

## \* Introduction to python :-

1. python is popular language for programming.
2. It was developed by Guido van Rossum in 1991.
3. It is used for web development , software development Mathematics and system scripting.

## \* Advantages for python :-

1. Python works on different platforms (windows, Mac, Linux, etc)
2. Simple syntax
3. Concise code compared to other languages.
4. Immediate execution with interpreter system.
5. It supports procedural, object-oriented and functional programming paradigms.

## \* what Python can do :

1. web application development
2. workflow automation.
3. Database connectivity and file manipulation
4. Handling big data and complex mathematics.

## \* python Indentation :-

1. the indentation of python is very important.
2. python use indentation to indicate block of code.
3. indentation refers to the space at the beginning of code line.

## \* python comments

1. comments can be used for explain the code
2. comments start with a #, python will skip that line.

Examples:-

### 1. single line comment:-

```
# this is comment
```

### 2. Multiline comment:-

\* There is no multiline comment

Eg:- # this is comment

```
# this is comment
```

```
# this is comment
```

### 3. Multistring comment:-

\* It is start and ends with Triple quotes.

Eg:- ""

```
this is comment
```

More than just one line

"".

## \* Variables

1. Variables are containers for storing data values.
2. Variable can be short names (like x, like y) or more descriptive name (Name, age).

Rules for python variables:-

- A variable name must start with a letter or underscore.
- A variable name cannot start with a number.
- A variable can contains alpha-numeric and underscore (A-z, 0-9, \_)
- Variable names are case-sensitive (age, Age, AGE are three different variables)
- Python variable cannot be any of python keywords.

Examples:-

x = 5

x, y, z = 'orange', 'Banana', 'apple'

x=y=z = "Apple"

## \* unpack collection

Fruits = ['Apple', 'orange', 'Banana']

x, y, z = Fruits

Global variable:-

- \* A variable can be created outside of the function known as Global variable.
- \* Global variable can be used both inside and everywhere outside of function. [Note:- use global keyword while create inside the function]

## \* python datatypes

| Datatype   | Example                    |                  |
|------------|----------------------------|------------------|
| str        | $x = "Anil"$               | → Text type      |
| int        | $x = 20$                   |                  |
| float      | $x = 20.09$                |                  |
| complex    | $x = 1j$                   |                  |
| list       | $x = ['Apple', 'Banana']$  | → Numeric types  |
| tuple      | $x = ('Apple', 'Banana')$  |                  |
| range      | $x = range(5)$             |                  |
| dict       | $x = \{'Name': 'Anil'\}$   | → Sequence types |
| set        | $x = \{'Anil'\}$           |                  |
| frozenset  | $x = frozenset(\{'Ram'\})$ |                  |
| bool       | $x = True$                 | → Mapping type   |
| bytes      | $x = b>Hello$              |                  |
| bytearray  | $x = bytearray(5)$         |                  |
| memoryview | $x = memoryview(bytes(5))$ | → set types      |
| NoneType   | $x = None$                 |                  |
|            |                            | Binary types     |
|            |                            | → Boolean type   |
|            |                            | → None type      |

## \* Python Casting :

| Integers                         | Floors                               | strings                            |
|----------------------------------|--------------------------------------|------------------------------------|
| $x = int(1) \rightarrow x=1$     |                                      |                                    |
| $x = int(2.3) \rightarrow x=2$   | $x = float(2) \rightarrow x=2.0$     | $x = str(2) \rightarrow x='2'$     |
| $x = int("20") \rightarrow x=20$ | $x = float(2.5) \rightarrow x=2.5$   | $x = str(2.5) \rightarrow x='2.5'$ |
|                                  | $x = float('15') \rightarrow x=15.0$ | $x = str('K') \rightarrow x='K'$   |

## \* Python Strings

### \* Assign string to variable

A = "Hello"

### \* Assign multiline string to variable

x = """  
sample Text of string  
""""

### \* string length

\* To get the length of string, use the "len()" function

Eg:- Name = "Anil"

Result = len(Name) → Result = 4

### \* check string

\* To check if a certain character or phrase is present in a string, we can use keyword "in"

Eg:- Name = "Anil Kumar"

Result = "Anil" in Name → Result = True

\* To check if a certain character or phrase is not present in a string, we can use keyword 'not in'

Eg:- Name = "Anil Kumar"

Result = "Anil" not in Name → Result = False

## \* Slicing strings ( syntax:- variablename[start:stop:step] )

- \* you can return range of characters using slice index
- \* specify start index and end index, separated by colon

Eg:- Name = "Anil Kumar"

output = Name[1:4] → output = "nil"

### 1. Slice from start

→ By leaving out the start index, give end index alone

Eg:- Name = "Anil Kumar"

output = Name[:4] → output = "Anil"

### 2. Slice From the End

→ By leaving out the end index, the range will go till end  
give start index alone.

Eg:- Name = "Anil Kumar".

output = Name[5:] → output = "Kumar"

### 3. Slice with step

→ Allows you to skip elements in the step sequence

Eg:- List = [1, 2, 3, 4, 5, 6]

output = List[::2] → output = [1, 3, 5]

### 4. Reverse the string using slice

Eg:- Name = "Anil"

output = Name[::-1] → output = "nilA"

## \* Modify Strings

### 1. Upper Case :-

→ The upper() method returns the string in uppercase

Eg:- Name = "Anil"

output = Name.upper() → output = ANIL

### 2. Lower Case :-

→ The lower() method returns the string in lowercase

Eg:- Name = "Anil"

output = Name.lower() → output = anil

### 3. Capitalize :-

→ The capitalize() method returns the first character of string in uppercase.

Eg:- Name = "anil Kumar"

output = Name.capitalize() → output = "Anil Kumar"

### 4. Remove whitespace :-

→ whitespace is the before and/or after the actual text.

→ The strip() method removes any whitespace from the begining and end.

Eg:- Text = " <sup>←</sup>Hellow world"

output = Text.strip() → output = "Hellow world"

## 5. Replace string

→ The replace() method replaces a string with another string

Name = "Anil Kumar"

output = Name.replace("Kumar", "Reddy")

output = "Anil Reddy"

## 6. Split string:-

→ The split() method returns a list. where the text between the specified separator becomes list items.

→ The split method splits the string into substrings. if it find instances of the separator.

Eg:- Text = "Anil, kumar, Reddy"

output = Text.split(",")

output = ['Anil', 'kumar', 'Reddy']

## 7. Concatenate strings:

→ To concatenate or combine two strings you can use + operator

Eg:- Merge variable x with variable y into variable z

x = Anil

y = Kumar

z = x+y → z = "Anil Kumar"

## 8. Format string

→ use the `format()` method to insert numbers into string.

Eg:- Name = "Anil"

Age = 23

output = "My name is {} and I am {} years old."

• `format(Name, Age)`

output = "My name is Anil and I am 23 years old."

### \* F-strings:-

→ F-string provide more readable to format strings

Eg:- Name= "Anil"

Age = 23

output = f"I am {age} years old and My {Name} is {Name}"

output = I am 23 years old and My Name is Anil.

# \* String Methods

| Method         | Description   |
|----------------|---|
| Capitalize()   | → converts the first character into uppercase.                      |
| casefold()     | → converts string to lower case.                                    |
| center()       | → Returns a centered string.  |
| count()        | → Returns the number of times occurs a specified value in a string. |
| encode()       | → Return encode version of string                                   |
| endswith()     | → Return True if string ends with specified value                   |
| expandtabs()   | → set Tab size of the string.                                       |
| find()         | → search specified string and returns position                      |
| format()       | → formats specified values in a string.                             |
| format-map()   | → "   |
| index()        | → search specified value and returns position                       |
| isalnum()      | → Returns True if All characters of string is Alphanumeric.         |
| isalpha()      | → Returns True if all characters are alphabet.                      |
| isascii()      | → Returns True, if all characters are ascii characters.             |
| isdecimal()    | → Returns True, if all characters are decimal                       |
| is digit()     | → Returns True, if all characters are digits.                       |
| isidentifier() | → Returns True, if the string is an identifier.                     |
| islower()      | → Returns True, if all the characters are lowercase.                |
| isnumeric()    | → Returns True, if all the characters are numbers.                  |
| is printable() | → Returns True, if all characters are printable.                    |

- isspace() → Returns True, if all characters are space.
- istitle() → Returns True, if string follow the rules of title.
- isupper() → Returns True, if all characters are uppercase.
- join() → Join the elements of an iterable to end of the string.
- ljust() → Returns a left justified version of string
- lower() → converts string into lower case
- lstrip() → Returns left trim version of string
- maketrans() → Returns a translation table to be used in translator.
- partition() → Returns a tuple where string parted into 3 parts.
- replace() → Returns string, where specified value replaced to string.
- rfind() → search string for specified value, Returns last position.
- rindex() → "
- rjust() → Returns Right justified version of string
- split() → splits the string at the specified separator.
- splitlines() → splits the string at line breaks and returns a list
- startswith() → Returns true, if the string starts with specified value.
- strip() → Returns a trimmed version of string
- swapcase() → swaps cases, lower case becomes uppercase and vice versa
- title() → converts the first character of each word into uppercase
- translate() → Returns a translated string
- upper() → converts a string into uppercase
- zfill() → Fill the string with specified value of 0 values at begin

## \* Python Booleans

- Booleans represent one of two values : True or False
- Most values are True, if it has some sort of content
- Any string is True, except empty string
- Any number is True, except 0.
- Any list, tuple, set and dict are True, except empty ones

Eg:- \* the following will return False

bool(False)    bool(0)    bool("")    bool({})  
bool(None)    bool("")    bool([])

## \* Python keywords:

- |            |              |              |
|------------|--------------|--------------|
| 1. as      | 12. except   | 24. is       |
| 2. assert  | 13. finally  | 25. in       |
| 3. await   | 14. if       | 26. global   |
| 4. and     | 15. elif     | 27. del      |
| 5. async   | 16. else     | 28. raise    |
| 6. True    | 17. for      | 29. with     |
| 7. False   | 18. while    | 30. lambda   |
| 8. def     | 19. break    | 31. None     |
| 9. class   | 20. continue | 32. import   |
| 10. return | 21. pass     | 33. from     |
| 11. try    | 22. not      | 34. nonlocal |
|            | 23. or       | 35. yield    |

## \* Python Operators

→ operators are used to perform operations on variables & values

→ python devides the operators in the following groups:-

1. Arithmetic operators
2. Assignment operators
3. Comparison operators
4. logical operators
5. Identity operators
6. Membership operators
7. Bitwise operators.

### 1. Arithmetic operators:-

→ Arithmetic operators are used with numeric values to perform common mathematical operation

| operator | Example  | Name             |
|----------|----------|------------------|
| +        | $x+y$    | Addition         |
| -        | $x-y$    | Subtraction      |
| *        | $x*y$    | Multiplication   |
| /        | $x/y$    | Division         |
| %        | $x \% y$ | Modulus          |
| **       | $x**y$   | Exponentiation   |
| //       | $x//y$   | Floor devision , |

## 2. Assignment operators

→ Assignment operators are used to assign values to variables.

operator

Example

=

$x = 20$

+=

$x += 20$

→  $x = x + 20$

-=

$x -= 20$

\*=

$x *= 20$

/=

$x /= 20$

%=

$x \% = 20$

//=

$x // = 20$

\*\*=

$x ** = 20$

&=

$x \& = 20$

|=

$x | = 20$

^=

$x ^ = 20$

>>=

$x >> = 20$

<<=

$x << = 20$

## 3. Comparison operators

→ Comparison operators are used to compare two values

operator

Example

Name

==

$x == y$

equal

!=

$x != y$

not equal

>

$x > y$

less than

<

$x < y$

greater than

>=

$x >= y$

less than & equal to

<=

$x <= y$

Greater than & equal to

## 4 logical operators

→ logical operators are used to combine conditional statements.

| operator | Example              | Description                              |
|----------|----------------------|--|
| and      | $x < 5$ and $x < 10$ | both conditions<br>Need to be TRUE       |
| or       | $x < 5$ or $x > 1$   | Atleast one condition<br>Need to be TRUE |
| not      |                      | Reverse the result                       |

## 5. Identity operators

→ Identity operators are used to compare the objects not if they are equal, but if they are actually the same object and with same memory location

| operator | Example               |   |
|----------|-----------------------|---|
| is       | $x \text{ is } y$     | Returns TRUE, if both variables are same object     |
| is not   | $x \text{ is not } y$ | Returns True, if both variables are not same object |

## 6. Membership operators

→ Membership operators are used to test if sequence present in object.

| operator | Example               | Description         |
|----------|-----------------------|---------------------|
| in       | $x \text{ in } y$     | if present True     |
| not in   | $x \text{ not in } y$ | if not present True |

## 7. Bitwise operators

→ Bitwise operators are used to compare (binary) numbers.

| operator | Name | Example      | Description                |
|----------|------|--------------|----------------------------|
| $\sim$   | Not  | $\sim x$     | invert all the bits        |
| $\&$     | AND  | $x \& y$     | set 1 if both bits 1       |
| $ $      | OR   | $x   y$      | set 1 if any one bit 1     |
| $\wedge$ | XOR  | $x \wedge y$ | set 1 if only one bit is 1 |

## \* Python Collections

→ There are four collection data types in the python.

1. List → It is ordered and changeable, allows duplicates
2. Tuple → It is ordered and unchangeable, allows duplicates
3. Set → It is unordered, unchangeable and indexed, don't allow duplicates.
4. Dictionary → It is ordered and changeable, NO duplicates

1. List :-

Note:- The first item has index 0.

### \* List Methods :-

| Method    | Description                                     |
|-----------|---|
| append()  | Add element at the end of list                  |
| clear()   | Remove all elements from list                   |
| copy()    | Returns a copy of list                          |
| count()   | Returns count of specified value                |
| extend()  | Add elements of list to the end of current list |
| index()   | Return index of first element                   |
| insert()  | Add element at the specified position           |
| pop()     | Removes element at specified position           |
| remove()  | Remove item with specified value.               |
| reverse() | Reverse the items with of list                  |
| sort()    | Sort the list                                   |

## \* Access items

list = ["Apple", "orange", "banana"]

1. Find first element

First element = list[0]

2. Find last element

Last element = list[-1]

3. Get range of elements

Range of elements = list[1:3]

## \* change item value

→ To change the value of specific item, refer to index number

list = ["Apple", "banana", "orange"]

list[1] = "grapes"

list = ["Apple", "grapes", "orange"] → Result.

## \* Add List items

1. Append items

→ To add an item to the end of the list, used append() method.

list = ["Anil", "Hari"]

list.append("Vamsi")

list = ["Anil", "Hari", "Vamsi"] → Result

## 2. Insert items

→ To insert a list item at a specified index. Use `insert()` method

`List = ["Ram", "Kiran", "Hari"]`

`list.insert(1, "Anil")`

`list = ["Ram", "Anil", "Kiran", "Hari"]` → Result

## 3. Extend list

→ To append elements from another list to the current list. Use `extend()` method.

`list1 = ["Sumanth", "Bharath"]`

`list2 = ["Anil", "Hari"]`

`list1.extend(list2)`

`list1 = ["Sumanth", "Bharath", "Anil", "Hari"]` → Result

## \* Remove list items

### 1. Remove specified item

`List = ["Anil", "Hari"]`

`list.remove("Anil")`

`list = ["Hari"]` → Result

### 2. Remove specified index

`List = ["Anil", "Hari", "Vamsi"]`

`list.pop(1)`

`list = ["Anil", "Vamsi"]` → Result

### 3. Using del keyword

- \* Remove the specified index

```
list = ["Anil", "Hari", "praveen"]
```

```
del list[2]
```

```
list = ["Anil", "Hari"] → Result
```

- \* delete entire list

```
del list
```

### 4. Clear the list

→ The list still remains, but it has no content.

```
list = ["Apple", "orange"]
```

```
list.clear()
```

```
list = [] → Result
```

### \* Sort list Items

#### 1. Sort the list (Ascending order)

```
list = [5, 10, 3, 6]
```

```
list.sort()
```

```
list = [3, 5, 6, 10] → Result
```

#### 2. Sort the list (Descending order)

→ To sort descending order using key argument reverse=True

```
list = ["Apple", "orange"]
```

```
list.sort(reverse=True)
```

```
list = ["orange", "Apple"]
```

### 3. Case sensitive sort

→ By default the `sort()` method is case sensitive, resulting in all capital letters being sorted before lower case letters.

`List = ["hari", "Vamsi", "anil"]`

`list.sort()`

`list = ["Vamsi", "anil", "hari"]` → Result

### 4. Case insensitive sort

→ if you want a case-insensitive sort function, use `str.lower` as a key function

`List = ["hari", "Vamsi", "anil"]`

`list.sort(str.lower)`

`list = ["anil", "hari", "Vamsi"]` → Result

### \* Reverse order

→ Reverse the current sorting order of the elements

`List = ["Anil", "Ram", "Somu"]`

`list.reverse()`

`list = ["Somu", "Ram", "Anil"]` → Result

### \* Copy a list

→ you cannot copy simply by tying `list1 = list2`, whatever you change both lists it will change.

1. `list2 = list1.copy()`

2. `list2 = list(list1)`

## 2. Tuple

### \* Customize sort Function

→ we can also customize your own function by using the keyword argument `key = function`

Example:-

\* sort the list based on how close the number to 50

```
def myfun(n)
```

```
    return abs(n-50)
```

```
list = [100, 50, 65, 82, 23]
```

```
list.sort(key=myfun)
```

```
list = [50, 65, 23, 82, 100] → Result.
```

### \* list Comprehension

→ with list comprehension, you can do all that with one line

```
Fruits = ["apple", "banana", "cherry"]
```

```
Newlist = [x for x in fruits if "a" in x]
```

```
Newlist = ["apple", "banana"] → Result.
```

## 2. Tuple

- Tuples are used to store multiple items in single variable
- Tuples are written in round brackets.

### \* Access the Tuple items

`Tuple = ("Anil", "Hari", "Ram")`

`first item = Tuple [0]`

`First item = "Anil"` → Result

### \* change tuple values

→ once a tuple is created, you cannot change its value

Tuples are unchangeable or immutable.

→ we can convert the Tuple into list, change the list, and convert list back to tuple.

### Example:-

`Tuple = ("Anil", "Hari")`

`list = list (tuple)`

`list [1] = "Vamsi"`

`New-Tuple = tuple(list)`

`New-Tuple = ("Anil", "Vamsi")` → Result

Note:- Same procedure for both add and remove also

### 3. Sets

- sets are written with curly brackets
- set is a collection which is unordered, unchangeable and unindexed. duplicates not allowed.

#### \* Access Items

- you cannot access items in a set, by referring to an index or a key
- But you can loop through the set items using for loop or ask if specified value is present in a set By using 'in' keyword.

Example:-

set = {"Anil", "Hari"}

1. For x in set  
print(x)
2. if "Anil" in set  
print("Anil")

#### \* change set:-

Note:- once set created we cannot change items, but we can add items.

#### \* Add Items

- To add one item to set used Add() method.

set = {"Apple", "orange"}

set.add("banana")

set = {"Apple", "orange", "banana"} → Result

## \* Add sets or Any Iterable

→ To add items from another set or another iterable to current set, use update() method.

Example:-

① set1 = {"Ram", "Logesh"}.

set2 = {"Arun", "Suman"}

set1.update(set2)

set1 = {"Ram", "Logesh", "Arun", "Suman"} → Result

② set1 = {"Anil", "Hari"}

list1 = ["Vamsi", "Bharat"]

set1.update(list1)

set1 = {"Anil", "Hari", "Vamsi", "Bharat"}

## \* Remove Items from set

→ To remove an item in a set, use the remove() or discard() method.

Note:- 1. if the item to remove does not exist, remove() will raise error.

2. if the item to remove does not exist, discard() will not raise error