# Java Classes and Main Function — Complete Cheatsheet

### **1**■■ BASIC STRUCTURE OF A JAVA PROGRAM

Every Java program must have a class and a main method. Execution always starts from the main() method.

```
class Main { public static void main(String[] args) { System.out.println("Hello,
World!"); } }
```

# Explanation:

- class Main → Defines a class (container for code)
- public static void main(String[] args) → Entry point of the program
- System.out.println() → Prints text to console
- ; → Ends a statement

### Keywords meaning:

- public → Accessible from anywhere
- static → Belongs to class, not object
- void → No return value
- main → Special entry point
- String[] args → Command line arguments

#### 2■■ MULTIPLE CLASSES IN JAVA

You can define multiple classes in one Java file, but only one class should contain the main() method.

```
class Greeter { void sayHello(String name) { System.out.println("Hello, " + name +
"!"); } } class Main { public static void main(String[] args) { Greeter g = new
Greeter(); g.sayHello("Asmi"); } }
```

■ Output: Hello, Asmi!

#### Rules & Fun Facts:

- If only one public class → file name must match it (e.g., Main.java).
- Other classes can be non-public and inside same file.
- You can have multiple main() methods in different classes, but only one runs at a time.
- Classes can use each other very common in OOP.

#### **3**■■ MULTIPLE MAINS EXAMPLE

```
class Hello { public static void main(String[] args) { System.out.println("Hello
class main"); } } class World { public static void main(String[] args) {
   System.out.println("World class main"); } }
```

■ Run Hello → prints 'Hello class main'
■ Run World → prints 'World class main'

# **4**■■ QUICK RECAP

- main() → entry point for JVM
- Other classes → helper/logic classes
- Every statement ends with ;
- Execution always starts from class containing main()

• Classes help organize and reuse code