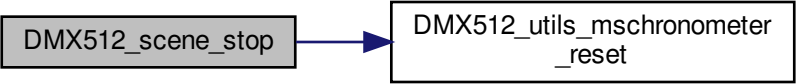


DMX512_scene_stop



```
graph LR; A[DMX512_scene_stop] --> B[DMX512_utils_mschronometer_reset]
```

A diagram showing a callout from the function `DMX512_scene_stop` to the function `DMX512_utils_mschronometer_reset`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

DMX512_utils_mschronometer
_reset