

Statistical Methods in Natural Language Processing (NLP)

Class 16: Statistical Tagging

Charalambos (Haris) Themistocleous

Department of Philosophy, Linguistics and Theory of Science, Centre for Linguistic Theory and Studies in Probability



Introduction

- ► Hidden Markov Models.
- ▶ Viterbi Algorithm.

Part of Speech Tagger

- Let us start with a sequence of words: ['The', 'man', 'walks']
- our task is to predict a list of tags such as ['DT', 'N', 'V'] for these words, namely the Parts of Speech

• We start with the Bayes Rule. P(T) is provides the tag sequences.

•
$$\frac{\arg \max}{T} P(T|W) = \frac{\arg \max}{T} \frac{P(W|T) P(T)}{P(W)}$$

$$= \frac{\arg \max}{T} \frac{P(W|T) P(T)}{T}$$

- To analyze the sequence we should estimate P(T) and P(W|T)
- Transition probability: when we rely on the previous tag as in a bigram tagger, Markov assumption, to predict the next tag:

$$P(t_n|t_{n-1}) \approx$$

$$P(t_n|t_1, \dots, t_{n-1})$$

Emission probability: the probability of a word depends only on its tag:

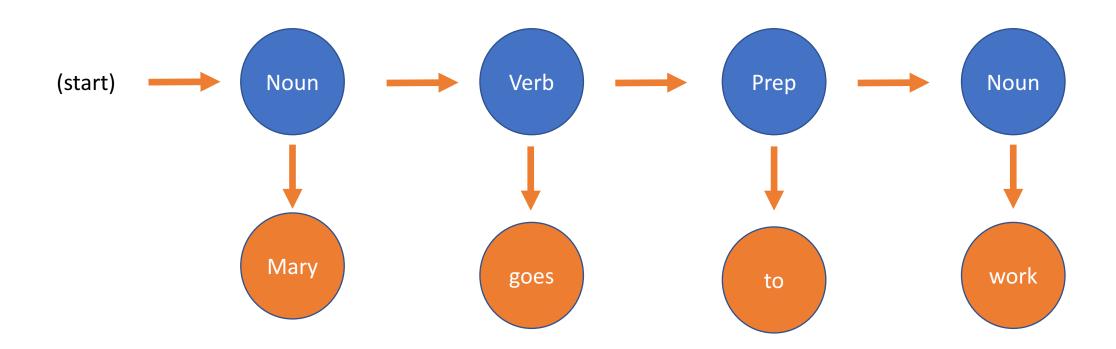
$$P(w_n | t_n) \approx$$

 $P(w_n | tags, other words)$

Hidden Markov models

• Hidden Markov model (HMM) are models where we have an unknown underlying sequence.

Hidden Markov models: generative grammar



Estimating probabilities

• From an annotated corpus (by humans), we estimate $P(t_n|t_{n-1})$ and $P(w_n|t_n)$.

Maria went to	N V Prep
the	DT
cinema	N
•	
In	Prep
my	Pro
opinion,	N
she	Pro
•••	

 We estimate the probabilities by counting frequencies (maximum likelihood estimation (MLE):

$$P_{MLE}$$
 (noun|verb) = $\frac{\text{count(verb, noun)}}{\text{count(verb)}}$

$$P_{MLE}$$
 (table | noun) = $\frac{\text{count(noun:table)}}{\text{count(noun)}}$

Smoothing can be useful, especially when we have a small corpus:

Laplace smoothing for transition probabilities:

$$P(t_n | t_{n-1}) = \frac{\text{count}(t_{n-1}, t_n) + \lambda}{\text{count}(t_{n-1}) + \lambda \cdot T}$$

where

T is the number of distinct tags

Laplace smoothing for emission probabilities:

$$P(w|t) = count(w,t) + \lambda count(t) + \lambda \cdot V$$

where

V is the number of distinct words

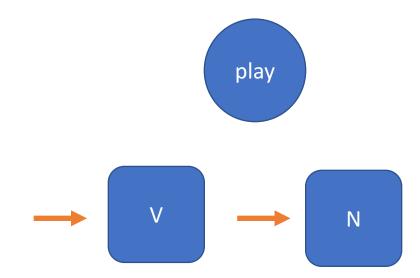
for the emission probability $P(w_n|t_n)$ when w_n is unseen in the training corpus We can consider factors such as numbers, suffixes, capitalization, punctuation...

Probabilities in tagging

- 1. enumerate all possible tag sequences;
- 2. use the probabilities to find the best one.
- 3. in long sentences, the number of possible tag sequences is very large, e.g., play: Noun or Verb
- 4. the Viterbi algorithm is used to find calculate the most probable underlying tags
- 5. Viterbi runs in linear time with respect to the length of the sentence

the Viterbi algorithm

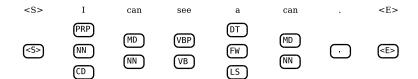
- for each possible tag t_i of a word w_i , we compute the best tag sequence leading to t_i
- for instance: for the word play, we find the best sequence ending with play as a verb, and the best ending with play as a noun



- to compute the best path ending with play as a verb, consider the best paths for the previous word and the transition probabilities
- assume the previous word is e.g. cooks, which can be a noun or a verb
- select the highest of the prob of the best path ending in cooks as a verb + the prob of the transition verb → verb
- select the highest of the prob of the best path ending in cooks as a noun + the LP of the transition noun → verb

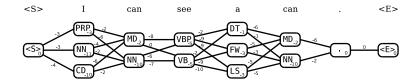
- apply the Viterbi algorithm step by step
- after the last token of the sentence, add a special dummy end token
- this token will emit a dummy end tag with probability 1
- the best tag sequence for the whole sentence is the best path ending in the dummy tag
- finally, retrace your steps from the dummy item to get the tags so you need backpointers

<S> I can see a can . <E>

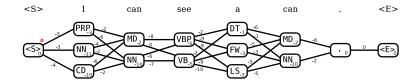




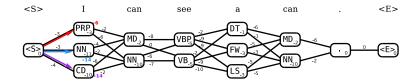




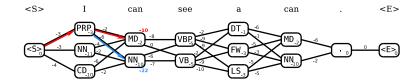




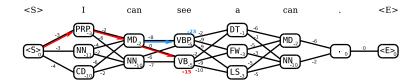




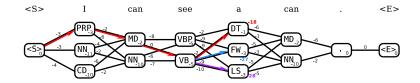




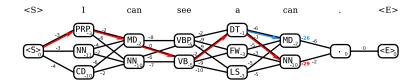




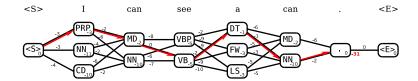




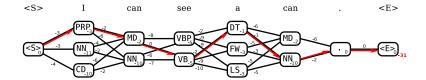














using more context

- tagging accuracy can possibly be improved by using more contextual information
- ▶ in a trigram tagger, we use transition probabilities such as

$$P(t_n|t_{n-1},t_{n-2})$$

smoothing becomes more important as you use more context

Search spaces...

example: Will plays golf

