

## **Lab -02**

### **Task-1 (Source code):**

```
#include <Wire.h>

#include <Adafruit_GFX.h>
#include <Adafruit_SSD1306.h>
#include <DHT.h>


// OLED display width and height
#define SCREEN_WIDTH 128
#define SCREEN_HEIGHT 64


// OLED reset pin (usually-1)
#define OLED_RESET -1

Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);


// DHT sensor settings
#define DHTPIN D4    // DHT11 data pin
#define DHTTYPE DHT11

DHT dht(DHTPIN, DHTTYPE);


void setup() {
  Serial.begin(9600);


  // Initialize OLED
  if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
```

```
Serial.println("OLED not found");  
while (true);  
}
```

```
display.clearDisplay();  
display.setTextSize(1);  
display.setTextColor(SSD1306_WHITE);  
display.setCursor(0, 0);  
display.println("DHT11 Test");  
display.display();  
delay(1000);
```

```
// Initialize DHT sensor  
dht.begin();  
}
```

```
void loop() {  
    float temperature = dht.readTemperature();  
    float humidity = dht.readHumidity();  
  
    if (isnan(temperature) || isnan(humidity)) {  
        Serial.println("Failed to read from DHT sensor!");  
        return;  
    }  
}
```

```
Serial.print("Temperature: ");
```

```
Serial.print(temperature);  
Serial.println(" C");
```

```
Serial.print("Humidity: ");  
Serial.print(humidity);  
Serial.println(" %");
```

```
// Display on OLED  
display.clearDisplay();
```

```
display.setCursor(0, 10);  
display.print("Temp: ");  
display.print(temperature);  
display.print(" C");
```

```
display.setCursor(0, 30);  
display.print("Humidity: ");  
display.print(humidity);  
display.print(" %");
```

```
display.display();  
delay(2000);
```

```
}
```

### Task-3 (Source code):

```
#include <Wire.h>

#include <Adafruit_GFX.h>

#include <Adafruit_SSD1306.h>


#define SCREEN_WIDTH 128

#define SCREEN_HEIGHT 64

#define OLED_RESET -1

Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);


#define RAIN_ANALOG A0 // Analog pin for rain sensor

int threshold = 600; // Adjust after testing


void setup() {

  Serial.begin(9600);


  // Initialize OLED

  Wire.begin(D2, D1); // SDA, SCL for NodeMCU

  if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {

    Serial.println("OLED not found");

    while (1);

  }


  display.clearDisplay();

  display.setTextSize(1);

  display.setTextColor(SSD1306_WHITE);
```

```
display.println("Rain Sensor Ready");

display.display();

delay(1000);
}

void loop() {

  int val = analogRead(RAIN_ANALOG); // Read analog value

  String status;

  if (val < threshold) {

    status = "RAIN DETECTED ";

  } else {

    status = "NO RAIN ";

  }

  // Serial output

  Serial.print("Analog Value: ");

  Serial.print(val);

  Serial.print(" | Status: ");

  Serial.println(status);

  // OLED output

  display.clearDisplay();

  display.setCursor(0, 0);

  display.println("Rain Sensor Monitor");
```

```
display.setCursor(0, 25);  
display.print("Analog Value: ");  
display.println(val);  
  
display.setCursor(0, 50);  
display.println(status);  
  
display.display();  
  
delay(500);  
}
```

#### **Task-4 (Source code):**

```
#include <Wire.h>  
#include <Adafruit_GFX.h>  
#include <Adafruit_SSD1306.h>  
/*----- OLED Config----- */  
#define SCREEN_WIDTH 128  
#define SCREEN_HEIGHT 64  
#define OLED_RESET -1  
Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);  
/*----- Pin Definitions----- */  
#define SOIL_PIN A0  
#define BUZZER_PIN D5  
/*----- Sensor Calibration----- */
```

```
// Put sensor in water → note value → assign to WET
// Put sensor in dry soil → note value → assign to DRY
const int wetValue = 300; // Example: sensor value in wet soil
const int dryValue = 900; // Example: sensor value in dry soil

void setup() {
  Serial.begin(9600);

  pinMode(BUZZER_PIN, OUTPUT);
  digitalWrite(BUZZER_PIN, LOW);

  // NodeMCU I2C pins
  Wire.begin(D2, D1); // SDA, SCL
  if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
    Serial.println("OLED not detected");
    while (1);
  }

  display.clearDisplay();
  display.setTextSize(1);
  display.setTextColor(SSD1306_WHITE);

  Serial.println("Soil Moisture Monitor Initialized!");
}

void loop() {
  int soilValue = analogRead(SOIL_PIN);

  // Clamp the value in case of floating pin
```

```
if (soilValue > 1023) soilValue = 1023;
```

```
if (soilValue < 0) soilValue = 0;
```

```
String status;
```

```
// Compare against calibrated thresholds
```

```
if (soilValue >= dryValue) {    // High value = Dry
```

```
    status = "DRY";
```

```
    digitalWrite(BUZZER_PIN, HIGH);
```

```
}
```

```
else if (soilValue <= wetValue) { // Low value = Wet
```

```
    status = "WET";
```

```
    digitalWrite(BUZZER_PIN, HIGH);
```

```
}
```

```
else {
```

```
    status = "NORMAL";
```

```
    digitalWrite(BUZZER_PIN, LOW);
```

```
}
```

```
// Serial Monitor Output
```

```
Serial.print("Soil Value: ");
```

```
Serial.print(soilValue);
```

```
Serial.print(" | Status: ");
```

```
Serial.println(status);
```

```
// OLED Display Output
```



```
display.clearDisplay();  
display.setCursor(0, 0);  
display.println("Soil Moisture Monitor");  
  
display.setCursor(0, 20);  
display.print("ADC Value: ");  
display.println(soilValue);  
display.setCursor(0, 40);  
display.print("Status: ");  
display.println(status);  
display.display();  
delay(1000);  
}
```

#### **Task-5 (Source code):**

```
#include <Wire.h>  
  
#include <Adafruit_GFX.h>  
#include <Adafruit_SSD1306.h>  
  
#define SCREEN_WIDTH 128  
#define SCREEN_HEIGHT 64  
#define OLED_RESET -1  
Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);  
  
#define WATER_PIN A0 // Analog pin for water level sensor
```

```
void setup() {  
    Serial.begin(9600);  
  
    // Initialize OLED  
    Wire.begin(D2, D1); // SDA, SCL  
    if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {  
        Serial.println("OLED not found");  
        while (1);  
    }  
  
    display.clearDisplay();  
    display.setTextSize(1);  
    display.setTextColor(SSD1306_WHITE);  
    display.println("Water Level Monitor");  
    display.display();  
    delay(1000);  
}  
  
void loop() {  
    int waterValue = analogRead(WATER_PIN); // 0-1023  
  
    // Convert to percentage  
    int waterPercent = map(waterValue, 0, 1023, 0, 100);  
  
    // Determine category
```

```
String level;  
  
if (waterPercent < 30) {  
    level = "LOW";  
} else if (waterPercent <= 70) {  
    level = "MEDIUM";  
} else {  
    level = "HIGH";  
}
```

```
// Serial output  
  
Serial.print("Water ADC: ");  
Serial.print(waterValue);  
Serial.print(" | Percent: ");  
Serial.print(waterPercent);  
Serial.print("% | Level: ");  
Serial.println(level);
```

```
// OLED output  
  
display.clearDisplay();  
display.setCursor(0, 0);  
display.println("Water Level Sensor");
```

```
display.setCursor(0, 25);  
display.print("Level: ");  
display.println(level);
```

```
display.setCursor(0, 45);  
display.print("Percent: ");  
display.print(waterPercent);  
display.println("%");  
  
display.display();  
  
delay(500);  
}
```

#### Task 6\*\*\*- (Source code):

```
#include <Wire.h>  
#include <Adafruit_GFX.h>  
#include <Adafruit_SSD1306.h>  
#include "DHT.h"  
  
#define SCREEN_WIDTH 128  
#define SCREEN_HEIGHT 64  
#define OLED_RESET -1  
Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);  
  
#define LM35_PIN A0    // LM35 analog pin  
#define DHTPIN D4      // DHT11 data pin  
#define DHTTYPE DHT11
```

```
DHT dht(DHTPIN, DHTTYPE);
```

```
void setup() {
```

```
    Serial.begin(9600);
```

```
    dht.begin();
```

```
    Wire.begin(D2, D1); // SDA, SCL
```

```
    if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
```

```
        Serial.println("OLED not found");
```

```
        while (1);
```

```
    }
```

```
    display.clearDisplay();
```

```
    display.setTextSize(1);
```

```
    display.setTextColor(SSD1306_WHITE);
```

```
    display.println("Temperature Monitor");
```

```
    display.display();
```

```
    delay(1000);
```

```
}
```

```
void loop() {
```

```
    //---- Read LM35----
```

```
    int lm35Value = analogRead(LM35_PIN); // 0-1023
```

```
    float voltage = lm35Value * (3.3 / 1023.0); // Convert ADC to voltage (V)
```

```
    float tempLM35 = voltage * 100.0;      // LM35: 10 mV per °C → 0.01V/°C, so 1V = 100°C
```

```
//---- Read DHT11----  
  
float tempDHT = dht.readTemperature();  
  
float humidity = dht.readHumidity();
```

```
//---- Serial output----  
  
Serial.print("LM35 Temp: ");  
Serial.print(tempLM35);  
  
Serial.print(" °C | DHT11 Temp: ");  
Serial.print(tempDHT);  
  
Serial.print(" °C | Humidity: ");  
Serial.print(humidity);  
  
Serial.println(" %");
```

```
//---- OLED output----  
  
display.clearDisplay();  
  
display.setCursor(0, 0);  
  
display.println("Temperature Monitor");
```

```
  
display.setCursor(0, 20);  
display.print("LM35: ");  
display.print(tempLM35);  
display.println(" C");
```

```
  
display.setCursor(0, 35);  
display.print("DHT11: ");
```

```
display.print(tempDHT);  
display.println(" C");  
  
display.setCursor(0, 50);  
display.print("Humidity: ");  
display.print(humidity);  
display.println("%");  
  
display.display();  
  
delay(200);  
}
```

**Task 7- (Source code):**

```
#include <Wire.h>  
  
#include <Adafruit_GFX.h>  
  
#include <Adafruit_SSD1306.h>  
  
#include "DHT.h"  
  
#include "RTClib.h"  
  
  
#define SCREEN_WIDTH 128  
  
#define SCREEN_HEIGHT 64  
  
#define OLED_RESET -1  
  
Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);
```

```
#define DHTPIN D4

#define DHTTYPE DHT11

DHT dht(DHTPIN, DHTTYPE);


RTC_DS3231 rtc; // RTC module


void setup() {
  Serial.begin(9600);

  dht.begin();

  Wire.begin(D2, D1); // SDA, SCL


  // Initialize OLED
  if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
    Serial.println("OLED not found");
    while (1);
  }


  display.clearDisplay();
  display.setTextSize(1);
  display.setTextColor(SSD1306_WHITE);


  // Initialize RTC
  if (!rtc.begin()) {
    Serial.println("Couldn't find RTC");
    while (1);
  }
```



```

// Only set the time **once**, then comment it out
rtc.adjust(DateTime(2026, 1, 20, 14, 21, 0)); // 20-01-2026 2:17 PM
}

void loop() {
  //---- Read DHT11----
  float temp = dht.readTemperature();
  float humidity = dht.readHumidity();

  //---- Read RTC----
  DateTime now = rtc.now();

  //---- Format date DD-MM-YYYY----
  char dateStr[11];
  sprintf(dateStr, "%02d-%02d-%04d", now.day(), now.month(), now.year());

  //---- Format time in 12-hour format with AM/PM----
  int hour = now.hour();
  char period[] = "AM";
  if(hour == 0) hour = 12;
  else if(hour == 12) period[0] = 'P';
  else if(hour > 12) { hour -= 12; period[0] = 'P'; }

  char timeStr[9];
  sprintf(timeStr, "%02d:%02d:%02d %s", hour, now.minute(), now.second(), period);

```

```
//---- Serial Output----  
Serial.print(dateStr);  
Serial.print(" ");  
Serial.print(timeStr);  
Serial.print(" | Temp: ");  
Serial.print(temp);  
Serial.print("°C | Humidity: ");  
Serial.print(humidity);  
Serial.println("%");
```

```
//---- OLED Output----  
display.clearDisplay();  
display.setCursor(0, 0);  
display.println("Environment Monitor");
```

```
display.setCursor(0, 15);  
display.print("Date: ");  
display.println(dateStr);
```

```
display.setCursor(0, 30);  
display.print("Time: ");  
display.println(timeStr);
```

```
display.setCursor(0, 45);  
display.print("Temp: ");
```

```
display.print(temp);
```

```
display.println(" C");
```

```
display.setCursor(0, 60);
```

```
display.print("Humidity: ");
```

```
display.print(humidity);
```

```
display.println(" %");
```

```
display.display();
```

```
delay(1000);
```

```
}
```