part 1

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0.1 Artificial Intelligence Assignment 1

presented by - Ashutosh Chauhan ### Problem 1 The Following submission utilises the given city distance data in a .csv file. I used LocationIQ to get Latitude & Longitude details of locations. I used distance calculation formula provided at GeoData Source.

```
[1]: import csv
import requests
import json
import time
from math import radians, sin, cos, acos, atan2, sqrt, pi as PI
from graphviz import Digraph
```

```
[70]: def get_graph(graph:dict, all_cities:set, path=[]):
          dot = Digraph(comment='City Graph', strict=True, graph_attr={'size': '10,10!
       →'}, node attr={'color': '#AAAAAA'})
          edges = set()
          for i in all_cities:
              if i in path:
                  dot.node(i,i,color='#006992', style="filled", fontcolor="white")
          dot.node(path[0],path[0],color='#006992', style="filled",__

→fontcolor="white", shape="doublecircle")
          if path:
              for i in range(len(path)-1):
                  s,d = path[i:i+2]
                  dot.edge(s,d, label=str(graph[s][d]), color='green')
                  edges.add((s,d))
          for x in graph.keys():
              for y in graph[x].keys():
                  if (x,y) not in edges and (y,x) not in edges and x != y:
                      edges.add((x,y))
                      dot.edge(x,y, label=str(graph[x][y]), dir='none', u
       ⇔color='#DDDDDD')
          return dot
```

Mentioning keys required for LocationIQ API

```
[71]: LOC_IQ_API_KEY='2e9d2aa2d46004'
LOC_IQ_URL = "https://us1.locationiq.com/v1/search.php"
```

Get latitude and longitude details from LocationIQ API

```
[72]: def get_lat_long(location):
    data = {
        'key': LOC_IQ_API_KEY,
        'q': location,
        'format': 'json'
    }
    response = requests.get(LOC_IQ_URL, params=data)
    data = json.loads(response.text)
    if data:
        try:
            return list(map(float,(data[0]['lat'], data[0]['lon'])))
        except:
            print(data)
    return None
```

Direct Distance formula for latitude and longitude

```
[52]: def direct_distance(s, d):
          if s is None or d is None:
              return None
          if s == d:
              return 0
          lat1,lon1 = s
          lat2,lon2 = d
          radlat1 = PI * lat1/180
          radlat2 = PI * lat2/180
          theta = lon1 - lon2
          radtheta = PI * theta/180
          dist = sin(radlat1) * sin(radlat2) + cos(radlat1) * cos(radlat2) *__
       →cos(radtheta)
          if dist > 1:
              dist = 1
          dist = acos(dist)
          dist = dist * 180/PI
          dist = dist * 60 * 1.1515 * 1.609344
          return round(dist,2)
```

Load data from .csv file We load the data in a 2d dictionary

```
[53]: f = open('indian_capitals.csv')
data = csv.reader(f)
```

```
[54]: all_cities = set()
      city_dist = dict()
      for i in data:
          # Read Line from file
          s_city, d_city, dist = i
          # Add entry for city if not already exists
          if s_city not in city_dist:
              city_dist[s_city] = dict()
              all_cities.add(s_city)
          if d city not in city dist:
              city_dist[d_city] = dict()
              all_cities.add(d_city)
          # Add the city distances in the dictionary
          city_dist[s_city][d_city] = int(dist)
          city_dist[d_city][s_city] = int(dist)
      # Close the file
      f.close()
```

Retrieve Location details of all provided cities We did this to pervent redundant calls to API

```
[55]: # all_city_coordinates = dict()
    # tmp = set(all_cities)
    # while len(tmp) > 0:
    # try:
    # i = tmp.pop()
    # all_city_coordinates[i] = get_lat_long(i)
    # except:
    # tmp.add(i)
    # time.sleep(10)
```

Cached data of previous command Since the latitude and longitudes of cities are not gonna change every minute .

```
'Shillong': [25.5760446, 91.8825282],
'Agartala': [23.8312377, 91.2823821],
'Itanagar': [27.0979659, 93.6237291],
'Kohima': [25.75, 94.166667],
'Raipur': [21.2379469, 81.6336833],
'Aizawl': [23.7414092, 92.7209297],
'Bhubaneswar': [20.2667774, 85.8435592],
'Hyderabad': [25.3801017, 68.3750376],
'Chandigarh': [30.7194022, 76.7646552],
'Mumbai': [18.9387711, 72.8353355],
'Gandhinagar': [23.2232877, 72.6492267],
'Patna': [25.6093239, 85.1235252],
'Imphal': [24.8006088, 93.9369998],
'Dehradun': [30.3255646, 78.0436813],
'Gangtok': [27.329046, 88.6122673],
'Jaipur': [26.916194, 75.820349],
'Bangalore': [12.9791198, 77.5912997],
'Kolkata': [22.5677459, 88.3476023],
'Amaravathi': [10.7848857, 77.5897043]}
```

Calculate distance between each pair of city

```
[57]: city_dist_eucl = dict()
for i in all_cities:
    city_dist_eucl[i] = dict()
    for j in all_cities:
        a,b = all_city_coordinates[i], all_city_coordinates[j]
        city_dist_eucl[i][j] = direct_distance(a,b)
```

Fuction to verify equality of two values

```
[58]: def EQUAL(node, dest):
return node == dest
```

Function to verify if two sets intersects

```
[59]: def INTERSECTING_SETS(set1, set2):
    return len(set1.intersection(set2)) > 0
```

Code for Breadth First Search

```
[60]: def SEARCH_BFS(source, destination, goal_test):
    frontier = [source]
    visited = set()
    parent = dict()
    parent[source] = source

# While there are nodes to be explored
```

```
while frontier:
    # Pop the first element
    current = frontier.pop(0)
    # If element is already visited then skip
    if current in visited:
        continue
    # Add current node to visited nodes
    visited.add(current)
    # Check if goal state condition is reached
    if goal_test(current, destination):
        break
    # Add all the child/neigbour to frontier
    if current in city_dist:
        for i in city_dist[current].keys():
            # Do not add visited node again
            if i not in visited:
                frontier.append(i)
                parent[i] = current
path = []
# Find path to reach the goal state
if destination in visited:
    s = destination
    while s not in path:
        path.append(s)
        s = parent[s]
    return path[::-1]
else:
    print("Not Found!")
    return []
```

Code for Depth First Search

```
[61]: def SEARCH_DFS(source, destination, goal_test):
    frontier = [source]
    visited = set()
    parent = dict()
    parent[source] = source

# While there are nodes to be explored
    while frontier:
        # Pop the first element
```

```
x = frontier.pop(-1)
    # If element is already visited then skip
    if x in visited:
        continue
    # Check if goal state condition is reached
    visited.add(x)
    # Add all the child/neigbour to frontier
    if goal_test(x, destination):
        break
    # Do not add visited node again
    if x in city_dist:
        for i in city_dist[x].keys():
            if i not in visited:
                frontier.append(i)
                parent[i] = x
path = []
# Find path to reach the goal state
if destination in visited:
    s = destination
    while s not in path:
        path.append(s)
        s = parent[s]
    return path[::-1]
else:
    print("Not Found!")
    return []
```

Code for Bi-Direction Breadth First Search

```
[62]: def SEARCH_BI_DIR_BFS(source, destination, goal_test):
    frontier1 = [source]
    frontier2 = [destination]
    visited1 = set()
    visited2 = set()
    parent1 = dict([(source, source)])
    parent2 = dict([(destination, destination)])

# While there are nodes to be explored
    while frontier1 and frontier2:
        if frontier1:
```

```
# Pop the first element
        s_node = frontier1.pop(0)
        # If element is already visited then skip
        if s_node in visited1:
            continue
        # Add current node to visited nodes
        visited1.add(s_node)
        # Check if goal state condition is reached
        if goal_test(visited1, visited2):
            break
        # Add all the child/neigbour to frontier
        if s_node in city_dist:
            for i in city_dist[s_node].keys():
                # Do not add visited node again
                if i not in visited1:
                    frontier1.append(i)
                    parent1[i] = s_node
    if frontier2:
        # Pop the first element
        d_node = frontier2.pop(0)
        # If element is already visited then skip
        if d_node in visited2:
            continue
        # Add current node to visited nodes
        visited2.add(d_node)
        # Check if goal state condition is reached
        if goal_test(visited1, visited2):
            break
        # Add all the child/neigbour to frontier
        if d_node in city_dist:
            for j in city_dist[d_node].keys():
                # Do not add visited node again
                if j not in visited2:
                    frontier2.append(j)
                    parent2[j] = d_node
path1 = []
path2 = []
```

```
# Find path to reach the goal state
if visited1.intersection(visited2):
    mid = visited1.intersection(visited2).pop()
    s = mid
    while destination not in path1:
        path1.append(s)
        s = parent2[s]
    s = mid
    while source not in path2:
        path2.append(s)
        s = parent1[s]
    return path2[::-1] + path1[1:]
else:
    print("Not Found!")
    return []
```

Code for A Search

```
[63]: def SEARCH_A_STAR(source, destination, goal_test, heuristic=lambda x,y:
       →city_dist_eucl[x][y]):
          frontier = [(source, 0)]
          visited = set()
          parent = dict()
          parent[source] = source
          # While there are nodes to be explored
          while frontier:
              # Sort Frotier according to
              frontier.sort(key=lambda x: x[1] + heuristic(x[0], destination))
              # Pop the first element
              x,c = frontier.pop(0)
              # If element is already visited then skip
              if x in visited:
                  continue
              # Check if goal state condition is reached
              visited.add(x)
              # Add all the child/neigbour to frontier
              if goal_test(x, destination):
                  break
              # Do not add visited node again
              if x in city_dist:
```

```
for i in city_dist[x].keys():
                      if i not in visited:
                          frontier.append((i, c + city_dist[x][i]))
                          parent[i] = x
          path = []
          # Find path to reach the goal state
          if destination in visited:
              s = destination
              while s not in path:
                  path.append(s)
                  s = parent[s]
              return path[::-1]
          else:
              print("Not Found!")
              return []
[64]: SEARCH_BFS('Bangalore', 'Patna', EQUAL)
[64]: ['Bangalore',
       'Amaravathi',
       'Bhubaneswar',
       'Raipur',
       'Ranchi',
       'Lucknow',
       'Patna']
[65]: SEARCH_DFS('Bangalore', 'Patna', EQUAL)
[65]: ['Bangalore', 'Hyderabad', 'Mumbai', 'Raipur', 'Ranchi', 'Patna']
[66]: SEARCH_BI_DIR_BFS('Bangalore', 'Patna', INTERSECTING_SETS)
[66]: ['Bangalore', 'Amaravathi', 'Bhubaneswar', 'Ranchi', 'Lucknow', 'Patna']
[67]: SEARCH_A_STAR('Bangalore', 'Patna', EQUAL)
[67]: ['Bangalore', 'Hyderabad', 'Raipur', 'Ranchi', 'Patna']
[75]: def SEARCH():
          ALGO = {
              'BFS': SEARCH_BFS,
              'DFS': SEARCH_DFS,
              'BDBFS': SEARCH_BI_DIR_BFS,
              'ASTAR': SEARCH_A_STAR,
          }
```

```
source = input("Enter Source:")
destination = input("Enter Destination:")
algo = input("Enter Algo:")
if algo in ALGO:
    path = ALGO[algo](source, destination, (EQUAL if (algo != 'BDBFS') else

→INTERSECTING_SETS))
return get_graph(city_dist, all_cities, path)
```

[76]: SEARCH()

Enter Source: Bangalore Enter Destination: Patna

Enter Algo: BFS

[76]:

