

## **Lab -02**

### **Task-1 (Source code):**

```
#include <Wire.h>
#include <Adafruit_GFX.h>
#include <Adafruit_SSD1306.h>
#include <DHT.h>

// OLED display width and height
#define SCREEN_WIDTH 128
#define SCREEN_HEIGHT 64

// OLED reset pin (usually-1)
#define OLED_RESET-1
Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);

// DHT sensor settings
#define DHTPIN D4 // DHT11 data pin
#define DHTTYPE DHT11
DHT dht(DHTPIN, DHTTYPE);

void setup() {
    Serial.begin(9600);

    // Initialize OLED
    if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
```

```
Serial.println("OLED not found");

while (true);

}

display.clearDisplay();

display.setTextSize(1);

display.setTextColor(SSD1306_WHITE);

display.setCursor(0, 0);

display.println("DHT11 Test");

display.display();

delay(1000);

// Initialize DHT sensor

dht.begin();

}

void loop() {

    float temperature = dht.readTemperature();

    float humidity = dht.readHumidity();

    if (isnan(temperature) || isnan(humidity)) {

        Serial.println("Failed to read from DHT sensor!");

        return;

    }

    Serial.print("Temperature: ");
```

```
Serial.print(temperature);
```

```
Serial.println(" C");
```

```
Serial.print("Humidity: ");
```

```
Serial.print(humidity);
```

```
Serial.println(" %");
```

```
// Display on OLED
```

```
display.clearDisplay();
```

```
display.setCursor(0, 10);
```

```
display.print("Temp: ");
```

```
display.print(temperature);
```

```
display.print(" C");
```

```
display.setCursor(0, 30);
```

```
display.print("Humidity: ");
```

```
display.print(humidity);
```

```
display.print(" %");
```

```
display.display();
```

```
delay(2000);
```

```
}
```

### Task-3 (Source code):

```
#include <Wire.h>
#include <Adafruit_GFX.h>
#include <Adafruit_SSD1306.h>

#define SCREEN_WIDTH 128
#define SCREEN_HEIGHT 64
#define OLED_RESET -1

Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);

#define RAIN_ANALOG A0 // Analog pin for rain sensor
int threshold = 600; // Adjust after testing

void setup() {
    Serial.begin(9600);

    // Initialize OLED
    Wire.begin(D2, D1); // SDA, SCL for NodeMCU
    if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
        Serial.println("OLED not found");
        while (1);
    }

    display.clearDisplay();
    display.setTextSize(1);
    display.setTextColor(SSD1306_WHITE);
```

```
display.println("Rain Sensor Ready");

display.display();

delay(1000);

}

void loop() {

int val = analogRead(RAIN_ANALOG); // Read analog value

String status;

if (val < threshold) {

    status = "RAIN DETECTED ";

} else {

    status = "NO RAIN ";

}

// Serial output

Serial.print("Analog Value: ");

Serial.print(val);

Serial.print(" | Status: ");

Serial.println(status);

// OLED output

display.clearDisplay();

display.setCursor(0, 0);

display.println("Rain Sensor Monitor");
```

```

display.setCursor(0, 25);

display.print("Analog Value: ");

display.println(val);

display.setCursor(0, 50);

display.println(status);

display.display();

delay(500);

}

```

**Task-4 (Source code):**

```

#include <Wire.h>

#include <Adafruit_GFX.h>

#include <Adafruit_SSD1306.h>

/*----- OLED Config----- */

#define SCREEN_WIDTH 128

#define SCREEN_HEIGHT 64

#define OLED_RESET-1

Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);

/*----- Pin Definitions----- */

#define SOIL_PIN A0

#define BUZZER_PIN D5

/*----- Sensor Calibration----- */

```

```
// Put sensor in water → note value → assign to WET
// Put sensor in dry soil → note value → assign to DRY

const int wetValue = 300; // Example: sensor value in wet soil
const int dryValue = 900; // Example: sensor value in dry soil

void setup() {
    Serial.begin(9600);
    pinMode(BUZZER_PIN, OUTPUT);
    digitalWrite(BUZZER_PIN, LOW);
    // NodeMCU I2C pins
    Wire.begin(D2, D1); // SDA, SCL
    if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
        Serial.println("OLED not detected");
        while (1);
    }
    display.clearDisplay();
    display.setTextSize(1);
    display.setTextColor(SSD1306_WHITE);
    Serial.println("Soil Moisture Monitor Initialized!");
}

void loop() {
    int soilValue = analogRead(SOIL_PIN);
    // Clamp the value in case of floating pin
```

```
if (soilValue > 1023) soilValue = 1023;  
if (soilValue < 0) soilValue = 0;  
  
String status;  
  
// Compare against calibrated thresholds  
if (soilValue >= dryValue) { // High value = Dry  
    status = "DRY";  
    digitalWrite(BUZZER_PIN, HIGH);  
}  
  
else if (soilValue <= wetValue) { // Low value = Wet  
    status = "WET";  
    digitalWrite(BUZZER_PIN, HIGH);  
}  
  
else {  
    status = "NORMAL";  
    digitalWrite(BUZZER_PIN, LOW);  
}  
  
// Serial Monitor Output  
Serial.print("Soil Value: ");  
Serial.print(soilValue);  
Serial.print(" | Status: ");  
Serial.println(status);  
  
// OLED Display Output
```

```
display.clearDisplay();

display.setCursor(0, 0);

display.println("Soil Moisture Monitor");

display.setCursor(0, 20);

display.print("ADC Value: ");

display.println(soilValue);

display.setCursor(0, 40);

display.print("Status: ");

display.println(status);

display.display();

delay(1000);

}
```

#### Task-5 (Source code):

```
#include <Wire.h>

#include <Adafruit_GFX.h>

#include <Adafruit_SSD1306.h>

#define SCREEN_WIDTH 128

#define SCREEN_HEIGHT 64

#define OLED_RESET-1

Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);

#define WATER_PIN A0 // Analog pin for water level sensor
```

```
void setup() {  
    Serial.begin(9600);  
  
    // Initialize OLED  
    Wire.begin(D2, D1); // SDA, SCL  
    if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {  
        Serial.println("OLED not found");  
        while (1);  
    }  
  
    display.clearDisplay();  
    display.setTextSize(1);  
    display.setTextColor(SSD1306_WHITE);  
    display.println("Water Level Monitor");  
    display.display();  
    delay(1000);  
}  
  
void loop() {  
    int waterValue = analogRead(WATER_PIN); // 0-1023  
  
    // Convert to percentage  
    int waterPercent = map(waterValue, 0, 1023, 0, 100);  
  
    // Determine category
```

```
String level;

if (waterPercent < 30) {

    level = "LOW";

} else if (waterPercent <= 70) {

    level = "MEDIUM";

} else {

    level = "HIGH";

}

// Serial output

Serial.print("Water ADC: ");

Serial.print(waterValue);

Serial.print(" | Percent: ");

Serial.print(waterPercent);

Serial.print("% | Level: ");

Serial.println(level);

// OLED output

display.clearDisplay();

display.setCursor(0, 0);

display.println("Water Level Sensor");

display.setCursor(0, 25);

display.print("Level: ");

display.println(level);
```

```
display.setCursor(0, 45);
display.print("Percent: ");
display.print(waterPercent);
display.println("%");

display.display();

delay(500);
}
```

**Task 6\*\*\*- (Source code):**

```
#include <Wire.h>
#include <Adafruit_GFX.h>
#include <Adafruit_SSD1306.h>
#include "DHT.h"

#define SCREEN_WIDTH 128
#define SCREEN_HEIGHT 64
#define OLED_RESET-1

Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);

#define LM35_PIN A0 // LM35 analog pin
#define DHTPIN D4 // DHT11 data pin
#define DHTTYPE DHT11
```

```
DHT dht(DHTPIN, DHTTYPE);

void setup() {
    Serial.begin(9600);
    dht.begin();

    Wire.begin(D2, D1); // SDA, SCL

    if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
        Serial.println("OLED not found");
        while (1);
    }

    display.clearDisplay();
    display.setTextSize(1);
    display.setTextColor(SSD1306_WHITE);
    display.println("Temperature Monitor");
    display.display();
    delay(1000);
}

void loop() {
    //---- Read LM35----
    int lm35Value = analogRead(LM35_PIN); // 0-1023
    float voltage = lm35Value * (3.3 / 1023.0); // Convert ADC to voltage (V)
    float tempLM35 = voltage * 100.0;      // LM35: 10 mV per °C → 0.01V/°C, so 1V = 100°C
```

```
//---- Read DHT11----  
float tempDHT = dht.readTemperature();  
float humidity = dht.readHumidity();
```

```
//---- Serial output----  
Serial.print("LM35 Temp: ");  
Serial.print(tempLM35);  
Serial.print(" °C | DHT11 Temp: ");  
Serial.print(tempDHT);  
Serial.print(" °C | Humidity: ");  
Serial.print(humidity);  
Serial.println(" %");
```

```
//---- OLED output----  
display.clearDisplay();  
display.setCursor(0, 0);  
display.println("Temperature Monitor");
```

```
display.setCursor(0, 20);  
display.print("LM35: ");  
display.print(tempLM35);  
display.println(" C");
```

```
display.setCursor(0, 35);  
display.print("DHT11: ");
```

```
display.print(tempDHT);

display.println(" C");

display.setCursor(0, 50);

display.print("Humidity: ");

display.print(humidity);

display.println("%");

display.display();

delay(200);

}
```

#### Task 7- (Source code):

```
#include <Wire.h>

#include <Adafruit_GFX.h>

#include <Adafruit_SSD1306.h>

#include "DHT.h"

#include "RTClib.h"

#define SCREEN_WIDTH 128

#define SCREEN_HEIGHT 64

#define OLED_RESET -1

Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, OLED_RESET);
```

```
#define DHTPIN D4
#define DHTTYPE DHT11
DHT dht(DHTPIN, DHTTYPE);

RTC_DS3231 rtc; // RTC module

void setup() {
    Serial.begin(9600);
    dht.begin();
    Wire.begin(D2, D1); // SDA, SCL

    // Initialize OLED
    if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
        Serial.println("OLED not found");
        while (1);
    }

    display.clearDisplay();
    display.setTextSize(1);
    display.setTextColor(SSD1306_WHITE);

    // Initialize RTC
    if (!rtc.begin()) {
        Serial.println("Couldn't find RTC");
        while (1);
    }
}
```

```
// Only set the time **once**, then comment it out
rtc.adjust(DateTime(2026, 1, 20, 14, 21, 0)); // 20-01-2026 2:17 PM
}

void loop() {
    //---- Read DHT11----
    float temp = dht.readTemperature();
    float humidity = dht.readHumidity();

    //---- Read RTC----
    DateTime now = rtc.now();

    //---- Format date DD-MM-YYYY----
    char dateStr[11];
    sprintf(dateStr, "%02d-%02d-%04d", now.day(), now.month(), now.year());

    //---- Format time in 12-hour format with AM/PM----
    int hour = now.hour();
    char period[] = "AM";
    if(hour == 0) hour = 12;
    else if(hour == 12) period[0] = 'P';
    else if(hour > 12) { hour-= 12; period[0] = 'P'; }

    char timeStr[9];
    sprintf(timeStr, "%02d:%02d:%02d %s", hour, now.minute(), now.second(), period);
```

```
//---- Serial Output----  
Serial.print(dateStr);  
Serial.print(" ");  
Serial.print(timeStr);  
Serial.print(" | Temp: ");  
Serial.print(temp);  
Serial.print("°C | Humidity: ");  
Serial.print(humidity);  
Serial.println("%");
```

```
//---- OLED Output----  
display.clearDisplay();  
display.setCursor(0, 0);  
display.println("Environment Monitor");  
  
display.setCursor(0, 15);  
display.print("Date: ");  
display.println(dateStr);  
  
display.setCursor(0, 30);  
display.print("Time: ");  
display.println(timeStr);  
  
display.setCursor(0, 45);  
display.print("Temp: ");
```

```
display.print(temp);
display.println(" C");

display.setCursor(0, 60);
display.print("Humidity: ");
display.print(humidity);
display.println(" %");

display.display();
delay(1000);
}
```