# Friend Function

**Friend functions** of the class are granted permission to access private and protected members of the class in C++. They are defined globally outside the class' scope. Friend functions are not member functions of the class. So, what exactly is the friend function?

A friend function is a function that is declared outside a class, but is capable of accessing the private and protected members of class . There could be situations in programming wherein we want two classes to share their members. These members may be data members, class functions or function templates . In such cases, we make the desired function, a friend to both these classes which will allow to access private and protected data members of the class.

Generally, non-member functions cannot access the private members of a particular class. Once declared as a friend function, the function is able to access the private and the protected members of these classes.

## Friend Function Syntax:

```
class className {
    .....

friend returnType functionName(arguments);
    .....
}
```

### ❖ Declaration of a friend function in C++

```
class class_name
{
    friend data_type function_name(arguments/s);
};
```

#### Program 1:

Write a program to add two complex numbers using friend function.

#### Code:

```
#include <iostream>
using namespace std;
class complex_number
{
  int real, imaginary;
  public:
  void getdata ()
  {
    cout<<"Enter real and imaginary number:"<<"\n";</pre>
    cin>>real>>imaginary;
  }
 friend void add (complex_number, complex_number);
 };
void add (complex_number a, complex_number b)
{
  complex_number t;
  t.real = a.real + b.real;
  t.imaginary = a.imaginary + b.imaginary;
  cout<<"the sum of two complex numbers is:"<<t.real<<"+"<<t.imaginary<<"i";
}
int main()
{
  complex_number a, b;
```

```
a.getdata();
b.getdata();
add (a, b);
return 0;
}
```

## Output:

```
Enter real and imaginary number:
20
32
Enter real and imaginary number:
1
59
the sum of two complex numbers is:21+91i
...Program finished with exit code 0
Press ENTER to exit console.
```

### Program 2:

Write a class with data members name, roll no, marks in 5 subjects. Write a friend Function which is calculating average of 5 subjects. Display all details of students with average marks.

#### Code:

```
#include <iostream>
using namespace std;
class student
  int rollno,marks[5];
  char name[10];
  public:
  void getdata()
  {
    cout<<"Enter Name:"<<"\n";
    cin>>name;
    cout<<"Enter roll number :"<<"\n";</pre>
    cin>>rollno;
    cout<<"Enter marks in 5 subjects: "<<"\n";
    for(int i=0;i<5;i++)
      cin>>marks[i];
    }
  }
  friend void avg(student s);
};
void avg(student s){
```

```
cout<<"\nStudent Name: "<<s.name;</pre>
  cout<<"\nStudent Roll: "<<s.rollno;</pre>
  cout << "\nm1:" << s.marks[0];
  cout<<"\nm2:"<<s.marks[1];
  cout<<"\nm3:"<<s.marks[2];
  cout<<"\nm4:"<<s.marks[3];
  cout<<"\nm5:"<<s.marks[4]<<"\n\n";
  float avg_var= s.marks[0] +s.marks[1] + s.marks[2] + s.marks[3] +s.marks[4];
  cout<<"Addition of 5 subjects :"<<avg_var<<"\n";</pre>
  float avg=avg_var/5;
  cout<<"Average is: "<<avg;</pre>
int main()
  student s;
  s.getdata();
  avg(s);
return 0;
```

## Output:

```
Enter Name:
mansi
Enter roll number :
40
Enter marks in 5 subjects:
47
21
31
50
Student Name: mansi
Student Roll: 40
m1:37
m2:47
m3:21
m4:31
m5:50
Addition of 5 subjects :186
Average is: 37.2
...Program finished with exit code 0
Press ENTER to exit console.
```