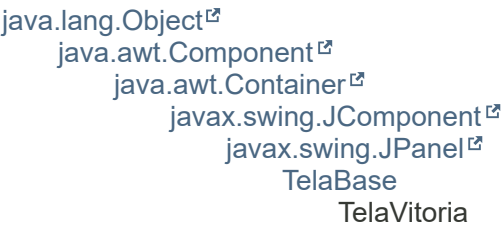


Class TelaVitoria



All Implemented Interfaces:

[ActionListener](#), [ImageObserver](#), [MenuContainer](#), [Serializable](#), [EventListener](#), [Accessible](#)

```
public class TelaVitoria
extends TelaBase
```

Classe da Tela de Vitória do jogo

Version:

1.0

Author:

Arthur dos Santos Rezende

See Also:

[Serialized Form](#)

Nested Class Summary

Nested classes/interfaces inherited from class [TelaBase](#)

[TelaBase.EstadoJogo](#)

Nested classes/interfaces inherited from class [javax.swing.JPanel](#)

[JPanel.AccessibleJPanel](#)

Nested classes/interfaces inherited from class [javax.swing.JComponent](#)

[JComponent.AccessibleJComponent](#)

Nested classes/interfaces inherited from class [java.awt.Container](#)

[Container.AccessibleAWTContainer](#)

Nested classes/interfaces inherited from class [java.awt.Component](#)

[Component.AccessibleAWTComponent](#), [Component.BaselineResizeBehavior](#), [Component.BltBufferStrategy](#), [Component.FlipBufferStrategy](#)

Field Summary

Fields		
Modifier and Type	Field	Description
private Image	backgroundImage	Imagem de fundo
private JButton	returnButton	Botão para voltar para a tela inicial
Fields inherited from class TelaBase		
ALTURA_TELA , efeito , estado , INTERVALO , LARGURA_TELA , musica , NOME_FONTE , save , TAMANHO_BLOCO , timer		
Fields inherited from class javax.swing.JComponent		
listenerList , TOOL_TIP_TEXT_KEY , ui , UNDEFINED_CONDITION , WHEN_ANCESTOR_OF_FOCUSED_COMPONENT , WHEN_FOCUSED , WHEN_IN_FOCUSED_WINDOW		
Fields inherited from class java.awt.Component		
accessibleContext , BOTTOM_ALIGNMENT , CENTER_ALIGNMENT , LEFT_ALIGNMENT , RIGHT_ALIGNMENT , TOP_ALIGNMENT		
Fields inherited from interface java.awt.image.ImageObserver		
ABORT , ALLBITS , ERROR , FRAMEBITS , HEIGHT , PROPERTIES , SOMEBITS , WIDTH		

Constructor Summary

Constructors	
Constructor	Description
TelaVitoria (MediaPlayer musica)	Construtor da tela secreta

Method Summary

All Methods	Instance Methods	Concrete Methods
Modifier and Type	Method	Description
void	carregarImagens()	Carrega a imagem de fundo.
void	cleanUp()	Realiza limpeza de recursos antes da tela ser descartada.
void	desenharTela (Graphics g)	Renderiza os elementos visuais da tela de vitória.
void	returnButton()	Configura o botão de retorno.
Methods inherited from class TelaBase		
actionPerformed , paintComponent , saveData , start		
Methods inherited from class javax.swing.JPanel		

[getAccessibleContext](#), [getUI](#), [getUIClassID](#), [paramString](#), [setUI](#), [updateUI](#)

Methods inherited from class [javax.swing.JComponent](#)

[addAncestorListener](#), [addNotify](#), [addVetoableChangeListener](#), [computeVisibleRect](#), [contains](#), [createToolTip](#), [disable](#), [enable](#), [firePropertyChange](#), [firePropertyChange](#), [firePropertyChange](#), [fireVetoableChange](#), [getActionForKeyStroke](#), [getActionMap](#), [getAlignmentX](#), [getAlignmentY](#), [getAncestorListeners](#), [getAutoscrolls](#), [getBaseline](#), [getBaselineResizeBehavior](#), [getBorder](#), [getBounds](#), [getClientProperty](#), [getComponentGraphics](#), [getComponentPopupMenu](#), [getConditionForKeyStroke](#), [getDebugGraphicsOptions](#), [getDefaultLocale](#), [getFontMetrics](#), [getGraphics](#), [getHeight](#), [getInheritsPopupMenu](#), [getInputMap](#), [getInputMap](#), [getInputVerifier](#), [getInsets](#), [getInsets](#), [getListeners](#), [getLocation](#), [getMaximumSize](#), [getMinimumSize](#), [getNextFocusableComponent](#), [getPopupLocation](#), [getPreferredSize](#), [getRegisteredKeyStrokes](#), [getRootPane](#), [getSize](#), [getToolTipLocation](#), [getToolTipText](#), [getToolTipText](#), [getTopLevelAncestor](#), [getTransferHandler](#), [getVerifyInputWhenFocusTarget](#), [getVetoableChangeListeners](#), [getVisibleRect](#), [getWidth](#), [getX](#), [getY](#), [grabFocus](#), [hide](#), [isDoubleBuffered](#), [isLightweightComponent](#), [isManagingFocus](#), [isOpaque](#), [isOptimizedDrawingEnabled](#), [isPaintingForPrint](#), [isPaintingOrigin](#), [isPaintingTile](#), [isRequestFocusEnabled](#), [isValidRoot](#), [paint](#), [paintBorder](#), [paintChildren](#), [paintImmediately](#), [paintImmediately](#), [print](#), [printAll](#), [printBorder](#), [printChildren](#), [printComponent](#), [processComponentKeyEvent](#), [processKeyBinding](#), [processKeyEvent](#), [processMouseEvent](#), [processMouseEvent](#), [putClientProperty](#), [registerKeyboardAction](#), [registerKeyboardAction](#), [removeAncestorListener](#), [removeNotify](#), [removeVetoableChangeListener](#), [repaint](#), [repaint](#), [requestDefaultFocus](#), [requestFocus](#), [requestFocus](#), [requestFocusInWindow](#), [requestFocusInWindow](#), [resetKeyboardActions](#), [reshape](#), [revalidate](#), [scrollRectToVisible](#), [setActionMap](#), [setAlignmentX](#), [setAlignmentY](#), [setAutoscrolls](#), [setBackground](#), [setBorder](#), [setComponentPopupMenu](#), [setDebugGraphicsOptions](#), [setDefaultLocale](#), [setDoubleBuffered](#), [setEnabled](#), [setFocusTraversalKeys](#), [setFont](#), [setForeground](#), [setInheritsPopupMenu](#), [setInputMap](#), [setInputVerifier](#), [setMaximumSize](#), [setMinimumSize](#), [setNextFocusableComponent](#), [setOpaque](#), [setPreferredSize](#), [setRequestFocusEnabled](#), [setToolTipText](#), [setTransferHandler](#), [setUI](#), [setVerifyInputWhenFocusTarget](#), [setVisible](#), [unregisterKeyboardAction](#), [update](#)

Methods inherited from class [java.awt.Container](#)

[add](#), [add](#), [add](#), [add](#), [add](#), [addContainerListener](#), [addImpl](#), [addPropertyChangeListener](#), [addPropertyChangeListener](#), [applyComponentOrientation](#), [areFocusTraversalKeysSet](#), [countComponents](#), [deliverEvent](#), [doLayout](#), [findComponentAt](#), [findComponentAt](#), [getComponent](#), [getComponentAt](#), [getComponentAt](#), [getComponentCount](#), [getComponents](#), [getComponentZOrder](#), [getContainerListeners](#), [getFocusTraversalKeys](#), [getFocusTraversalPolicy](#), [getLayout](#), [getMousePosition](#), [insets](#), [invalidate](#), [isAncestorOf](#), [isFocusCycleRoot](#), [isFocusCycleRoot](#), [isFocusTraversalPolicyProvider](#), [isFocusTraversalPolicySet](#), [layout](#), [list](#), [list](#), [locate](#), [minimumSize](#), [paintComponents](#), [preferredSize](#), [printComponents](#), [processContainerEvent](#), [processEvent](#), [remove](#), [remove](#), [removeAll](#), [removeContainerListener](#), [setComponentZOrder](#), [setFocusCycleRoot](#), [setFocusTraversalPolicy](#), [setFocusTraversalPolicyProvider](#), [setLayout](#), [transferFocusDownCycle](#), [validate](#), [validateTree](#)

Methods inherited from class [java.awt.Component](#)

[action](#), [add](#), [addComponentListener](#), [addFocusListener](#), [addHierarchyBoundsListener](#), [addHierarchyListener](#), [addInputMethodListener](#), [addKeyListener](#), [addMouseListener](#), [addMouseMotionListener](#), [addMouseWheelListener](#), [bounds](#), [checkImage](#), [checkImage](#), [coalesceEvents](#), [contains](#), [createImage](#), [createImage](#), [createVolatileImage](#), [createVolatileImage](#), [disableEvents](#), [dispatchEvent](#), [enable](#), [enableEvents](#), [enableInputMethods](#), [firePropertyChange](#), [firePropertyChange](#), [firePropertyChange](#), [firePropertyChange](#), [firePropertyChange](#), [firePropertyChange](#), [firePropertyChange](#), [getBackground](#), [getBounds](#),

getColorModel, getComponentListeners, getComponentOrientation, getCursor, getDropTarget, getFocusCycleRootAncestor, getFocusListeners, getFocusTraversalKeysEnabled, getFont, getForeground, getGraphicsConfiguration, getHierarchyBoundsListeners, getHierarchyListeners, getIgnoreRepaint, getInputContext, getInputMethodListeners, getInputMethodRequests, getKeyListeners, getLocale, getLocation, getLocationOnScreen, getMouseListeners, getMouseMotionListeners, getMousePosition, getMouseWheelListeners, getName, getParent, getPropertyChangeListeners, getPropertyChangeListeners, getSize, getToolkit, getTreeLock, gotFocus, handleEvent, hasFocus, imageUpdate, inside, isBackgroundSet, isCursorSet, isDisplayable, isEnabled, isFocusable, isFocusOwner, isFocusTraversable, isFontSet, isForegroundSet, isLightweight, isMaximumSizeSet, isMinimumSizeSet, isPreferredSizeSet, isShowing, isValid, isVisible, keyDown, keyUp, list, list, list, location, lostFocus, mouseDown, mouseDrag, mouseEnter, mouseExit, mouseMove, mouseUp, move, nextFocus, paintAll, postEvent, prepareImage, prepareImage, processComponentEvent, processFocusEvent, processHierarchyBoundsEvent, processHierarchyEvent, processInputMethodEvent, processMouseWheelEvent, remove, removeComponentListener, removeFocusListener, removeHierarchyBoundsListener, removeHierarchyListener, removeInputMethodListener, removeKeyListener, removeMouseListener, removeMouseMotionListener, removeMouseWheelListener, removePropertyChangeListener, removePropertyChangeListener, repaint, repaint, repaint, requestFocus, requestFocus, requestFocusInWindow, resize, resize, setBounds, setBounds, setComponentOrientation, setCursor, setDropTarget, setFocusable, setFocusTraversalKeysEnabled, setIgnoreRepaint, setLocale, setLocation, setLocation, setMixingCutoutShape, setName, setSize, setSize, show, show, size, toString, transferFocus, transferFocusBackward, transferFocusUpCycle

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, wait, wait, wait

Field Details

returnButton

private JButton returnButton

Botão para voltar para a tela inicial

backgroundImage

private Image backgroundImage

Imagem de fundo

Constructor Details

TelaVitoria

TelaVitoria(MusicPlayer musica)

Construtor da tela secreta

Parameters:

Method Details

returnButton

```
public void returnButton()
```

Configura o botão de retorno. Ao ser apertado, carrega a tela inicial

carregarImagens

```
public void carregarImagens()
```

Carrega a imagem de fundo.

Specified by:

[carregarImagens](#) in class [TelaBase](#)

desenharTela

```
public void desenharTela(Graphics↗ g)
```

Renderiza os elementos visuais da tela de vitória.

Specified by:

[desenharTela](#) in class [TelaBase](#)

Parameters:

g - Contexto gráfico para renderização

cleanUp

```
public void cleanUp()
```

Realiza limpeza de recursos antes da tela ser descartada.

Specified by:

[cleanUp](#) in class [TelaBase](#)