# **Vertical Order of a Binary Tree**

### <u>Problem</u>

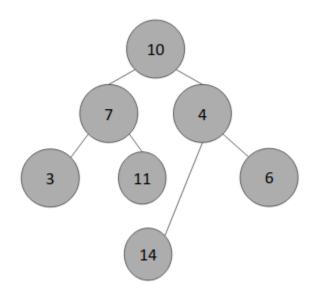
Given a binary tree, we need to print the vertical order of the binary tree.

# Example

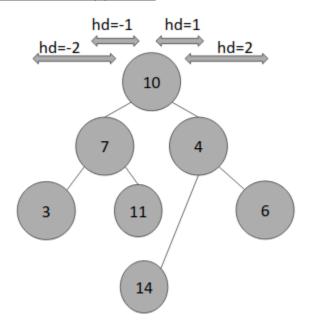
Given a binary tree in array representation

10 7	4 3	11 14	6
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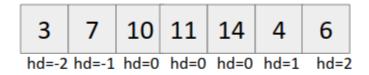
Its binary tree representation will be



# Computing horizontal distance approach



#### Vertical Order



# Approach (Using hashing)

- 1. Create a map (say hd) whose keys store the distance from the node and value stores a vector of nodes at the respective horizontal distance.
- 2. Start from the root node and recursively call left and right child with (hd-1) and (hd+1) as arguments.

# Base Case:

- 3. Push the value into the vector corresponding to the horizontal distance (hd).
- 4. Output the map

#### <u>Code</u>

```
#include<bits/stdc++.h>
using namespace std;
struct Node
    int key;
   Node *left, *right;
};
Node* newNode(int key)
   Node* node = new Node;
   node->key = key;
   node->left = node->right = NULL;
    return node;
void getVerticalOrder(Node* root, int hdis, map<int, vector<int>> &m)
    if (root == NULL)
        return;
   m[hdis].push back(root->key);
   getVerticalOrder(root->left, hdis-1, m);
   getVerticalOrder(root->right, hdis+1, m);
```

```
int main()
    Node *root = newNode(10);
    root->left = newNode(7);
    root->right = newNode(4);
    root->left->left = newNode(3);
    root->left->right = newNode(11);
    root->right->left = newNode(14);
    root->right->right = newNode(6);
    map < int, vector<int> > m;
    int hdis = 0;
    getVerticalOrder(root, hdis,m);
    for (auto it:m)
        for (auto x:it.second)
           cout << x << " ";
        cout << endl;</pre>
    return 0;
// time complexity: nlog(n)
```