

Software Development Life Cycle (SDLC)

Building Quality Software





Introduction to SDLC

SDLC is a systematic approach to software development that ensures quality and correctness.

It helps organizations to:



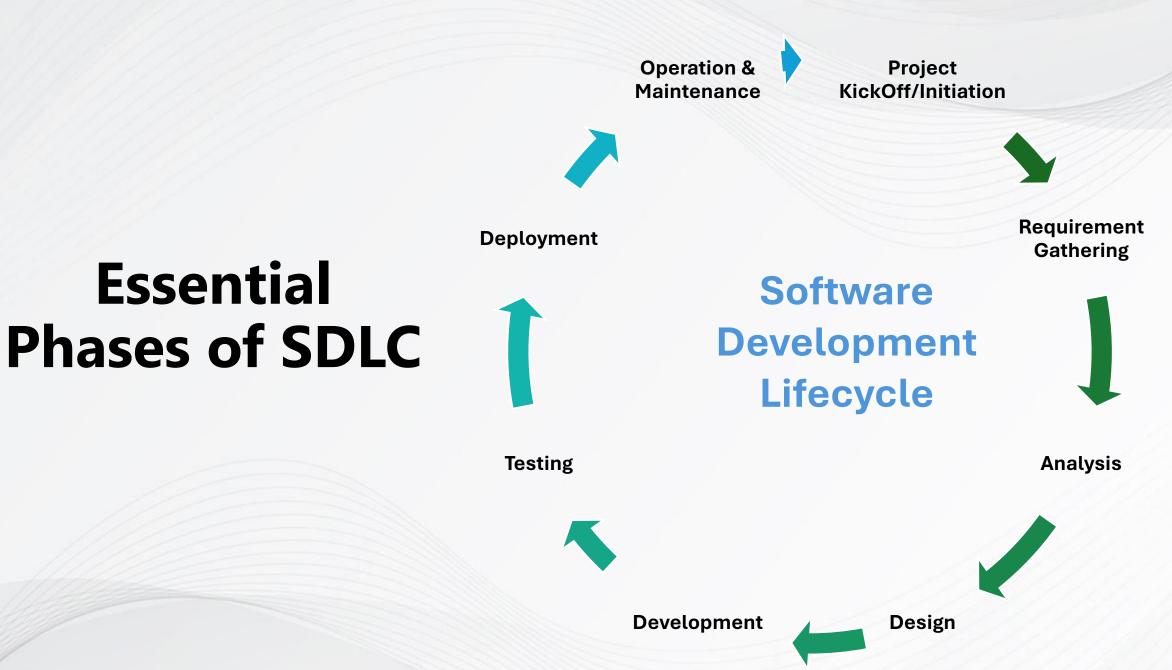
Create software efficiently and effectively



Maintain control over the development process



Deliver high-quality products that meet user expectations



Essential

Requirements Analysis



Foundation of any project:



Meet with stakeholders



Document features and scope



Identify challenges and solutions



Create vision of end product

Planning



Transforming requirements into action:



Develop timelines



Identify resources



Create risk strategies



Set milestones





Creating the blueprint:



Develop system architecture



Design database structures



Create UI mockups



Plan for security and scalability



Bringing design to life:



Develop code following standards

Implementation



Create documentation



Implement features by priority



Perform code reviews



Ensuring quality:



Unit testing





System validation



Performance and security tests



User acceptance testing



Moving to production:



Prepare environment





Plan deployment



Train users



Monitor performance



Keeping system running smoothly



Regular updates





Bug fixes



Performance optimization



Security patches



Common SDLC Models



Waterfall Model



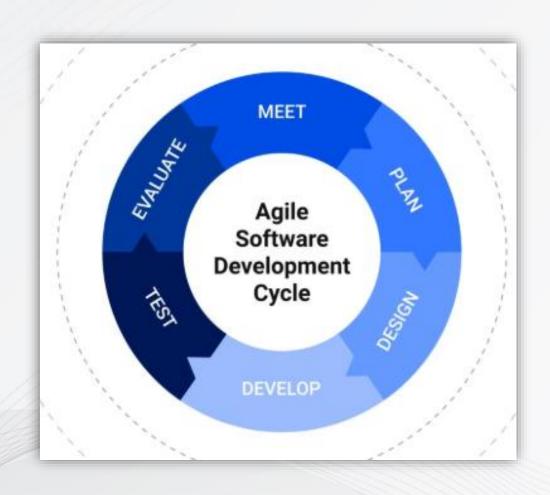
- Traditional sequential approach
- Step-by-step phases
- Each phase must be completed before next
- Clear documentation
- Best for well-defined projects

Spiral Model



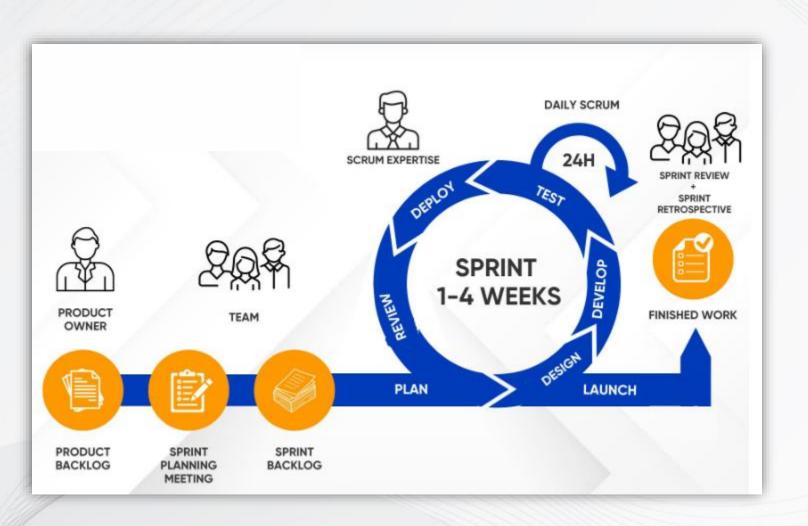
- Risk-driven development
- Combines planning and risk analysis
- Multiple development iterations
- Suitable for large, complex projects
- Regular prototyping

Agile Methodology



- Iterative and flexible:
- Breaks project into increments
- Regular feedback and adaptation
- Continuous software delivery
- Responds to change quickly

Scrum Framework



- Agile implementation:
- Short sprints (2-4 weeks)
- Daily stand-ups
- Sprint reviews and planning
- Team collaboration

The Agile Scrum Development Process

Iterative and Incremental Scrum Development Process

Amount of work remaining in a Sprint

Burndown/up

Charts

Every 24 Hours

The Agile: Scrum Framework at a glance

Inputs from Executives, Team, Stakeholders, Customers, Users

Ranked

list of what

is required:

features,

stories, ...

Product

Backlog

Product Owner creates
Prioritized Wish
List

Product Owner

8

Keeps the Team Focused on its Goal



Team selects starting at top as much as it can commit to deliver by end of Sprint

> Sprint Planning Meeting

Task Breakout

Sprint Backlog

Committed Functionality

Sprint end date and team deliverable do not change

1-4 Week

Sprint

Projects move forward via a series of Iterations

Scrum

Master

Team reflects to improve in the new Sprint.

Daily Scrum Meeting

Team Assess Own Progress



Team
demonstrates
the new
functionality



Finished Work



Retrospective

Shippable Functionality

The Team pulls a small chunk from the top of the Sprint Backlog and decides how to implement those pieces.









Scrum Framework

> Roles

- Product owner
- Scrum Master
- Team

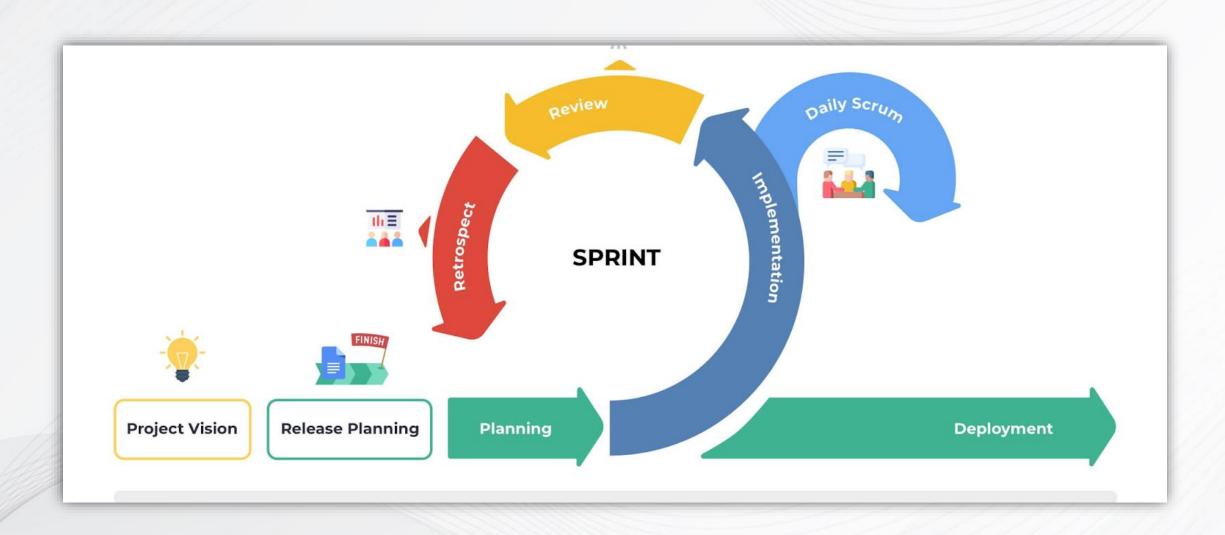
Ceremonies

- Sprint planning
- Sprint review
- Sprint retrospective
- Daily scrum meeting

Artifacts

- Product backlog
- Sprint backlog
- Burn down charts

Scrum Execution Model



Key Benefits of SDLC



Process Standardization	Improved Project Predictability	Enhanced Quality Control
Creating consistency:	Better control over outcomes:	Ensuring Excellence
Clear development guidelines	Accurate timelines	Regular quality checks
Standardized procedures	Clear tracking	Review processes
Better team coordination	Early risk detection	Better product reliability
Improved documentation	Reliable delivery	Higher customer satisfaction

Software Development Life Cycle (SDLC) Variations

The phases of the Software Development Life Cycle (SDLC) can vary depending on the methodology and framework being used. Here are 8 phases:



Different Organizations and Methodologies

Different organizations and methodologies might combine or split these phases differently.

For example:

Some models combine Requirements Gathering and Analysis into one phase

Some separate Testing into multiple phases (Unit Testing, Integration Testing, System Testing)

Some combine Deployment with Operations and Maintenance

Some add additional phases like Planning or Documentation

Different Organizations and Methodologies

Note

The key is not the exact number of phases, but ensuring that all critical aspects of software development are properly addressed in a structured way.

The phases should be adapted to fit the specific needs of the project and organization while maintaining the core principles of systematic development and quality control

A Final Reflection



SDLC provides a structured approach to software development



Ensures quality and reliability



Improves project management



Enhances team collaboration



Delivers better results



