Index.html

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<!DOCTYPE html>
<html lang="en">
<head>
  <!-- :copyright: Copyright 2022 - Written By Anasmb -->
  <meta charset="UTF-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <link rel="stylesheet" href="app.css">
  <link rel="preconnect" href="https://fonts.googleapis.com">
  <link rel="preconnect" href="https://fonts.gstatic.com" crossorigin>
  <link href="https://fonts.googleapis.com/css2?family=Roboto:wght@700&display=swap"</pre>
rel="stylesheet">
  <title>Temperature & Humidity</title>
</head>
<body>
  <div class="container">
    <div class="sensor_container">
      <h1>Temperature (C&#176;)</h1>
      <div class="sensor_value">
        <h1 id="temperature"></h1>
      </div>
    </div>
    <div class="sensor_container">
      <h1>Humidity %</h1>
```

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<div class="sensor_value">
      <h1 id="humidity"></h1>
    </div>
  </div>
</div>
<h3 class="updated">Last updated on <span id="updatedDate">2022/7/7 12:22:55</span></h3>
<script>
 //http://localhost/sensors/getSensorValues.php
  var interval = 30000;//refresh values every 30 sec
  function getValues() {
    var xmlhttp;
    xmlhttp = new XMLHttpRequest();
    xmlhttp.open("GET", "http://127.0.0.1/sensors/getSensorValues.php", true);
    xmlhttp.onreadystatechange = function () {
      if (this.readyState == 4 && this.status == 200) {
        myObj = JSON.parse(this.responseText);
        document.getElementById("temperature").innerHTML = myObj[0].Temperature;
        document.getElementById("humidity").innerHTML = myObj[0].Humidity;
        document.getElementById("updatedDate").innerHTML = myObj[0].AddedOnData;
        console.log(myObj[0].Temperature);
      }
    };
    xmlhttp.send();
  }
 setInterval(function () {
    getValues()
```

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}, interval);

</script>
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</body>
</html>
```