Santosh Kumar Aenugu

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EDUCATION

Oregon State University, Corvallis, OR

September 2017 - June 2019

Master of Engineering, Computer Science. GPA 3.6/4.0

Birla Institute of Technology and Science, India

August 2013 – May 2017

Bachelor of Engineering, Civil Engineering. GPA 7.61/10.0

SKILLS

(Proficient) C, C++, Python, Unix, Git, Java, JavaScript, SQL, R (Familiar) MATLAB, Hadoop (HDFS, MapReduce), HTML/CSS, NodeJS, ReactJS, jQuery, Bootstrap

PROFESSIONAL EXPERIENCE

Graduate Research Assistant, Oregon State University

September 2017 – June 2019

- Developed a web plugin for Thumbnail Preserving Encryption (TPE) of images
- Switched to Multithreaded Android App for better performance of TPE
- Developed authentication and photo handling features using Google APIs (Firebase and Photos API)
- Improved performance reducing the run-time by 75% in comparison to single-threaded web-plugin
- Followed best quality practices of Test- Driven Development using unit tests, integration tests
- Leveraged knowledge in Java, Android Development, XML, JavaScript, jQuery, HTML/CSS

Software Engineering Intern, Nalco

April 2015 – September 2015

- Implemented the Graphical User Interface (GUI) of CHP's stacker reclaimer using Java
- Improved the maintainability of existing applications by refactoring modules
- Leveraged knowledge in Java, Swing, UI/UX development

PROJECTS

Raft Consensus Algorithm

Jan 2019 – March 2019

- Implemented Raft Consensus Algorithm for fault-tolerant asynchronous distributed systems
- Developed leader election, re-election, log-append, log-replication and log-matching properties using Python

MapReduce Engine

January 2019 – March 2019

- Implemented MapReduce with master and worker nodes for map-reduce operations on distributed file system
- Extracted word counts and pair counts for large datasets using Jython on Hadoop HDFS

Course Review System

September 2018 – December 2018

- Developed Web app to allow users to read/ write reviews for courses at OSU
- Authenticated users through their respective OSU login credentials
- Practiced Scrum based Agile methods to collaborate with team using Git for code reviews and commits
- ScrumMaster for 1st Sprint, developer for the subsequent sprints (3 sprints of 2 weeks each)
- Used HTML/CSS, JavaScript, ReactJS, NodeJS, Bootstrap, ¡Query, AJAX, Full Stack Web Development, Git

Intelligent Agent for Anti-Chess

March 2018 - June 2018

- Developed an Intelligent Agent to play Anti-Chess using Monte-Carlo Tree Search for generating all
 possibilities at each step
- Selected the best alternative at every step among all possibilities using Q-Learning policy for decision making

HONORS AND AWARDS

- Won Bronze Medal in Chess during National Sports Fest (Arena, 2015)
- Won Honorary award from EECS(Electrical and Computer Science Department) at Oregon State University