One Method for Convex Optimization on Square

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Method Description

Task:

$$\min_{(x,y)} \left\{ f(x,y) | (x,y) \in Q \right\},\,$$

where f is a convex function, $Q = [a, b] \times [c, d] \in \mathbb{R}^2$.

One iteration

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- \bullet Find minimum with accuracy δ on central horizontal segment in square and calculate gradient at this point
- Choose rectangle which anti-gradient looks in
- Analogically for vertical segment in the rectangle

Plan

- Strategy for segment accuracy
- 2 Convergence
- 3 Convergence
- 4 Tests

True Gradient

Let f be convex and has L-Lipschitz continuous gradient.

$$sign f_y'(x_0) = sign f_y'(x_{current})$$

$$|f_y'(x_0) - f_y'(x_{current})| \le |f_y'(x_0)|$$

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$$\delta < \frac{|f_y'(x_0)|}{L}$$

Current Gradient

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Small Gradient

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Let f be convex and has L-Lipschitz continuous gradient. Then for accuracy on function ϵ following condition in point \mathbf{x} is sufficient:

$$\|\nabla f(\mathbf{x})\| \leq \frac{\epsilon}{a\sqrt{2}},$$

where a is size of current square.

Convergence

Function f is convex. Size of square Q is equal to a. One takes a center of a current square as approximate solution.

Estimate through Lipschitz function constant

Let function f be L_f -Lipschitz continuous. Then for accuracy ϵ on function it is sufficient:

$$N = \left\lceil \log_2 \frac{L_f a}{\sqrt{2}\epsilon} \right\rceil. \tag{1}$$

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Estimate through Lipschitz gradient constant

Let function f have L_g -Lipschitz continuous gradient. Moreover, point with zero derivative is **internal point**. Then for accuracy ϵ on function it is sufficient:

$$N = \left\lceil \frac{1}{2} \log_2 \frac{L_g a^2}{4\epsilon} \right\rceil. \tag{2}$$

4 0 1 4 0 1 4 2 1 4 2 1 2

Convergence

If following inequallity is met

$$\frac{2L_f^2}{L_g} \ge \epsilon$$

then the estimate through L_g is better than through L_f .

Test Functions

Quadratic Function

$$f(x,y) = (Ax + By)^{2} + Cy^{2} + Dx + Ey$$

$$(x^{*}, y^{*}) \in Q$$

$$L_{f} = \max_{(x,y)\in Q} \|\nabla f(x,y)\|$$

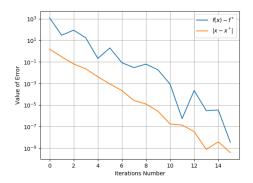
$$L_{g} = \max |\lambda (H(f))|$$

Iterations Number

Theoretical Iteration Number through function constant equals 40 Theoretical Iteration Number through gradient constant equals 20

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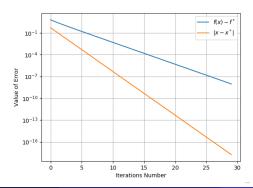
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$$f(x,y) = (x+y)^2 + x^2, Q = [1,2]^2, (x^*, y^*) = (1,1)$$

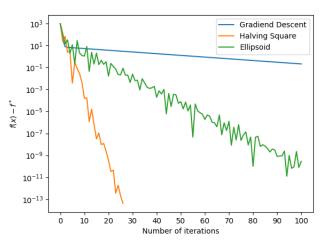
Theoretical Iteration Number through function constant 30 Theoretical Iteration Number through gradient constant 14

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Comparison Of Methods



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Work time

Gradiend Descent 4.5 ms Halving Square 20.9 ms Ellipsoid 28.3 ms

Summary

- Strategy for solution on segment
- Convergence Results
- Experiments for this method
 - Iterations number
 - Comparison with different methods