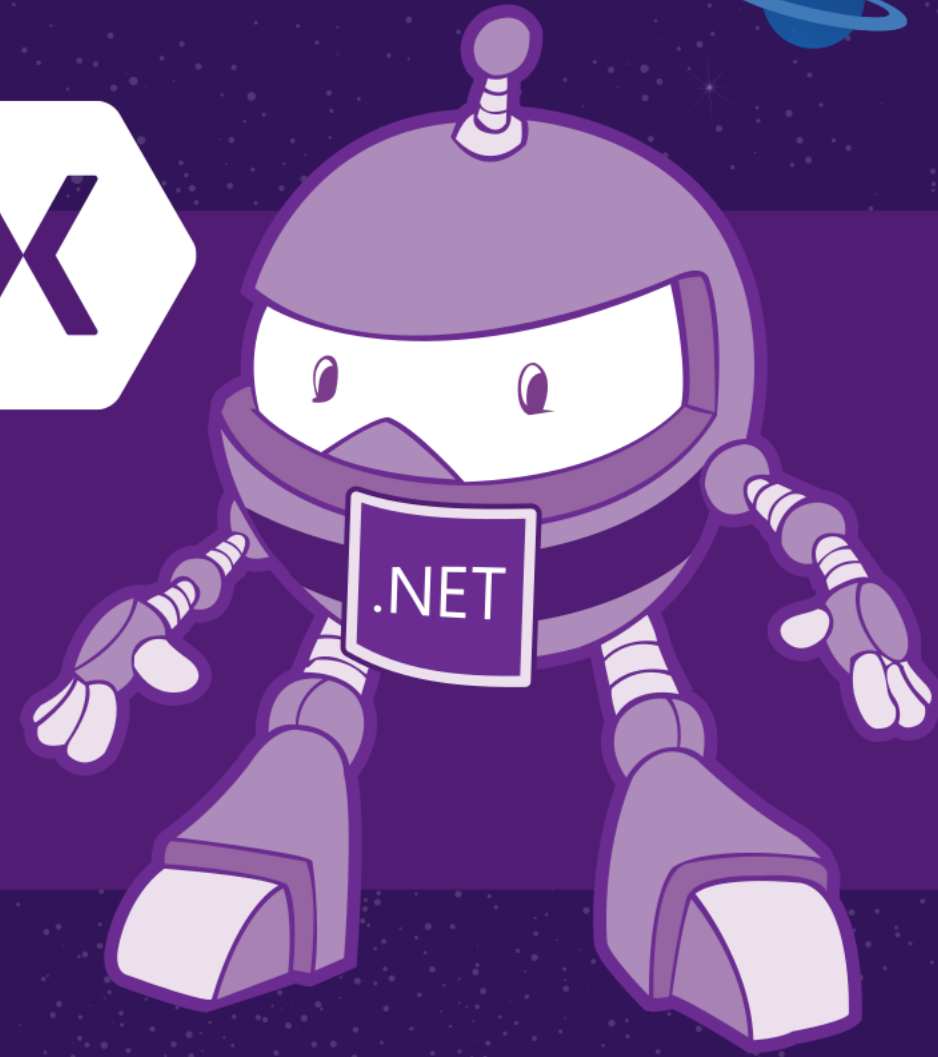


# .NET Conf

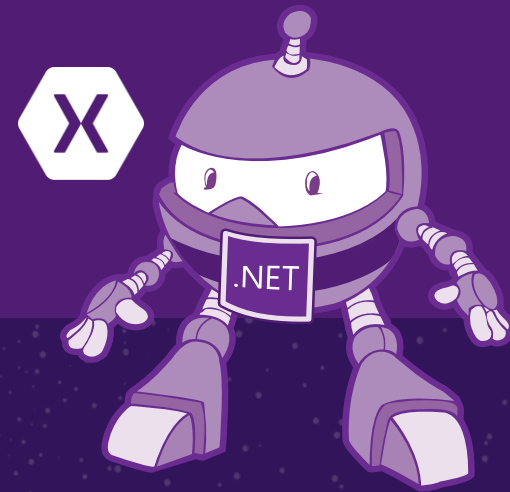
"Focus on Xamarin"



[focus.dotnetconf.net](https://focus.dotnetconf.net)

# Go Reactive with Reactive Extensions and ReactiveUI

Rodney Littles, II



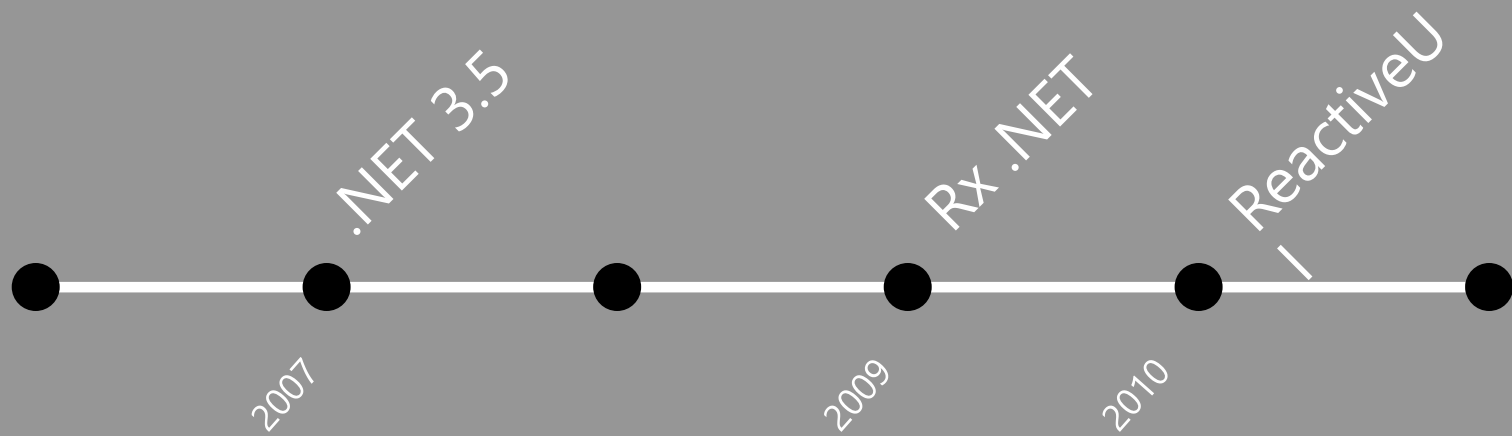


I'm Rodney

Twitter - <https://twitter.com/rlittlesii>

Twitch - <https://www.twitch.tv/rlittlesii/>

GitHub – <https://github.com/RLittlesII>



```
public interface IObservable<in T>
{
    void OnCompleted();
    void OnError(Exception error);
    void OnNext(T value);
}
```

```
public interface IObservable<out T>
{
    IDisposable Subscribe(IObservable<T> observer);
}
```

```
public interface IEnumerator
{
    object Current { get; }
    bool MoveNext();
    void Reset();
}
```

```
public interface IEnumerable<out T>
{
    IEnumerator<T> GetEnumerator();
}
```



!=



# Conveyor Belt

# What's this AsyncTask class doing for us, and Mobile?

- Respond to Events
- Avoid Memory Leaks
- Asynchronously load data
- Handle disconnected state



Have you ever seen ...

```
SearchBar.TextChanged += (sender, args) => { };
```

Leads to ...



# What If ...

textChangedEvents

```
.Throttle(TimeSpan.FromMilliseconds(750), RxApp.TaskpoolScheduler)
.Select(x => x.NewTextValue.Trim())
.DistinctUntilChanged()
.Where(x => !string.IsNullOrEmpty(x))
.ObserveOn(RxApp.MainThreadScheduler)
.InvokeCommand(this, x => x.ViewModel.Search)
.DisposeWith(ViewBindings);
```

# Demo intro slide



.NET

# Observables

- Are
  - Asynchronous
  - Awaitable
  - Disposable
- They
  - Return an IDisposable
  - Allow you to batch disposal
  - Dispose of handlers when disposed

# How many times have you ...

- Loaded data asynchronously?
- Loaded data when the Page/ViewModel is created?
- Loaded a ListView with data?

# Demo intro slide



.NET

## .NET Foundation

ReactiveUI is part of the [.NET Foundation](#). Other projects that are associated with the foundation include the Microsoft .NET Compiler Platform ("Roslyn") as well as the Microsoft ASP.NET family of projects, Microsoft .NET Core & Xamarin Forms.

## Core Team



[Glenn Watson](#)  
Melbourne, Australia



[Rodney Littles II](#)  
Texas, USA



[Artyom Gorchakov](#)  
Moscow, Russia



[Colt Bauman](#)  
South Korea

## Alumni Core Team

The following have been core team members in the past.



[Geoffrey Huntley](#)  
Sydney, Australia



[Kent Boogaart](#)  
Brisbane, Australia



[Olly Levett](#)  
London, United Kingdom



[Anaïs Betts](#)  
San Francisco, USA



[Brendan Forster](#)  
Melbourne, Australia


















[Claire Novotny](#)  
New York, USA



## NuGet Packages

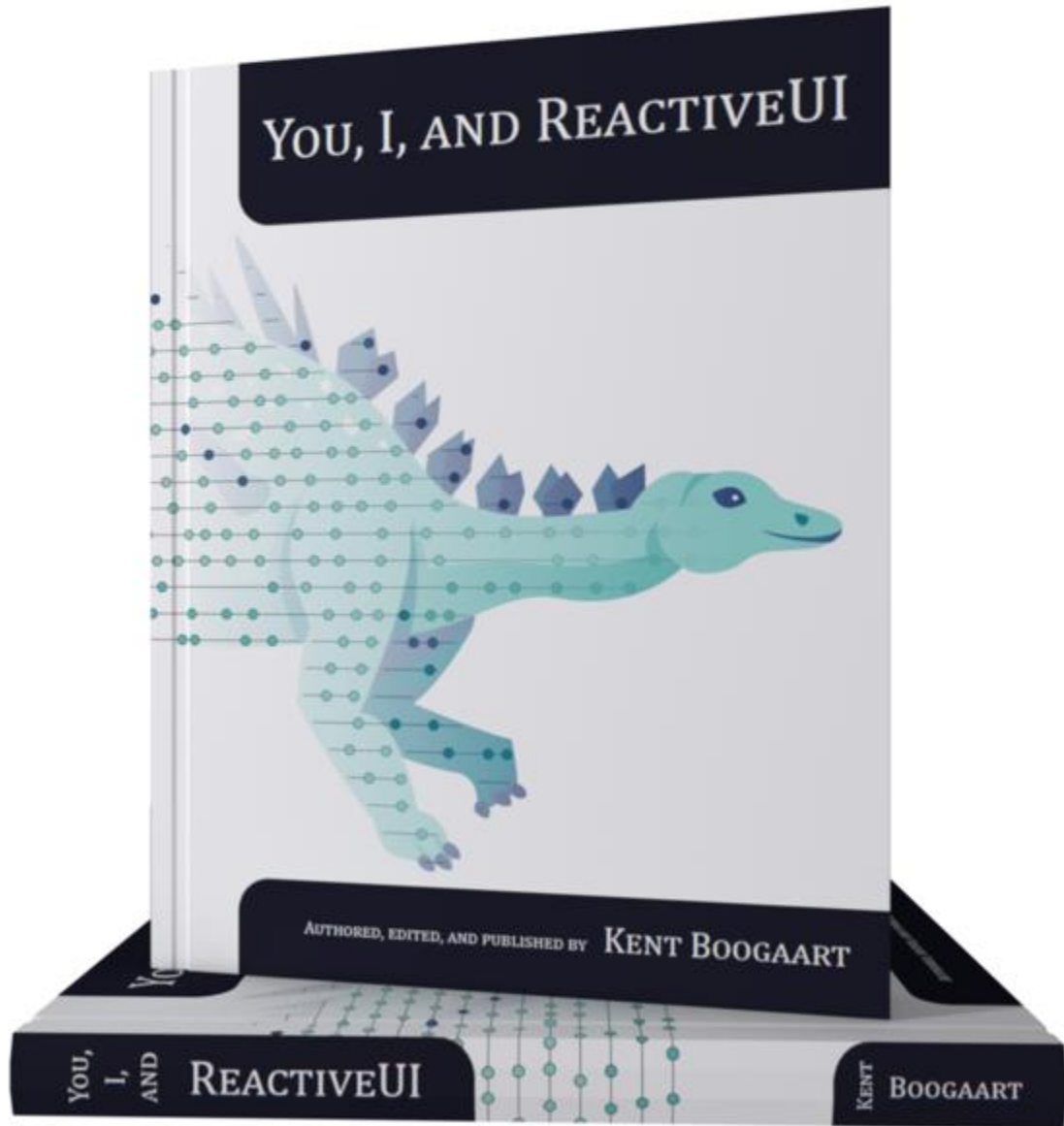
Install the following packages to start building your own ReactiveUI app. **Note:** some of the platform-specific packages are required. This means your app won't perform as expected until you install the packages properly. See the [Installation docs](#) page for more info.

| Platform           | ReactiveUI Package                        | NuGet   | Events Package                                  |
|--------------------|---|---|---|
| .NET Standard      | <a href="#">ReactiveUI</a>                |  <a href="#">v11.2.3</a>   | None  |
|                    | <a href="#">ReactiveUI.Fody</a>           |  <a href="#">v11.2.3</a>   | None  |
| Unit Testing       | <a href="#">ReactiveUI.Testing</a>        |  <a href="#">v11.2.3</a>   | None  |
| Universal Windows  | <a href="#">ReactiveUI</a>                |  <a href="#">v11.2.3</a>   | <a href="#">ReactiveUI.Events</a>               |
| WPF                | <a href="#">ReactiveUI.WPF</a>            |  <a href="#">v11.2.3</a>   | <a href="#">ReactiveUI.Events.WPF</a>           |
| Windows Forms      | <a href="#">ReactiveUI.WinForms</a>       |  <a href="#">v11.2.3</a>   | <a href="#">ReactiveUI.Events.WinForms</a>      |
| Xamarin.Forms      | <a href="#">ReactiveUI.XamForms</a>       |  <a href="#">v11.2.3</a>   | <a href="#">ReactiveUI.Events.XamForms</a>      |
| Xamarin.Essentials | <a href="#">ReactiveUI</a>                |  <a href="#">v11.2.3</a>   | <a href="#">ReactiveUI.Events.XamEssentials</a> |
| Xamarin.Android    | <a href="#">ReactiveUI.AndroidSupport</a> |  <a href="#">v11.2.3</a>   | <a href="#">ReactiveUI.Events</a>               |
| Xamarin.iOS        | <a href="#">ReactiveUI</a>                |  <a href="#">v11.2.3</a> | <a href="#">ReactiveUI.Events</a>               |
| Xamarin.Mac        | <a href="#">ReactiveUI</a>                |  <a href="#">v11.2.3</a> | <a href="#">ReactiveUI.Events</a>               |
| Tizen              | <a href="#">ReactiveUI</a>                |  <a href="#">v11.2.3</a> | <a href="#">ReactiveUI.Events</a>               |
| Platform Uno       | <a href="#">ReactiveUI.Uno</a>            |  <a href="#">v11.2.3</a> | None  |
| Avalonia           | <a href="#">Avalonia.ReactiveUI</a>       |  <a href="#">v0.9.4</a>  | None  |
| Any                | <a href="#">ReactiveUI.Validation</a>     |  <a href="#">v1.4.10</a> | None  |



# You, I, and ReactiveUI Samples

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<https://reactiveui.net/book>  
<https://github.com/kentcb>



Join the Slack workspace  
**Reactive, Inc.**

What is your email address?



<https://reactiveui.net/slack>