## Work Breakdown Structure (WBS): Bazaar App

| WBS<br>Code | Task Name                           | Description  | Responsibl<br>e Person | Start<br>Date | End<br>Date   | Duratio<br>n | Predecessor<br>s |
|-------------|-------------------------------------|--|------------------------|---------------|---------------|--------------|------------------|
| 1.0         | Project<br>Management               | Overall project planning, execution, and control for a compressed 7-week timeline.         | Project<br>Manager     | 02-Aug-<br>25 | 10-Oct-<br>25 | 10<br>Weeks  | -                |
| 1.1         | Weekly Team<br>Meetings             | Conduct weekly<br>sync-ups to track<br>progress, discuss<br>risks, and plan<br>next steps. | Project<br>Manager     | 02-Aug-<br>25 | 16-Oct-2<br>5 | 10<br>Weeks  | -                |
| 1.2         | Documentation<br>Management         | Create and maintain all project documents (Charter, Scope, Plan, Reports).                 | Project<br>Manager     | 02-Aug-<br>25 | 17-Oct-2<br>5 | 10<br>Weeks  | -                |
| 2.0         | Phase 1: Planning & Requirements    | Define the project scope, objectives, and detailed functional requirements.                | Project<br>Manager     | 02-Aug-<br>25 | 14-Aug-<br>25 | 2 Week       | -                |
| 2.1         | Finalize Project<br>Charter & Scope | Review and get<br>final approval on<br>the Project<br>Charter and<br>Scope Statement.      | Project<br>Manager     | 02-Aug-<br>25 | 03-Aug-<br>25 | 1 Day        | -                |
| 2.2         | Develop Project<br>Schedule         | Create a detailed project schedule with milestones   | Project<br>Manager     | 03-Aug-<br>25 | 04-Aug-<br>25 | 1 Day        | 2.1              |

|     |                                       | and deadlines.   |                    |               |               |         |               |
|-----|---------------------------------------|--|--------------------|---------------|---------------|---------|---------------|
| 2.3 | Gather User Stories<br>& Requirements | Brainstorm and document detailed user stories and functional requirements for the MVP.           | Project<br>Manager | 04-Aug-<br>25 | 20-Aug-<br>25 | 12 Days | 2.2           |
| 2.4 | Create Requirements<br>Document (SRS) | Compile all requirements into a formal Software Requirement Specification document for sign-off. | Project<br>Manager | 20-Aug-<br>25 | 21-Aug-2<br>5 | 1 Day   | 2.3           |
| 3.0 | Phase 2: Design &<br>Prototyping      | Create the visual design, user experience, and system architecture.                              | UI/UX<br>Designer  | 19-Aug-<br>25 | 28-Aug-<br>25 | 2 weeks | 2.4           |
| 3.1 | Create UI/UX Design                   | Develop<br>High-fidelity<br>wireframes for all<br>app screens.                                   | UI/UX<br>Designer  | 19-Aug-<br>25 | 24-Aug-2<br>5 | 5 Days  | 2.4           |
| 3.2 | Create Clickable<br>Prototype         | Build an interactive, clickable prototype in Figma to simulate user flow.                        | UI/UX<br>Designer  | 24-Aug-<br>25 | 25-Aug-2<br>5 | 2 Days  | 3.2           |
| 3.3 | Design System<br>Architecture         | Plan the overall technical architecture, including database schema and API structure.            | Backend<br>Lead    | 20-Aug-<br>25 | 28-Aug-2<br>5 | 8 Days  | 3.1           |
| 4.0 | Phase 3:<br>Development               | Build the<br>functional<br>prototype of the<br>Kirana app.                                       | Dev Team<br>Lead   | 29-Aug-<br>25 | 25-Sep-<br>25 | 4 weeks | 3.1, 3.2, 3.3 |

| 4.1   | Setup Development<br>Environment | Configure backend, frontend, and database environments; set up version control (Git).                  | Dev Team<br>Lead | 29-Aug-<br>25 | 30-Aug-<br>25 | 2 Days  | 3.3      |
|-------|----------------------------------|--|------------------|---------------|---------------|---------|----------|
| 4.2   | Backend<br>Development           | Build the<br>server-side logic,<br>APIs, and<br>database.  | Backend<br>Lead  | 31-Aug-2<br>5 | 20-Sep-<br>25 | 2 weeks | 4.1      |
| 4.2.1 | User Authentication<br>API       | Develop APIs for<br>user registration<br>(phone/email)<br>and login.                                   | Backend Dev      | 31-Aug-2<br>5 | 1-Sep-25      | 2 Days  | 4.1      |
| 4.2.2 | Chat Service API                 | Build APIs for<br>sending/receiving<br>messages and<br>managing chat<br>privacy features.              | Backend Dev      | 2-Sep-2<br>5  | 8-Sep-25      | 6 Days  | 4.2.1    |
| 4.2.3 | Bazaar & Seller API              | Create APIs for<br>seller profile<br>creation, product<br>listing, and<br>location-based<br>discovery. | Backend Dev      | 8-Sep-2<br>5  | 14-Sep-2<br>5 | 6 Days  | 4.2.1    |
| 4.3   | Frontend<br>Development          | Build the user interface and connect it to the backend APIs.   | Frontend<br>Lead | 1-Sep-25      | 15-Sep-2<br>5 | 2 weeks | 3.1, 4.2 |
| 4.3.1 | Implement User &<br>Chat Screens | Develop the UI for registration, login, and the main chat interface.                                   | Frontend<br>Dev  | 1-Sep-25      | 12-Sep-2<br>5 | 12 Days | 4.2.2    |
| 4.3.2 | Implement Bazaar<br>Screens      | Develop the UI<br>for the<br>marketplace,<br>seller profiles,<br>and product<br>views.                 | Frontend<br>Dev  | 13-Sep-2<br>5 | 25-Sep-2<br>5 | 17 Days | 4.2.3    |

| 5.0 | Phase 4: Testing & Deployment    | Test the application for bugs and deploy it to a staging server.                           | QA Lead            | 26-Sep-<br>25 | 5-Oct-2<br>5  | 10 Days | 4.2, 4.3 |
|-----|----------------------------------|--|--------------------|---------------|---------------|---------|----------|
| 5.1 | Integration Testing              | Test the interaction between frontend and backend components to ensure they work together. | QA Lead            | 26-Sep-<br>25 | 29-Sep-2<br>5 | 3 Days  | 4.2, 4.3 |
| 5.2 | User Acceptance<br>Testing (UAT) | Have a small test<br>group use the<br>app to provide<br>feedback and<br>identify bugs.     | QA Lead            | 30-Sep-<br>25 | 1-Oct-25      | 2 Days  | 5.1      |
| 5.3 | Bug Fixing                       | Address all critical issues and bugs identified during testing.                            | Dev Team<br>Lead   | 1-Oct-25      | 4-Oct-25      | 4 Days  | 5.2      |
| 5.4 | Deploy to Staging<br>Server      | Deploy the final prototype to a live server for the final presentation.                    | Backend<br>Lead    | 4-Oct-2<br>5  | 5-Oct-25      | 1 Day   | 5.3      |
| 6.0 | Phase 5: Project<br>Closure      | Finalize documentation and prepare for the final project presentation.                     | Project<br>Manager | 6-Oct-2<br>5  | 10-Oct-<br>25 | 4 Days  | 5.4      |
| 6.1 | Prepare Final Report             | Write the final project report, including achievements, challenges, and learnings.         | Project<br>Manager | 6-Oct-2<br>5  | 7-Oct-25      | 2 Day   | 5.4      |
| 6.2 | Prepare Presentation             | Create the presentation slides and rehearse the final project                              | Project<br>Manager | 8-Oct-25      | 9-Oct-25      | 1 Day   | 6.1      |

|     |                             | demonstration.  |                    |               |               |       |     |
|-----|-----------------------------|---|--------------------|---------------|---------------|-------|-----|
| 6.3 | Final Project<br>Submission | Submit all project deliverables and present the final prototype to the course instructor. | Project<br>Manager | 10-Oct-2<br>5 | 10-Oct-2<br>5 | 1 Day | 6.2 |