

# Class Parede

java.lang.Object<sup>↗</sup>  
ObjetoColidivel  
Parede

```
public class Parede
extends ObjetoColidivel
```

Classe para as paredes

Version:

1.0

Author:

Arthur dos Santos Rezende

## Nested Class Summary

### Nested classes/interfaces inherited from class ObjetoColidivel

ObjetoColidivel.CollisionLayer

## Field Summary

### Fields inherited from class ObjetoColidivel

altura, cor, curImage, largura, layer, x, y

## Constructor Summary

### Constructors

Constructor	Description
Parede(int x, int y, int largura, int altura)	Construtor da classe parede

## Method Summary

### Methods inherited from class ObjetoColidivel

colideCom, foraDaTela, getAltura, getCor, getImage, getLargura, getLayer, getX, getY, setImage, setX, setY, shouldCollideWith

### Methods inherited from class java.lang.Object<sup>↗</sup>

clone<sup>↗</sup>, equals<sup>↗</sup>, finalize<sup>↗</sup>, getClass<sup>↗</sup>, hashCode<sup>↗</sup>, notify<sup>↗</sup>, notifyAll<sup>↗</sup>, toString<sup>↗</sup>, wait<sup>↗</sup>, wait<sup>↗</sup>, wait<sup>↗</sup>

# Constructor Details

## Parede

```
public Parede(int x,
              int y,
              int largura,
              int altura)
```

Construtor da classe parede

**Parameters:**

x - Posição x

y - Posição y

largura - Largura

altura - Altura