

CO322: DS & A

Note on correctness

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Correctness of an algorithm

Take bubble sort, for example,

- ▶ Question: How fast is this algorithm? (\approx complexity)
- ▶ Question: does this algorithm work? (correctness)
- ▶ Are they the same?

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The algorithm is correct if for any **valid** input it produces the **expected result**

Two points:

- ▶ valid input (it does not have to work for all inputs)
- ▶ expected result (might not be clear in all cases)

Sample code (L4Ka::Pistachio V4)

Code fragment from *schedule*. Written in C++

```
/**
 * selects the next runnable thread and activates it.
 * @return true if a runnable thread was found, false
 *         otherwise
 */
bool scheduler_t::schedule(tcb_t * current)
{
    tcb_t * tcb = find_next_thread (&root_prio_queue);

    ASSERT(tcb);
    ASSERT(current);

    // the newly selected thread gets accounted
    get_prio_queue(tcb)->timeslice_tcb = tcb;
```

Code cannot work with a NULL *tcb* or a *current*

Sample code (L4Ka::Pistachio V4)

Neat trick in coding.

```
#if !defined(CONFIG_KDB_NO_ASSERTS)
# define ASSERT(x) \
do { \
    if (EXPECT_FALSE(! (x))) { \
        printf ("Assertion "#x" failed in file %s, line %d\n", \
            (fn=%p)\n", \
                __FILE__, __LINE__, \
                __builtin_return_address(0)); \
        enter_kdebug ("assert");\
    }\
} while(false)
# else /* defined(CONFIG_KDB_NO_ASSERTS) */
#define ASSERT(x)
```

Idea: ASSERT works only when debugging the code. Removed in the production code! (why: takes time)

Homework

Answer the following questions:

- ▶ Is it good idea to remove asserts?
- ▶ Should assert be replaced with *if*?
- ▶ What about assert in Java?
- ▶ What is the different between throwing an exception and assert?

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Expected result:

- ▶ In some cases it might be clear
- ▶ At times difficult to specify (clearly say)

Correctness: formal definition

Given the precondition a correct algorithm will guarantee the post-condition.

Oracle documentation on using pre- and post-conditions in Java:

<https://docs.oracle.com/cd/E19683-01/806-7930/assert-13/index.html>

How about sorting algorithms

Take bubble sort, what is the:

- ▶ precondition? Items should be comparable
- ▶ postcondition? $\forall i, data[i] \geq data[i - 1]$

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Verifying the correctness of algorithms

We can use:

- ▶ Testing (problem of *test coverage*)
- ▶ Using asserting and invariants
- ▶ Model checking (model of the program: ex: finite state machines)
- ▶ Correct by design
- ▶ Formal verification

What should I use? Depends on what you are building (example: calculate your age given BD vs. calculate force to apply on break pads)

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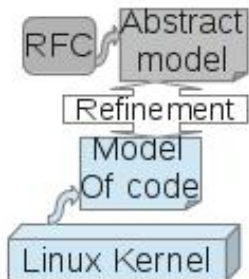
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At home

Is the Linux TCP stack correct?



- ▶ Derive a model from the Linux kernel code
- ▶ Derive a model from the RFC
- ▶ Prove properties at the abstract model
- ▶ Show that two models are same via *refinement*