

# Money(golf)ball

## Predicting PGA Tour Pro Earnings

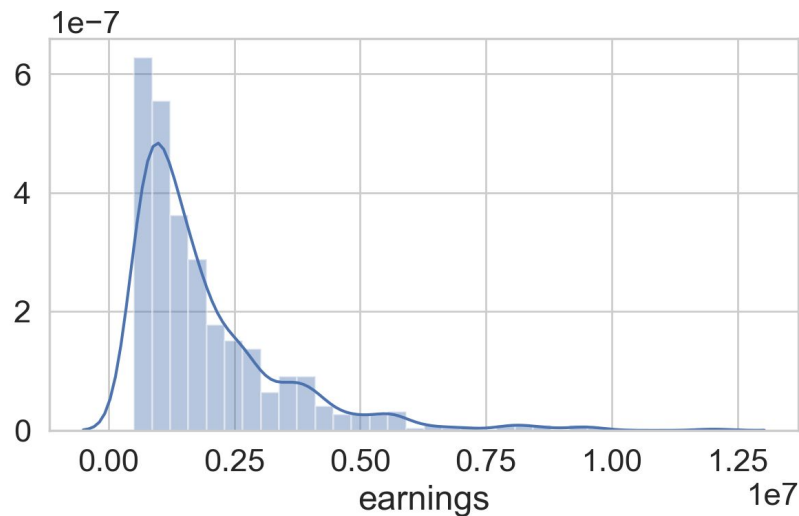


# How do golfers earn money?

1st	\$1,000,000
2nd	\$750,000
3rd	\$600,000

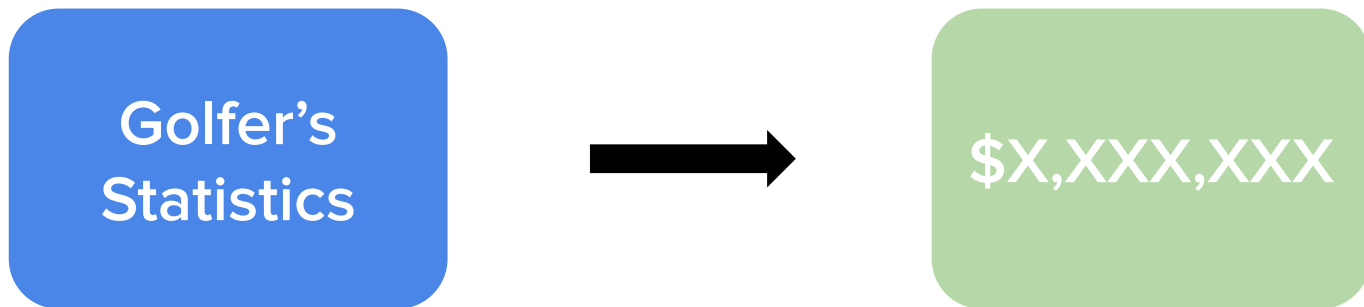
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48th	\$50,000
49th	\$40,000
50th	\$30,000



# Introduction

**GOAL:** Predict a golfer's earnings based on statistics about his play.



# Methodology

Choose statistics that break down a golfer's game:

- **Off the tee**



# Methodology

Choose statistics that break down a golfer's game:

- Off the tee
- **Approaching the green**



# Methodology

Choose statistics that break down a golfer's game:

- Off the tee
- Approaching the green
- **Putting**





# Methodology

Choose statistics that break down a golfer's game:

- Off the tee
- Approaching the green
- Putting

Use Linear Regression to model



# Methodology

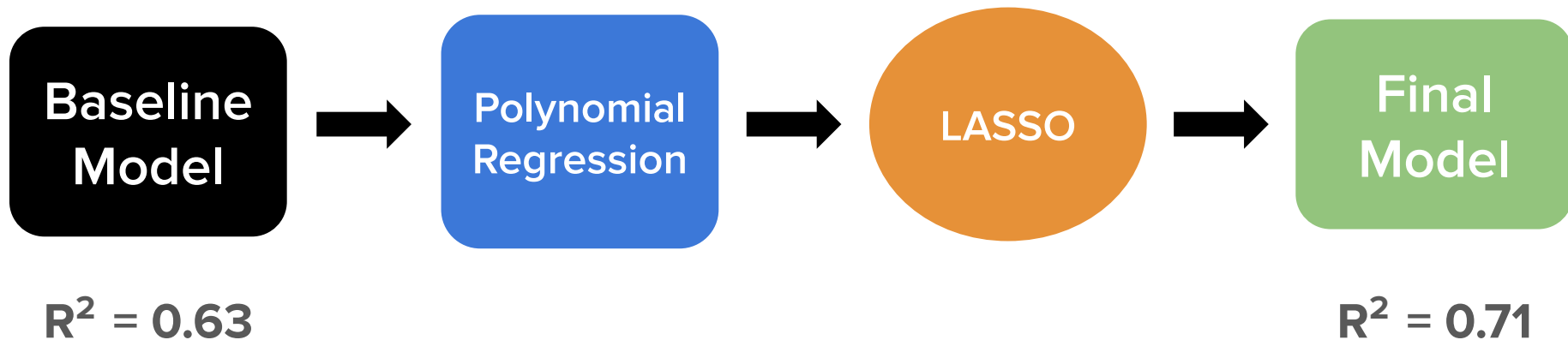
**Data:** All data used was collected and scraped from the PGA Tour's official website.

- 13 features selected (over 400 available!)
- Selected from 2015, 2018, 2019
- [www.pgatour.com/stats](http://www.pgatour.com/stats)



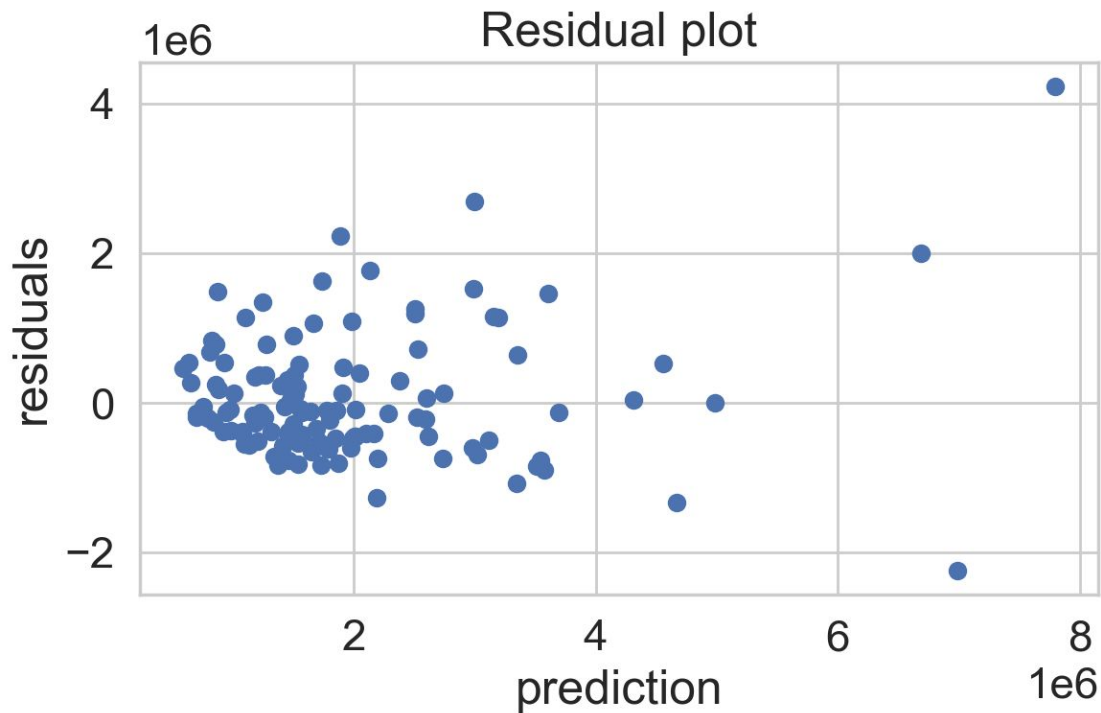
# The Model

Identifying the best model for predicting salaries



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Identifying the best model for predicting salaries



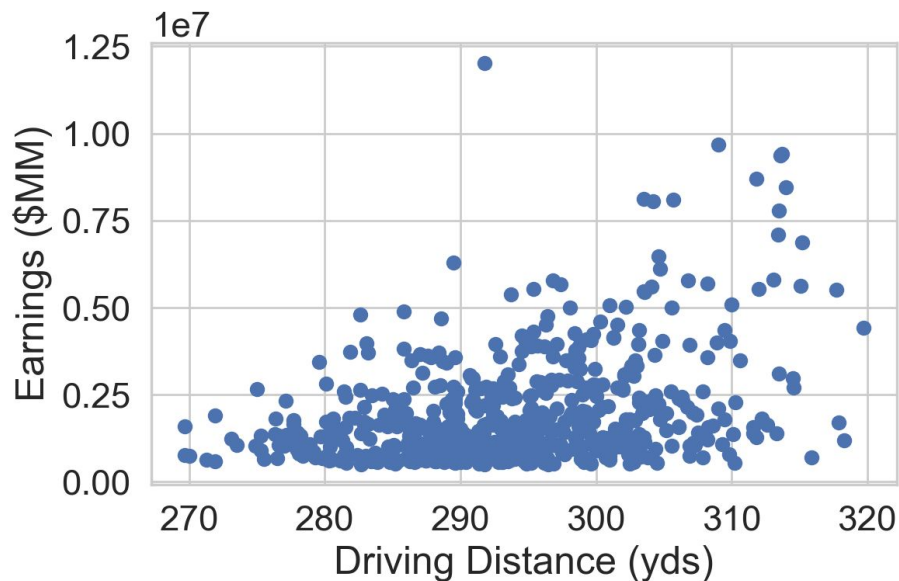
# Takeaways

What can we take away from the model?

- **Driving distance** had a lot of influence on the model
- **Putting** also mattered, but not as much
- **Driving accuracy** and **approaching the green** did not

# Takeaways

What can we take away from the model?



# Future Work

- Add data from the 2016 and 2017 seasons when available
- Analyze each facet of the game more closely to determine impact on scoring
- Add additional features to the model to potentially increase accuracy



**ANY QUESTIONS?**

