

GCC Code Coverage Report

Directory: **./**

File: **drivers/source/Watchdog.cpp**

Date: **2021-05-06 12:39:05**

	Exec	Total	Coverage
Lines:	29	38	76.3 %
Branches:	11	20	55.0 %

Line	Branch	Exec	Source
1			/*
2			* Copyright (c) 2018-2019 Arm Limited and affiliates.
3			* SPDX-License-Identifier: Apache-2.0
4			*
5			* Licensed under the Apache License, Version 2.0 (the "License");
6			* you may not use this file except in compliance with the License.
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9			* http://www.apache.org/licenses/LICENSE-2.0
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13			* WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
14			* See the License for the specific language governing permissions and
15			* limitations under the License.
16			*/
17			#ifdef DEVICE_WATCHDOG
18			
19			#include "drivers/Watchdog.h"
20			
21			namespace mbed {
22			
23		1	Watchdog::Watchdog() : _running(false)
24			{
25		1	}
26			
27		1	Watchdog::~Watchdog()
28			{
29		1	}
30			

```

31 1 bool Watchdog::start(uint32_t timeout)
32 {
33 1 MBED_ASSERT(timeout <= get_max_timeout());
34 1 MBED_ASSERT(timeout > 0);
35
36 1 core_util_critical_section_enter();
37 watchdog_config_t config;
38 1 config.timeout_ms = timeout;
39 1 watchdog_status_t sts = hal_watchdog_init(&config);
40 1 if (sts == WATCHDOG_STATUS_OK) {
41 1     _running = true;
42 1 }
43 1 core_util_critical_section_exit();
44 1 return (sts == WATCHDOG_STATUS_OK);
45 }
46
47 bool Watchdog::start()
48 {
49
50     return start(get_max_timeout());
51 }
52
53 2 bool Watchdog::stop()
54 {
55     watchdog_status_t sts;
56 2 bool msts = true;
57 2 core_util_critical_section_enter();
58 2 if (_running) {
59 1     sts = hal_watchdog_stop();
60 1 if (sts != WATCHDOG_STATUS_OK) {
61     msts = false;
62     } else {
63 1     _running = false;
64     }
65
66     } else {
67 1     msts = false;
68     }
69 2 core_util_critical_section_exit();
70 2 return msts;

```

71			}
72			
73			void Watchdog::kick()
74			{
75			core_util_critical_section_enter();
76			hal_watchdog_kick();
77			core_util_critical_section_exit();
78			}
79			
80			bool Watchdog::is_running() const
81			{
82			return _running;
83			}
84			
85		1	uint32_t Watchdog::get_timeout() const
86			{
87		1	return hal_watchdog_get_reload_value();
88			}
89			
90		2	uint32_t Watchdog::get_max_timeout() const
91			{
92	✓x	2	const watchdog_features_t features = hal_watchdog_get_platform_features();
93		2	return features.max_timeout;
94			}
95			
96			} // namespace mbed
97			
98			
99			#endif // DEVICE_WATCHDOG

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