


$$\begin{aligned} \text{int}[] &= \{1, 2, 3\} \\ \text{Proc}[] &= \{\text{proc}(\text{Proc}(1), \text{proc}(\text{Proc}(2), \text{proc}(\text{Proc}(3)))\} \\ \text{Proc}[] & \end{aligned}$$

class Tile

```
{
  + Bonus : enum
  + Price : Price
  + is Occupied : bool
}
```

More...
Top Left,
Top Right,
Dark Left,
Dark Right

class Piece

```
{
  + color : int
  + enum : enum
  + Position : Position
}
```

A
2
...
Position
street
int x
int y

