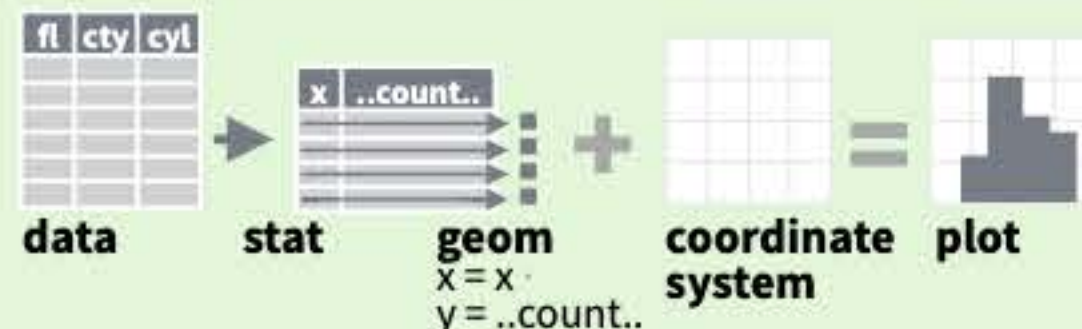


Stats

An alternative way to build a layer.

A stat builds new variables to plot (e.g., count, prop).



Visualize a stat by changing the default stat of a geom function, `geom_bar(stat="count")` or by using a stat function, `stat_count(geom="bar")`, which calls a default geom to make a layer (equivalent to a geom function). Use `..name..` syntax to map stat variables to aesthetics.



```
c + stat_bin(binwidth = 1, boundary = 10)
x, y | ..count.., ..ndensity..

c + stat_count(width = 1) x, y | ..count.., ..prop..

c + stat_density(adjust = 1, kernel = "gaussian")
x, y | ..count.., ..density.., ..scaled..

e + stat_bin_2d(bins = 30, drop = T)
x, y, fill | ..count.., ..density..

e + stat_bin_hex(bins = 30) x, y, fill | ..count.., ..density..

e + stat_density_2d(contour = TRUE, n = 100)
x, y, color, size | ..level..

e + stat_ellipse(level = 0.95, segments = 51, type = "t")

l + stat_contour(aes(z = z)) x, y, z, order | ..level..

l + stat_summary_hex(aes(z = z), bins = 30, fun = max)
x, y, z, fill | ..value..

l + stat_summary_2d(aes(z = z), bins = 30, fun = mean)
x, y, z, fill | ..value..

f + stat_boxplot(coef = 1.5)
x, y | ..lower.., ..middle.., ..upper.., ..width.., ..ymin.., ..ymax..

f + stat_ydensity(kernel = "gaussian", scale = "area") x, y
| ..density.., ..scaled.., ..count.., ..n.., ..violinwidth.., ..width..

e + stat_ecdf(n = 40) x, y | ..x.., ..y..

e + stat_quantile(quantiles = c(0.1, 0.9),
formula = y ~ log(x), method = "rq") x, y | ..quantile..

e + stat_smooth(method = "lm", formula = y ~ x, se = T,
level = 0.95) x, y | ..se.., ..x.., ..y.., ..ymin.., ..ymax..

ggplot() + xlim(-5, 5) + stat_function(fun = dnorm,
n = 20, geom = "point") x | ..x.., ..y..

ggplot() + stat_qq(aes(sample = 1:100))
x, y, sample | ..sample.., ..theoretical..

e + stat_sum() x, y, size | ..n.., ..prop..

e + stat_summary(fun.data = "mean_cl_boot")

h + stat_summary_bin(fun = "mean", geom = "bar")

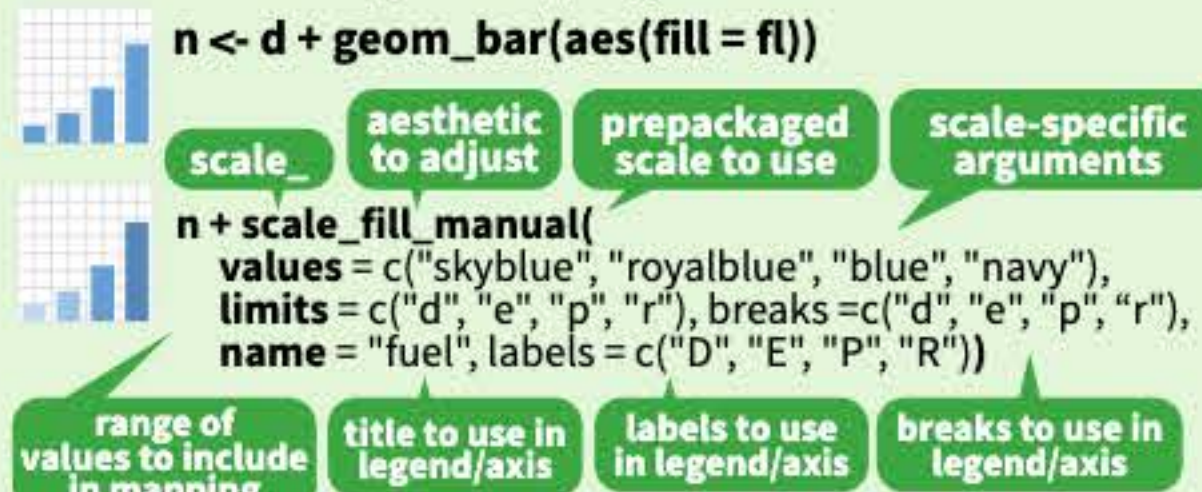
e + stat_identity()

e + stat_unique()
```

Scales

Override defaults with **scales** package.

Scales map data values to the visual values of an aesthetic. To change a mapping, add a new scale.



GENERAL PURPOSE SCALES

Use with most aesthetics

scale_*_continuous() - Map cont' values to visual ones.
scale_*_discrete() - Map discrete values to visual ones.
scale_*_binned() - Map continuous values to discrete bins.
scale_*_identity() - Use data values as visual ones.
scale_*_manual(values = c()) - Map discrete values to manually chosen visual ones.
scale_*_date(date_labels = "%m/%d"),
date_breaks = "2 weeks" - Treat data values as dates.
scale_*_datetime() - Treat data values as date times.
Same as `scale_*_date()`. See `?strptime` for label formats.

X & Y LOCATION SCALES

Use with x or y aesthetics (x shown here)

scale_x_log10() - Plot x on log10 scale.
scale_x_reverse() - Reverse the direction of the x axis.
scale_x_sqrt() - Plot x on square root scale.

COLOR AND FILL SCALES (DISCRETE)

n + scale_fill_brewer(palette = "Blues")
For palette choices:
`RColorBrewer::display.brewer.all()`
n + scale_fill_grey(start = 0.2, end = 0.8, na.value = "red")

COLOR AND FILL SCALES (CONTINUOUS)

o <- c + geom_dotplot(aes(fill = ..x..))
o + scale_fill_distiller(palette = "Blues")
o + scale_fill_gradient(low="red", high="yellow")
o + scale_fill_gradient2(low="red", high="blue", mid="white", midpoint = 25)
o + scale_fill_gradientn(colors = topo.colors(6))
Also: `rainbow()`, `heat.colors()`, `terrain.colors()`, `cm.colors()`, `RColorBrewer::brewer.pal()`

SHAPE AND SIZE SCALES

p <- e + geom_point(aes(shape = fl, size = cyl))
p + scale_shape() + scale_size()
p + scale_shape_manual(values = c(3:7))
p + scale_radius(range = c(1,6))
p + scale_size_area(max_size = 6)

Coordinate Systems

`r <- d + geom_bar()`

r + coord_cartesian(xlim = c(0, 5)) - xlim, ylim
The default cartesian coordinate system.

r + coord_fixed(ratio = 1/2)
ratio, xlim, ylim - Cartesian coordinates with fixed aspect ratio between x and y units.

ggplot(mpg, aes(y = fl)) + geom_bar()
Flip cartesian coordinates by switching x and y aesthetic mappings.

r + coord_polar(theta = "x", direction=1)
theta, start, direction - Polar coordinates.

r + coord_trans(y = "sqrt") - x, y, xlim, ylim
Transformed cartesian coordinates. Set `xtrans` and `ytrans` to the name of a window function.

π + coord_quickmap()
π + coord_map(projection = "ortho", orientation = c(41, -74, 0)) - projection, xlim, ylim
Map projections from the `mapproj` package (mercator (default), azequalarea, lagrange, etc.).

Position Adjustments

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

`s <- ggplot(mpg, aes(fl, fill = drv))`

s + geom_bar(position = "dodge")
Arrange elements side by side.

s + geom_bar(position = "fill")
Stack elements on top of one another, normalize height.

e + geom_point(position = "jitter")
Add random noise to X and Y position of each element to avoid overplotting.

e + geom_label(position = "nudge")
Nudge labels away from points.

s + geom_bar(position = "stack")
Stack elements on top of one another.

Each position adjustment can be recast as a function with manual **width** and **height** arguments:

`s + geom_bar(position = position_dodge(width = 1))`

Themes

r + theme_bw()
White background with grid lines.

r + theme_gray()
Grey background (default theme).

r + theme_dark()
Dark for contrast.

r + theme_classic()
r + theme_light()
r + theme_linedraw()
r + theme_minimal()
r + theme_void()
Minimal theme.
Empty theme.

r + theme() Customize aspects of the theme such as axis, legend, panel, and facet properties.
`r + ggtitle("Title") + theme(plot.title.position = "plot")`
`r + theme(panel.background = element_rect(fill = "blue"))`

Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

`t <- ggplot(mpg, aes(cty, hwy)) + geom_point()`

t + facet_grid(cols = vars(fl))
Facet into columns based on fl.

t + facet_grid(rows = vars(year))
Facet into rows based on year.

t + facet_grid(rows = vars(year), cols = vars(fl))
Facet into both rows and columns.

t + facet_wrap(vars(fl))
Wrap facets into a rectangular layout.

Set **scales** to let axis limits vary across facets.

t + facet_grid(rows = vars(drv), cols = vars(fl), scales = "free")
x and y axis limits adjust to individual facets:
"free_x" - x axis limits adjust
"free_y" - y axis limits adjust

Set **labeller** to adjust facet label:

t + facet_grid(cols = vars(fl), labeller = label_both)

fl: c	fl: d	fl: e	fl: p	fl: r
α^c	α^d	α^e	α^p	α^r

t + facet_grid(rows = vars(fl), labeller = label_bquote(alpha ^ .(fl)))

Labels and Legends

Use **labs()** to label the elements of your plot.

t + labs(x = "New x axis label", y = "New y axis label", title = "Add a title above the plot", subtitle = "Add a subtitle below title", caption = "Add a caption below plot", alt = "Add alt text to the plot", <AES> = "New <AES> legend title")

t + annotate(geom = "text", x = 8, y = 9, label = "A")
Places a geom with manually selected aesthetics.

p + guides(x = guide_axis(n.dodge = 2)) Avoid crowded or overlapping labels with `guide_axis(n.dodge or angle)`.

n + guides(fill = "none") Set legend type for each aesthetic: colorbar, legend, or none (no legend).

n + theme(legend.position = "bottom")
Place legend at "bottom", "top", "left", or "right".

n + scale_fill_discrete(name = "Title", labels = c("A", "B", "C", "D", "E"))
Set legend title and labels with a scale function.

Zooming

Without clipping (preferred):

t + coord_cartesian(xlim = c(0, 100), ylim = c(10, 20))

With clipping (removes unseen data points):

t + xlim(0, 100) + ylim(10, 20)

t + scale_x_continuous(limits = c(0, 100)) + scale_y_continuous(limits = c(0, 100))