

fwidbmgr

0.1

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# Chapter 1

## FWI database manager

*fwidbmanager* is a custom application developed to store/retrieve meteo data and fire weather indexes in/from a postgresql database.

Presently fwi indexes are computed on a daily basis taking as input the following data:

- a 174x177 point grid of Lombardy starting from point (1436301.375 4916704.500) with 1500 meters resolution expressed in Gauss-Boaga (EPSG:3003). To each grid point the following information are associated
  1. *nometeo* a flag indicating the fact that no meteo data are associated to the grid point
    - 1 means that no meteo data are associated to the grid point
    - 0 means that meteo data are associated to the grid point
  2. *name* a symbolic name representing the grid point row and column in the format [row]-[column] with values starting from 1
  3. *mask* a flag indicating that the grid point is inside the region border
    - 1 means that the grid point is inside the region border
    - 0 means that the grid point is outside the region border
  4. *dz/dx* how z coordinate changes in the x direction
  5. *dz/dy* how z coordinate changes in the y direction
  6. *lake\_mask* a flag indicating if the the point falls inside a lake area
    - 1 means that the grid point is inside a lake area
    - 0 means that the grid point is outside a lake area
  7. *urban\_weight* a real parameter between 0.0 and 1.0 indicating the urban weight
  8. *p* the point geometry in the form (x, y, z)
- a set of GRIB files on the previous grid containing the following meteo data
  - temperature
    1. *xb* T background field
    2. *xa* T analysis field
    3. *tidi* T integral data influence
  - humidity
    1. *tdb* TD background field
    2. *ta* T analysis field
    3. *tda* ??????
    4. *rha* RH analysis field
    5. *rhidi* RH integral data influence
    6. *hdx* HUMIDEX analysis
  - wind speed

1. *bu* u background
  2. *bv* v background
  3. *bhu* horizontal u background
  4. *bhv* horizontal v background
  5. *bvw* background vertical wind
  6. *avw* analysis bertical wind
  7. *au* u analysis
  8. *av* v analysis
  9. *ahu* horizontal u analysis
  10. *ahv* horizontal v analysis
  11. *adiv* analysis divergence
  12. *avor* ?????
  13. *wsidi* WS integral data influence
- cumulated rain
1. *xpa* precipitation analysis
  2. *ridiw* wet integral data influence
  3. *ridid* dry integral data influence
  4. *snow\_covering* snow covering factor
  5. *snow\_dissolution* snow dissolution factor

## Chapter 2

# Distribution folder structure

The application resides on disk in a specific folder to be defined by the environment variable `FWIDBMGR_HOME`. For example `FWIDBMGR_HOME=~ /fwidbmgr`

Folder structure following:

**config** Contains the needed configuration files:

- *fwidbmgr.conf* is the application main configuration file
- *fwiscale.ini* (description is needed) not used at the moment
- *LogConfig.xml* is the log4cxx configuration file

**log** Contains the log file:

- *fwidbmgrDailyLog.log*

**sql** Contains the sql files containing the needed queries to create the fwi database from scratch

- *create\_fwidb.sql* (description is needed)
- *create\_fwi\_indexes\_table.sql* (description is needed)
- *create\_grid\_table.sql* (description is needed)
- *create\_images\_table.sql* (description is needed)
- *create\_meteo\_input\_table.sql* (description is needed)
- *create\_provinces\_table.sql* (description is needed)
- *create\_regions\_table.sql* (description is needed)
- *partition\_fwi\_indexes\_table.sql* (description is needed)
- *partition\_meteo\_input\_table.sql* (description is needed)
- *postgis-64.sql* (description is needed)
- *spatial\_ref\_sys.sql* (description is needed)



## Chapter 3

# Application configuration file

The application configuration is done via a config file which format is driven by libconfig++ specifications. See the related codumentation at <http://www.hyperrealm.com/libconfig/>

The following sections describe briefly the main configuration parameters to be set in the configuration file.

- [Database connection](#)
- [Application paths](#)
- [Applications files](#)
- [Application images](#)

### 3.1 Database connection

The first configuration parameters to be set are those related to the database connection. You need postgres superuser credentials and the ones of a standard postgres user that must be setup in the database server before running the application. Database connection needed parameters are:

- *host* the network name or IP address of the machine running postgresql server e.g "localhost"
- *port* e.g 5432 is the standard postgresql port change it accordingly to your system setup
- *dbname* the database name e.g. "fwidb"
- *user* the standard postgres user e.g. "meteo"
- *password* standard user password e.g. "secret"
- *superuser* e.g. postgres
- *superpwd* postgres user password

### 3.2 Application paths

**To be done.**

### 3.3 Application files

This is a big configuration section with many subsections.

**To be done**

## 3.4 Application images

To be done



## Chapter 4

# Namespace Index

### 4.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

<a href="#">fwi</a>	Main fwidbmgr namespace . . . . .	<a href="#">13</a>
<a href="#">grid</a>	Contains all grid related classes . . . . .	<a href="#">15</a>



## Chapter 5

# Class Index

### 5.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## Chapter 6

# File Index

### 6.1 File List

Here is a list of all documented files with brief descriptions:

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## Chapter 7

# Namespace Documentation

### 7.1 fwi Namespace Reference

main fwidbmgr namespace

#### Classes

- class [CommandLineArguments](#)  
*Command line arguments class.*

#### 7.1.1 Detailed Description

main fwidbmgr namespace

#### Computed indexes

- *FFMC* - Fine Fuel Moisture Code
- *DMC* - Duff Moisture Code
- *DC* - Drought Code
- *ISI* - Initial Spread Index
- *BUI* - Build Up Index
- *FWI* - Fire Weather Index

Index	Low	Moderate	High	Very high	Estreme
FFMC	0 - 81	81 - 88	88 - 90.5	90.5 - 92.5	92.5+
DMC	0 - 13	13 - 28	28 - 42	42 - 63	63+
DC	0 - 80	80 - 210	210 - 274	274 - 360	360+
ISI	0 - 4	4 - 8	8 - 11	11 - 19	19+
BUI	0 - 19	19 - 34	34 - 54	54 - 77	77+
FWI	0 - 5	5 - 14	14 - 21	21 - 33	33+

#### Not computed indexes

- *FFDC* - Forest Fire Danger Code
- *SFDC* - Scrub Fire Danger Code

- *GFDC* - Grass Fire Danger Code

**FFMC** (*Fine Fuel Moisture Code*) is a numerical rating of the moisture content of surface litter and other cured fine fuels. It shows the relative ease of ignition and flammability of fine fuels. The moisture content of fine fuels is very sensitive to the weather.

Even a day of rain, or of fine and windy weather, will significantly affect the FFMC rating.

The system uses a time lag of two-thirds of a day to accurately measure the moisture content in fine fuels.

The FFMC rating is on a scale of 0 to 99. Any figure above 70 is high, and above 90 is extreme.

**DMC** (*Duff Moisture Code*) is a numerical rating of the average moisture content of loosely compacted organic layers of moderate depth.

The code indicates the depth that fire will burn in moderate duff layers and medium size woody material.

Duff layers take longer than surface fuels to dry out but weather conditions over the past couple of weeks will significantly affect the DMC.

The system applies a time lag of 12 days to calculate the DMC.

A DMC rating of more than 30 is dry, and above 40 indicates that intensive burning will occur in the duff and medium fuels.

Burning off operations should not be carried out when the DMC rating is above 40.

**DC** (*Drought Code*) is a numerical rating of the moisture content of deep, compact, organic layers.

It is a useful indicator of seasonal drought and shows the likelihood of fire involving the deep duff layers and large logs.

A long period of dry weather (the system uses 52 days) is needed to dry out these fuels and affect the Drought Code.

A DC rating of 200 is high, and 300 or more is extreme indicating that fire will involve deep sub-surface and heavy fuels.

Burning off should not be permitted when the DC rating is above 300.

**ISI** (*Initial Spread Index*) indicates the rate fire will spread in its early stages. It is calculated from the FFMC rating and the wind factor.

The open-ended ISI scale starts at zero and a rating of 10 indicates high rate of spread shortly after ignition.

A rating of 16 or more indicates extremely rapid rate of spread.

**BUI** (*Build Up Index*) index shows the amount of fuel available for combustion, indicating how the fire will develop after initial spread.

It is calculated from the Duff Moisture Code and the Drought Code.

The BUI scale starts at zero and is open-ended. A rating above 40 is high, above 60 is extreme.

**FWI** (*Fire Weather Index*) Information from the ISI and BUI is combined to provide a numerical rating of fire intensity - the Fire Weather Index.

The FWI indicates the likely intensity of a fire. The FWI is divided into four fire danger classes: Low 0 - 7 Moderate 8 - 16 High 17 - 31 Extreme 32+

**FFDC** (*Forest Fire Danger Code*) Based on predicted generated "fire intensity (kw/m<sup>2</sup>)" in forest type vegetation (pine, beech).

This code denotes how difficult it would be to control a fire in this vegetation type should one start. (Low, Moderate, High, Very High, Extreme)

**SFDC** (*Scrub Fire Danger Code*) Based on predicted generated "fire intensity (kw/m<sup>2</sup>)" in scrub type vegetation (manuka, gorse, broom).

This code denotes how difficult it would be to control a fire in this vegetation type should one start. (Low, Moderate, High, Very High, Extreme)



**GFDC** (*Grass Fire Danger Code*) Based on predicted generated "fire intensity (kw/m<sup>2</sup>)" in grass type vegetation (dry grass, tussock).

This code denotes how difficult it would be to control a fire in this vegetation type should one start. (Low, Moderate, High, Very High, Extreme)

## 7.2 grid Namespace Reference

Contains all grid related classes.

### 7.2.1 Detailed Description

Contains all grid related classes.



## Chapter 8

# Class Documentation

### 8.1 fwi::CommandLineArguments Class Reference

Command line arguments class.

```
#include <CommandLineArguments.h>
```

Collaboration diagram for fwi::CommandLineArguments:

fwi::CommandLineArguments
<div>+ CommandLineArguments() + ~CommandLineArguments() + getConfigFilePath() + getAction() + getDate() + getDbName() + getHost() + getPort() + getUser() + getPassword() and 22 more...</div>

#### Public Member Functions

- [CommandLineArguments](#) ()  
*Standard constructor.*
- virtual [~CommandLineArguments](#) ()  
*Destructor.*
- string [getConfigFilePath](#) () const  
*Config file path getter.*
- string [getAction](#) () const  
*Action getter.*

- string [getDate](#) () const  
*Date getter.*
- string [getDbName](#) () const  
*Database name getter.*
- string [getHost](#) () const  
*Host getter.*
- int [getPort](#) () const  
*Port getter.*
- string [getUser](#) () const  
*User getter.*
- string [getPassword](#) () const  
*Password getter.*
- bool [getHelp](#) () const  
*Help argument presence.*
- PGconn \* [getPGConnection](#) (Config &cfg, bool create=false)  
*Gets postgresql connection.*
- void [closePGConnection](#) ()  
*Gently close postgresql connection.*
- void [setConfigFilePath](#) (string cfgpath)  
*ConfigFilePath setter.*
- void [setAction](#) (string action)  
*Action setter.*
- void [setDate](#) (string date)  
*Date setter.*
- void [setHost](#) (string host)  
*Host setter.*
- void [setDbName](#) (string dbname)  
*Database name setter.*
- void [setPort](#) (int port)  
*Port setter.*
- void [setUser](#) (string user)  
*User setter.*
- void [setPassword](#) (string password)  
*Password setter.*
- void [setHelp](#) (bool help)  
*Help flag setter.*
- bool [isSetAction](#) ()  
*Checks for action setting.*
- bool [isSetDate](#) ()  
*Checks for date setting.*
- bool [isSetHost](#) ()  
*Checks for host setting.*
- bool [isSetDbName](#) ()  
*Checks for database name setting.*
- bool [isSetPort](#) ()  
*Checks for port setting.*
- bool [isSetUser](#) ()  
*Checks for user setting.*
- bool [isSetPassword](#) ()  
*Checks for password setting.*
- bool [isSetHelp](#) ()

- *Checks for help setting.*
- bool `canTryDbConnection` ()  
*Checks if a database connection could be done based on current settings.*
- string `getConnectionString` ()  
*Gets the connection string based on current settings.*

### 8.1.1 Detailed Description

Command line arguments class.

```
This class stores and manages command line arguments passed to fwidbmgr.<br />
<h2>fwidbmgr synopsis</h2>
<i>fwidbmgr -a action [-d date] [-D database] [-H host] [-P port] [-U user] [-p password] [-h]</i><br />
The possible actions for <b>fwidbmgr</b> are:<br />
<table border="0">
  <tr><td><b>create</b></td><td>create an empty database structure</td></tr>
  <tr><td><b>createstdgrid</b></td><td>creates the standard 177x174 point grid</td></tr>
  <tr><td><b>fillnometeo</b></td><td>fills nometeo field in standard grid</td></tr>
  <tr><td><b>fillregionmask</b></td><td>fills mask field in standard grid</td></tr>
  <tr><td><b>in</b></td><td>save in db input data for date given by option date</td></tr>
  <tr><td><b>out</b></td><td>save in db output data of fwi indexes computation</td></tr>
  <tr><td><b>outimg</b></td><td>save in db output images</td></tr>
</table>
```

- *date* must be a valid date in ISO 8601 format ex. (2012-03-22)
- *database* is the database name to be used
- *host* is the database host name or IP address
- *port* is the postgresql port
- *user* is the database user that has the proper rights
- *where* password is the user password
- **h ->** prints this text

Definition at line 64 of file `CommandLineArguments.h`.

### 8.1.2 Member Function Documentation

#### 8.1.2.1 bool fwi::CommandLineArguments::canTryDbConnection ( )

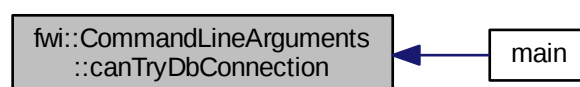
Checks if a database connection could be done based on current settings.

Returns

true if can try connection else false

Definition at line 204 of file `CommandLineArguments.cpp`.

Here is the caller graph for this function:



### 8.1.2.2 void fwi::CommandLineArguments::closePGConnection ( )

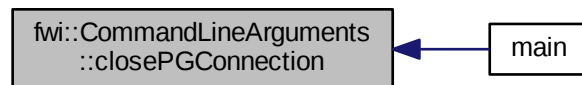
Gently close postgresql connection.

See also

postgresql documentation at <http://www.postgresql.org/>

Definition at line 106 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



### 8.1.2.3 string fwi::CommandLineArguments::getAction ( ) const

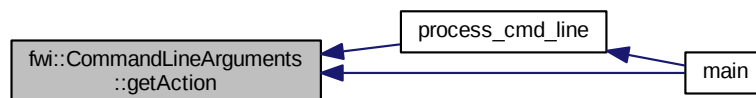
Action getter.

Returns

action argument

Definition at line 43 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



### 8.1.2.4 string fwi::CommandLineArguments::getConfigFilePath ( ) const

Config file path getter.

Returns

configFilePath argument

Definition at line 38 of file CommandLineArguments.cpp.

### 8.1.2.5 string fwi::CommandLineArguments::getConnectionString ( )

Gets the connection string based on current settings.

#### Returns

the connection string

Definition at line 214 of file CommandLineArguments.cpp.

### 8.1.2.6 string fwi::CommandLineArguments::getDate ( ) const

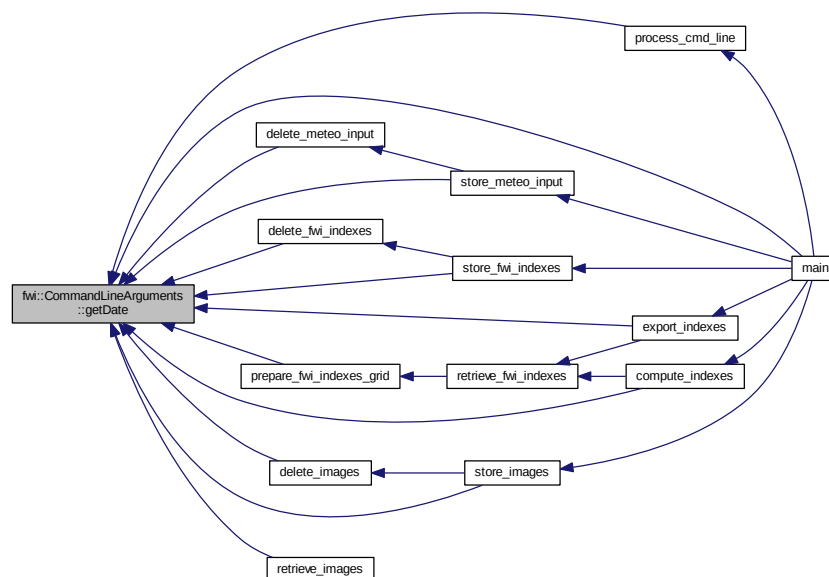
Date getter.

#### Returns

date argument

Definition at line 48 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



### 8.1.2.7 string fwi::CommandLineArguments::getDbName ( ) const

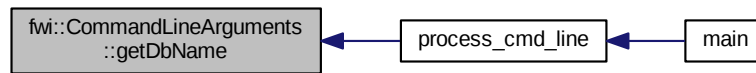
Database name getter.

#### Returns

database name argument

Definition at line 53 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



#### 8.1.2.8 `bool fwi::CommandLineArguments::getHelp ( ) const`

Help argument presence.

##### Returns

true help argument passed to program else false

Definition at line 78 of file `CommandLineArguments.cpp`.

#### 8.1.2.9 `string fwi::CommandLineArguments::getHost ( ) const`

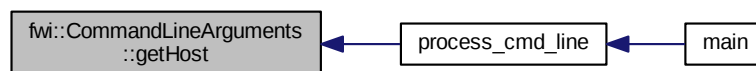
Host getter.

##### Returns

host argument

Definition at line 58 of file `CommandLineArguments.cpp`.

Here is the caller graph for this function:



#### 8.1.2.10 `string fwi::CommandLineArguments::getPassword ( ) const`

Password getter.

##### Returns

password argument

Definition at line 63 of file `CommandLineArguments.cpp`.



### 8.1.2.11 PGconn \* fwi::CommandLineArguments::getPGConnection ( Config & *cfg*, bool *create* = false )

Gets postgresql connection.

#### Parameters

<i>cfg</i>	configuration class from libconfig++
<i>create</i>	if true create a new connection

#### Returns

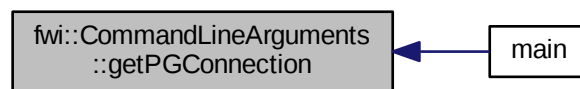
postgresql connection

#### See also

libconfig++ documentation at <http://www.hyperrealm.com/libconfig/>  
postgresql documentation at <http://www.postgresql.org/>

Definition at line 83 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



### 8.1.2.12 int fwi::CommandLineArguments::getPort ( ) const

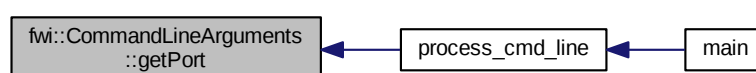
Port getter.

#### Returns

port argument

Definition at line 68 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



#### 8.1.2.13 `string fwi::CommandLineArguments::getUser ( ) const`

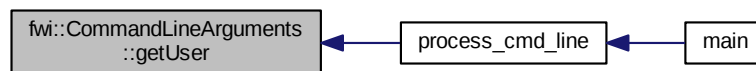
User getter.

##### Returns

user argument

Definition at line 73 of file `CommandLineArguments.cpp`.

Here is the caller graph for this function:



#### 8.1.2.14 `bool fwi::CommandLineArguments::isSetAction ( )`

Checks for action setting.

##### Returns

true if action is set else false

Definition at line 160 of file `CommandLineArguments.cpp`.

#### 8.1.2.15 `bool fwi::CommandLineArguments::isSetDate ( )`

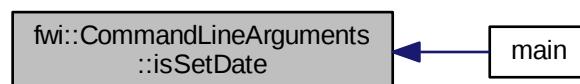
Checks for date setting.

##### Returns

true if date is set else false

Definition at line 165 of file `CommandLineArguments.cpp`.

Here is the caller graph for this function:



#### 8.1.2.16 bool fwi::CommandLineArguments::isSetDbName ( )

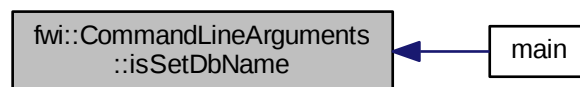
Checks for database name setting.

##### Returns

true if database name is set else false

Definition at line 175 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



#### 8.1.2.17 bool fwi::CommandLineArguments::isSetHelp ( )

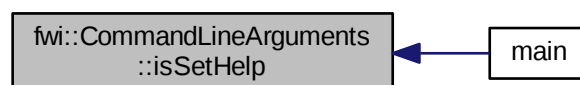
Checks for help setting.

##### Returns

true if help is set else false

Definition at line 195 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



#### 8.1.2.18 bool fwi::CommandLineArguments::isSetHost ( )

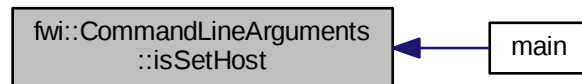
Checks for host setting.

**Returns**

true if host is set else false

Definition at line 170 of file CommandLineArguments.cpp.

Here is the caller graph for this function:

**8.1.2.19 bool fwi::CommandLineArguments::isSetPassword ( )**

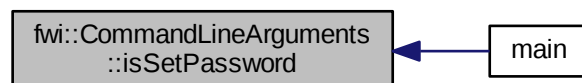
Checks for password setting.

**Returns**

true if password is set else false

Definition at line 180 of file CommandLineArguments.cpp.

Here is the caller graph for this function:

**8.1.2.20 bool fwi::CommandLineArguments::isSetPort ( )**

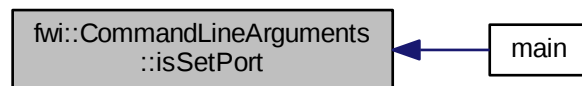
Checks for port setting.

**Returns**

true if port is set else false

Definition at line 185 of file CommandLineArguments.cpp.

Here is the caller graph for this function:

**8.1.2.21 bool fwi::CommandLineArguments::isSetUser ( )**

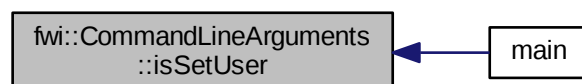
Checks for user setting.

**Returns**

true if user is set else false

Definition at line 190 of file CommandLineArguments.cpp.

Here is the caller graph for this function:

**8.1.2.22 void fwi::CommandLineArguments::setAction ( string action )**

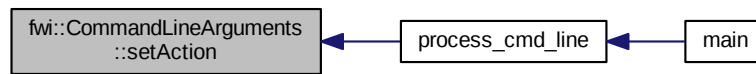
Action setter.

**Parameters**

<i>action</i>	action to set
---------------	---------------

Definition at line 120 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



#### 8.1.2.23 void fwi::CommandLineArguments::setConfigFilePath ( string *cfgpath* )

ConfigFilePath setter.

##### Parameters

<i>cfgpath</i>	configFilePath to set
----------------	-----------------------

Definition at line 115 of file `CommandLineArguments.cpp`.

#### 8.1.2.24 void fwi::CommandLineArguments::setDate ( string *date* )

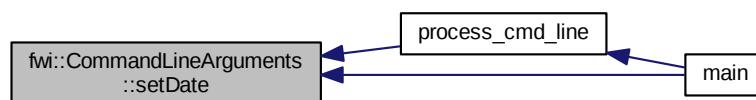
Date setter.

##### Parameters

<i>date</i>	date to set
-------------	-------------

Definition at line 125 of file `CommandLineArguments.cpp`.

Here is the caller graph for this function:



#### 8.1.2.25 void fwi::CommandLineArguments::setDbName ( string *dbname* )

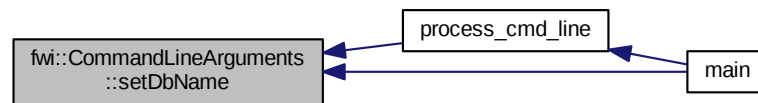
Database name setter.

##### Parameters

<i>dbname</i>	database name to set
---------------	----------------------

Definition at line 130 of file `CommandLineArguments.cpp`.

Here is the caller graph for this function:



#### 8.1.2.26 void fwi::CommandLineArguments::setHelp ( bool *help* )

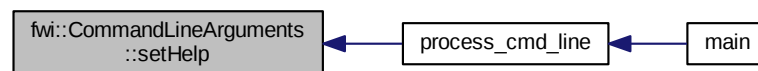
Help flag setter.

##### Parameters

<i>help</i>	help flag to set
-------------	------------------

Definition at line 155 of file `CommandLineArguments.cpp`.

Here is the caller graph for this function:



#### 8.1.2.27 void fwi::CommandLineArguments::setHost ( string *host* )

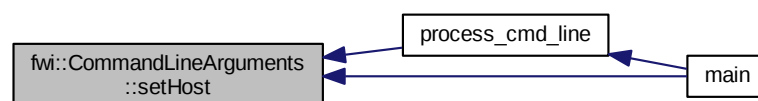
Host setter.

##### Parameters

<i>host</i>	host to set
-------------	-------------

Definition at line 135 of file `CommandLineArguments.cpp`.

Here is the caller graph for this function:



### 8.1.2.28 void fwi::CommandLineArguments::setPassword ( string *password* )

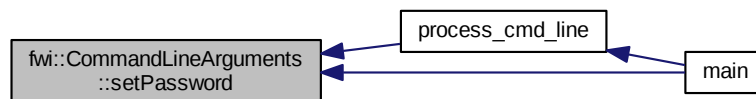
Password setter.

#### Parameters

<i>password</i>	password to set
-----------------	-----------------

Definition at line 140 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



### 8.1.2.29 void fwi::CommandLineArguments::setPort ( int *port* )

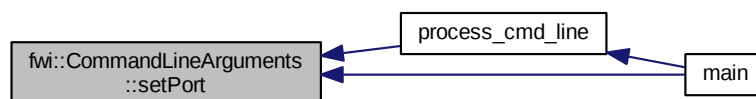
Port setter.

#### Parameters

<i>port</i>	port to set
-------------	-------------

Definition at line 145 of file CommandLineArguments.cpp.

Here is the caller graph for this function:



### 8.1.2.30 void fwi::CommandLineArguments::setUser ( string *user* )

User setter.

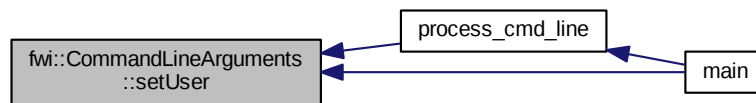
#### Parameters

<i>user</i>	user to set
-------------	-------------

Definition at line 150 of file CommandLineArguments.cpp.



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

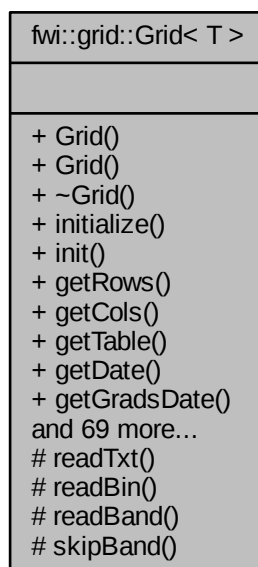
- [include/CommandLineArguments.h](#)
- [src/CommandLineArguments.cpp](#)

## 8.2 fwi::grid::Grid< T > Class Template Reference

3-dimensional grid

```
#include <Grid.h>
```

Collaboration diagram for fwi::grid::Grid< T >:



### Public Types

- typedef grid\_t::index [index](#)  
*typedef helper*

## Public Member Functions

- [Grid](#) (int varnum=[GRD\\_DEFAULT\\_VARNUM](#))  
*Standard constructor.*
- [Grid](#) (int rows, int cols, std::string table=[GRD\\_DEFAULT\\_TABLE](#), int type=[GEOGRID](#), float xstart=[GRD\\_X\\_START](#), float ystart=[GRD\\_Y\\_START](#), float xstep=[GRD\\_X\\_STEP](#), float ystep=[GRD\\_Y\\_STEP](#), COORDINATE\_DIRECTION xdir=INCREASING, COORDINATE\_DIRECTION ydir=INCREASING, int varnum=[GRD\\_DEFAULT\\_VARNUM](#), int srid=[GIS\\_DEFAULT\\_SRID](#), float undefValue=[GRD\\_DEFAULT\\_UNDEF\\_VALUE](#), int slotSize=[GRD\\_DEFAULT\\_SLOTSIZE](#))  
*Parameterized constructor.*
- virtual [~Grid](#) ()  
*Destructor.*
- void [initialize](#) ()  
*Initialize grid memory.*
- void [init](#) (T t)  
*set all grid elements to t*
- int [getRows](#) () const  
*rows number getter*
- int [getCols](#) () const  
*cols number getter*
- std::string [getTable](#) () const  
*grid database table name getter*
- std::string [getDate](#) () const  
*date getter*
- std::string [getGradsDate](#) () const  
*date in GrADS format getter*
- std::string [getCtlPath](#) () const  
*grid ctl file path getter*
- std::string [getDatPath](#) () const  
*grid dat file path getter*
- std::string [getExportDatPath](#) () const  
*grid export dat file path getter*
- std::string [getExportCtlPath](#) () const  
*grid export ctl file path getter*
- std::string [getTitle](#) () const  
*grid title getter*
- int [getType](#) () const  
*grid type getter*
- int [getTimeBand](#) () const  
*grid time band*
- int [getTimeBandsNumber](#) () const  
*grid time bands number*
- std::string [getStartTime](#) () const  
*grid start time getter*
- std::string [getTimeIncrement](#) () const  
*grid time increment getter*
- int [getFileNameDateOffset](#) () const  
*grid file name date offset getter*
- int [getIOFormat](#) () const  
*grid I/O format getter*
- float [getXStart](#) () const

- grid start x coordinate getter*
- float [getXStep](#) () const
- grid step in x direction getter*
- float [getYStart](#) () const
- grid start y coordinate getter*
- float [getYStep](#) () const
- grid step in y direction getter*
- COORDINATE\_DIRECTION [getXDir](#) () const
- xDir getter*
- COORDINATE\_DIRECTION [getYDir](#) () const
- yDir getter*
- int [getVarNum](#) () const
- variables number getter*
- int [getSRID](#) () const
- grid srid getter*
- float [getUndefValue](#) () const
- grid undefindined value getter*
- int [getSlotSize](#) () const
- grid slot size getter*
- grid\_t [getData](#) ()
- grid internal data pointer getter*
- [GridFields](#) \* [getFields](#) () const
- grid fields list getter*
- int [getElementsCount](#) ()
- gets the element count as rows x cols*
- int [getTotalElementsCount](#) ()
- gets the total element count as rows x cols x varNum*
- void [setRows](#) (int rows)
- grid rows number setter*
- void [setCols](#) (int cols)
- grid columns number setter*
- void [setTable](#) (std::string table)
- grid table name setter*
- void [setDate](#) (std::string date)
- date setter*
- void [setCtlPath](#) (std::string filepath)
- grid ctl file path setter*
- void [setDatPath](#) (std::string filepath)
- grid dat file path setter*
- void [setExportCtlPath](#) (std::string filepath)
- grid export ctl file path setter*
- void [setExportDatPath](#) (std::string filepath)
- grid export dat file path setter*
- void [setTitle](#) (std::string title)
- grid title setter*
- void [setType](#) (int type)
- grid type setter*
- void [setTimeBand](#) (int band)
- grid time band setter*
- void [setTimeBandsNumber](#) (int bandsNumber)
- grid time bands number setter*

- void [setStartTime](#) (std::string t)  
*grid start time setter*
- void [setTimeIncrement](#) (std::string increment)  
*grid time increment setter*
- void [setFileNameDateOffset](#) (int offset)  
*grid file name date offset setter*
- void [setIOFormat](#) (int format)  
*grid I/O format setter*
- void [setXStart](#) (float xstart)  
*grid start x coordinate setter*
- void [setXStep](#) (float xstep)  
*grid step in x direction setter*
- void [setYStart](#) (float ystart)  
*grid start y coordinate setter*
- void [setYStep](#) (float ystep)  
*grid step in y direction setter*
- void [setXDir](#) (COORDINATE\_DIRECTION xDir)  
*xDir setter*
- void [setYDir](#) (COORDINATE\_DIRECTION yDir)  
*yDir setter*
- void [setVarNum](#) (int varnum)  
*grid variables number setter*
- void [setSRID](#) (int srid)  
*grid srid setter*
- void [setUndefValue](#) (float undefValue)  
*grid undefined value setter*
- void [setSlotSize](#) (int slotSize)  
*grid slot size setter*
- void [setFields](#) ([GridFields](#) \*fields)  
*grid fields list setter*
- T & [operator\(\)](#) (int i, int j, int k)  
*grid element access helper*
- [Grid](#)< T > & [operator=](#) (const [Grid](#)< T > &grid)  
*grid assignement operator*
- void [raw\\_dump](#) ()  
*raw dump helper*
- bool [configure](#) (std::string name, Config &cfg)  
*configure grid from config file*
- bool [merge](#) ([Grid](#)< T > &other)  
*merges other whith **this***
- bool [subgrid](#) (std::vector< std::string > fieldnames, [Grid](#)< T > &sg)  
*Extracts a subgrid from this having fields contained in fieldnames*
- bool [readCtrl](#) (ifstream &in)  
*reads grid control file*
- bool [read](#) ()  
*reads grid binary file*
- bool [writeCtrl](#) (ofstream &out)  
*write grid ctl file*
- bool [write](#) (ofstream &out)  
*writes grid binary file*
- bool [writeTxt](#) (ofstream &out, bool esri=false)

- writes grid text file*
- bool [stored](#) (PGconn \*conn)  
*verify if **this** is already stored in database*
- bool [store](#) (PGconn \*conn)  
*stores grid in database*
- bool [insert](#) (PGconn \*conn)  
*insert grid in database*
- bool [update](#) (PGconn \*conn)  
*updates grid in database*
- bool [retrieve](#) (PGconn \*conn)  
*retrieves grid from database*

## Protected Member Functions

- bool [readTxt](#) (ifstream &in)  
*reads grid data from text file*
- bool [readBin](#) (ifstream &in)  
*reads grid data from binary file*
- bool [readBand](#) (ifstream &in)  
*reads data from a grid time band (stream must be opened in binary mode) not applicable to text streams*
- void [skipBand](#) (ifstream &in)  
*skip the next timeband from reading*

## Friends

- ostream & [operator<<](#) (ostream &stream, Point &p)  
*output stream operator for Point data type*
- ostream & [operator<<](#) (ostream &stream, Point \*p)  
*output stream operator for Point\* data type*
- istream & [operator>>](#) (istream &stream, Point &p)  
*input stream operator for Point data type*
- istream & [operator>>](#) (istream &stream, Point \*p)  
*input stream operator for Point\* data type*

### 8.2.1 Detailed Description

template<typename T>class fwi::grid::Grid< T >

3-dimensional grid

Definition at line 70 of file Grid.h.

### 8.2.2 Constructor & Destructor Documentation

**8.2.2.1** template<typename T > fwi::grid::Grid< T >::Grid ( int rows, int cols, std::string table = GRD\_DEFAULT\_TABLE, int type = GEOGRID, float xstart = GRD\_X\_START, float ystart = GRD\_Y\_START, float xstep = GRD\_X\_STEP, float ystep = GRD\_Y\_STEP, COORDINATE.DIRECTION xdir = INCREASING, COORDINATE.DIRECTION ydir = INCREASING, int varnum = GRD\_DEFAULT\_VARNUM, int srid = GIS\_DEFAULT\_SRID, float undefValue = GRD\_DEFAULT\_UNDEF\_VALUE, int slotSize = GRD\_DEFAULT\_SLOTSIZE )

Parameterized constructor.

## Parameters

<i>rows</i>	rows number
<i>cols</i>	columns number
<i>table</i>	grid table name
<i>type</i>	grid type
<i>xstart</i>	grid start x coordinate
<i>ystart</i>	grid y start coordinate
<i>xstep</i>	grid step in x direction
<i>ystep</i>	grid step in y direction
<i>xdir</i>	x coordinate changing direction
<i>ydir</i>	y coordinate changing direction
<i>varnum</i>	variables number
<i>srid</i>	grid srid
<i>undefValue</i>	undefined value
<i>slotSize</i>	slot size

Definition at line 996 of file Grid.h.

## 8.2.3 Member Function Documentation

### 8.2.3.1 `template<typename T> bool fwi::grid::Grid< T>::configure ( std::string name, Config & cfg )`

configure grid from config file

## Parameters

<i>name</i>	grid name as present in config file
<i>cfg</i>	configuration class from libconfig++

## Returns

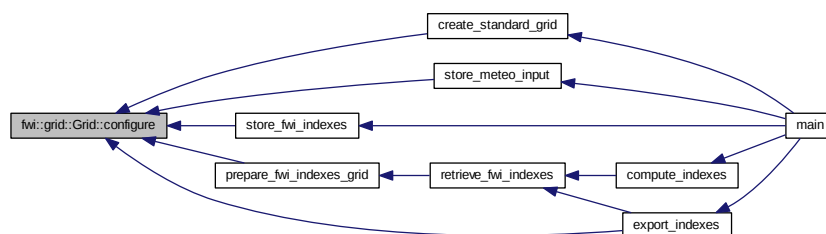
true on success else false

## See also

libconfig++ documentation at <http://www.hyperrealm.com/libconfig/>

Definition at line 1532 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.2 `template<typename T> int fwi::grid::Grid< T>::getCols ( ) const`

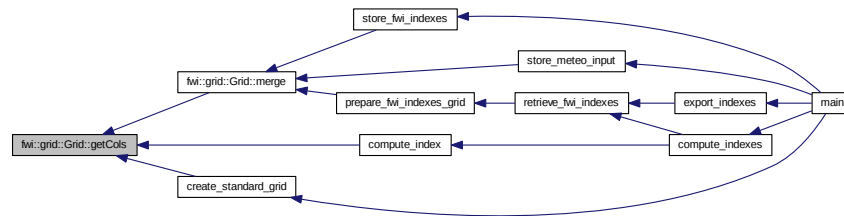
cols number getter

**Returns**

grid cols number

Definition at line 1051 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.3 `template<typename T> std::string fwi::grid::Grid< T >::getCtlPath ( ) const`

grid ctl file path getter

**Returns**

grid ctl file full path

Definition at line 1112 of file Grid.h.

### 8.2.3.4 `template<typename T> Grid< T >::grid_t fwi::grid::Grid< T >::getData ( )`

grid internal data pointer getter

**Returns**

internal data representation

Definition at line 1244 of file Grid.h.

### 8.2.3.5 `template<typename T> std::string fwi::grid::Grid< T >::getDate ( ) const`

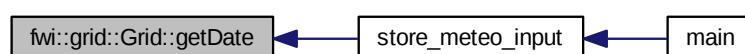
date getter

**Returns**

date current value

Definition at line 1063 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.6 `template<typename T> std::string fwi::grid::Grid< T >::getDatPath ( ) const`

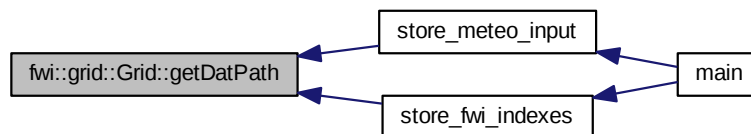
grid dat file path getter

#### Returns

grid datfile full path

Definition at line 1118 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.7 `template<typename T> int fwi::grid::Grid< T >::getElementsCount ( )`

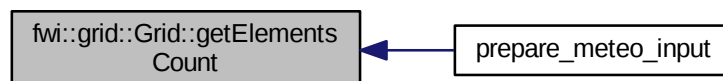
gets the element count as rows x cols

#### Returns

element number only x and y dimensions

Definition at line 1256 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.8 `template<typename T> std::string fwi::grid::Grid< T >::getExportCtlPath ( ) const`

grid export ctl file path getter

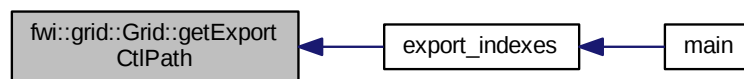


**Returns**

grid export ctl file full path

Definition at line 1124 of file Grid.h.

Here is the caller graph for this function:

**8.2.3.9** `template<typename T> std::string fwi::grid::Grid< T >::getExportDatPath ( ) const`

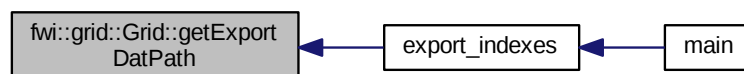
grid export dat file path getter

**Returns**

grid export datfile full path

Definition at line 1130 of file Grid.h.

Here is the caller graph for this function:

**8.2.3.10** `template<typename T> GridFields * fwi::grid::Grid< T >::getFields ( ) const`

grid fields list getter

**Returns**

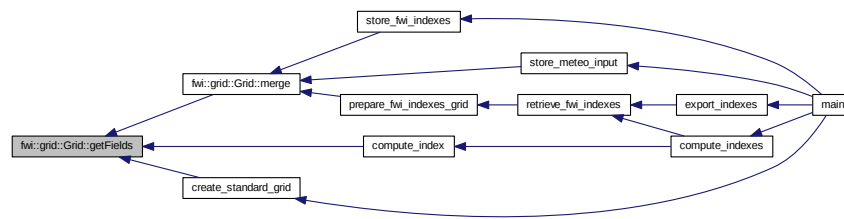
grid fields list

**See also**

[GridFields](#)

Definition at line 1250 of file Grid.h.

Here is the caller graph for this function:



#### 8.2.3.11 `template<typename T> int fwi::grid::Grid< T >::getFileNameDateOffset ( ) const`

grid file name date offset getter

##### Returns

the grid file name date offset in days (+/-)

Definition at line 1172 of file Grid.h.

#### 8.2.3.12 `template<typename T> std::string fwi::grid::Grid< T >::getGradsDate ( ) const`

date in GrADS format getter

##### Returns

date current value

Definition at line 1084 of file Grid.h.

#### 8.2.3.13 `template<typename T> int fwi::grid::Grid< T >::getIOFormat ( ) const`

grid I/O format getter

##### Returns

grid I/O format

##### See also

[fwi\\_define.h](#)

Definition at line 1178 of file Grid.h.

#### 8.2.3.14 `template<typename T> int fwi::grid::Grid< T >::getRows ( ) const`

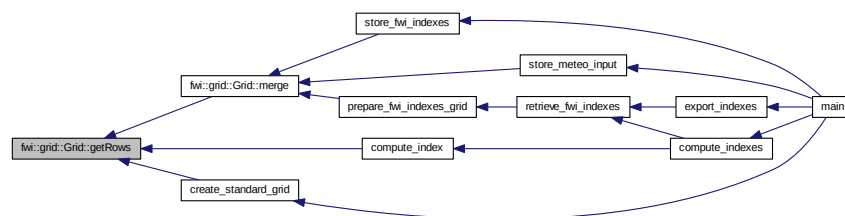
rows number getter

## Returns

grid rows number

Definition at line 1045 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.15 `template<typename T> int fwi::grid::Grid< T >::getSlotSize ( ) const`

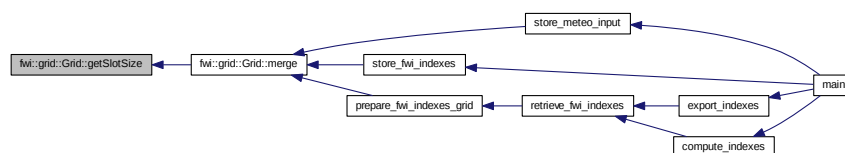
grid slot size getter

## Returns

grid slot size

Definition at line 1238 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.16 `template<typename T> int fwi::grid::Grid< T >::getSRID ( ) const`

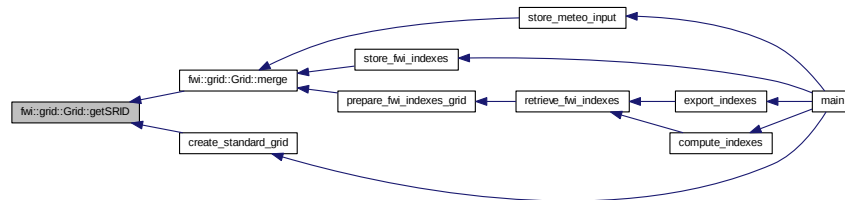
grid srid getter

**Returns**

grid srid

Definition at line 1226 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.17 `template<typename T> std::string fwi::grid::Grid< T >::getStartTime ( ) const`

grid start time getter

**Returns**

the grid start time in GrADS format

Definition at line 1160 of file Grid.h.

### 8.2.3.18 `template<typename T> std::string fwi::grid::Grid< T >::getTable ( ) const`

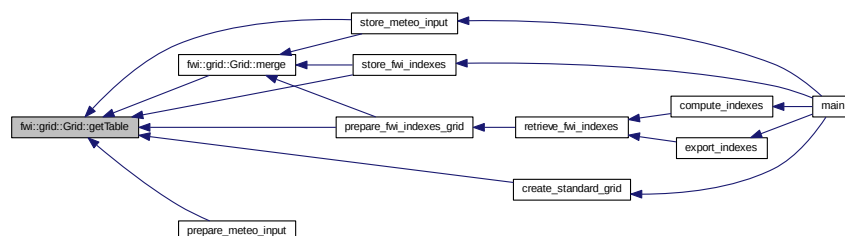
grid database table name getter

**Returns**

table name

Definition at line 1057 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.19 `template<typename T> int fwi::grid::Grid< T >::getTimeBand ( ) const`

grid time band

**Returns**

the grid time band

Definition at line 1148 of file Grid.h.

**8.2.3.20** `template<typename T> int fwi::grid::Grid< T >::getTimeBandsNumber ( ) const`

grid time bands number

**Returns**

the grid time bands number

Definition at line 1154 of file Grid.h.

**8.2.3.21** `template<typename T> std::string fwi::grid::Grid< T >::getTimeIncrement ( ) const`

grid time increment getter

**Returns**

the grid time increment in GrADS format

Definition at line 1166 of file Grid.h.

**8.2.3.22** `template<typename T> std::string fwi::grid::Grid< T >::getTitle ( ) const`

grid title getter

**Returns**

the grid title as in grib files

Definition at line 1136 of file Grid.h.

**8.2.3.23** `template<typename T> int fwi::grid::Grid< T >::getTotalElementsCount ( )`

gets the total element count as rows x cols x varNum

**Returns**

element total number

Definition at line 1262 of file Grid.h.

**8.2.3.24** `template<typename T> int fwi::grid::Grid< T >::getType ( ) const`

grid type getter

**Returns**

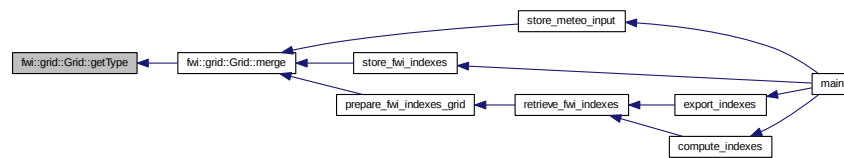
grid type

See also

[fwi\\_define.h](#)

Definition at line 1142 of file Grid.h.

Here is the caller graph for this function:



#### 8.2.3.25 `template<typename T> float fwi::grid::Grid< T >::getUndefValue ( ) const`

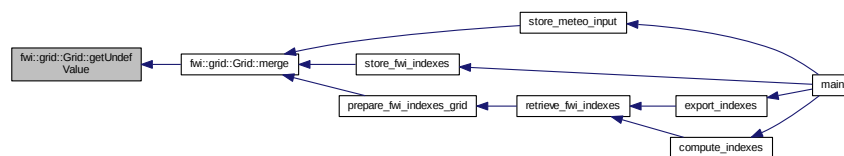
grid undefindined value getter

Returns

grid undefined value

Definition at line 1232 of file Grid.h.

Here is the caller graph for this function:



#### 8.2.3.26 `template<typename T> int fwi::grid::Grid< T >::getVarNum ( ) const`

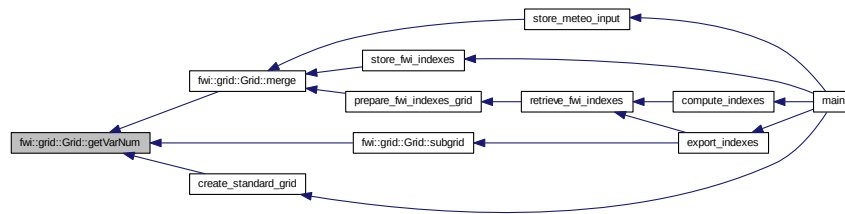
variables number getter

**Returns**

variables number

Definition at line 1220 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.27 `template<typename T> COORDINATE_DIRECTION fwi::grid::Grid< T >::getXDir ( ) const`

xDir getter

**Returns**

current value for xDir

Definition at line 1208 of file Grid.h.

### 8.2.3.28 `template<typename T> float fwi::grid::Grid< T >::getXStart ( ) const`

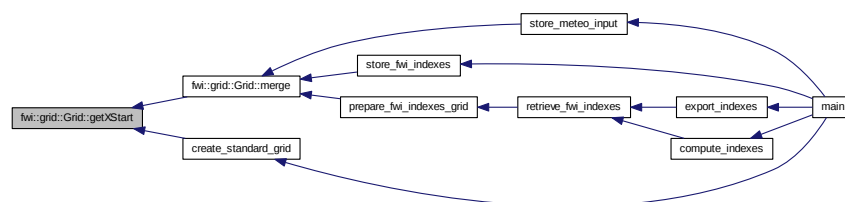
grid start x coordinate getter

**Returns**

grid start x coordinate

Definition at line 1184 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.29 `template<typename T> float fwi::grid::Grid< T >::getXStep ( ) const`

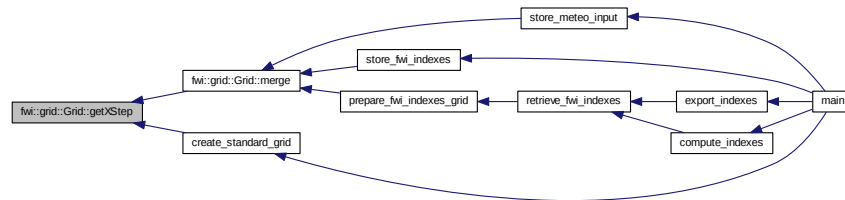
grid step in x direction getter

**Returns**

grid step in x direction

Definition at line 1190 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.30 `template<typename T> COORDINATE_DIRECTION fwi::grid::Grid< T >::getYDir ( ) const`

yDir getter

**Returns**

current value for yDir

Definition at line 1214 of file Grid.h.

### 8.2.3.31 `template<typename T> float fwi::grid::Grid< T >::getYStart ( ) const`

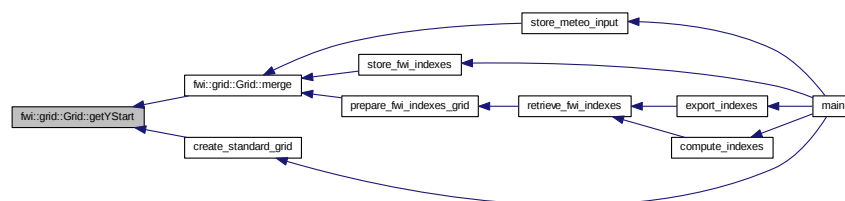
grid start y coordinate getter

**Returns**

grid start y coordinate

Definition at line 1196 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.32 `template<typename T> float fwi::grid::Grid< T >::getYStep ( ) const`

grid step in y direction getter

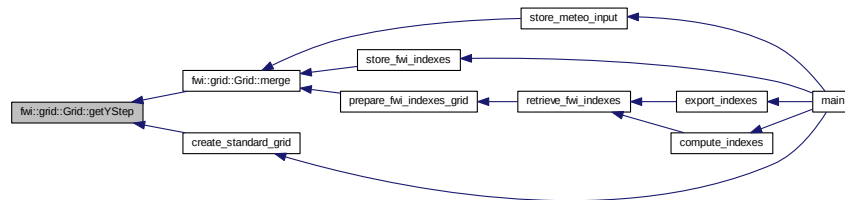


**Returns**

grid step in y direction

Definition at line 1202 of file Grid.h.

Here is the caller graph for this function:



### 8.2.3.33 template<typename T> bool fwi::grid::Grid< T >::insert ( PGconn \* conn )

insert grid in database

**Parameters**

<i>conn</i>	postgresql connection
-------------	-----------------------

**Returns**

true on success else false

**See also**

postgresql documentation at <http://www.postgresql.org/>

Definition at line 2213 of file Grid.h.

### 8.2.3.34 template<typename T> bool fwi::grid::Grid< T >::merge ( Grid< T > & other )

merges *other* with **this**

**Parameters**

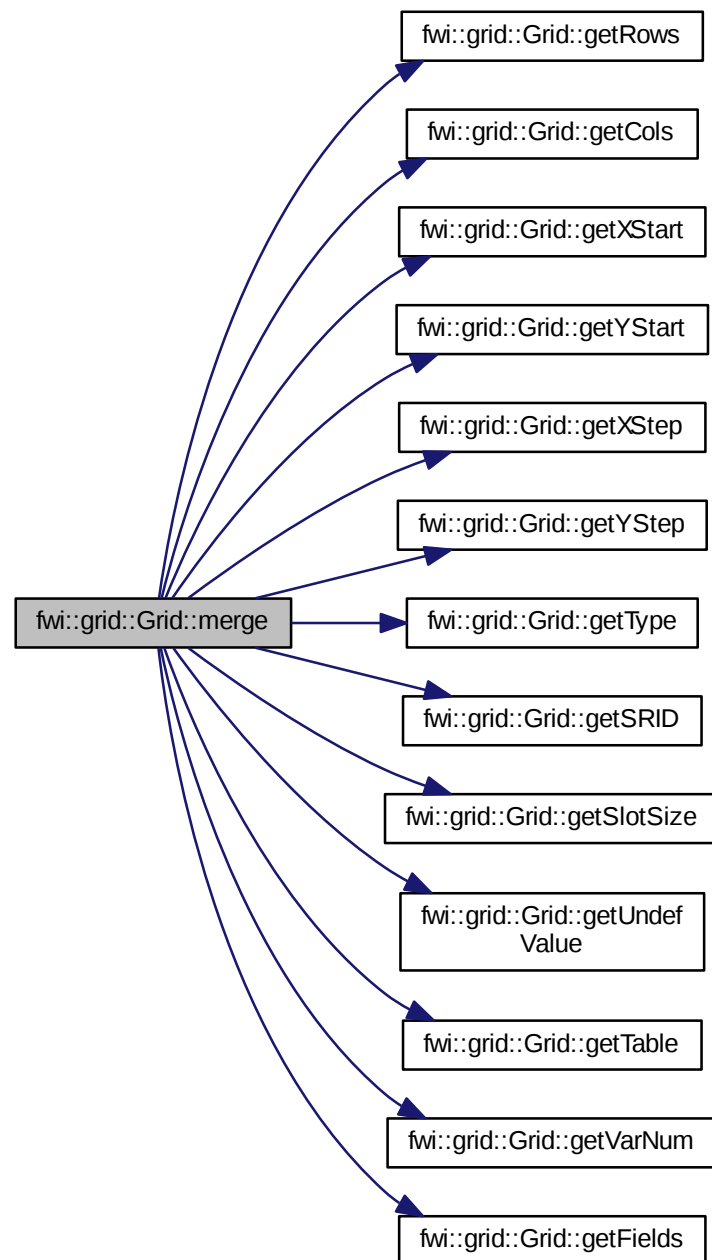
<i>other</i>	second grid
	<pre> merge can be done only if rows    == other.getRows()    &amp;&amp; cols    == other.getCols()    and xStart  == other.getXStart()  &amp;&amp; yStart  == other.getYStart()  and xStep   == other.getXStep()   &amp;&amp; yStep   == other.getYStep()   and type    == other.getType()    &amp;&amp; srid    == other.getSRID()    and slotSize == other.getSlotSize() &amp;&amp; undefValue == other.getUndefValue() and table   == other.getTable() </pre>

**Returns**

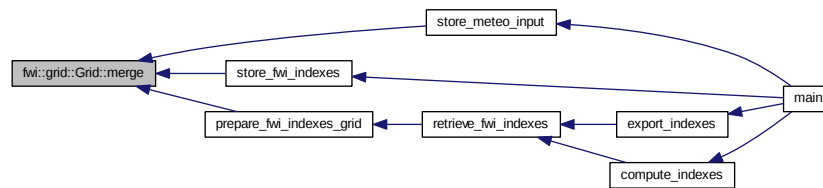
true on success else false

Definition at line 1652 of file Grid.h.

Here is the call graph for this function:



Here is the caller graph for this function:



### 8.2.3.35 `template<typename T> T & fwi::grid::Grid< T >::operator() ( int i, int j, int k )`

grid element access helper

#### Parameters

<i>i</i>	row number
<i>j</i>	column number
<i>k</i>	plane number

#### Returns

grid element at row *i* column *j*

Definition at line 1447 of file Grid.h.

### 8.2.3.36 `template<typename T> Grid< T > & fwi::grid::Grid< T >::operator= ( const Grid< T > & grid )`

grid assignement operator

#### Parameters

<i>grid</i>	grid to be assigned
-------------	---------------------

#### Returns

this grid after assignement

Definition at line 1455 of file Grid.h.

### 8.2.3.37 `template<typename T> bool fwi::grid::Grid< T >::read ( )`

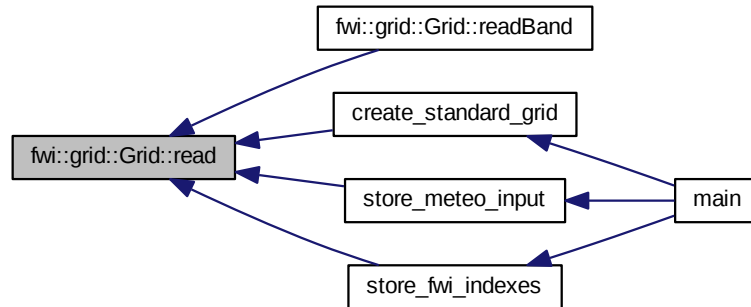
reads grid binary file

**Returns**

true on success else false

Definition at line 1776 of file Grid.h.

Here is the caller graph for this function:



**8.2.3.38** `template<typename T> bool fwi::grid::Grid< T >::readBand ( ifstream & in )` [protected]

reads data from a grid time band (stream must be opened in binary mode) not applicable to text streams

**Parameters**

<i>in</i>	input stream
-----------	--------------

**Returns**

true on success else false

Definition at line 1919 of file Grid.h.

Here is the call graph for this function:



**8.2.3.39** `template<typename T> bool fwi::grid::Grid< T >::readBin ( ifstream & in )` [protected]

reads grid data from binary file

## Parameters

<i>in</i>	input stream
-----------	--------------

## Returns

true on success else false

Definition at line 1864 of file Grid.h.

**8.2.3.40** `template<typename T> bool fwi::grid::Grid< T >::readCtrl ( ifstream & in )`

reads grid control file

## Parameters

<i>in</i>	input stream
-----------	--------------

## Returns

true on success else false

Definition at line 1770 of file Grid.h.

**8.2.3.41** `template<typename T> bool fwi::grid::Grid< T >::readTxt ( ifstream & in )` [protected]

reads grid data from text file

## Parameters

<i>in</i>	input stream
-----------	--------------

## Returns

true on success else false

Definition at line 1819 of file Grid.h.

**8.2.3.42** `template<typename T> bool fwi::grid::Grid< T >::retrieve ( PGconn * conn )`

retrieves grid from database

## Parameters

<i>conn</i>	postgresql connection
-------------	-----------------------

## Returns

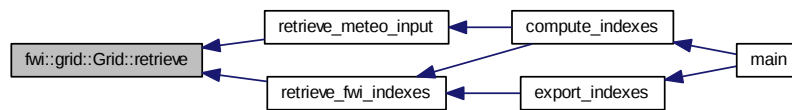
true on success else false

## See also

postgresql documentation at <http://www.postgresql.org/>

Definition at line 2352 of file Grid.h.

Here is the caller graph for this function:



#### 8.2.3.43 `template<typename T> void fwi::grid::Grid< T >::setCols ( int cols )`

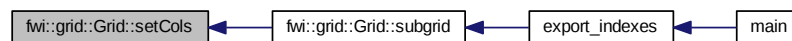
grid columns number setter

##### Parameters

<i>cols</i>	new columns number value
-------------	--------------------------

Definition at line 1274 of file Grid.h.

Here is the caller graph for this function:



#### 8.2.3.44 `template<typename T> void fwi::grid::Grid< T >::setCtlPath ( std::string filepath )`

grid ctl file path setter

##### Parameters

<i>filepath</i>	new ctl file path value
-----------------	-------------------------

Definition at line 1304 of file Grid.h.

#### 8.2.3.45 `template<typename T> void fwi::grid::Grid< T >::setDate ( std::string date )`

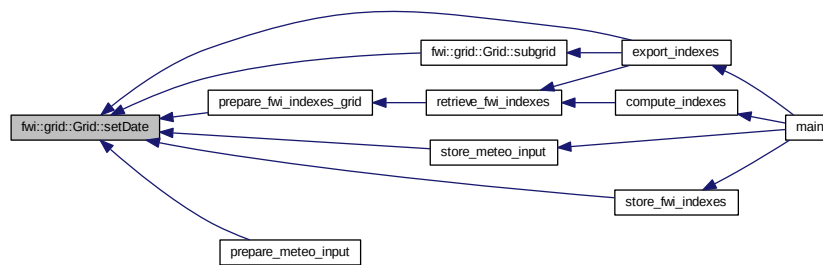
date setter

##### Parameters

<i>date</i>	date value expressed as YYYYMMDD
-------------	----------------------------------

Definition at line 1286 of file Grid.h.

Here is the caller graph for this function:



#### 8.2.3.46 `template<typename T> void fwi::grid::Grid< T >::setDatPath ( std::string filepath )`

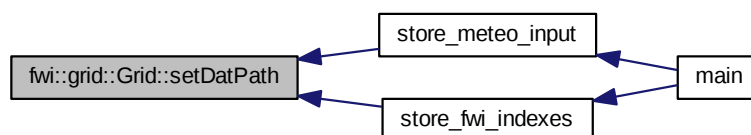
grid dat file path setter

##### Parameters

<i>filepath</i>	new dat file path value
-----------------	-------------------------

Definition at line 1310 of file Grid.h.

Here is the caller graph for this function:



#### 8.2.3.47 `template<typename T> void fwi::grid::Grid< T >::setExportCtlPath ( std::string filepath )`

grid export ctl file path setter

##### Parameters

<i>filepath</i>	new ctl export file path value
-----------------	--------------------------------

Definition at line 1316 of file Grid.h.

#### 8.2.3.48 `template<typename T> void fwi::grid::Grid< T >::setExportDatPath ( std::string filepath )`

grid export dat file path setter

## Parameters

<i>filepath</i>	new dat export file path value
-----------------	--------------------------------

Definition at line 1322 of file Grid.h.

**8.2.3.49** `template<typename T> void fwi::grid::Grid< T >::setFields ( GridFields * fields )`

grid fields list setter

## Parameters

<i>fields</i>	new grid fields list
---------------	----------------------

Definition at line 1437 of file Grid.h.

**8.2.3.50** `template<typename T> void fwi::grid::Grid< T >::setFileNameDateOffset ( int offset )`

grid file name date offset setter

## Parameters

<i>offset</i>	file name date offset value
---------------	-----------------------------

Definition at line 1364 of file Grid.h.

**8.2.3.51** `template<typename T> void fwi::grid::Grid< T >::setIOFormat ( int format )`

grid I/O format setter

## Parameters

<i>format</i>	new I/O format value
---------------	----------------------

Definition at line 1370 of file Grid.h.

**8.2.3.52** `template<typename T> void fwi::grid::Grid< T >::setRows ( int rows )`

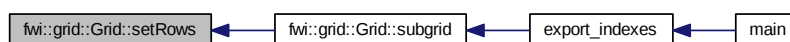
grid rows number setter

## Parameters

<i>rows</i>	new rows number value
-------------	-----------------------

Definition at line 1268 of file Grid.h.

Here is the caller graph for this function:





8.2.3.53 `template<typename T> void fwi::grid::Grid< T >::setSlotSize ( int slotSize )`

grid slot size setter

Parameters

<i>slotSize</i>	new grid slot size value
-----------------	--------------------------

Definition at line 1431 of file Grid.h.

8.2.3.54 `template<typename T> void fwi::grid::Grid< T >::setSRID ( int srid )`

grid srid setter

Parameters

<i>srid</i>	new srid value
-------------	----------------

Definition at line 1419 of file Grid.h.

8.2.3.55 `template<typename T> void fwi::grid::Grid< T >::setStartTime ( std::string t )`

grid start time setter

Parameters

<i>t</i>	grid new start time value in GrADS format
----------	---

See also

<http://www.iges.org/grads/>

Definition at line 1352 of file Grid.h.

8.2.3.56 `template<typename T> void fwi::grid::Grid< T >::setTable ( std::string table )`

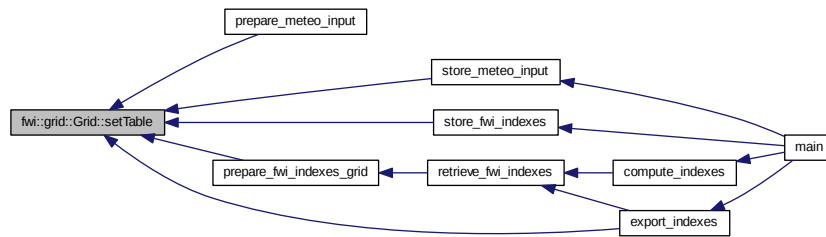
grid table name setter

Parameters

<i>table</i>	new table name value
--------------	----------------------

Definition at line 1280 of file Grid.h.

Here is the caller graph for this function:



**8.2.3.57** `template<typename T> void fwi::grid::Grid< T >::setTimeBand ( int band )`

grid time band setter

Parameters

<i>band</i>	new time band value
-------------	---------------------

Definition at line 1340 of file Grid.h.

**8.2.3.58** `template<typename T> void fwi::grid::Grid< T >::setTimeBandsNumber ( int bandsNumber )`

grid time bands number setter

Parameters

<i>bandsNumber</i>	new time bands number value
--------------------	-----------------------------

Definition at line 1346 of file Grid.h.

**8.2.3.59** `template<typename T> void fwi::grid::Grid< T >::setTimeIncrement ( std::string increment )`

grid time increment setter

Parameters

<i>increment</i>	new time increment value
------------------	--------------------------

Definition at line 1358 of file Grid.h.

**8.2.3.60** `template<typename T> void fwi::grid::Grid< T >::setTitle ( std::string title )`

grid title setter

Parameters

<i>title</i>	new title value
--------------	-----------------

Definition at line 1328 of file Grid.h.

8.2.3.61 `template<typename T> void fwi::grid::Grid< T >::setType ( int type )`

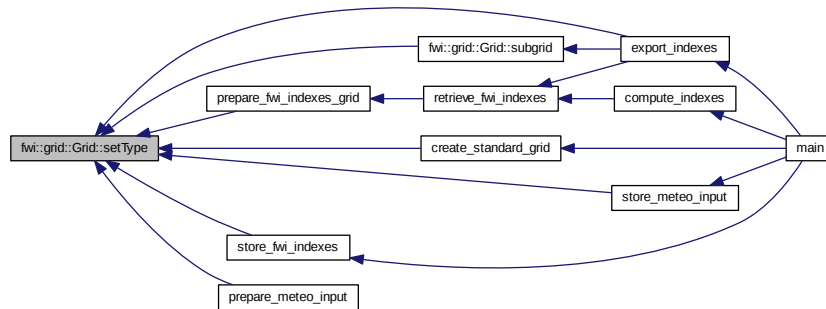
grid type setter

Parameters

<i>type</i>	new type value
-------------	----------------

Definition at line 1334 of file Grid.h.

Here is the caller graph for this function:

8.2.3.62 `template<typename T> void fwi::grid::Grid< T >::setUndefValue ( float undefValue )`

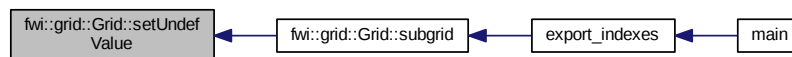
grid undefined value setter

Parameters

<i>undefValue</i>	new grid undefined value
-------------------	--------------------------

Definition at line 1425 of file Grid.h.

Here is the caller graph for this function:

8.2.3.63 `template<typename T> void fwi::grid::Grid< T >::setVarNum ( int varnum )`

grid variables number setter

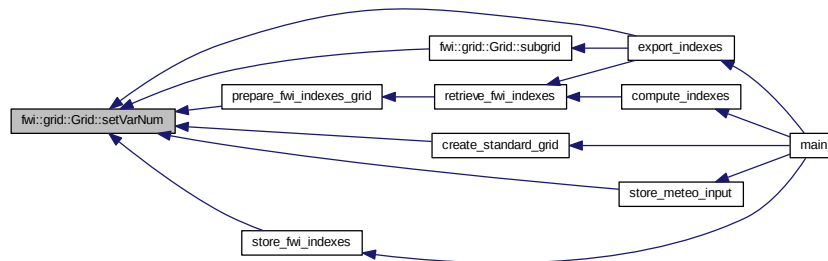
Implies grid resize. Elements are preserved only if the new value for `<i>varNum</i>` is greater than or equal to the old one.

## Parameters

<i>varnum</i>	new variables number value
---------------	----------------------------

Definition at line 1412 of file Grid.h.

Here is the caller graph for this function:



#### 8.2.3.64 `template<typename T> void fwi::grid::Grid< T >::setXDir ( COORDINATE_DIRECTION xDir )`

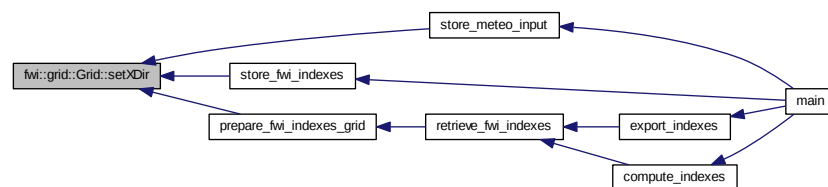
xDir setter

## Parameters

<i>xDir</i>	new xDir value
-------------	----------------

Definition at line 1400 of file Grid.h.

Here is the caller graph for this function:



#### 8.2.3.65 `template<typename T> void fwi::grid::Grid< T >::setXStart ( float xstart )`

grid start x coordinate setter

## Parameters

<i>xstart</i>	new xtsrat value
---------------	------------------

Definition at line 1376 of file Grid.h.

**8.2.3.66** `template<typename T> void fwi::grid::Grid< T >::setXStep ( float xstep )`

grid step in x direction setter

#### Parameters

<i>xstep</i>	new xstep value
--------------	-----------------

Definition at line 1382 of file Grid.h.

**8.2.3.67** `template<typename T> void fwi::grid::Grid< T >::setYDir ( COORDINATE_DIRECTION yDir )`

yDir setter

#### Parameters

<i>yDir</i>	new yDir value
-------------	----------------

Definition at line 1406 of file Grid.h.

**8.2.3.68** `template<typename T> void fwi::grid::Grid< T >::setYStart ( float ystart )`

grid start y coordinate setter

#### Parameters

<i>ystart</i>	new ystart value
---------------	------------------

Definition at line 1388 of file Grid.h.

**8.2.3.69** `template<typename T> void fwi::grid::Grid< T >::setYStep ( float ystep )`

grid step in y direction setter

#### Parameters

<i>ystep</i>	new ystep value
--------------	-----------------

Definition at line 1394 of file Grid.h.

**8.2.3.70** `template<typename T> void fwi::grid::Grid< T >::skipBand ( ifstream & in )` [protected]

skip the next timeband from reading

#### Parameters

<i>in</i>	input stream
-----------	--------------

Definition at line 1970 of file Grid.h.

**8.2.3.71** `template<typename T> bool fwi::grid::Grid< T >::store ( PGconn * conn )`

stores grid in database

## Parameters

<i>conn</i>	postgresql connection
-------------	-----------------------

## Returns

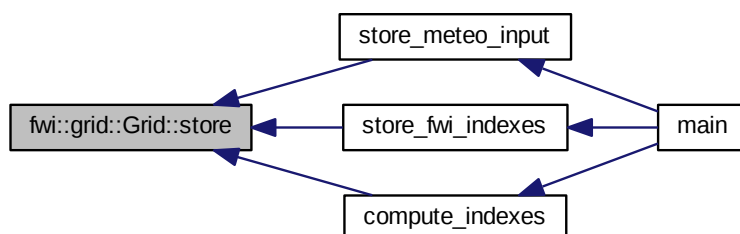
true on success else false

## See also

postgresql documentation at <http://www.postgresql.org/>

Definition at line 2193 of file Grid.h.

Here is the caller graph for this function:



8.2.3.72 `template<typename T> bool fwi::grid::Grid< T >::stored ( PGconn * conn )`

verify if **this** is already stored in database

The existence check is based on the element number: if there aren't elements for `<b>this</b>` grid he grid is not present

## Parameters

<i>conn</i>	postgresql connection
-------------	-----------------------

## Returns

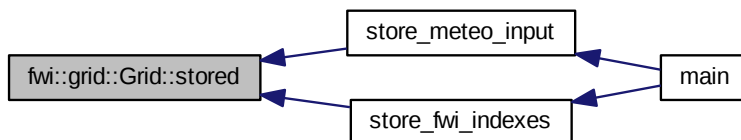
true if grid is present else false

See also

postgresql documentation at <http://www.postgresql.org/>

Definition at line 2160 of file Grid.h.

Here is the caller graph for this function:



**8.2.3.73** `template<typename T> bool fwi::grid::Grid< T >::subgrid ( std::vector< std::string > fieldnames, Grid< T > & sg )`

Extracts a subgrid from *this* having fields contained in *fieldnames*

#### Parameters

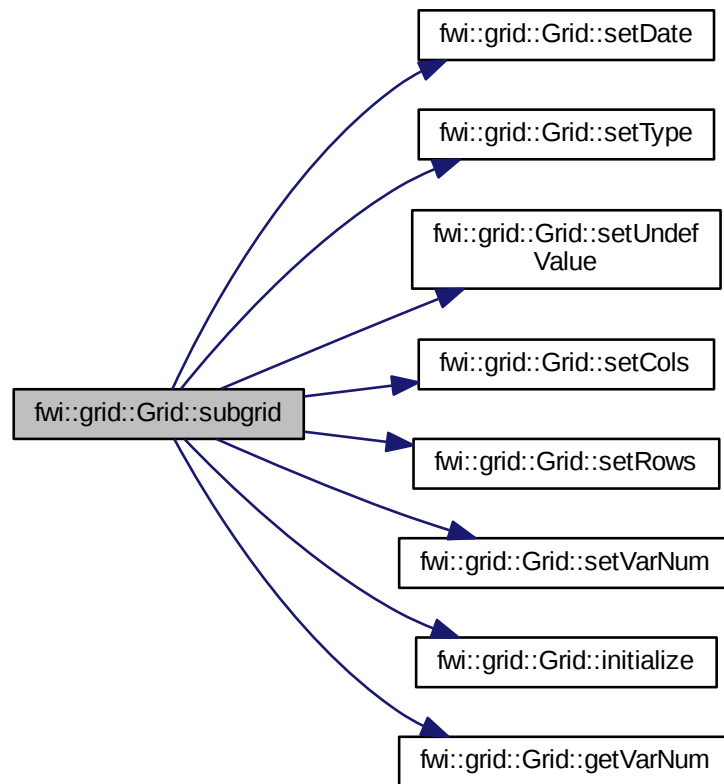
<i>fieldnames</i>	array containing the field names to extract from <i>this</i> grid.
<i>sg</i>	the computed subgrid

#### Returns

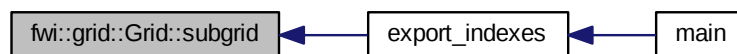
true on success else false

Definition at line 1707 of file Grid.h.

Here is the call graph for this function:



Here is the caller graph for this function:



**8.2.3.74** `template<typename T> bool fwi::grid::Grid< T >::update ( PGconn * conn )`

updates grid in database

#### Parameters

<i>conn</i>	postgresql connection
-------------	-----------------------



**Returns**

true on success else false

**See also**

postgresql documentation at <http://www.postgresql.org/>

Definition at line 2297 of file Grid.h.

**8.2.3.75    template<typename T > bool fwi::grid::Grid< T >::write ( ofstream & out )**

writes grid binary file

**Parameters**

<i>out</i>	output stream
------------	---------------

**Returns**

true on success else false

Definition at line 2066 of file Grid.h.

Here is the call graph for this function:



Here is the caller graph for this function:

**8.2.3.76    template<typename T > bool fwi::grid::Grid< T >::writeCtrl ( ofstream & out )**

write grid ctl file

## Parameters

<i>out</i>	output stream
------------	---------------

## Returns

true on success else false

Definition at line 1980 of file Grid.h.

Here is the caller graph for this function:



**8.2.3.77** `template<typename T> bool fwi::grid::Grid< T >::writeTxt ( ofstream & out, bool esri = false )`

writes grid text file

## Parameters

<i>out</i>	output stream
<i>esri</i>	flag for ESRI grid format

## Returns

true on success else false

Definition at line 2103 of file Grid.h.

The documentation for this class was generated from the following file:

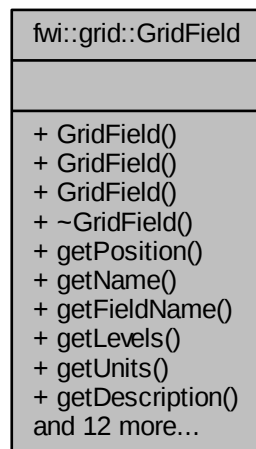
- [include/Grid.h](#)

## 8.3 fwi::grid::GridField Class Reference

grid field descriptor class

```
#include <GridField.h>
```

Collaboration diagram for fwi::grid::GridField:



## Public Member Functions

- [GridField](#) ()  
*Standard constructor.*
- [GridField](#) (int position, string name, string field\_name, levels\_t levels, int units, string description, GRID\_VALUE\_TYPE type=FLOAT)  
*Parameterized constructor.*
- [GridField](#) (const [GridField](#) &field)  
*Copy constructor.*
- virtual [~GridField](#) ()  
*Destructor.*
- int [getPosition](#) () const  
*position getter*
- string [getName](#) () const  
*name getter*
- string [getFieldName](#) () const  
*field name getter*
- levels\_t [getLevels](#) () const  
*levels getter*
- int [getUnits](#) () const  
*units getter*
- string [getDescription](#) () const  
*description getter*
- GRID\_VALUE\_TYPE [getType](#) () const  
*type getter*
- void [setPosition](#) (int position)  
*position setter*
- void [setName](#) (string name)  
*name setter*

- void [setLevels](#) (levels\_t levels)  
*levels setter*
- void [setUnits](#) (int units)  
*units setter*
- void [setDescription](#) (string description)  
*description setter*
- void [setType](#) (GRID\_VALUE\_TYPE type)  
*type setter*
- [GridField](#) & [operator=](#) ([GridField](#) &field)  
*assignment operator*
- [GridField](#) & [operator=](#) ([GridField](#) \*field)  
*assignment operator*
- bool [operator==](#) ([GridField](#) &field)  
*equality operator*
- bool [operator==](#) ([GridField](#) \*field)  
*equality operator*

## Friends

- ostream & [operator<<](#) (ostream &stream, [GridField](#) gfd)  
*output stream operator*
- ostream & [operator<<](#) (ostream &stream, [GridField](#) \*gfd)  
*output stream operator*
- istream & [operator>>](#) (istream &stream, GRID\_VALUE\_TYPE &t)  
*input stream operator*
- istream & [operator>>](#) (istream &stream, [GridField](#) &gfd)  
*input stream operator*

## 8.3.1 Detailed Description

grid field descriptor class

Definition at line 48 of file GridField.h.

## 8.3.2 Constructor & Destructor Documentation

8.3.2.1 `fwi::grid::GridField::GridField ( int position, string name, string field_name, levels_t levels, int units, string description, GRID_VALUE_TYPE type = GRID_VALUE_TYPE_FLOAT )`

Parameterized constructor.

### Parameters

<i>position</i>	position in field list
<i>name</i>	field name
<i>field_name</i>	database field name
<i>levels</i>	levels vector
<i>units</i>	GrADS units tag
<i>description</i>	field description
<i>type</i>	field type

Definition at line 31 of file GridField.cpp.

### 8.3.3 Member Function Documentation

#### 8.3.3.1 string fwi::grid::GridField::getDescription ( ) const

description getter

##### Returns

description

Definition at line 81 of file GridField.cpp.

#### 8.3.3.2 string fwi::grid::GridField::getFieldName ( ) const

field name getter

##### Returns

field name

Definition at line 66 of file GridField.cpp.

#### 8.3.3.3 levels\_t fwi::grid::GridField::getLevels ( ) const

levels getter

##### Returns

levels

Definition at line 71 of file GridField.cpp.

#### 8.3.3.4 string fwi::grid::GridField::getName ( ) const

name getter

##### Returns

field name

Definition at line 61 of file GridField.cpp.

#### 8.3.3.5 int fwi::grid::GridField::getPosition ( ) const

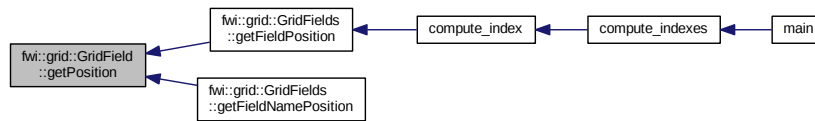
position getter

##### Returns

field position

Definition at line 56 of file GridField.cpp.

Here is the caller graph for this function:



### 8.3.3.6 GRID\_VALUE\_TYPE fwi::grid::GridField::getType ( ) const

type getter

#### Returns

field type

Definition at line 86 of file GridField.cpp.

### 8.3.3.7 int fwi::grid::GridField::getUnits ( ) const

units getter

#### Returns

units

Definition at line 76 of file GridField.cpp.

### 8.3.3.8 GridField & fwi::grid::GridField::operator= ( GridField & field )

assignment operator

#### Parameters

<i>field</i>	assigned value
--------------	----------------

#### Returns

the changed object

Definition at line 130 of file GridField.cpp.

### 8.3.3.9 GridField & fwi::grid::GridField::operator= ( GridField \* field )

assignment operator

#### Parameters

<i>field</i>	object to be assigned
--------------	-----------------------

**Returns**

**this** after assignment

Definition at line 146 of file GridField.cpp.

**8.3.3.10 bool fwi::grid::GridField::operator==( GridField & field )**

equality operator

**Parameters**

<i>field</i>	object to test for equality
--------------	-----------------------------

**Returns**

true on equality else false

Definition at line 164 of file GridField.cpp.

**8.3.3.11 bool fwi::grid::GridField::operator==( GridField \* field )**

equality operator

**Parameters**

<i>field</i>	object to test for equality
--------------	-----------------------------

**Returns**

true on equality else false

Definition at line 170 of file GridField.cpp.

**8.3.3.12 void fwi::grid::GridField::setName ( string name )**

name setter

**Parameters**

<i>name</i>	new field name
-------------	----------------

Definition at line 96 of file GridField.cpp.

**8.3.3.13 void fwi::grid::GridField::setPosition ( int position )**

position setter

**Parameters**

<i>position</i>	new field position
-----------------	--------------------

Definition at line 91 of file GridField.cpp.

Here is the caller graph for this function:



#### 8.3.3.14 void fwi::grid::GridField::setType ( GRID\_VALUE\_TYPE *type* )

type setter

##### Parameters

<i>type</i>	new field type
-------------	----------------

Definition at line 121 of file GridField.cpp.

Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [include/GridField.h](#)
- [src/GridField.cpp](#)

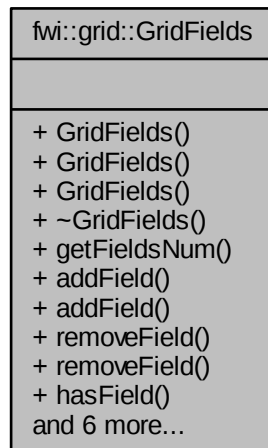
## 8.4 fwi::grid::GridFields Class Reference

Fields list class.

```
#include <GridField.h>
```



Collaboration diagram for fwi::grid::GridFields:



## Public Member Functions

- [GridFields](#) ()  
*Standard constructor.*
- [GridFields](#) (int fieldsNum)  
*Parameterized constructor.*
- [GridFields](#) (int fieldsNum, GRID\_VALUE\_TYPE type)  
*Parameterized constructor.*
- virtual [~GridFields](#) ()  
*Destructor.*
- int [getFieldsNum](#) () const  
*fields number getter*
- void [addField](#) ([GridField](#) \*field)  
*adds a field to fields list*
- void [addField](#) (int position, string name, string field\_name, levels\_t levels, int units, string description, GRID\_VALUE\_TYPE type=FLOAT)  
*adds a field to fields list by its parameters*
- void [removeField](#) ([GridField](#) \*field)  
*removes field from fields list*
- void [removeField](#) (string name)  
*removes field by name*
- bool [hasField](#) ([GridField](#) \*field)  
*checks if field is in fields list*
- bool [hasField](#) (string name)  
*checks if field with name is present in fields list*
- [GridField](#) \* [getFieldByName](#) (string &name)  
*Gets a [GridField](#) given its name.*
- int [getFieldPosition](#) (string &name)

*Gets field position given its name name the searched field name return The [GridField](#) position of field named with name. If field's name is not found (NOT\_FOUND = -1) is returned.*

- [GridField](#) \* [getFieldByFieldName](#) (string &fname)

*Gets a [GridField](#) given its field name.*

- int [getFieldNamePosition](#) (string &fname)

*Gets field position given its field name name the searched field field name return The [GridField](#) position of field named with fname. If field's fname is not found (NOT\_FOUND = -1) is returned.*

### 8.4.1 Detailed Description

Fields list class.

Definition at line 268 of file GridField.h.

### 8.4.2 Constructor & Destructor Documentation

#### 8.4.2.1 fwi::grid::GridFields::GridFields ( int fieldsNum )

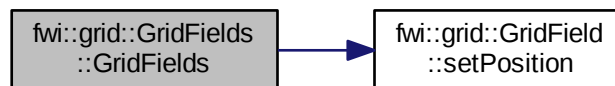
Parameterized constructor.

##### Parameters

<i>fieldsNum</i>	fields number
------------------	---------------

Definition at line 212 of file GridField.cpp.

Here is the call graph for this function:



#### 8.4.2.2 fwi::grid::GridFields::GridFields ( int fieldsNum, GRID\_VALUE\_TYPE type )

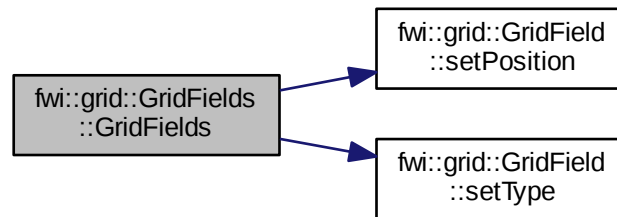
Parameterized constructor.

##### Parameters

<i>fieldsNum</i>	fields number
<i>type</i>	fields type

Definition at line 221 of file GridField.cpp.

Here is the call graph for this function:



### 8.4.3 Member Function Documentation

#### 8.4.3.1 void fwi::grid::GridFields::addField ( GridField \* field )

adds a field to fields list

##### Parameters

<i>field</i>	new field
--------------	-----------

Definition at line 246 of file GridField.cpp.

#### 8.4.3.2 void fwi::grid::GridFields::addField ( int position, string name, string field\_name, levels.t levels, int units, string description, GRID\_VALUE\_TYPE type = FLOAT )

adds a field to fields list by its parameters

##### Parameters

<i>position</i>	field's position
<i>name</i>	field's name
<i>field_name</i>	database field's name
<i>levels</i>	levels vector
<i>units</i>	field units
<i>description</i>	field description
<i>type</i>	field's type

Definition at line 251 of file GridField.cpp.

#### 8.4.3.3 GridField \* fwi::grid::GridFields::getFieldByFieldName ( string & fname )

Gets a [GridField](#) given its field name.

##### Parameters

<i>fname</i>	the searched field name
--------------	-------------------------

## Returns

The [GridField](#) which fieldname is *name* else NULL

Definition at line 348 of file GridField.cpp.

Here is the caller graph for this function:



#### 8.4.3.4 `GridField * fwi::grid::GridFields::getFieldByName ( string & name )`

Gets a [GridField](#) given its name.

## Parameters

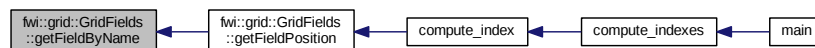
<i>name</i>	the searched field name
-------------	-------------------------

## Returns

The [GridField](#) which name is *name* else NULL

Definition at line 300 of file GridField.cpp.

Here is the caller graph for this function:



#### 8.4.3.5 `int fwi::grid::GridFields::getFieldsNum ( ) const`

fields number getter

## Returns

fields number

Definition at line 241 of file GridField.cpp.

#### 8.4.3.6 `bool fwi::grid::GridFields::hasField ( GridField * field )`

checks if field is in fields list

**Returns**

true if field is present else false

Definition at line 281 of file GridField.cpp.

**8.4.3.7 bool fwi::grid::GridFields::hasField ( string *name* )**

checks if field with name is present in fields list

**Parameters**

<i>name</i>	name to check for
-------------	-------------------

**Returns**

true if field is present else false

Definition at line 287 of file GridField.cpp.

**8.4.3.8 void fwi::grid::GridFields::removeField ( GridField \* *field* )**

removes field from fields list

**Parameters**

<i>field</i>	field to be removed
--------------	---------------------

Definition at line 258 of file GridField.cpp.

**8.4.3.9 void fwi::grid::GridFields::removeField ( string *name* )**

removes field by name

**Parameters**

<i>name</i>	name of field to be removed
-------------	-----------------------------

Definition at line 269 of file GridField.cpp.

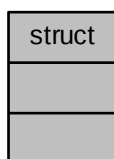
The documentation for this class was generated from the following files:

- include/[GridField.h](#)
- src/[GridField.cpp](#)

## 8.5 struct Struct Reference

defines floating-point values fixed-point obj.getType()generator policy

Collaboration diagram for struct:



### 8.5.1 Detailed Description

defines floating-point values fixed-point obj.getType()generator policy

#### See also

[http://www.boost.org/doc/libs/1\\_41\\_0/libs/spirit/doc/html/spirit/karma/reference/number\\_number.html](http://www.boost.org/doc/libs/1_41_0/libs/spirit/doc/html/spirit/karma/reference/number_number.html)

The documentation for this struct was generated from the following file:

- include/[ctigen.hpp](#)

## Chapter 9

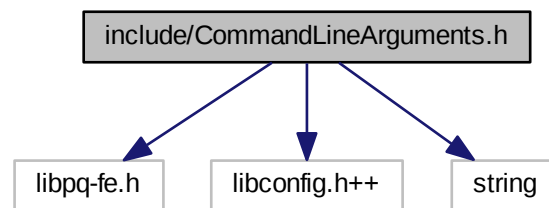
# File Documentation

### 9.1 include/CommandLineArguments.h File Reference

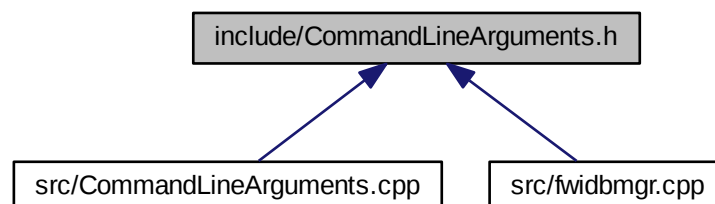
Command line arguments class.

```
#include <libpq-fe.h>
#include <libconfig.h++>
#include <string>
```

Include dependency graph for CommandLineArguments.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [fwi::CommandLineArguments](#)

*Command line arguments class.*

## Namespaces

- namespace [fwi](#)

*main fwidbmgr namespace*

### 9.1.1 Detailed Description

Command line arguments class.

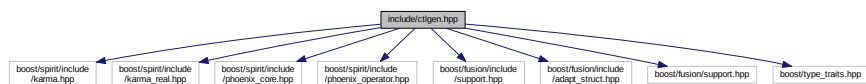
Definition in file [CommandLineArguments.h](#).

## 9.2 include/ctlgen.hpp File Reference

Grads control file generator using spirit.karma from boost libraries.

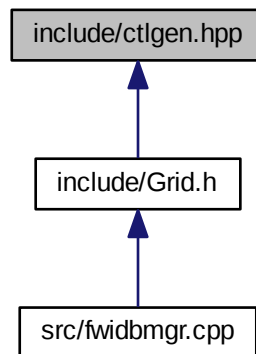
```
#include <boost/spirit/include/karma.hpp>
#include <boost/spirit/include/karma_real.hpp>
#include <boost/spirit/include/phoenix_core.hpp>
#include <boost/spirit/include/phoenix_operator.hpp>
#include <boost/fusion/include/support.hpp>
#include <boost/fusion/include/adapt_struct.hpp>
#include <boost/fusion/support.hpp>
#include <boost/type_traits.hpp>
```

Include dependency graph for ctlgen.hpp:





This graph shows which files directly or indirectly include this file:



## Namespaces

- namespace `fwi`  
*main fwidbmgr namespace*

## Typedefs

- typedef `real_generator< float, fixed_policy< float > > fwi::generators::fixed_type`  
*floating-point fixed-point generator type*

## Variables

- fixed\_type const `fwi::generators::fixedgen` = `fixed_type()`  
*fixed-point generator instance*

### 9.2.1 Detailed Description

Grads control file generator using spirit.karma from boost libraries. CTL file generator This generator produces the .ctl file content about the coupled .dat file like for example:

```

DSET /home/meteo/programmi/interpolazione_statistica/oi_fwi/temp/20120111t2m-
_g.dat
TITLE 2m temperature
UNDEF -9999.000
XDEF 177 LINEAR 1436301.37500000 1500.000000000000
YDEF 174 LINEAR 4916704.50000000 1500.000000000000
ZDEF 1 LINEAR 1.000000 1.000000
TDEF 24 LINEAR 13:00Z11jan2012 1HR
VARS 3
  
```

```

xb 0 99 T background field
xa 0 99 T analysis field
xidi 0 99 integral data influence
ENDVARS

```

#### See also

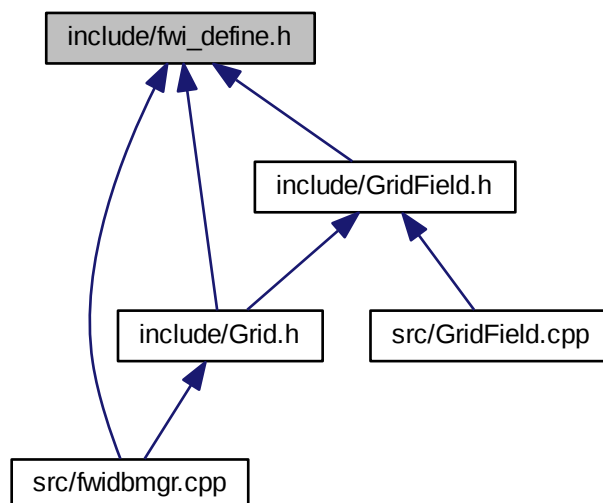
<http://www.boost.org/>

Definition in file [ctlgen.hpp](#).

## 9.3 include/fwi\_define.h File Reference

defines for program

This graph shows which files directly or indirectly include this file:



#### Macros

- `#define GRD_DEFAULT_UNDEF_VALUE -9999.0`  
*default grid undefined value*
- `#define GRD_COLS 177`  
*default grid columns number*
- `#define GRD_ROWS 174`  
*default grid rows number*
- `#define GRD_X_START 1436301.375`  
*default grid start point x coordinate*
- `#define GRD_Y_START 4916704.500`  
*default grid start point y coordinate*

- #define `GRD_X_STEP` 1500.0  
*default grid step in x direction expressed in meters*
- #define `GRD_Y_STEP` 1500.0  
*default grid step in y direction expressed in meters*
- #define `GRD_DEFAULT_VARNUM` 1  
*default grid variables number*
- #define `TOPOGRAPHY_FIELDSNUM` 6  
*Topography file fields number.*
- #define `TEMPERATURE_FIELDSNUM` 3  
*Temperature dat file fields number.*
- #define `HUMIDITY_FIELDSNUM` 6  
*Humidity dat file fields number.*
- #define `WINDSPEED_FIELDSNUM` 13  
*Windspeed dat file fields number.*
- #define `RAIN_FIELDSNUM` 3  
*Rain dat file fields number.*
- #define `GEOGRID` 0  
*Georeferenced grid.*
- #define `METEO_INPUT` 1  
*Grid containing meteo data.*
- #define `FWI_INDEXES` 2  
*Grid containing FWI indexes data.*
- #define `NUMERIC` 3  
*Grid containing generic data.*
- #define `GRD_FORMAT_TEXT` 0  
*Grid data are stored as ascii text.*
- #define `GRD_FORMAT_BINARY` 1  
*Grid data are stored in binary format.*
- #define `METEO_PARAM_TEMPERATURE` "temperature"  
*Meteo parameter: temperature.*
- #define `METEO_PARAM_HUMIDITY` "humidity"  
*Meteo parameter: humidity.*
- #define `METEO_PARAM_WINDSPEED` "windspeed"  
*Meteo parameter: wind speed.*
- #define `METEO_PARAM_RAIN` "rain"  
*Meteo parameter: rain.*
- #define `ACTION_CREATE` "create"  
*Program switch to create empty database.*
- #define `ACTION_CREATE_STD_GRID` "createstdgrid"  
*Program switch to create the standard grid (177x174)*
- #define `ACTION_IN` "in"  
*Program switch to store the needed input data in database.*
- #define `ACTION_OUT` "out"  
*Program switch to store FWI indexes computation results in database.*
- #define `ACTION_OUT_IMG` "outimg"  
*Program switch to store summary images in database.*
- #define `ACTION_EXPORT_INDEXES` "exportidx"  
*Program switch to export FWI indexes as GrADS files.*
- #define `ACTION_COMPUTE_INDEXES` "computeidx"  
*Program switch to compute indexes.*
- #define `ACTION_COMPUTE_INDEXES_24` "computeidx24"

- Program switch to compute indexes over 24 time slots.*

  - `#define ACTION_TEST "test"`

*Used only for testing.*
- `#define GIS_DEFAULT_SRID 3003`

*Default used SRID (Gauss-Boaga - Monte Mario 1 - Roma 40)*
- `#define GRD_DEFAULT_TABLE "grid"`

*Default grid table name.*
- `#define GRD_METEO_INPUT_TABLE "meteo_input"`

*Default meteo input tables name.*
- `#define GRD_FWI_INDEXES_TABLE "fwi_indexes"`

*Default FWI indexes tables name.*
- `#define TAG_DATE "<<date>>"`

*Date tag used in fwidbmgr.conf configuration file.*
- `#define NOT_FOUND -1`

*Not found value after serch.*
- `#define SUCCESS 1`

*successful operation return value*
- `#define FAILURE 0`

*unsuccessfull operation return value*

### 9.3.1 Detailed Description

defines for program

Definition in file [fwi\\_define.h](#).

### 9.3.2 Macro Definition Documentation

#### 9.3.2.1 `#define ACTION_COMPUTE_INDEXES "computeidx"`

Program switch to compute indexes.

This is an experimental feature At the moment this action computes only these three new indexes

- angstroem
- fmi
- sharples

Definition at line 197 of file [fwi\\_define.h](#).

#### 9.3.2.2 `#define ACTION_COMPUTE_INDEXES_24 "computeidx24"`

Program switch to compute indexes over 24 time slots.

This is an experimental feature At the moment this action computes only these three new indexes

Definition at line 207 of file [fwi\\_define.h](#).

#### 9.3.2.3 `#define FAILURE 0`

unsuccessfull operation return value

FAILURE

Definition at line 265 of file [fwi\\_define.h](#).

## 9.3.2.4 #define GRD\_X\_START 1436301.375

default grid start point x coordinate

Coordinates are expressed using Monte Mario 1 SRS

See also

postgis documentation at <http://postgis.refractions.net/>  
<http://www.epsg.org/>

Definition at line 34 of file fwi\_define.h.

## 9.3.2.5 #define GRD\_Y\_START 4916704.500

default grid start point y coordinate

Coordinates are expressed using Monte Mario 1 SRS

See also

postgis documentation at <http://postgis.refractions.net/>  
<http://www.epsg.org/>

Definition at line 44 of file fwi\_define.h.

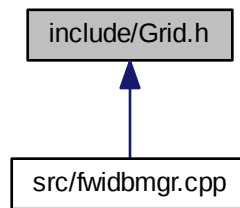
## 9.4 include/Grid.h File Reference

2-dimensions grid class

```
#include "fwi_define.h"
#include "GridField.h"
#include <iostream>
#include <fstream>
#include <vector>
#include <list>
#include <map>
#include "boost/multi_array.hpp"
#include "boost/date_time/posix_time/posix_time.hpp"
#include <boost/date_time/date_facet.hpp>
#include <cassert>
#include <libpq-fe.h>
#include <ctlgen.hpp>
Include dependency graph for Grid.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class `fwi::grid::Grid< T >`  
*3-dimensional grid*

## Namespaces

- namespace `fwi`  
*main fwidbmgr namespace*

## Typedefs

- typedef `Grid< Point * >` `fwi::grid::PointGrid_t`  
*standard grid with 1 Point\* variable*
- typedef `Grid< float >` `fwi::grid::Float1Grid_t`  
*standard grid with 1 float variable*
- typedef `Grid< int >` `fwi::grid::Int1Grid_t`  
*standard grid with 1 int variable*

## Variables

- `log4cxx::LoggerPtr` `logger`  
*Application logger.*

### 9.4.1 Detailed Description

2-dimensions grid class

Definition in file [Grid.h](#).

### 9.4.2 Variable Documentation

#### 9.4.2.1 `log4cxx::LoggerPtr` `logger`

Application logger.

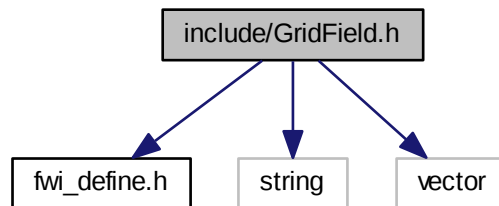
@see log4cxx documentation at <http://logging.apache.org/log4cxx/>

## 9.5 include/GridField.h File Reference

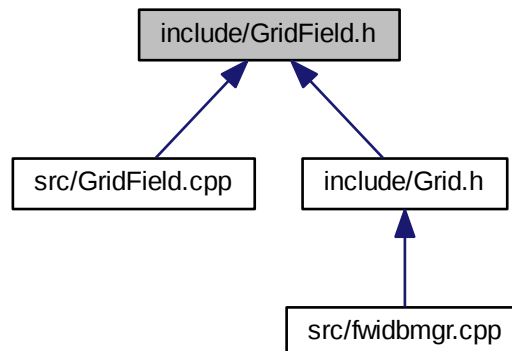
Grid field description class.

```
#include "fwi_define.h"  
#include <string>  
#include <vector>
```

Include dependency graph for GridField.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [fwi::grid::GridField](#)  
*grid field descriptor class*
- class [fwi::grid::GridFields](#)  
*Fields list class.*

### Namespaces

- namespace [fwi](#)  
*main fwidbmgr namespace*

## Typedefs

- typedef vector< int > **fwi::grid::levels\_t**  
*GrADS var levels.*
- typedef vector< GridField \* > **fwi::grid::fields\_t**  
*shortcut for list<GridField\*>*
- typedef vector< GridField \* > ::iterator **fwi::grid::fields\_iterator\_t**  
*shortcut for list<GridField\*>::iterator*

## Enumerations

- enum **GRID\_VALUE\_TYPE** { **fwi::grid::INTEGER** = 0, **fwi::grid::FLOAT** = 1, **fwi::grid::STRING** = 2, **fwi::grid::POINT** = 3 }
- value type to be stored in grid*

### 9.5.1 Detailed Description

Grid field description class.

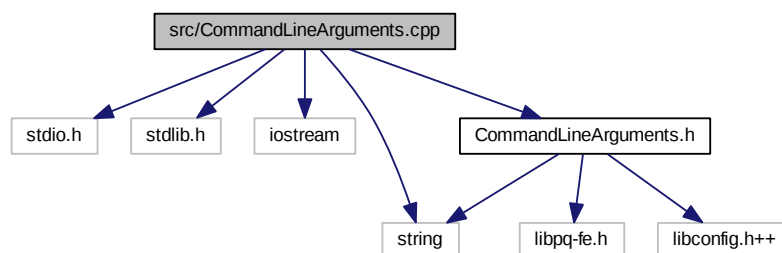
Definition in file [GridField.h](#).

## 9.6 src/CommandLineArguments.cpp File Reference

command line argument class implementation

```
#include <stdio.h>
#include <stdlib.h>
#include <iostream>
#include <string>
#include "CommandLineArguments.h"
```

Include dependency graph for CommandLineArguments.cpp:



## Namespaces

- namespace [fwi](#)  
*main fwidbmgr namespace*



### 9.6.1 Detailed Description

command line argument class implementation

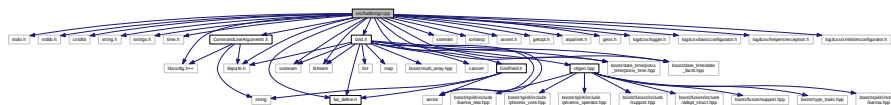
Definition in file [CommandLineArguments.cpp](#).

## 9.7 src/fwidbmgr.cpp File Reference

The main program file.

```
#include <stdio.h>
#include <stdlib.h>
#include <cstdlib>
#include <string.h>
#include <strings.h>
#include <time.h>
#include <iostream>
#include <fstream>
#include <sstream>
#include <iomanip>
#include <vector>
#include <assert.h>
#include <getopt.h>
#include <arpa/inet.h>
#include <libconfig.h++>
#include <libpq-fe.h>
#include <geos.h>
#include "boost/date_time/posix_time/posix_time.hpp"
#include <boost/date_time/date_facet.hpp>
#include "log4cxx/logger.h"
#include "log4cxx/basicconfigurator.h"
#include "log4cxx/helpers/exception.h"
#include <log4cxx/xml/domconfigurator.h>
#include <fwi_define.h>
#include <CommandLineArguments.h>
#include <Grid.h>
```

Include dependency graph for fwidbmgr.cpp:



### Functions

- `std::string getProgramHome ()`  
*Reads environment variable FWIDBMGR\_HOME.*
- `struct tm parseDate (std::string dt)`  
*Parses a string for a date value.*
- `void usage ()`  
*helper function for usage display*
- `bool process_cmd_line (int argc, char **argv, CommandLineArguments *args)`  
*Process command line parameters.*
- `bool getSqlFiles (std::vector< std::string > &files)`

- gets sql files paths from configuration*
- `std::string loadQueryFromFile (std::string filepath)`  
*loads in memory a file content*
- `bool execute (std::string &query)`  
*executes query command*
- `bool create_database ()`  
*creates database structure based on configuration contents*
- `bool fill_database ()`  
*fills empty database structure with data (ex. spatial ref systems from postgis)*
- `bool prepare_meteo_input (std::string date)`  
*creates skeleton structure for meteo input grid referring to date*
- `bool fill_nometeo_points ()`  
*fills grid table with no mete point flags*
- `bool import_regions ()`  
*Imports regions polygons in database from file.*
- `bool import_provinces ()`  
*Imports provinces polygons in database from file.*
- `bool create_standard_grid ()`  
*create a standard 174 row x 177 columns grid*
- `bool delete_meteo_input (CommandLineArguments &args)`  
*deletes meteo input grid for date in args from database*
- `bool store_meteo_input (CommandLineArguments &args)`  
*stores meteo input grid for date in args reading from files*
- `bool retrieve_meteo_input (CommandLineArguments &args, Grid< float > *res)`  
*retrieves meteo input grid for date in args reading from database*
- `bool delete_fwi_indexes (CommandLineArguments &args)`  
*deletes fwi indexes grid for date in args from database*
- `bool store_fwi_indexes (CommandLineArguments &args)`  
*stores fwi indexes grid for date in args reading from files*
- `bool prepare_fwi_indexes_grid (CommandLineArguments &args, Grid< float > *res)`  
*prepares and configure fwi indexes grid*
- `bool retrieve_fwi_indexes (CommandLineArguments &args, Grid< float > *res)`  
*retrieves fwi indexes grid for date in args reading from database*
- `bool getFileBytea (std::string file, char **buffer, int &size)`  
*Reads file, returns file contents in buffer and file size in size.*
- `bool delete_images (CommandLineArguments &args)`  
*deletes fwi indexes grid for date in args from database*
- `bool store_images (CommandLineArguments &args)`  
*stores fwi images for date in args reading from disk.*
- `bool retrieve_images (CommandLineArguments &args)`  
*retrieves fwi images for date in args reading from database*
- `bool export_indexes (CommandLineArguments &args)`  
*exports fwi indexes grid for date in args from database*
- `bool load_computation_indexes (std::vector< std::string > &indexes)`  
*Loads from configuration the list of index names to be computed.*
- `bool compute_index (std::string &index_name, Grid< float > *indexes, Grid< float > *meteo)`  
*Compute a single index given its name.*
- `bool compute_indexes (CommandLineArguments &args)`  
*Computes the new three indexes angstroem, fmi and sharples as an experimental feature. Requires the previous import of the standard indexes in database.*
- `int main (int argc, char **argv)`  
*main function*

### 9.7.1 Detailed Description

The main program file.

Definition in file [fwidbmgr.cpp](#).

### 9.7.2 Function Documentation

#### 9.7.2.1 `bool compute_index ( std::string & index_name, Grid< float > * indexes, Grid< float > * meteo )`

Compute a single index given its name.

##### Parameters

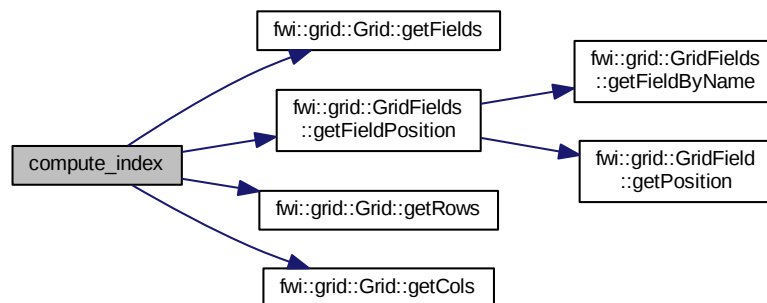
<i>index_name</i>	the index name
<i>indexes</i>	the already loaded indexes grid
<i>meteo</i>	the already loaded meteo input grid

##### Returns

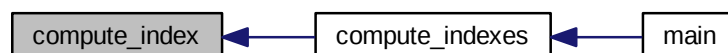
true on success else false

Definition at line 3317 of file `fwidbmgr.cpp`.

Here is the call graph for this function:



Here is the caller graph for this function:



### 9.7.2.2 bool compute\_indexes ( CommandLineArguments & args )

Computes the new three indexes angstroem, fmi and sharples as an experimental feature. Requires the previous import of the standard indexes in database.

#### Parameters

<i>args</i>	command line arguments class
-------------	------------------------------

#### Returns

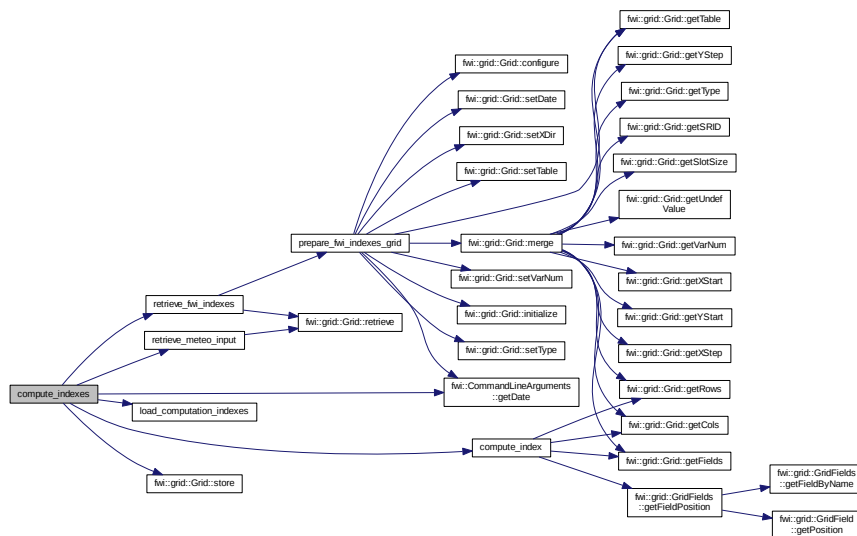
true on success else false

#### See also

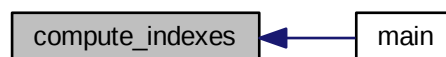
CommandLineArguments

Definition at line 3446 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



### 9.7.2.3 bool create\_database ( )

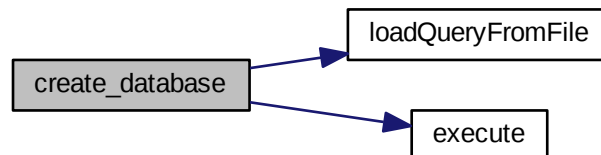
creates database structure based on configuration contents

**Returns**

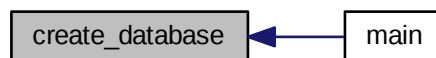
true on success else false

Definition at line 590 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

**9.7.2.4 bool create\_standard\_grid ( )**

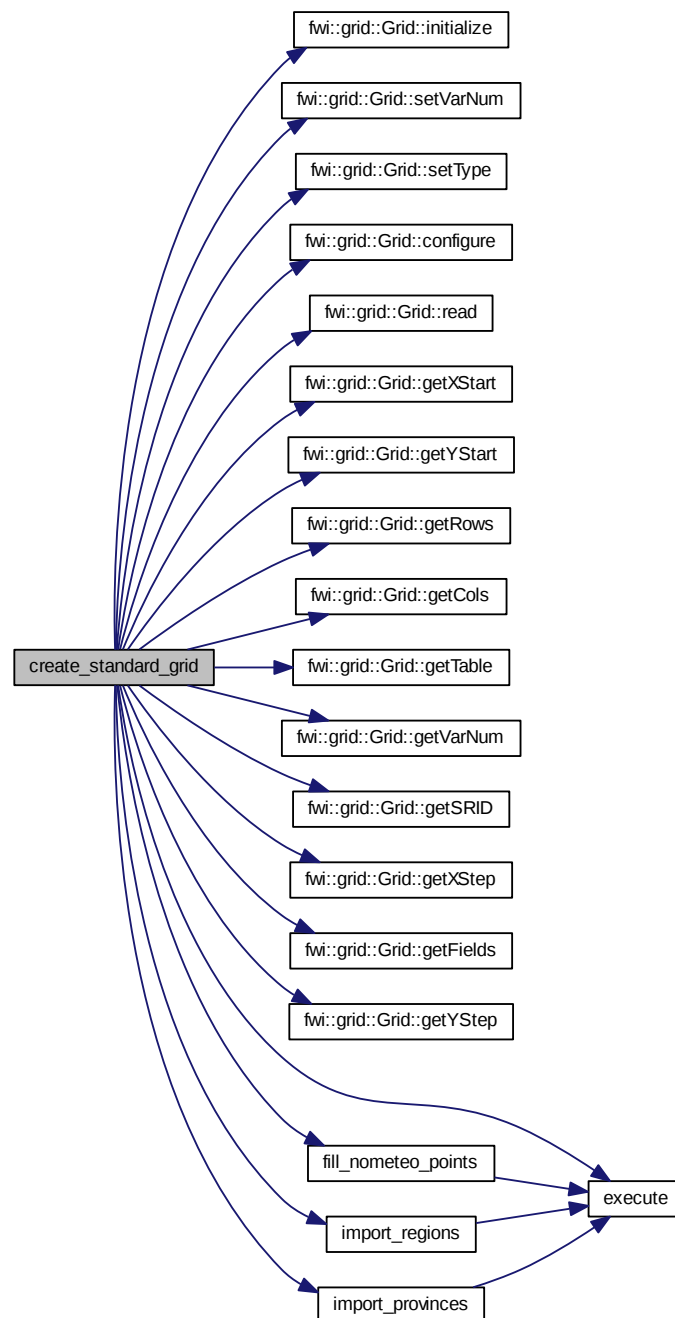
create a standard 174 row x 177 columns grid

## Returns

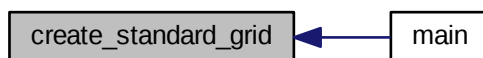
true on success else false

Definition at line 1083 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.5 bool delete\_fwi\_indexes ( CommandLineArguments & args )

deletes fwi indexes grid for date in *args* from database

##### Parameters

<i>args</i>	command line arguments class
-------------	------------------------------

##### Returns

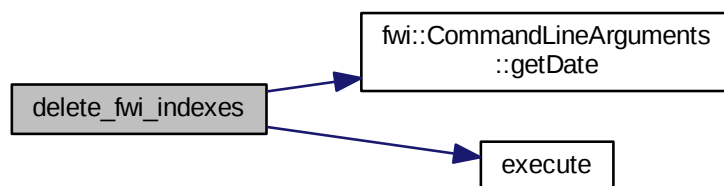
true on success else false

##### See also

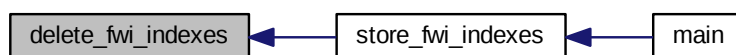
CommandLineArguments

Definition at line 1644 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



### 9.7.2.6 bool delete\_images ( CommandLineArguments & args )

deletes fwi indexes grid for date in *args* from database

#### Parameters

<i>args</i>	command line arguments class
-------------	------------------------------

#### Returns

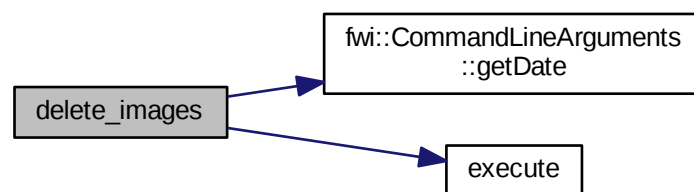
true on success else false

#### See also

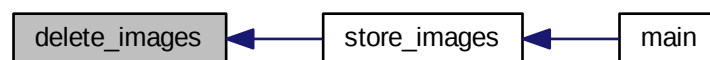
CommandLineArguments

Definition at line 2539 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



### 9.7.2.7 bool delete\_meteo\_input ( CommandLineArguments & args )

deletes meteo input grid for date in *args* from database

#### Parameters

<i>args</i>	command line arguments class
-------------	------------------------------



**Returns**

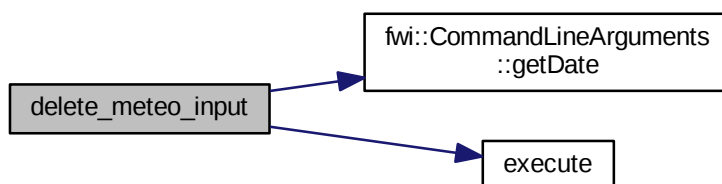
true on success else false

**See also**

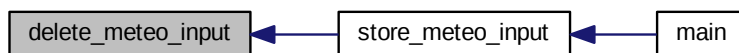
CommandLineArguments

Definition at line 1248 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

**9.7.2.8 bool execute ( std::string & query )**

executes query command

**Parameters**

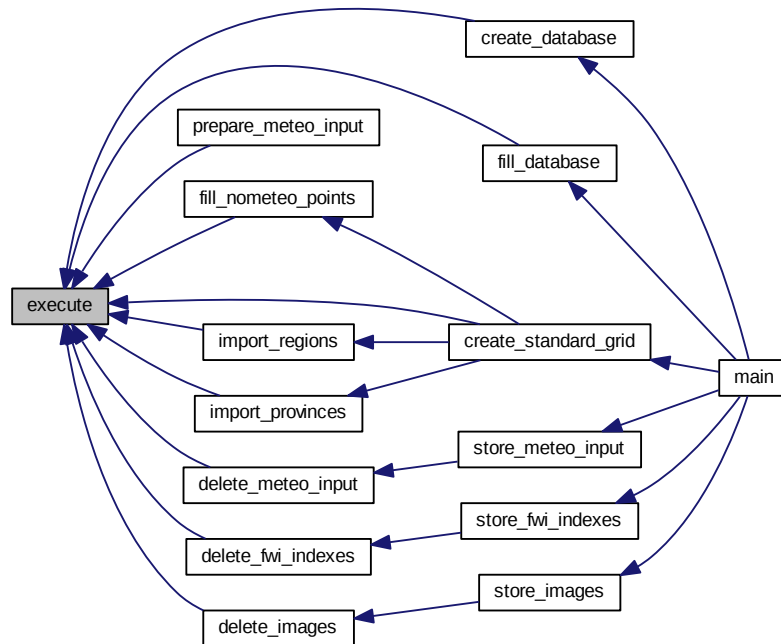
<i>query</i>	sql commands to be executed
--------------	-----------------------------

**Returns**

true on success else false

Definition at line 562 of file fwidbmgr.cpp.

Here is the caller graph for this function:



### 9.7.2.9 bool export\_indexes ( CommandLineArguments & args )

exports fwi indexes grid for date in *args* from database

**Parameters**

<i>args</i>	command line arguments class
-------------	------------------------------

**Returns**

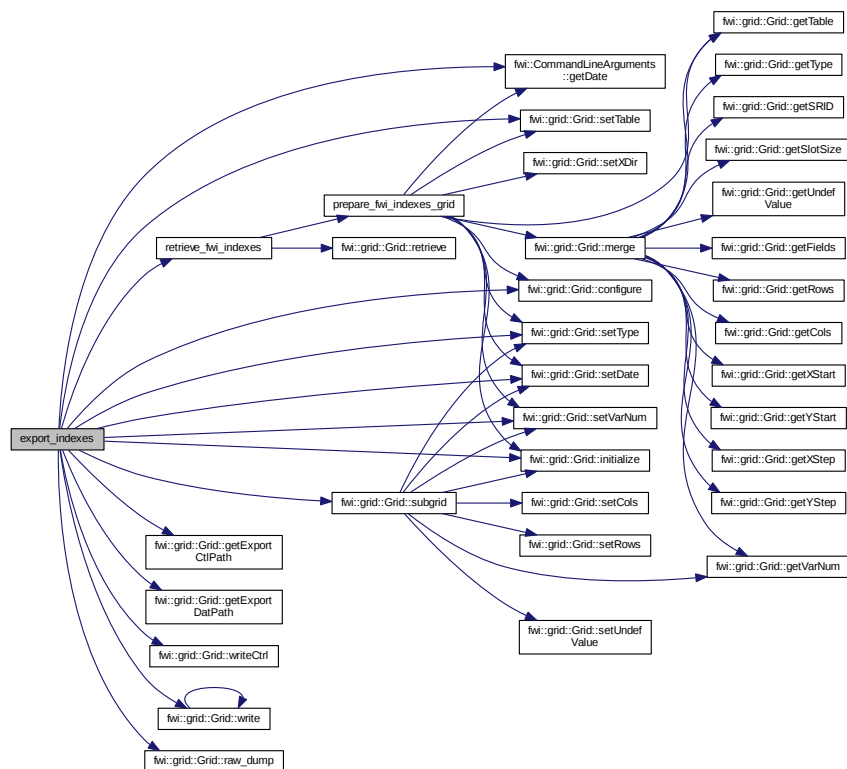
true on success else false

## See also

## CommandLineArguments

Definition at line 2775 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.10 bool fill\_database ( )

fills empty database structure with data (ex. spatial ref systems from postgis)

## Returns

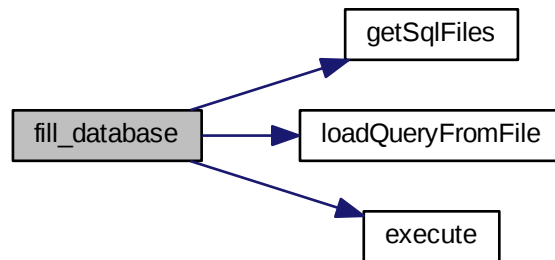
true on success else false

**See also**

libconfig++ documentation at <http://www.hyperrealm.com/libconfig/>

Definition at line 645 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.11 bool fill\_nometeo\_points ( )

fills grid table with no mete point flags

**See also**

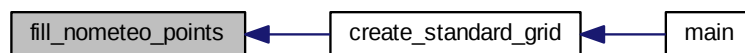
Grid

Definition at line 724 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.12 `bool getFileBytea ( std::string file, char ** buffer, int & size )`

Reads file, returns file contents in buffer and file size in size.

##### Parameters

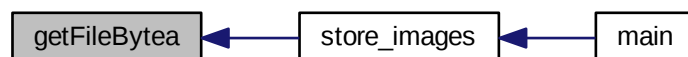
<i>file</i>	file absolute path
<i>buffer</i>	file contents buffer
<i>size</i>	file size

##### Returns

true on success else false

Definition at line 2510 of file fwidbmgr.cpp.

Here is the caller graph for this function:



#### 9.7.2.13 `string getProgramHome ( )`

Reads environment variable FWIDBMGR\_HOME.

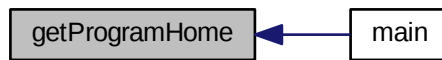
This environment variable has to be defined in order to run fwidbmgr

**Returns**

the path pointed by FWIDBMGR\_HOME or a standard path

Definition at line 261 of file fwidbmgr.cpp.

Here is the caller graph for this function:

**9.7.2.14** `bool getSqlFiles ( std::vector< std::string > & files )`

gets sql files paths from configuration

**Parameters**

<i>files</i>	string vector containing files paths
--------------	--------------------------------------

**Returns**

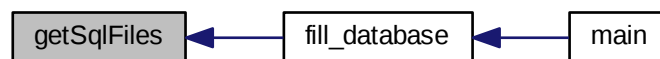
true on success else false

**See also**

libconfig++ documentation at <http://www.hyperrealm.com/libconfig/>

Definition at line 499 of file fwidbmgr.cpp.

Here is the caller graph for this function:

**9.7.2.15** `bool import_provinces ( )`

Imports provinces polygons in database from file.

**Returns**

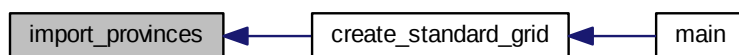
true on success else false

Definition at line 927 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

**9.7.2.16 bool import\_regions ( )**

Imports regions polygons in database from file.

**Returns**

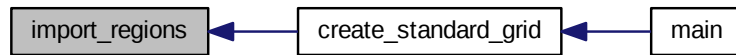
true on success else false

Definition at line 803 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.17 `bool load_computation_indexes ( std::vector< std::string > & indexes )`

Loads from configuration the list of index names to be computed.

##### Parameters

<i>indexes</i>	the list of index names
----------------	-------------------------

##### Returns

true on success else false

Definition at line 3276 of file `fwidbmgr.cpp`.

Here is the caller graph for this function:



#### 9.7.2.18 `string loadQueryFromFile ( std::string filepath )`

loads in memory a file content

##### Parameters

<i>filepath</i>	complete file path
-----------------	--------------------

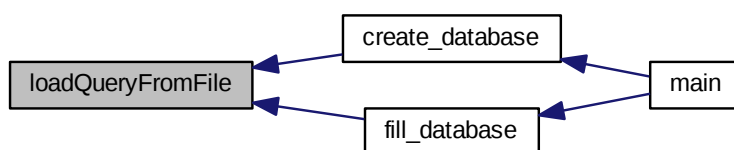


## Returns

the file content

Definition at line 545 of file fwidbmgr.cpp.

Here is the caller graph for this function:



#### 9.7.2.19 `int main ( int argc, char ** argv )`

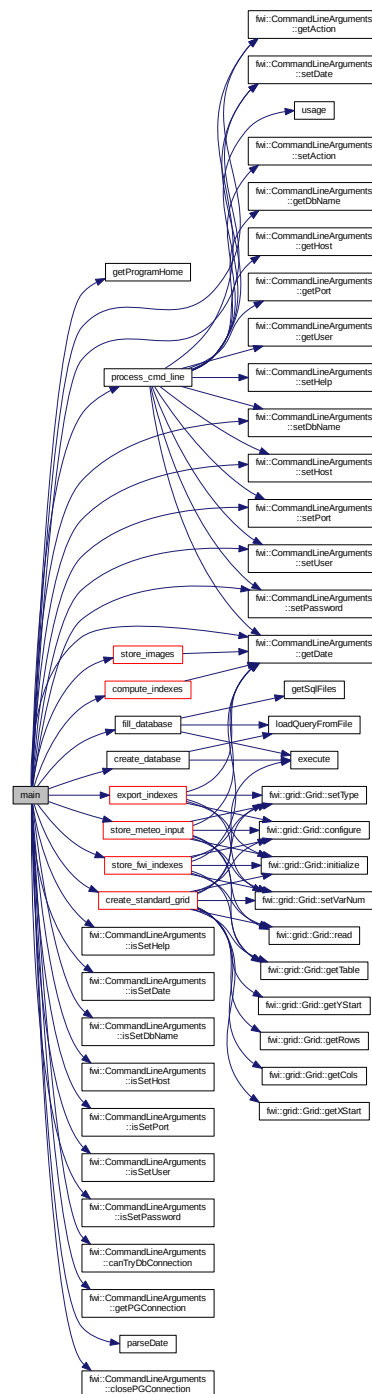
main function

## See also

[usage\(\)](#)

Definition at line 4112 of file fwidbmgr.cpp.

Here is the call graph for this function:



#### 9.7.2.20 struct tm parseDate ( std::string dt ) [read]

Parses a string for a date value.

## Parameters

<i>dt</i>	string to be parsed
-----------	---------------------

## Returns

struct tm filled with parsed values

Definition at line 274 of file fwidbmgr.cpp.

Here is the caller graph for this function:



9.7.2.21 `bool prepare_fwi_indexes_grid ( CommandLineArguments & args, Grid< float > * res )`

prepares and configure fwi indexes grid

## Parameters

<i>args</i>	command line arguments class
<i>res</i>	resulting grid

## Returns

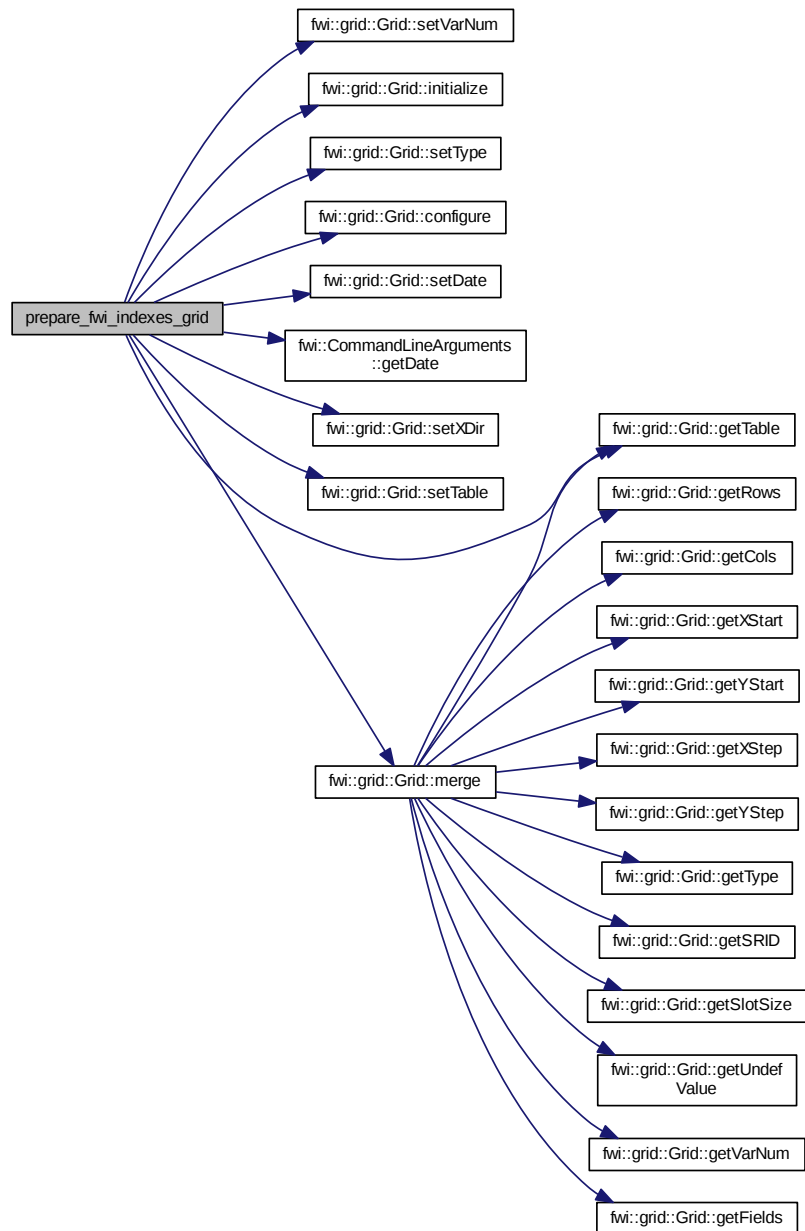
true on success else false

## See also

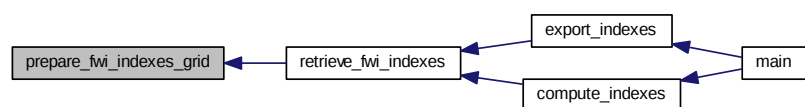
CommandLineArguments  
Grid

Definition at line 1970 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



### 9.7.2.22 bool prepare\_meteo\_input ( std::string *date* )

creates skeleton structure for meteo input grid referring to date

#### Parameters

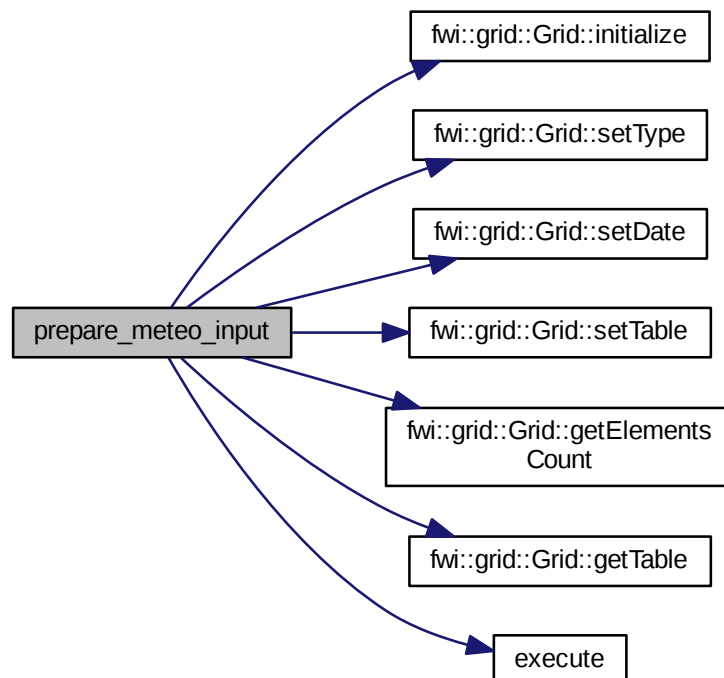
<i>date</i>	referring date as YYYYMMDD
-------------	----------------------------

#### Returns

true on success else false

Definition at line 691 of file fwidbmgr.cpp.

Here is the call graph for this function:



### 9.7.2.23 bool process\_cmd\_line ( int *argc*, char \*\* *argv*, CommandLineArguments \* *args* )

Process command line parameters.

#### Parameters

<i>argc</i>	Number of command line parameters
<i>argv</i>	array of string parameters
<i>args</i>	command line arguments

**Returns**

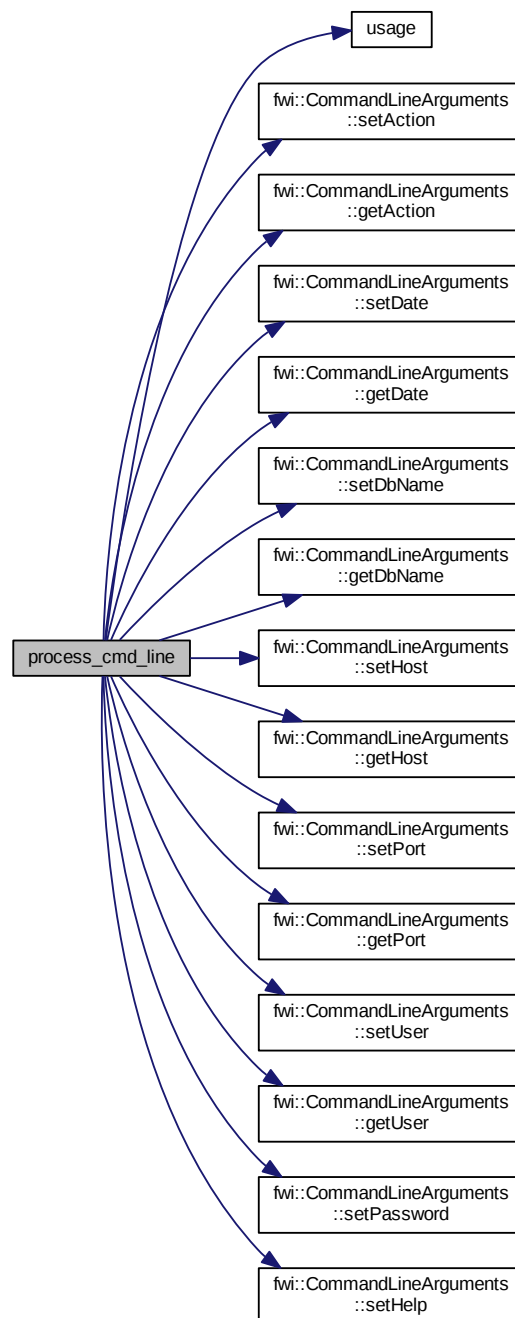
true on success else false

**See also**

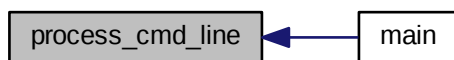
CommandLineArguments

Definition at line 390 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.24 bool retrieve\_fwi\_indexes ( CommandLineArguments & args, Grid< float > \* res )

retrieves fwi indexes grid for date in *args* reading from database

##### Parameters

<i>args</i>	command line arguments class
<i>res</i>	resulting grid

##### Returns

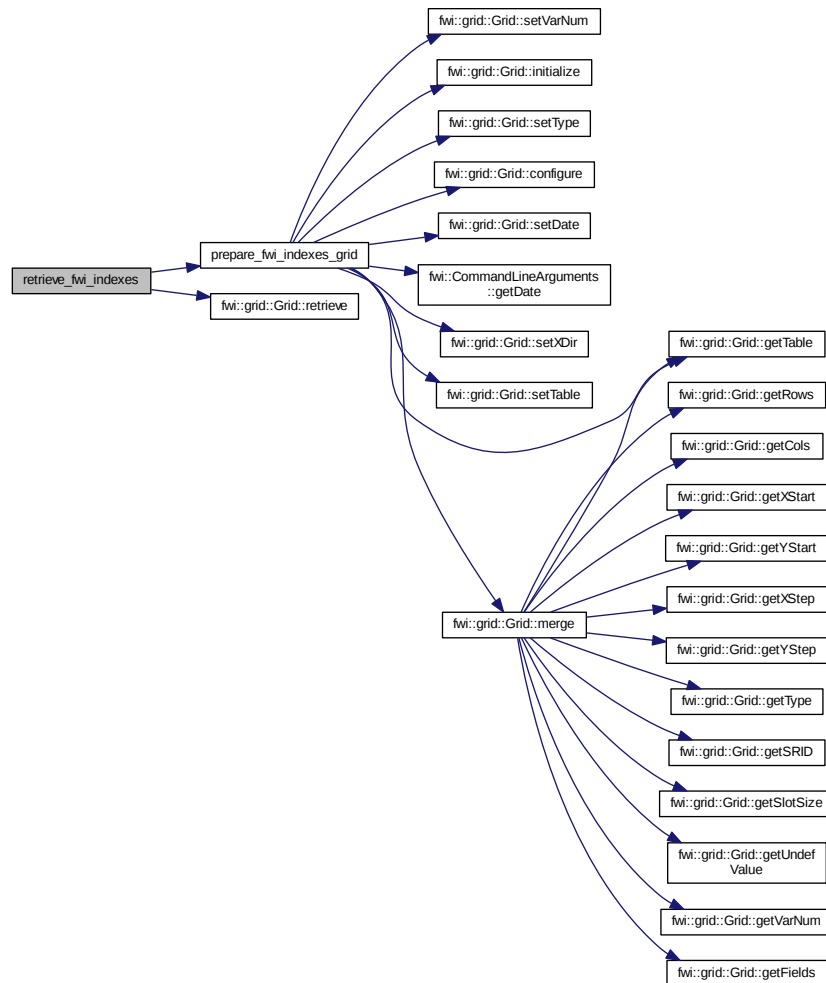
true on success else false

##### See also

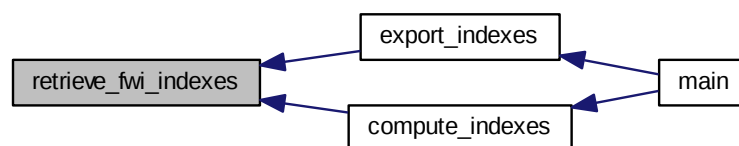
CommandLineArguments  
Grid

Definition at line 2255 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.25 bool retrieve\_images ( CommandLineArguments & args )

retrieves fwi images for date in *args* reading from database



## Parameters

<i>args</i>	command line arguments class
-------------	------------------------------

## Returns

true on success else false

## See also

CommandLineArguments

Definition at line 2682 of file fwidbmgr.cpp.

Here is the call graph for this function:



#### 9.7.2.26 bool retrieve\_meteo\_input ( CommandLineArguments & args, Grid< float > \* res )

retrieves meteo input grid for date in *args* reading from database

## Parameters

<i>args</i>	command line arguments class
<i>res</i>	resulting grid

## Returns

true on success else false

## See also

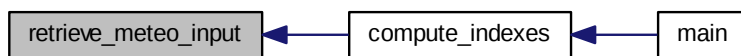
CommandLineArguments

Definition at line 1541 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.27 `bool store_fwi_indexes ( CommandLineArguments & args )`

stores fwi indexes grid for date in *args* reading from files

##### Parameters

<i>args</i>	command line arguments class
-------------	------------------------------

##### Returns

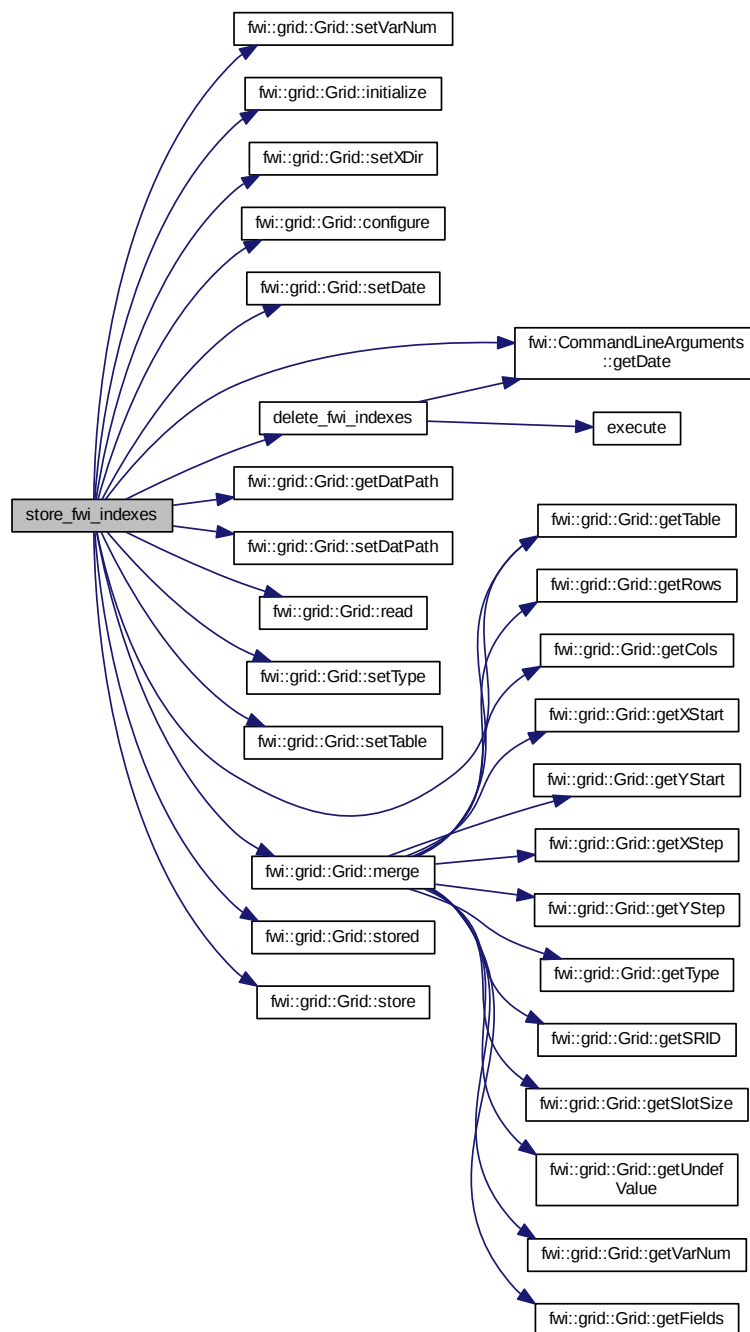
true on success else false

##### See also

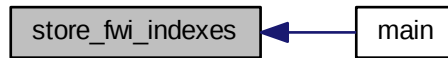
`CommandLineArguments`

Definition at line 1664 of file `fwidbmgr.cpp`.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.28 bool store\_images ( CommandLineArguments & args )

stores fwi images for date in *args* reading from disk.

##### Parameters

<i>args</i>	command line arguments class
-------------	------------------------------

##### Returns

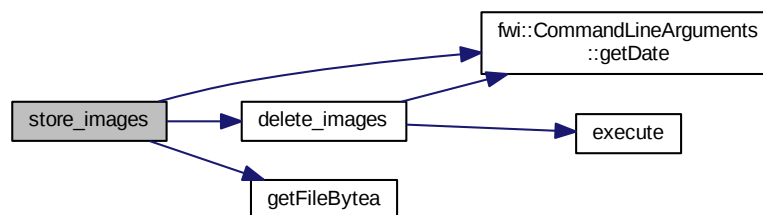
true on success else false

##### See also

CommandLineArguments

Definition at line 2559 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



### 9.7.2.29 bool store\_meteo\_input ( CommandLineArguments & args )

stores meteo input grid for date in *args* reading from files

#### Parameters

<i>args</i>	command line arguments class
-------------	------------------------------

#### Returns

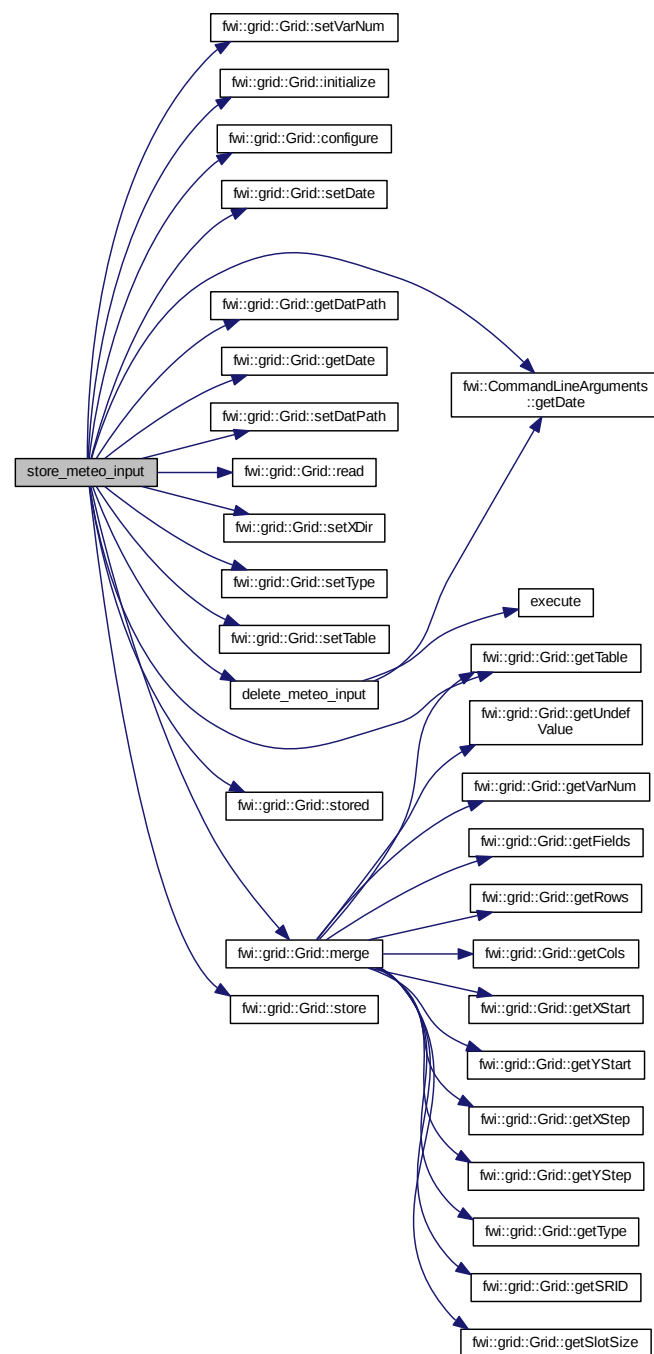
true on success else false

#### See also

CommandLineArguments

Definition at line 1268 of file fwidbmgr.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 9.7.2.30 void usage ( )

helper function for usage display

Displays the following text:

##### **fwidbmgr usage**

*fwidbmgr -a action [-d date] [-c config] [-D database] [-H host] [-P port] [-U user] [-p password] [-h]*

where action must be one of:

<b>create</b>	creates an empty database structure
<b>createstdgrid</b>	creates the standard 177x174 point grid
<b>in</b>	saves in db input data for date given by option date
<b>out</b>	saves in db output data of fwi indexes computation
<b>outing</b>	saves in db output images
<b>exportidx</b>	exports indexes grid to GrADS files
<b>computeidx</b>	computes new indexes angstroem, fmi and sharples [experimental]
<b>computeidx24</b>	computes new indexes over 24 time slots [experimental]

where date must be a valid date in ISO 8601 format ex. (2012-03-22)

where config is the absolute path to the configuration file

where database is the database name to be used

where host is the database host name or IP address

where port is the postgresql port

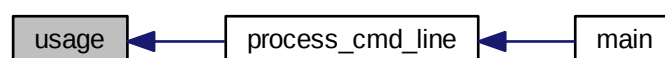
where user is the database user that has the proper rights

where password is the user password

h -> prints this text

Definition at line 358 of file fwidbmgr.cpp.

Here is the caller graph for this function:



## 9.8 src/Grid.cpp File Reference

Grid.

### Namespaces

- namespace [fwi](#)  
*main fwidbmgr namespace*
- namespace [grid](#)  
*Contains all grid related classes.*

### 9.8.1 Detailed Description

Grid.

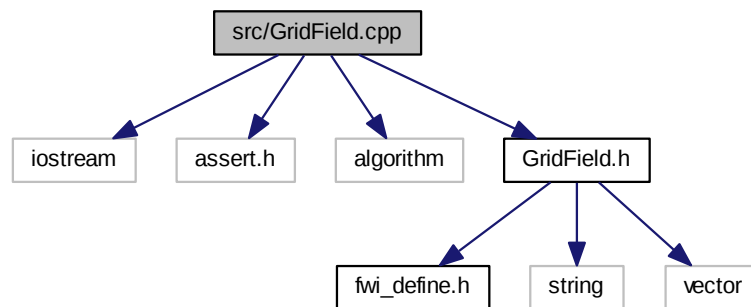
Definition in file [Grid.cpp](#).

## 9.9 src/GridField.cpp File Reference

Grid field class implementation.

```
#include <iostream>
#include <assert.h>
#include <algorithm>
#include "GridField.h"
```

Include dependency graph for GridField.cpp:



### Namespaces

- namespace [fwi](#)  
*main fwidbmgr namespace*

### 9.9.1 Detailed Description

Grid field class implementation.

Definition in file [GridField.cpp](#).



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