

Week 1: Introduction to Computation

POP77001 Computer Programming for Social Scientists

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Module website: tinyurl.com/POP77001

Overview

- Computers and Computational thinking
- Algorithms
- Programming languages and computer programs
- Debugging
- Command-line Interfaces
- Version controlling with Git/GitHub

Computers

1940

2022

More Computers

Antikythera mechanism (c.100 BC)	Difference Engine (1820s)	Collosus (1940s)	Deep Blue (1997)
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Computers

Computers

- Do two things:

Computers

- Do two things:

1. Perform calculations

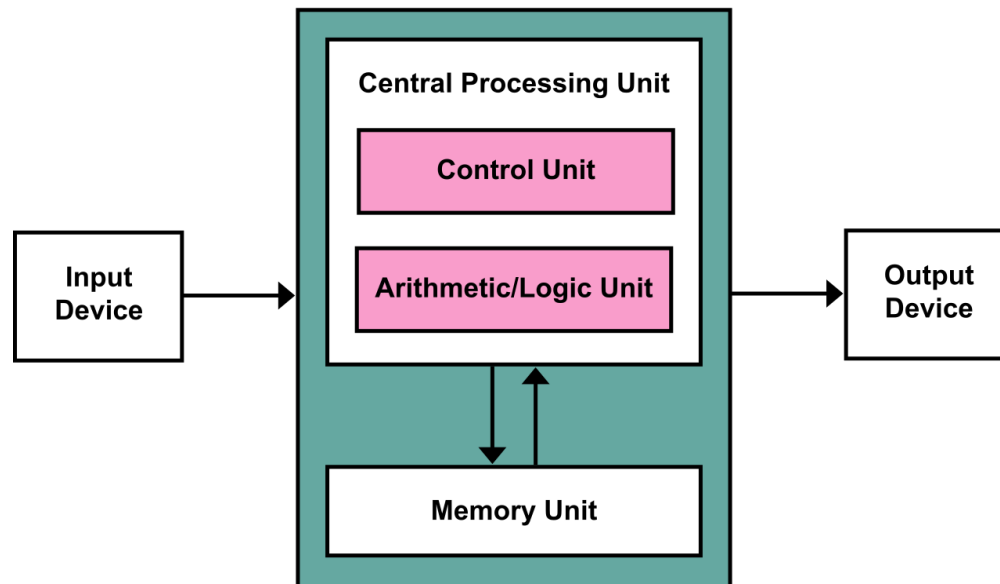
Computers

- Do two things:

1. Perform calculations

2. Store results of calculations

von Neumann Architecture



Source: [Wikipedia](#)

Computational Thinking

Computational thinking is breaking down a problem and formulating a solution in a way that both human and computer can understand and execute.

- *Conceptualizing, not programming* - multiple levels of abstraction
- *A way, that humans, not computers, think* - creatively and imaginatively
- *Complements and combines mathematical and engineering thinking*

Wing, Jeannette M. 2006. "Computational Thinking." Communications of the ACM, 49 (3): 33–35. doi: [10.1145/1118178.1118215](https://doi.org/10.1145/1118178.1118215)

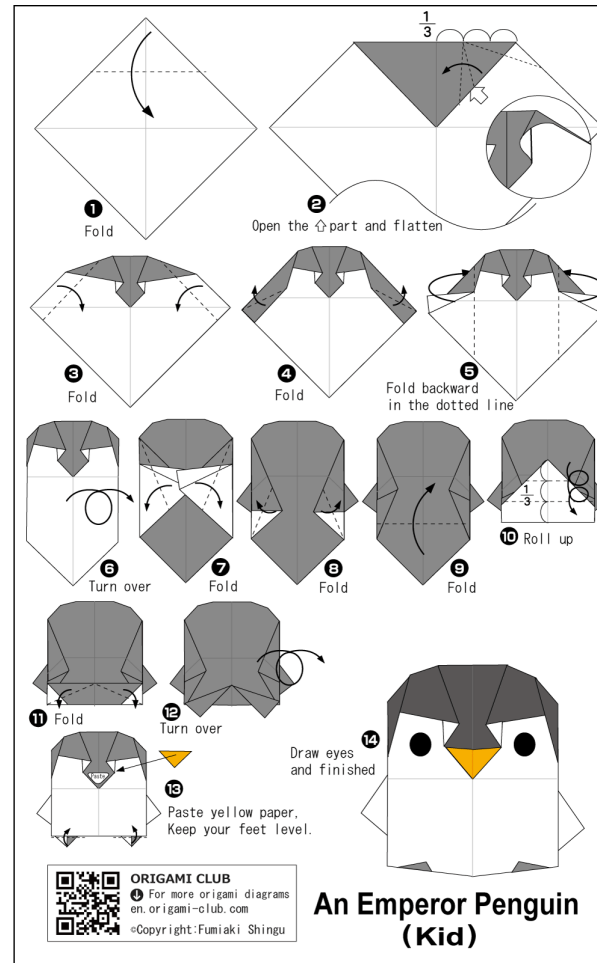
Computational Thinking

- All knowledge can be thought of as:
 1. Declarative (statement of fact, e.g. square root of 25 equals 5)
 2. Imperative (how to, e.g. to find a square root of x , start with a guess g , check whether g^2 is close, ...)

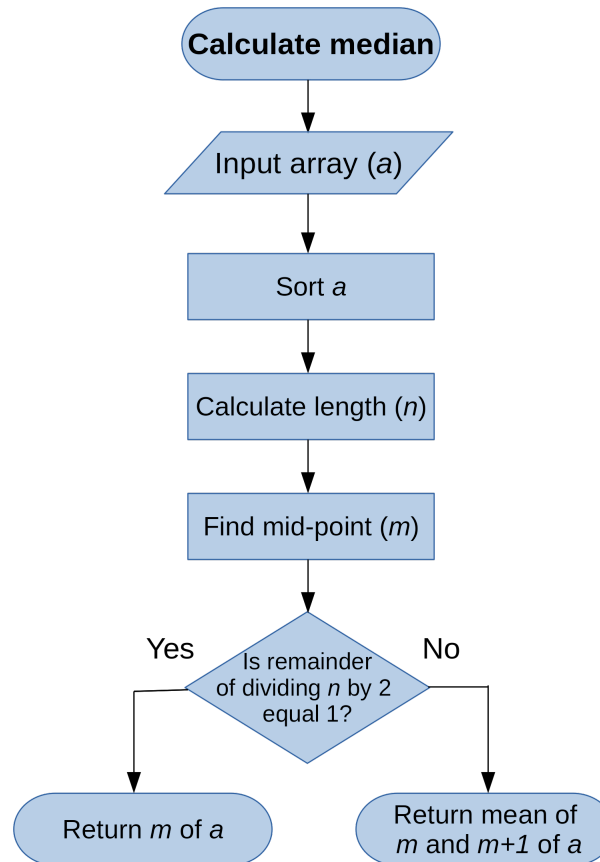
Algorithm

- *Finite list of well-defined instructions that take input and produce output.*
- Consists of a sequence of simple steps that start from input, follow some control flow and have a stopping rule.

Algorithm Example



Algorithm Example



Programming Language

Formal language used to define sequences of instructions (for computers to execute) that includes:

- Primitive constructs
- Syntax
- Static semantics
- Semantics

Types of Programming Languages

- Low-level vs high-level
 - E.g. available procedures for moving bits vs calculating a mean
- General vs application-domain
 - E.g. general-purpose vs statistical analysis
- Interpreted vs compiled
 - Source code executed directly vs translated into machine code

Primitive Constructs in R/Python

- Literals

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```
In [1]: 77001
```

```
Out[1]: 77001
```

Primitive Constructs in R/Python

- Literals

```
In [1]: 77001
```

```
Out[1]: 77001
```

```
In [2]: 'POP'
```

```
Out[2]: 'POP'
```

Primitive Constructs in R/Python

- Literals

```
In [1]: 77001
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```
In [2]: 'POP'
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```
Out[2]: 'POP'
```

- Infix operators

Primitive Constructs in R/Python

- Literals

```
In [1]: 77001
```

```
Out[1]: 77001
```

```
In [2]: 'POP'
```

```
Out[2]: 'POP'
```

- Infix operators

```
In [3]: 77001 + 23
```

```
Out[3]: 77024
```

Syntax in R/Python

- Defines which sequences of characters and symbols are well-formed
- E.g. in English sentence "Cat dog saw" is invalid, while "Cat saw dog" is.

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In [4]: 77001 + 23

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Syntax in R/Python

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```
In [4]: 77001 + 23
```

```
Out[4]: 77024
```

```
In [5]: 77001 23 +
```

```
File "<ipython-input-5-7df1296e3e0d>", line 1
  77001 23 +
        ^
SyntaxError: invalid syntax
```


Static Semantics in R/Python

- Defines which syntactically valid sequences have a meaning
- E.g. in English sentence "Cat seen dog" is invalid, while "Cat saw dog" is.

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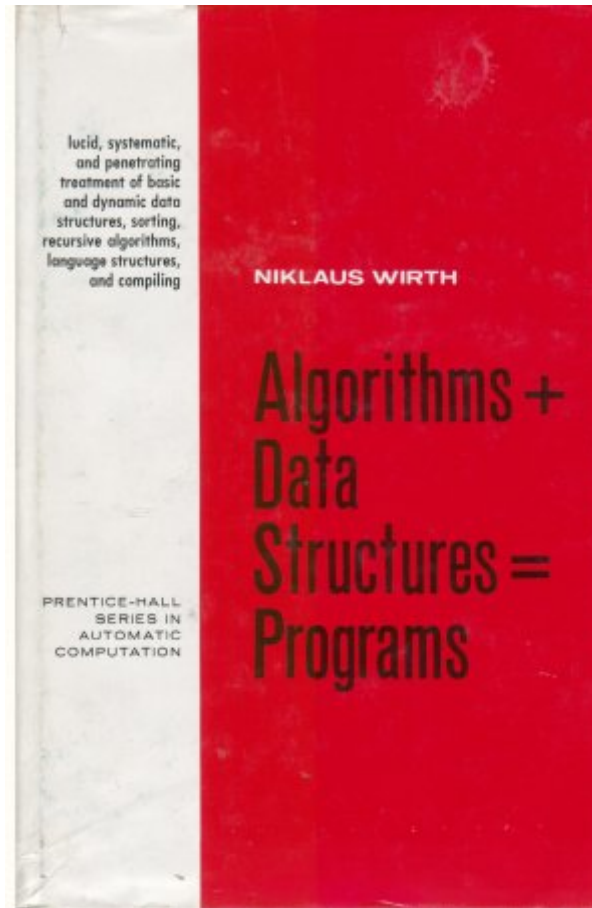
```
In [6]: 'POP' + 77001
```

```
-----  
-----  
TypeError                                Traceback (most recent  
call last)  
<ipython-input-6-7d1b83a55295> in <module>  
----> 1 'POP' + 77001  
  
TypeError: can only concatenate str (not "int") to str
```

Semantics in Programming Languages

- Associates a meaning with each syntactically correct sequence of symbols that has no static semantic errors
- Programming languages are designed so that each legal program has exactly one meaning
- **This meaning, however, does not, necessarily, reflect the intentions of the programmer**
- Syntactic errors are much easier to detect

Algorithms + Data Structures = Programs



Computer Program

- A collection of instructions that can be executed by computer to perform a specific task
- For interpreted languages (e.g. Python, R, Julia) instructions (source code)
 - Can be executed directly in the interpreter
 - Can be stored and run from the terminal

Programming Errors

- Often, programs would run with errors or behave in an unexpected way
- Programs might crash
- They might run too long or indefinitely
- **Run to completion and produce an incorrect output**

Computer Bugs

Grace Murray Hopper popularised the term *bug* after in 1947 her team traced an error in the Mark II to a moth trapped in a relay.

Source: [US Naval History and Heritage Command](#)

How to Debug

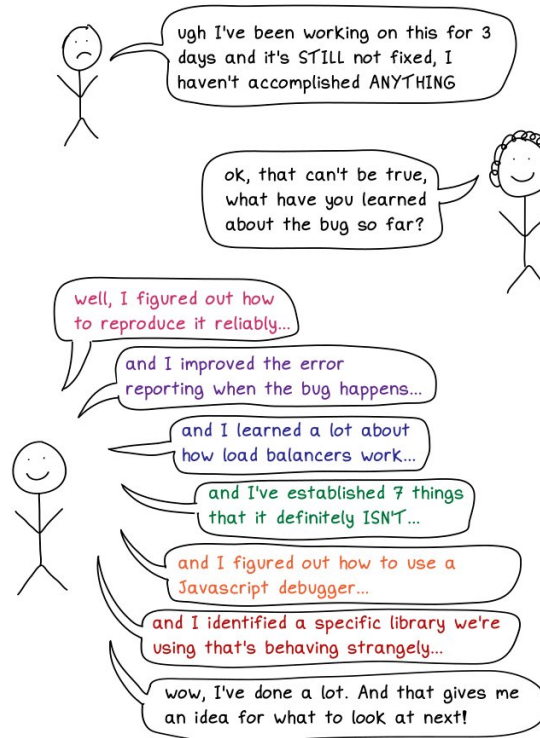
- Search error message online (e.g. [StackOverflow](#) or, indeed, [#LMDDGTFY](#))
- Insert `print()` statement to check the state between procedures
- Use built-in debugger (stepping through procedure as it executes)
- More to follow!

Debugging

JULIA EVANS
@børk

track your progress

It's normal to get discouraged while debugging sometimes.



Source: [Julia Evans](#)

Command-line Interface (aka terminal/console/shell/command line/command prompt)

- Most users today rely on graphical interfaces
- Command line interpreters (CLIs) provide useful shortcuts
- Computer programs can be run or scheduled in terminal/CLI
- **CLI/terminal is usually the only available interface if you work in the cloud (AWS, Microsoft Azure, etc.)**

Extra: [Five reasons why researchers should learn to love the command line](#)

CLI Examples

Microsoft PowerShell (Windows)	Z shell, zsh (macOS)	bash (Linux/UNIX)
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Some Useful CLI Commands

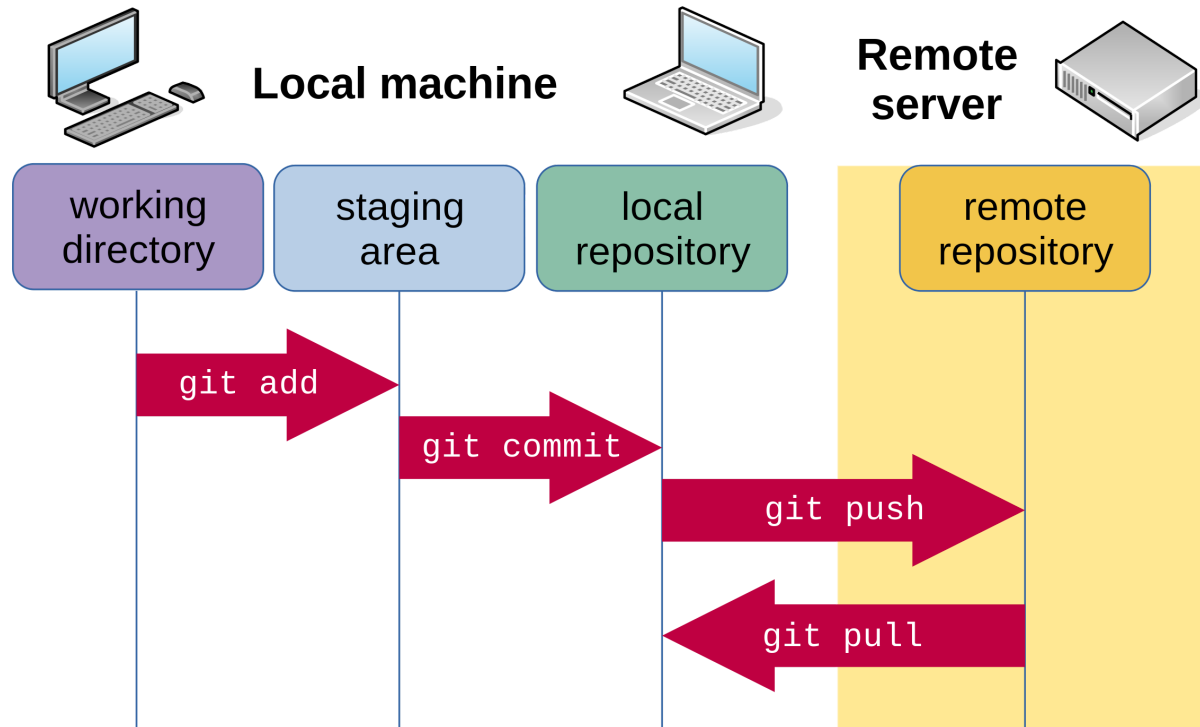
Command (Windows)	Command (macOS/Linux)	Description
<code>exit</code>	<code>exit</code>	close the window
<code>cd</code>	<code>cd</code>	change directory
<code>cd</code>	<code>pwd</code>	show current directory
<code>dir</code>	<code>ls</code>	list directories/files
<code>copy</code>	<code>cp</code>	copy file
<code>move</code>	<code>mv</code>	move/rename file
<code>mkdir</code>	<code>mkdir</code>	create a new directory
<code>del</code>	<code>rm</code>	delete a file

Extra: [Introduction to CLI](#)

Version Control and Git

- Version control systems (VCSs) allow automatic tracking of changes in files and collaboration
- Git is one of several major version control systems (VCSs, see also Mercurial, Subversion)
- [GitHub](#) is an online hosting platform for projects that use Git for version control

Git/GitHub Workflow



Some Useful Git Commands

Command	Description
<code>git init <project name></code>	Create a new <i>local repository</i>
<code>git clone <project url></code>	Download a project from <i>remote repository</i>
<code>git status</code>	Check project status
<code>git diff <file></code>	Show changes between <i>working directory</i> and <i>staging area</i>
<code>git add <file></code>	Add a file to the <i>staging area</i>
<code>git commit -m "<commit message>"</code>	Create a new <i>commit</i> from changes added to the <i>staging area</i>
<code>git pull <remote> <branch></code>	Fetch changes from <i>remote</i> and merge into <i>merge</i>
<code>git push <remote> <branch></code>	Push local branch to <i>remote repository</i>

Extra: [Git Cheatsheet](#)

Things to Do

- Make sure you have installed R, Python and Jupyter.
- Make sure you can run R code through Jupyter (requires extra steps).
- Do the readings.

Things to Try (CLI)

- Identify an appropriate CLI for your OS.
- Try navigating across folders and files using CLI.
- Try creating a test folder and test file inside it.

Things to Try (git)

- Register on [GitHub](#) and [GitHub Education](#) (for free goodies!)
- Create a test repository in CLI and initialise as a Git repository
- Or create a repository on GitHub and clone to your local machine
- Create test.txt file, add it and commit
- Push the file to GitHub

Next

- Tutorial: Jupyter Notebooks, CLIs, Git/GitHub
- Next week: R Basics