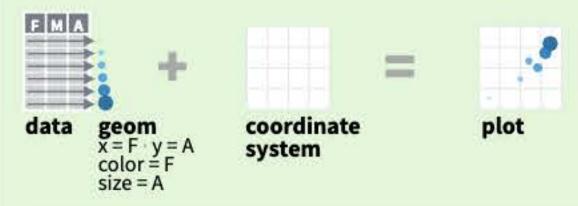
# Data visualization with ggplot2:: cheat sheet

### **Basics**

ggplot2 is based on the grammar of graphics, the idea that you can build every graph from the same components: a data set, a coordinate system, and geoms-visual marks that represent data points.



To display values, map variables in the data to visual properties of the geom (aesthetics) like size, color, and x and y locations.



Complete the template below to build a graph. required ggplot (data = <DATA>) + <GEOM\_FUNCTION> (mapping = aes( <MAPPINGS> ) stat = <STAT>, position = <POSITION>) + required, <COORDINATE\_FUNCTION> + sensible defaults <FACET\_FUNCTION> + supplied <SCALE FUNCTION> + <<THEME\_FUNCTION>

ggplot(data = mpg, aes(x = cty, y = hwy)) Begins a plot that you finish by adding layers to. Add one geom function per layer.

last\_plot() Returns the last plot.

ggsave("plot.png", width = 5, height = 5) Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension.

### Common aesthetic values.

color and fill - string ("red", "#RRGGBB")

linetype - integer or string (0 = "blank", 1 = "solid", 2 = "dashed", 3 = "dotted", 4 = "dotdash", 5 = "longdash", 6 = "twodash")

lineend - string ("round", "butt", or "square")

linejoin - string ("round", "mitre", or "bevel")

size - integer (line width in mm)

shape - integer/shape name or 13 14 15 16 17 18 19 20 21 22 23 24 25

a single character ("a") ⊠ □ □ □ △ △ ○ ○ □ ◆ △ ▼ Geoms

Use a geom function to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

#### **GRAPHICAL PRIMITIVES**

a <- ggplot(economics, aes(date, unemploy)) b <- ggplot(seals, aes(x = long, y = lat))



b + geom\_curve(aes(yend = lat + 1, xend = long + 1), curvature = 1) - x, xend, y, yend, alpha, angle, color, curvature, linetype, size

a + geom\_blank() and a + expand\_limits()

Ensure limits include values across all plots.



a + geom\_path(lineend = "butt", linejoin = "round", linemitre = 1) x, y, alpha, color, group, linetype, size



a + geom\_polygon(aes(alpha = 50)) - x, y, alpha, color, fill, group, subgroup, linetype, size



**b** + **geom\_rect(**aes(xmin = long, ymin = lat, xmax = long + 1, ymax = lat + 1)) - xmax, xmin, ymax, ymin, alpha, color, fill, linetype, size



a + geom\_ribbon(aes(ymin = unemploy - 900, ymax = unemploy + 900)) - x, ymax, ymin, alpha, color, fill, group, linetype, size

#### LINE SEGMENTS

common aesthetics: x, y, alpha, color, linetype, size



**b + geom\_abline(**aes(intercept = 0, slope = 1)) b + geom\_hline(aes(yintercept = lat)) b + geom\_vline(aes(xintercept = long))

**b + geom\_segment(**aes(yend = lat + 1, xend = long + 1)) b + geom\_spoke(aes(angle = 1:1155, radius = 1))

### ONE VARIABLE continuous

c <- ggplot(mpg, aes(hwy)); c2 <- ggplot(mpg)



c + geom\_area(stat = "bin") x, y, alpha, color, fill, linetype, size



c + geom\_density(kernel = "gaussian") x, y, alpha, color, fill, group, linetype, size, weight



c + geom\_dotplot() x, y, alpha, color, fill



c + geom\_freqpoly()



x, y, alpha, color, group, linetype, size



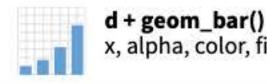
c + geom\_histogram(binwidth = 5) x, y, alpha, color, fill, linetype, size, weight



c2 + geom\_qq(aes(sample = hwy)) x, y, alpha, color, fill, linetype, size, weight

#### discrete

d <- ggplot(mpg, aes(fl))



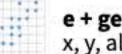
x, alpha, color, fill, linetype, size, weight

#### TWO VARIABLES both continuous

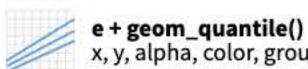
e <- ggplot(mpg, aes(cty, hwy))



e + geom\_label(aes(label = cty), nudge\_x = 1, nudge\_y = 1) - x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust



e + geom\_point() x, y, alpha, color, fill, shape, size, stroke



x, y, alpha, color, group, linetype, size, weight e + geom\_rug(sides = "bl")

x, y, alpha, color, linetype, size



e + geom\_smooth(method = lm) x, y, alpha, color, fill, group, linetype, size, weight



e + geom\_text(aes(label = cty), nudge\_x = 1, nudge\_y = 1) - x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

### one discrete, one continuous

f <- ggplot(mpg, aes(class, hwy))



f + geom col()

x, y, alpha, color, fill, group, linetype, size



f + geom\_boxplot()

x, y, lower, middle, upper, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight



f + geom\_dotplot(binaxis = "y", stackdir = "center") x, y, alpha, color, fill, group



f + geom\_violin(scale = "area") x, y, alpha, color, fill, group, linetype, size, weight

#### both discrete

g <- ggplot(diamonds, aes(cut, color))



g + geom\_count()

x, y, alpha, color, fill, shape, size, stroke



e + geom\_jitter(height = 2, width = 2) x, y, alpha, color, fill, shape, size

### continuous bivariate distribution

h <- ggplot(diamonds, aes(carat, price))



 $h + geom\_bin2d(binwidth = c(0.25, 500))$ x, y, alpha, color, fill, linetype, size, weight



h + geom\_density\_2d() x, y, alpha, color, group, linetype, size



h + geom\_hex() x, y, alpha, color, fill, size

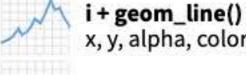
#### continuous function

i <- ggplot(economics, aes(date, unemploy))



i + geom\_area()

x, y, alpha, color, fill, linetype, size



x, y, alpha, color, group, linetype, size

i + geom\_step(direction = "hv") x, y, alpha, color, group, linetype, size

### visualizing error

df < -data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)j <- ggplot(df, aes(grp, fit, ymin = fit - se, ymax = fit + se))



j + geom\_crossbar(fatten = 2) - x, y, ymax, ymin, alpha, color, fill, group, linetype, size



j + geom\_errorbar() - x, ymax, ymin, alpha, color, group, linetype, size, width Also geom\_errorbarh().



j + geom\_linerange() x, ymin, ymax, alpha, color, group, linetype, size



j + geom\_pointrange() - x, y, ymin, ymax, alpha, color, fill, group, linetype, shape, size

### maps

data <- data.frame(murder = USArrests\$Murder, state = tolower(rownames(USArrests))) map <- map\_data("state") k <- ggplot(data, aes(fill = murder))</pre>



k + geom\_map(aes(map\_id = state), map = map) + expand\_limits(x = map\$long, y = map\$lat) map\_id, alpha, color, fill, linetype, size

#### THREE VARIABLES



l + geom\_contour\_filled(aes(fill = z)) x, y, alpha, color, fill, group, linetype, size, subgroup



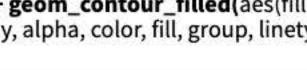
l + geom\_raster(aes(fill = z), hjust = 0.5, vjust = 0.5, interpolate = FALSE) x, y, alpha, fill



l + geom\_tile(aes(fill = z)) x, y, alpha, color, fill, linetype, size, width

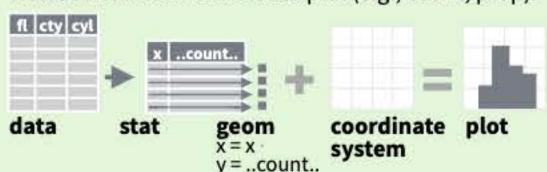


l + geom\_contour(aes(z = z)) x, y, z, alpha, color, group, linetype, size, weight



### Stats An alternative way to build a layer.

A stat builds new variables to plot (e.g., count, prop).



Visualize a stat by changing the default stat of a geom function, geom\_bar(stat="count") or by using a stat function, stat\_count(geom="bar"), which calls a default geom to make a layer (equivalent to a geom function). Use ..name.. syntax to map stat variables to aesthetics.



stat function \( \) geommappings

i + stat\_density\_2d(aes(fill = ..level..), geom = "polygon")

variable created by stat

c + stat bin(binwidth = 1, boundary = 10) x, y ...count.., ..ncount.., ..density.., ..ndensity..

c + stat\_count(width = 1) x, y | ..count.., ..prop..

c + stat\_density(adjust = 1, kernel = "gaussian") x, y ...count.., ..density.., ..scaled..

e + stat\_bin\_2d(bins = 30, drop = T)

x, y, fill ...count.., ..density...

e + stat\_bin\_hex(bins = 30) x, y, fill | ..count.., ..density...

e + stat\_density\_2d(contour = TRUE, n = 100) x, y, color, size | ..level..

e + stat\_ellipse(level = 0.95, segments = 51, type = "t")

l + stat\_contour(aes(z = z)) x, y, z, order | ..level..

l + stat\_summary\_hex(aes(z = z), bins = 30, fun = max) x, y, z, fill ..value..

 $l + stat_summary_2d(aes(z = z), bins = 30, fun = mean)$ x, y, z, fill ..value..

f + stat\_boxplot(coef = 1.5)

x, y | ..lower.., ..middle.., ..upper.., ..width.., ..ymin.., ..ymax..

f + stat\_ydensity(kernel = "gaussian", scale = "area") x, y ..density.., ..scaled.., ..count.., ..n.., ..violinwidth.., ..width..

e + stat\_ecdf(n = 40) x, y | ..x.., ..y..

e + stat\_quantile(quantiles = c(0.1, 0.9), formula =  $y \sim log(x)$ , method = "rq") x, y | ...quantile...

e + stat\_smooth(method = "lm", formula = y ~ x, se = T, level = 0.95) x, y | ..se.., ..x.., ..y.., ..ymin.., ..ymax..

ggplot() + xlim(-5, 5) + stat\_function(fun = dnorm, n = 20, geom = "point") x | ..x.., ..y..

ggplot() + stat\_qq(aes(sample = 1:100)) x, y, sample | ...sample.., ..theoretical...

e + stat\_sum() x, y, size | ..n.., ..prop..

e + stat\_summary(fun.data = "mean\_cl\_boot")

h + stat\_summary\_bin(fun = "mean", geom = "bar")

e + stat\_identity()

e + stat\_unique()

### Scales Override defaults with scales package.

Scales map data values to the visual values of an aesthetic. To change a mapping, add a new scale.



### **GENERAL PURPOSE SCALES**

Use with most aesthetics

scale\_\*\_continuous() - Map cont' values to visual ones.

scale\_\*\_discrete() - Map discrete values to visual ones.

scale\_\*\_binned() - Map continuous values to discrete bins.

scale\_\*\_identity() - Use data values as visual ones.

scale\_\*\_manual(values = c()) - Map discrete values to manually chosen visual ones.

scale\_\*\_date(date\_labels = "%m/%d"),
date\_breaks = "2 weeks") - Treat data values as dates.

scale\_\*\_datetime() - Treat data values as date times. Same as scale\_\*\_date(). See ?strptime for label formats.

#### X & Y LOCATION SCALES

Use with x or y aesthetics (x shown here)

scale\_x\_log10() - Plot x on log10 scale.

scale\_x\_reverse() - Reverse the direction of the x axis.

scale\_x\_sqrt() - Plot x on square root scale.

### COLOR AND FILL SCALES (DISCRETE)



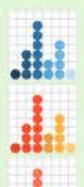
n + scale\_fill\_brewer(palette = "Blues") For palette choices:

RColorBrewer::display.brewer.all()



n + scale\_fill\_grey(start = 0.2, end = 0.8, na.value = "red")

### COLOR AND FILL SCALES (CONTINUOUS)



o <- c + geom\_dotplot(aes(fill = ..x..))

o + scale\_fill\_distiller(palette = "Blues")

o + scale\_fill\_gradient(low="red", high="yellow")

o + scale\_fill\_gradient2(low = "red", high = "blue", mid = "white", midpoint = 25)

o + scale\_fill\_gradientn(colors = topo.colors(6)) Also: rainbow(), heat.colors(), terrain.colors(), cm.colors(), RColorBrewer::brewer.pal()

### SHAPE AND SIZE SCALES

p <- e + geom\_point(aes(shape = fl, size = cyl))



p + scale\_shape() + scale\_size() p + scale\_shape\_manual(values = c(3:7))

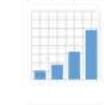
4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 



p + scale\_radius(range = c(1,6)) p + scale\_size\_area(max\_size = 6)

### **Coordinate Systems**

 $r <- d + geom_bar()$ 

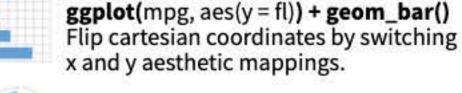


r + coord\_cartesian(xlim = c(0, 5)) - xlim, ylim The default cartesian coordinate system.

r + coord\_fixed(ratio = 1/2)

ratio, xlim, ylim - Cartesian coordinates with fixed aspect ratio between x and y units.

r + coord\_polar(theta = "x", direction=1)

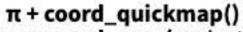




theta, start, direction - Polar coordinates. r + coord\_trans(y = "sqrt") - x, y, xlim, ylim



Transformed cartesian coordinates. Set xtrans and ytrans to the name of a window function.



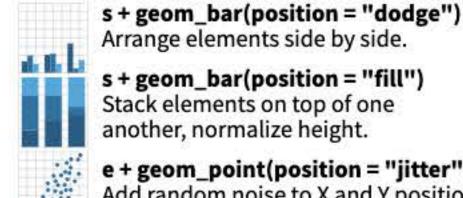


 $\pi$  + coord\_map(projection = "ortho", orientation = c(41, -74, 0)) - projection, xlim, ylim Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.).

### **Position Adjustments**

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

s <- ggplot(mpg, aes(fl, fill = drv))



s + geom\_bar(position = "fill") Stack elements on top of one another, normalize height.

e + geom\_point(position = "jitter") Add random noise to X and Y position of

e + geom\_label(position = "nudge") Nudge labels away from points.

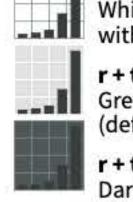
each element to avoid overplotting.



s + geom\_bar(position = "stack") Stack elements on top of one another.

Each position adjustment can be recast as a function with manual width and height arguments: s + geom\_bar(position = position\_dodge(width = 1))

### Themes



r + theme bw() White background with grid lines.

r + theme\_gray() Grey background (default theme). r + theme\_dark()

r + theme\_minimal() Minimal theme. r + theme\_void() Empty theme.

r + theme\_classic()

r + theme\_linedraw()

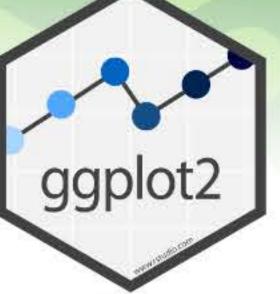
r + theme light()

Dark for contrast. r + theme() Customize aspects of the theme such

as axis, legend, panel, and facet properties. r + ggtitle("Title") + theme(plot.title.postion = "plot") r + theme(panel.background = element\_rect(fill = "blue"))

### Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.



t <- ggplot(mpg, aes(cty, hwy)) + geom\_point()

t + facet\_grid(cols = vars(fl)) Facet into columns based on fl.

t + facet\_grid(rows = vars(year)) Facet into rows based on year. BERRI

t + facet\_grid(rows = vars(year), cols = vars(fl)) Facet into both rows and columns.

t + facet\_wrap(vars(fl)) Wrap facets into a rectangular layout.

Set scales to let axis limits vary across facets.

t + facet\_grid(rows = vars(drv), cols = vars(fl), scales = "free")

x and y axis limits adjust to individual facets: "free\_x" - x axis limits adjust "free\_y" - y axis limits adjust

Set labeller to adjust facet label:

t + facet\_grid(cols = vars(fl), labeller = label\_both)

fl: d fl: c fl: e fl: p fl: r t + facet\_grid(rows = vars(fl), labeller = label\_bquote(alpha ^ .(fl)))

## Labels and Legends

Use labs() to label the elements of your plot.

t + labs(x = "New x axis label", y = "New y axis label", title ="Add a title above the plot", subtitle = "Add a subtitle below title", caption = "Add a caption below plot", alt = "Add alt text to the plot", <AES> = "New <AES> legend title")

t + annotate(geom = "text", x = 8, y = 9, label = "A") Places a geom with manually selected aesthetics.

p + guides(x = guide\_axis(n.dodge = 2)) Avoid crowded or overlapping labels with guide\_axis(n.dodge or angle).

aesthetic: colorbar, legend, or none (no legend). n + theme(legend.position = "bottom") Place legend at "bottom", "top", "left", or "right".

n + guides(fill = "none") Set legend type for each

n + scale\_fill\_discrete(name = "Title", labels = c("A", "B", "C", "D", "E")) Set legend title and labels with a scale function.

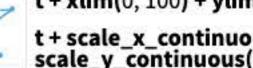
## Zooming



Without clipping (preferred):

 $t + coord_cartesian(xlim = c(0, 100), ylim = c(10, 20))$ 

t + xlim(0, 100) + ylim(10, 20)



t + scale\_x\_continuous(limits = c(0, 100)) + scale\_y\_continuous(limits = c(0, 100))

With clipping (removes unseen data points):

