableBtn.destroy()
self.loginBtn.destroy()
                def navBar(self):
                         self.homeBtn = CT.CTkButton(
                              sel6,
text="HOME",
height=60,
text_font=("anurati", 16),
hover_coton="#41ead4",
conner_radius=0,
                          self.homeBtn.grid(row=0, column=0)
                          self.dbBtn = CT.CTkButton(
                              self,
text="DATABASE",
height=60,
                               height=60,
width=180,
hover_colon="#ff006e",
text_font=("anurati", 16),
                               corner_radius=0,
command=self.dataBaseWindow,
                          self.dbBtn.grid(row=0, column=1)
 In 39 Col 32 Spaces 4 UTF-8 CRIF (1) Python 3.9.5 64-bit @ Go Live $7 Q Prettier $7 \(\Omega\)
```

```
📢 File Edit Selection View Go Run Terminal Help app.py - Ultimate Database Manager 2 - Visual Studio Code
         🍦 a.py 🗧 a.html • 🍦 app.py × ↔ theme.json
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                                       height=60,
hover_color="#ffd60a",
text_font=("anurati", 16),
                                                         ner_radius=0,
mand=self.tableHomeWin,
                                         self.tableBtn.grid(row=0, column=2)
                                         self.loginBtn = CT.CTkButton(
                                                  self,
text="DEVELOPERS",
                                                  height=60, width=180,
                                                  text_font=("anurati", 16),
hover_color="#ef233c",
                                                            nd=self.aboutDeveloper,
                                          self.loginBtn.grid(row=0, column=3)
                                def loginWindow(self):
                                         Ln 39, Col 32 Spaces: 4 UTF-8 CRLF (3 Python 3.9.5 64-bit ♥ Go Live ② Ø Prettier R Q
          a.py 5 a.html • app.py × (-) theme.json
6
          self.login_name_entry = C1.CThEntry(
self.loginFrame, text_font=("Anurati", 20), width=250, corner_radius=20
                                         /.gin(vnow2, cocumn=0, paux
/.gin(vnow2, cocumn=0, paux
/.gin(vnow2, cocumn=0, paux
/.gin(vnow2, cocumn=1, paux
/.gin(vnow2, 
                                                   text="AGREE OUR TERMS AND CONDITION",
                                         text_font=("Calibri", 12),
).grid(now=3, column=0, padx=(20, 0), pady=(30, 5), columnspan=3)
                                                                 Box = CT.CTkCheckBox(
                                                  text="I Agree",
text_font=("Calibri", 14),
fg_color="#e71d36",
                                                                    lor="#35EFDF"
                                         ).grid(row=4, column=0, padx=(0, 20), pady=5)
                                          loginRadio = CT.CTkSwitch(
                                                 text="I Agree",
text font=("Calibri" 14)
```

Thank You