

Enum Class TelaBase.EstadoJogo

java.lang.Object
java.lang.Enum<TelaBase.EstadoJogo>
TelaBase.EstadoJogo

All Implemented Interfaces:

Serializable, Comparable<TelaBase.EstadoJogo>, Constable

Enclosing class:

TelaBase

protected static enum **TelaBase.EstadoJogo**
extends Enum<TelaBase.EstadoJogo>

Representa os possíveis estados do jogo

Nested Class Summary

Nested classes/interfaces inherited from class java.lang.Enum

Enum.EnumDesc<E> extends Enum<E>>

Enum Constant Summary

Enum Constants	
Enum Constant	Description
PARADO	Jogo parado (inativo)
PAUSADO	Jogo pausado (execução suspensa)
RODANDO	Jogo em execução normal

Constructor Summary

Constructors		
Modifier	Constructor	Description
private	EstadoJogo()	

Method Summary

All Methods		
Static Methods		
Concrete Methods		
Modifier and Type	Method	Description
static TelaBase.EstadoJogo	valueOf(String name)	Returns the enum constant of this class with the specified name.

static `TelaBase.EstadoJogo[] values()`

Returns an array containing the constants of this enum class, in the order they are declared.

Methods inherited from class `java.lang.Enum`

`clone`, `compareTo`, `describeConstable`, `equals`, `finalize`, `getDeclaringClass`, `hashCode`, `name`, `ordinal`, `toString`, `valueOf`

Methods inherited from class `java.lang.Object`

`getClass`, `notify`, `notifyAll`, `wait`, `wait`, `wait`

Enum Constant Details

RODANDO

`public static final TelaBase.EstadoJogo RODANDO`

Jogo em execução normal

PAUSADO

`public static final TelaBase.EstadoJogo PAUSADO`

Jogo pausado (execução suspensa)

PARADO

`public static final TelaBase.EstadoJogo PARADO`

Jogo parado (inativo)

Constructor Details

EstadoJogo

`private EstadoJogo()`

Method Details

values

`public static TelaBase.EstadoJogo[] values()`

Returns an array containing the constants of this enum class, in the order they are declared.

Returns:

an array containing the constants of this enum class, in the order they are declared

valueOf

```
public static TelaBase.EstadoJogo valueOf(String↗ name)
```

Returns the enum constant of this class with the specified name. The string must match *exactly* an identifier used to declare an enum constant in this class. (Extraneous whitespace characters are not permitted.)

Parameters:

name - the name of the enum constant to be returned.

Returns:

the enum constant with the specified name

Throws:

[IllegalArgumentException[↗]](#) - if this enum class has no constant with the specified name

[NullPointerException[↗]](#) - if the argument is null