## function [tiempos,Ainstant]=Ainstant(ti,to);

```
% AINSTANT. Calcula y representa el trafico instantaneo (numero de organos
       ocupados) en funcion del tiempo, dados los instantes de llegada
%
%
       y finalizacion de las llamadas.
%
% FORMATO DE LLAMADA:
% [tiempos,Ainstant]=Ainstant(ti,to)
%
% PARAMETROS DE ENTRADA:
% ti: Instantes de llegada [seg]
% to: Instantes de salida [seg]
%
% PARAMETROS DE SALIDA:
   tiempos: Instantes iniciales de periodos de tiempo con trafico
         instantaneo contante [seg]
%
%
   Ainstant: Valores de trafico instantaneo [E]
%
tiempoaux=[ti,to];
signosaux=[ones(size(ti)),-ones(size(to))];
[tiempos,indexes]=sort(tiempoaux);
signos=signosaux(indexes);
Ainstant=cumsum(signos);
tiempos=[0 tiempos]; % Origen de tiempos en t=0
Ainstant=[0 Ainstant]; % Se considera que antes de llegar la primera llamada, el trafico es
cero.
figure
stairs(tiempos, Ainstant);
grid;
xlabel ('Tiempo (s)');
ylabel ('Trafico (E)')
title ('Intensidad de Trafico Instantanea');
Ejemplo
Pb=[0.5 1 1.5 2 2.5 3 5 7.5 10 15 20]/100;
for n=1:100,
  for p=1:length(Pb),
    E(n,p)=findrhoc(n,Pb(p));
  end
end
```

## % B=erlangb(n,rho)

```
% This function computes the Erlang B probability that a system with n
% servers, no waiting line, Poisson arrival rate lambda, service rate
% (per server) mu, and intensity rho=lambda/mu will have all servers busy.
% The probability is
% B=(rho^m/m!)/(sum(rho^k/k!),k=0..m)
% It uses a recurrence relation which is more accurate than direct evaluation
% of the formula. This recurrence relation is a "folk theorem". The author
% would appreciate a reference to its first publication. The recurrence is
% B(0,rho)=1
% B(n,rho)=(rho*B(n-1,rho)/n)/(1+rho*B(n-1,rho)/n)
%
function B=erlangb(n,rho)
% Sanity check- make sure that n is a positive integer.
 if ((floor(n) \sim = n) \mid (n < 1))
  warning('n is not a positive integer');
  rho=NaN;
  return;
 end;
% Sanity check- make sure that rho >= 0.0.
 if (rho < 0.0)
  warning('rho is negative!');
  rho=NaN;
  return;
 end;
% Start the recursion with B=1.
B=1;
% Run the recursion.
%
for k=1:n,
 B=((rho*B)/k)/(1+rho*B/k);
end;
```

end; n=n+1; end;

## % n=erlangbinv(p,rho)

```
% This function finds the smallest n such the Erlang B probability that
% a system with n servers, no waiting line, Poisson arrival rate lambda,
% service rate (per server) mu, and intensity rho=lambda/mu will have
% a probability <=p of having all servers busy.
% The Erlang B probability is given by
% B=(rho^m/m!)/(sum(rho^k/k!),k=0..m)
% We use a recurrence relation which is more accurate than direct evaluation
% of the formula. This recurrence relation is a "folk theorem". The author
% would appreciate a reference to its first publication. The recurrence is
%
% B(0,rho)=1
% B(n,rho)=(rho*B(n-1,rho)/n)/(1+rho*B(n-1,rho)/n)
% This routine simply loops through the recursion until B is <= p, and
% then returns n.
function n=erlangbinv(p,rho)
% Start the recursion with B=1.
%
B=1;
% Loop, iterating the recursion until the probability is <= p.
%
n=1;
while (1 == 1),
 B=((rho*B)/n)/(1+rho*B/n);
 if (B \le p),
  return;
```

# % p=erlangc(n,rho)

```
% This function computes the Erlang C probability that a system with n
% servers, infinite waiting line, Poisson arrival rate lambda, service rate
% (per server) mu, and intensity rho=lambda/mu will have all servers busy.
% It uses the formula
% C(n,rho)=n*B(n,rho)/(n-rho*(1-B(n,rho)))
% See Cooper, Introduction to Queueing Theory, 2nd Ed.
function C=erlangc(n,rho)
% Sanity check- make sure that n is a positive integer.
 if ((floor(n) \sim = n) \mid (n < 1))
  warning('n is not a positive integer');
  rho=NaN;
  return;
 end;
%
% Sanity check- make sure that rho >= 0.0.
 if (rho < 0.0)
  warning('rho is negative!');
  rho=NaN;
  return;
 end;
% Calculate the Erlang B probability and then convert to Erlang C.
B=erlangb(n,rho);
C=n*B/(n-rho*(1-B));
```

end;

# % n=erlangcinv(p,rho)

```
% This function finds the smallest n such the Erlang C probability that
% a system with n servers, infinite waiting line, Poisson arrival rate lambda,
% service rate (per server) mu, and intensity rho=lambda/mu will have
% a probability <=p of having all servers busy.
%
% The Erlang B probability is computed using the same recursion that the
% erlangb() function uses. The B probability is then used to compute
% the Erlang C probability. The Erlang C probability is given by
% C(n,rho)=n*B(n,rho)/(n-rho*(1-B(n,rho)))
% See Cooper, Introduction to Queueing Theory, 2nd Ed.
% This routine simply loops through the recursion until C is <= p, and
% then returns n.
function n=erlangcinv(p,rho)
% Start the recursion with B=1.
B=1;
%
% Loop, iterating the recursion until the probability is <= p.
%
n=1;
while (1 == 1),
 B=((rho*B)/n)/(1+rho*B/n);
 C=n*B/(n-rho*(1-B));
 if (C \le p),
  return;
 end;
 n=n+1;
```

# function s=exp\_service(mu,N)

```
% EXP_SERVICE. Genera tiempos aleatorios de servicio que siguen
        una funcion de distribucion exponencial negativa.
%
% FORMATO DE LLAMADA:
% s=exp_service(mu,N)
%
% PARAMETROS DE ENTRADA:
% mu: Tasa o velocidad media de servicio [1/seg]
% N: Numero de llamadas []
%
% PARAMETROS DE SALIDA:
% s: Tiempos de servicio o duracion de las llamadas [seg]
%
% Antoni J. Canos. E.P.S.Gandia - U.P.Valencia. Octubre 2002.
format long
F=rand(1,N);
s=-log(1-F)/mu;
```

## function [tau,ti]=exp\_source(lambda,T);

```
% EXP_SOURCE. Genera tiempos aleatorios de llegadas de llamadas que
        siguen una funcion de distribucion exponencial negativa
        y obtiene los intantes de las llegadas en un tiempo de
%
%
        observacion.
%
% FORMATO DE LLAMADA:
% s=exp_source(lambda,T)
%
% PARAMETROS DE ENTRADA:
% lambda: Tasa de llegadas o velocidad media de llamadas [1/seg]
%
      T: Tiempo de observacion de las llegadas [seg]
%
% PARAMETROS DE SALIDA:
% tau: Tiempos entre llegadas [seg]
   ti: Instantes de llegada [seg]
%
%
% Antoni J. Canos. E.P.S.Gandia - U.P.Valencia. Octubre 2002.
format long
tn=0;
ii=0;
while tn<=T
ii=ii+1;
F=rand(1,1);
tau(ii)=-log(1-F)/lambda;
tn=tn+tau(ii);
ti(ii)=tn;
end
tau=tau(1:end-1); % Tiempos entre instantes de llegada
ti=ti(1:end-1); % Instantes de llegada (t_input)
```

### % rho=findrhob(n,p)

% Finds an intensity rho such that B(n,rho)=p. % Note: Must have 0<p<1. Returns NaN if p is not in this range.

### function rho=findrhob(n,p)

```
% Sanity check- make sure that n is a positive integer.
 if ((floor(n) \sim = n) \mid (n < 1))
  warning('n is not a positive integer');
  rho=NaN;
  return;
 end;
% Sanity check- make sure that p is a probability with 0<p<1.
 if ((p<0.0) | (p>1.0))
  warning('Invalid p value!');
  rho=NaN;
  return;
 end;
% We know that at rho=0, p=0, and at rho=+Inf, p=1. We start by finding
% an interval [0,a] containing the root.
a=1.0;
testp=erlangb(n,a);
while (testp < p),
 a=a*2.0;
 testp=erlangb(n,a);
end;
% Now, the root is somewhere between 0 and a. Use bisection to find it.
%
%
left=0.0;
right=a;
mid=(left+right)/2;
midp=erlangb(n,mid);
while ((right-left) > 0.0001*max([1 left])),
 if (midp < p),
  left=mid;
  mid=(left+right)/2;
  midp=erlangb(n,mid);
  right=mid;
  mid=(left+right)/2;
  midp=erlangb(n,mid);
 end;
end;
% Return the left end point of the current interval, which has prob < p.
rho=left;
```

## % rho=findrhoc(n,p)

```
% Finds an intensity rho such that C(n,rho)=p.% Note: Must have 0<p<1. Returns NaN if p is not in this range.</li>%
```

# function rho=findrhoc(n,p)

```
% Sanity check- make sure that n is a positive integer.
 if ((floor(n) \sim = n) | (n < 1))
  warning('n is not a positive integer');
  rho=NaN;
  return;
 end;
%
% Sanity check- make sure that p is a probability with 0<p<1.
 if ((p<0.0) | (p>1.0))
  warning('Invalid p value!');
  rho=NaN;
  return;
 end;
% We know that at rho=0, p=0, and at rho=+Inf, p=1. We start by finding
% an interval [0,a] containing the root.
a=1.0;
testp=erlangc(n,a);
while (testp < p),
 a=a*2.0;
 testp=erlangc(n,a);
end;
% Now, the root is somewhere between 0 and a. Use bisection to find it.
%
%
left=0.0;
right=a;
mid=(left+right)/2;
midp=erlangc(n,mid);
while ((right-left) > 0.0001*max([1 left])),
 if (midp < p),
  left=mid;
  mid=(left+right)/2;
  midp=erlangc(n,mid);
 else
  right=mid;
  mid=(left+right)/2;
  midp=erlangc(n,mid);
 end;
end;
% Return the left end point of the current interval, which has prob < p.
rho=left;
```

### function PB=poisson(C,Ao)

end

```
% POISSON. Calcula la probabilidad de bloqueo (PB) de un modelo de colas de Poisson.
       Esto es, un sistema con infinitos servidores o canales de los cuales C
%
       son reales y el resto ficticios y sin cola de espera, al que se le ofrece
%
       un tráfico Ao con tiempos entre llegadas y tiempos de servicio
%
       exponenciales. Se considera que hay bloqueo cuando hay C o mas servidores
       ocupados.
%
%
% FORMATO DE LLAMADA:
% PB=poisson(C,Ao)
%
% PARAMETROS DE ENTRADA:
% C: Numero de canales. (Vector de enteros o escalar entero) []
% Ao: Trafico ofrecido. (Vector o escalar real) [E]
%
% PARAMETROS DE SALIDA:
% PB: Probabilidad de bloqueo. PB(i,j)=poisson(C(i),Ao(j). []
%
%
% Antoni J. Canos. E.P.S.Gandia - U.P.Valencia. Julio 2003.
C=C(:).';
Ao=Ao(:).';
LC=length(C); % C [1xLC]
LA=length(Ao); % A [1xLA]
for ii=1:LC
 k=[0:1:C(ii)-1]; % [1xLk]
 Lk=length(k);
 factk=fact(k); % [1xLk]
 invfactk=1./factk; % [1xLk]
 % Ao [1xLA]; k [1xLk]
 Aok=(ones(Lk,1)*Ao).^((ones(LA,1)*k).'); %[LkxLA]
 sumat=invfactk*Aok; %[1xLA]
 PB(ii,:)=1-exp(-Ao).*sumat;
```

```
%Cuestion 2
```

```
clear all
close all
lambda=0.4;
t=linspace(1,15,100);
f_t=lambda*exp(-lambda*t);
F_t=1-exp(-lambda*t);
plot(t,f_t)
figure
plot(t,F_t)
pause
```

#### %Cuestión 3

```
T=18000;

tn=0;

ii=0;

while tn<=T %Este bucle se cumple hasta que T vale 180 sg

ii=ii+1;

F=rand;

tau(ii)=-log(1-F)/lambda;

tn=tn+tau(ii);

ti(ii)=tn;

end
```

#### %%Cuesion 4

hist(tau,51)

#### %Cuestión 5

#### %Cuestion 6

```
tt=10;centros=[tt/2:tt:T];
m=hist(ti,centros);
k=[0:1:max(m)];
contadas=hist(m,k);
pk=contadas/sum(contadas);
lambda_prima=k*pk.'
```

#### %Cuesion 7

```
%Cuestion 8
clear all
T=48;
lambda=0.4;
mu=0.1;
tn=0;
ii=0;
while tn<=T %Este bucle se cumple hasta que T vale 180 sg
ii=ii+1;
tau(ii)=-log(1-rand)/lambda;
tn=tn+tau(ii);
ti(ii)=tn;
s(ii)=-log(1-rand)/mu;
end
to=ti+s; to=sort(to);
%%%Cuestion 9
stem(ti,ones(size(ti)),'.b'); hold on
stem(to,-ones(size(to)),'.r');
grid; hold off;
%cuesion 10
tiempoaux=[ti,to];
signosaux=[ones(size(ti)),-ones(size(to))];
[tiempos,indexes]=sort(tiempoaux);
signos=signosaux(indexes);
Ainstant=cumsum(signos);
tiempos=[0 tiempos]; % Origen de tiempos en t=0
Ainstant=[0 Ainstant]; % Se considera que antes de llegar la primera llamada, el trafico es
cero.
figure
stairs(tiempos, Ainstant);
grid;
xlabel ('Tiempo (s)');
ylabel ('Trafico (E)')
title ('Intensidad de Trafico Instantanea');
%Cuesion 11
taus=diff(tiempos);
Ao aprox=Ainstant(1:end-1)*taus.'/tiempos(end)
Ao=lambda/mu
%Cuesion 12: Repetir lo mismo
%Cuestion 14
B=erlangb(n,rho)
B=1;
for k=1:n,
 B=((rho*B)/k)/(1+rho*B/k);
end;
```

### %Cuestion 15:

```
Pb=[0.5 1 5 10]/100;
for n=1:10,
    for p=1:length(Pb),
        E(n,p)=findrhob(n,Pb(p));
    end
end
E
```

### %Cuesion 17

```
function C=erlangc(n,rho)
B=erlangb(n,rho);
C=n*B/(n-rho*(1-B));
```

## %Cuestion 18:

```
Pb=[0.5 1 5 10]/100;
for n=1:10,
    for p=1:length(Pb),
        E(n,p)=findrhoc(n,Pb(p));
    end
end
E
```