Class TelaBoss.BossManager.BossLayout

java.lang.Object⬈
    TelaBoss.BossManager.BossLayout

Enclosing class:

TelaBoss.BossManager

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public class **TelaBoss.BossManager.BossLayout**
extends Object⬈

Classe para os layouts das dungeon de boss

Version:

1.0

Author:

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Field Summary

Fields

Modifier and Type	Field	Description
(package private) int	**lay**	O número do boss atual

Constructor Summary

Constructors

Constructor	Description
BossLayout(int lay)	Construtor da classe BossLayout

Method Summary

| All Methods | Instance Methods | Concrete Methods |

Modifier and Type	Method	Description
(package private) void	**getBoss**()	Adiciona o boss
(package private) void	**getParedes**()	Adciona as paredes da dungeon

Methods inherited from class java.lang.Object⬈

clone⬈, equals⬈, finalize⬈, getClass⬈, hashCode⬈, notify⬈, notifyAll⬈, toString⬈, wait⬈, wait⬈, wait⬈

Field Details

lay

`int lay`

O número do boss atual

Constructor Details

BossLayout

`public BossLayout(int lay)`

Construtor da classe BossLayout

Parameters:

`lay` - O número do boss a ser carregado

Method Details

getParedes

`void getParedes()`

Adciona as paredes da dungeon

getBoss

`void getBoss()`

Adciona o boss