

Sorting

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January 31, 2024

1 Insertion Sort

2 Merge Sort

3 Quicksort

4 Bucket Sort

5 Summary

-
- $j + 1$ is greater than j , no swap needed
- $j + 1$ is greater than j , no swap needed
- $j + 1$ is smaller than j , perform the swap
- $j + 1$ is smaller than j , perform the swap
- decrement j until $j + 1$ is greater than j
- $j + 1$ is greater than j , no swap needed
- $j + 1$ no longer smaller than j , increment i and bring j back to $i - 1$
- $i = i + 1$
 $j = i - 1$
 No swap needed - sorted!

The diagram illustrates the steps of the Insertion Sort algorithm. It shows a sequence of 8 elements (A-H) being sorted into an array of 8 slots (0-7). The 'cur' pointer is shown moving through the array, and elements are shifted right to make space for the current element. The process continues until the array is fully sorted (A-H).

Initial state: cur points to B (index 1). B is compared with A (index 0). Since B > A, no move is needed. cur moves to C (index 2).

cur points to C (index 2). C is compared with B (index 1). Since C > B, no move is needed. cur moves to D (index 3).

cur points to D (index 3). D is compared with C (index 2). Since D > C, no move is needed. cur moves to E (index 4).

cur points to E (index 4). E is compared with D (index 3). Since E > D, no move is needed. cur moves to F (index 5).

cur points to F (index 5). F is compared with E (index 4). Since F > E, no move is needed. cur moves to G (index 6).

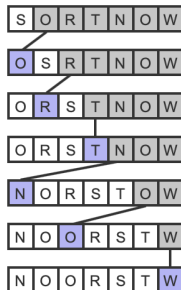
cur points to G (index 6). G is compared with F (index 5). Since G > F, no move is needed. cur moves to H (index 7).

cur points to H (index 7). H is compared with G (index 6). Since H > G, no move is needed. cur moves to the end of the array (index 8).

The array is now sorted: A B C D E F G H.

Stability

- A sorting algorithm is said to be **stable** if it guarantees that the relative order of two equivalent elements remains the same in the result as in the original sequence
- Insertion sort is a stable sorting algorithm.
- It maintains the relative order of equal elements.
- Example:



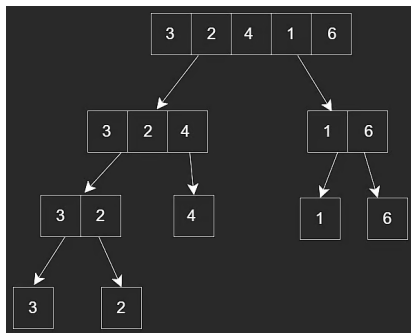
Time and Space Complexity

- Time Complexity:
 - Best Case: $O(n)$, when the array is already sorted.
 - Worst Case: $O(n^2)$, when the array is in reverse order.
- Space Complexity: $O(1)$, as it requires a constant amount of additional space.

Concept

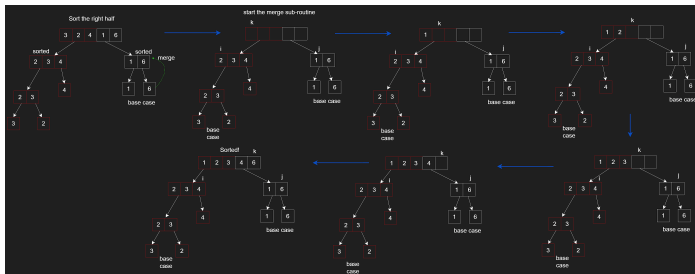
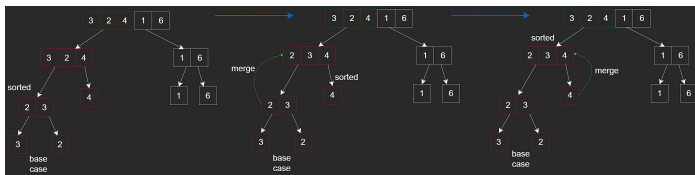
- **Merge sort** involves splitting an array into halves until subarrays of size one are reached, then sorting and merging them.
- Example: Consider an array of size 5: [3,2,4,1,6]. The goal is to sort it in non-decreasing order.
- This process is recursive, using a two-branch recursion approach.

```
def mergeSort(arr, s, e):
    if e - s + 1 <= 1:
        return arr
    m = (s + e) // 2
    mergeSort(arr, s, m)
    mergeSort(arr, m + 1, e)
    merge(arr, s, m, e)
    return arr
```



Visualization

- The mergeSort function recursively sorts the left and right halves of the array.
- After sorting each half, the merge function combines them into a sorted array.



Pseudocode

```

# Merge in-place
def merge(arr, s, m, e):
    # Copy the sorted left & right halves to temp arrays
    L = arr[s: m + 1]
    R = arr[m + 1: e + 1]

    i = 0 # index for L
    j = 0 # index for R
    k = s # index for arr

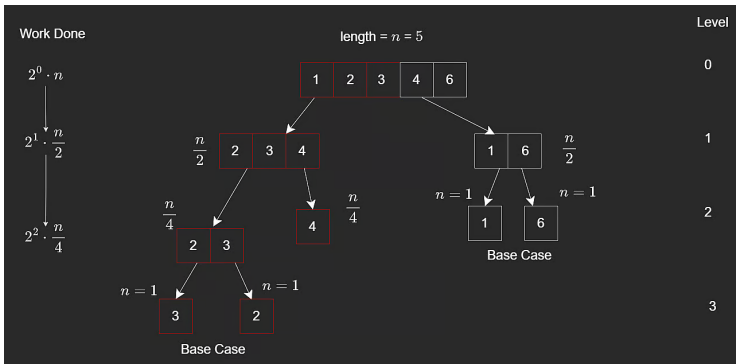
    # Merge the two sorted halves into the original array
    while i < len(L) and j < len(R):
        if L[i] <= R[j]:
            arr[k] = L[i]
            i += 1
        else:
            arr[k] = R[j]
            j += 1
        k += 1

    # One of the halves will have elements remaining
    while i < len(L):
        arr[k] = L[i]
        i += 1
        k += 1
    while j < len(R):
        arr[k] = R[j]
        j += 1
        k += 1

```

Time Complexity

- Merge Sort runs in $O(n \log n)$ time.
- This is due to the recursion depth ($\log n$) and the merge step, which takes n steps at each level.
- Overall time complexity is a product of these two factors.



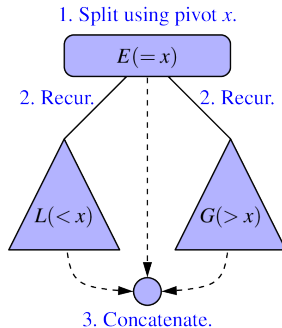
Stability

- Merge Sort is a stable algorithm.
- It maintains the relative order of equal elements in the sorted array.
- This is ensured during the merge process when equal elements are compared.

```
if leftSubarray[i] <= rightSubarray[j]:  
    arr[k] = leftSubarray[i]  
    i += 1
```

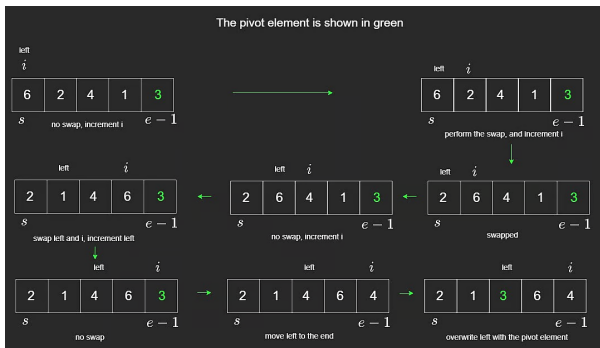
Picking a Pivot Value

- Quicksort involves selecting a pivot value and partitioning the array around it.
- Common pivot selection strategies:
 - First index
 - Last index
 - Median value
 - Random pivot
- The choice of pivot depends on the data's size and initial order.
- For simplicity, we often use the last index as the pivot.



Implementation

- Check if the base case (array of size 1) is reached.
- If not, select a pivot and set a left pointer at the start of the subarray.
- Move elements smaller than the pivot to the left.
- Swap the pivot with the leftmost element greater than the pivot.
- This process partitions the array into two halves, recursively applied to each half.



Pseudocode

```

# Implementation of QuickSort
def quickSort(arr, s, e):
    if e - s + 1 <= 1:
        return

    pivot = arr[e]
    left = s # pointer for left side

    # Partition: elements smaller than pivot on left side
    for i in range(s, e):
        if arr[i] < pivot:
            tmp = arr[left]
            arr[left] = arr[i]
            arr[i] = tmp
            left += 1

    # Move pivot in-between left & right sides
    arr[e] = arr[left]
    arr[left] = pivot

    # Quick sort left side
    quickSort(arr, s, left - 1)

    # Quick sort right side
    quickSort(arr, left + 1, e)

    return arr

```

Time Complexity

- Best Case: $O(n \log n)$, achieved with a balanced partition.
- Worst Case: $O(n^2)$, occurs when the pivot is the smallest or largest element.
- Unbalanced partitions increase the number of groups, leading to higher complexity.

Stability

- Quicksort is not a stable sorting algorithm.
- It may exchange non-adjacent elements, changing the relative order of equal elements.
- Example: In $[7, 3, 7, 4, 5]$, the two 7s might change their relative positions.

Concept

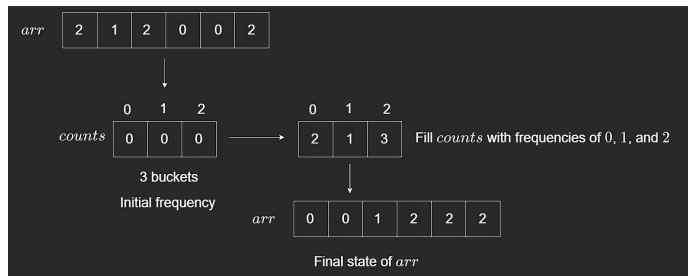
- Bucket sort is effective for datasets with values within a specific range.
- Example: Consider an array of size 6 with values ranging from 0 to 2.
- The algorithm creates a bucket for each number (0, 1, 2) to count the frequency.
- These buckets are positions in an array mapping the frequencies of each number.

Implementation

```
def bucketSort(arr):
    # Assuming arr only contains 0, 1 or 2
    counts = [0, 0, 0]

    # Count the quantity of each val in arr
    for n in arr:
        counts[n] += 1

    # Fill each bucket in the original array
    i = 0
    for n in range(len(counts)):
        for j in range(counts[n]):
            arr[i] = n
            i += 1
    return arr
```



Time Complexity and Stability

- The time complexity of bucket sort is $O(n)$.
- The first loop runs for each element, and the nested loop depends on each value's frequency.
- Total operations correlate with the number of elements, not their square.
- Bucket sort is not a stable sorting algorithm.
- It overwrites the original array without preserving the relative order of values.
- No swapping is involved, making it unstable.

Summary:

Algorithm	Big-O Time Complexity	Note
Insertion Sort	$O(n^2)$	Efficient for small or nearly sorted data
Merge Sort	$O(n \log n)$	Stable and efficient for large data
Quick Sort	$O(n \log n)$	Fast but can degrade to $O(n^2)$
Bucket Sort	$O(n)$	Optimal for uniform distribution within a range

Table: Comparison of sorting algorithms

- **Insertion Sort:** Best suited for small datasets or nearly sorted arrays. It's simple but inefficient for large datasets.
- **Merge Sort:** Ideal for large datasets due to its stable and consistent $O(n \log n)$ performance. It requires extra space.
- **Quick Sort:** Offers excellent average-case performance. However, its worst-case performance can be problematic with certain pivot choices.
- **Bucket Sort:** Extremely efficient for sorting data within a specific range. It's particularly powerful when the data is uniformly distributed over the range.