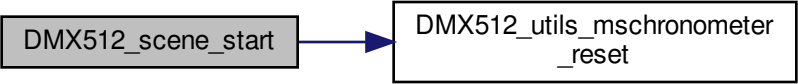


DMX512_scene_start



```
graph LR; A[DMX512_scene_start] --> B[DMX512_utils_mschronometer_reset]
```

A diagram showing a call from the function `DMX512_scene_start` to the function `DMX512_utils_mschronometer_reset`. The first box is shaded gray and the second is white, both with black borders. A blue arrow points from the right side of the first box to the left side of the second box.

DMX512_utils_mschronometer
_reset