



**ASPP**  
2022



# Best practices in data visualization

Guillermo Aguilar, Aina Frau-Pascual, Nicolas P. Rougier

Bilbao, ASPP 2022

# Plan for this session

16:30 Principles of data visualization

## Hands-on Exercise 1: mastering matplotlib

### Review

~ 17:40 Break 5-10 min

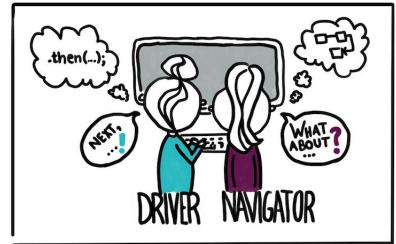
~ 17:50 Visualizations and use of color

## Hands-on Exercise 2: which visualization should I use?

### Review of your solutions as PR

(\*) Hands-on Exercise 3: images + Review of your solutions as PR

19:00 The End!



**Visualization** is a method of computing. It transforms the symbolic into geometric, **enabling researchers to observe** their simulations and computations. Visualization offers a **method for seeing the unseen**. It enriches the process of scientific discovery and fosters profound and unexpected insights.

Visualization in Scientific Computing, NSF report, 1987

## Classical example: Anscombe's quartet

I		II		III		IV	
x	y	x	y	x	y	x	y
10.0	8.04	10.0	9.14	10.0	7.46	8.0	6.58
8.0	6.95	8.0	8.14	8.0	6.77	8.0	5.76
13.0	7.58	13.0	8.74	13.0	12.74	8.0	7.71
9.0	8.81	9.0	8.77	9.0	7.11	8.0	8.84
11.0	8.33	11.0	9.26	11.0	7.81	8.0	8.47
14.0	9.96	14.0	8.10	14.0	8.84	8.0	7.04
6.0	7.24	6.0	6.13	6.0	6.08	8.0	5.25
4.0	4.26	4.0	3.10	4.0	5.39	19.0	12.50
12.0	10.84	12.0	9.13	12.0	8.15	8.0	5.56
7.0	4.82	7.0	7.26	7.0	6.42	8.0	7.91
5.0	5.68	5.0	4.74	5.0	5.73	8.0	6.89

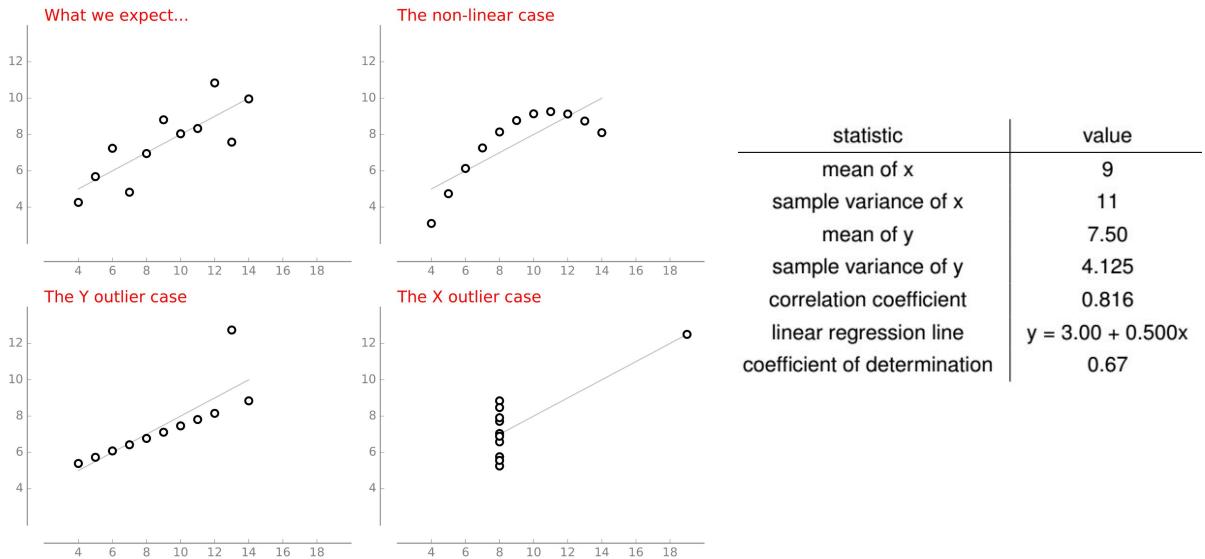
statistic	value
mean of x	9
sample variance of x	11
mean of y	7.50
sample variance of y	4.125
correlation coefficient	0.816
linear regression line	$y = 3.00 + 0.500x$
coefficient of determination	0.67

Anscombe (1973)

### Classical example of why visualization is important

Anscombe, an statistician, created these four datasets, pairs of x and y points. They all share the 'summary statistics': mean and variance of each variable, and the correlation coefficient between x and y. So for a computer or an algorithm that only looks at these numbers, these four datasets would be identical.

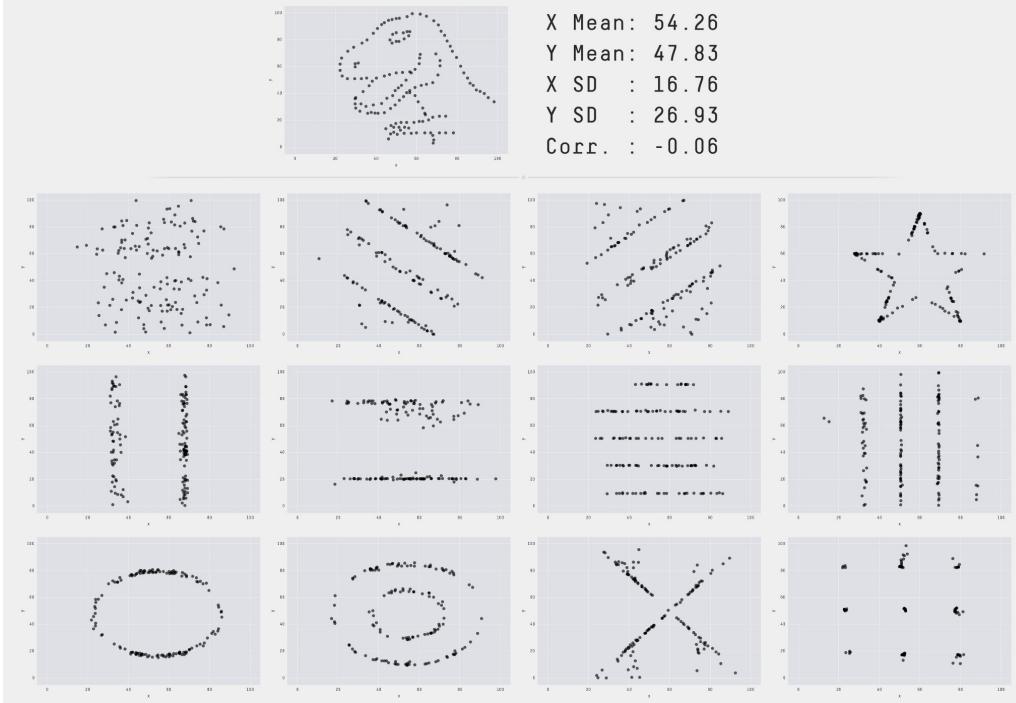
## Classical example: Anscombe's quartet



However when we visualize them, we see that actually these datasets are completely different!

We need of vision and our cognitive interpretation to comprehend these differences.

## Datasaurus



In the extreme, from a given set of points - here a cute dinosaur - we can create arbitrarily many different datasets with the same statistics - same mean, standard deviation etc, but looking completely different.  
The R package Datasaurus implements this idea.

### Datasaurus

<https://cran.r-project.org/web/packages/datasauRus/vignettes/Datasaurus.html>,  
<https://www.autodesk.com/research/publications/same-stats-different-graphs>

**And you will read this last**

# **You will read this first**

**And you will read this**

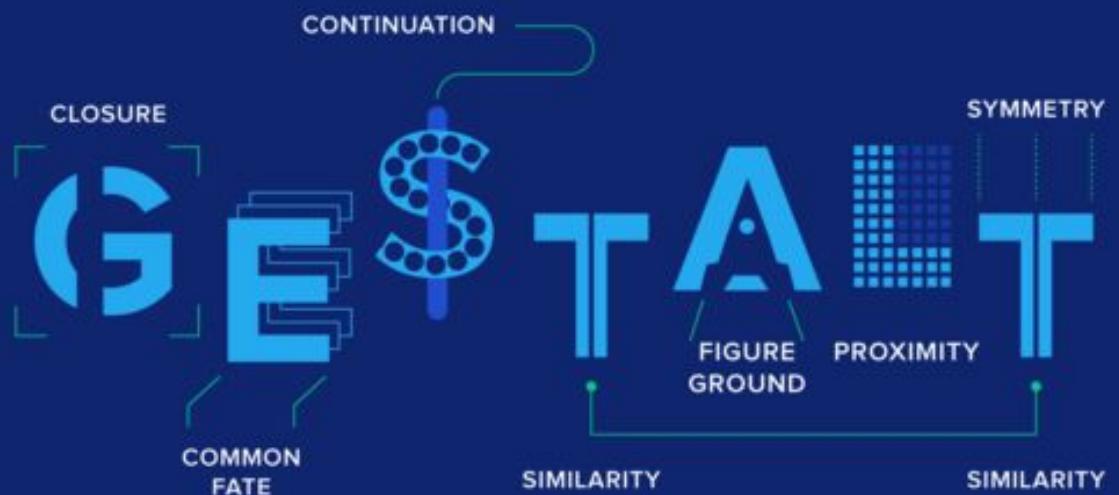
**Then this one**

So although you might think that numbers are just numbers and you just need statistics, that's not the whole story.

Because we are humans that see, and we communicate our findings (of science) to other humans, we do need to consider these 'human factors'...  
and one of the most important ones in scientific communication is how we visualize things.

We put this example as a demo of how we do not read always from top to bottom, instead we prioritize size.

Thus we need to know a little bit of how we see in order to better present our results and communicate.



[Source: UX design](#)

Very generally speaking, psychologists have discovered that our vision follow certain rules: Gestalt rules.

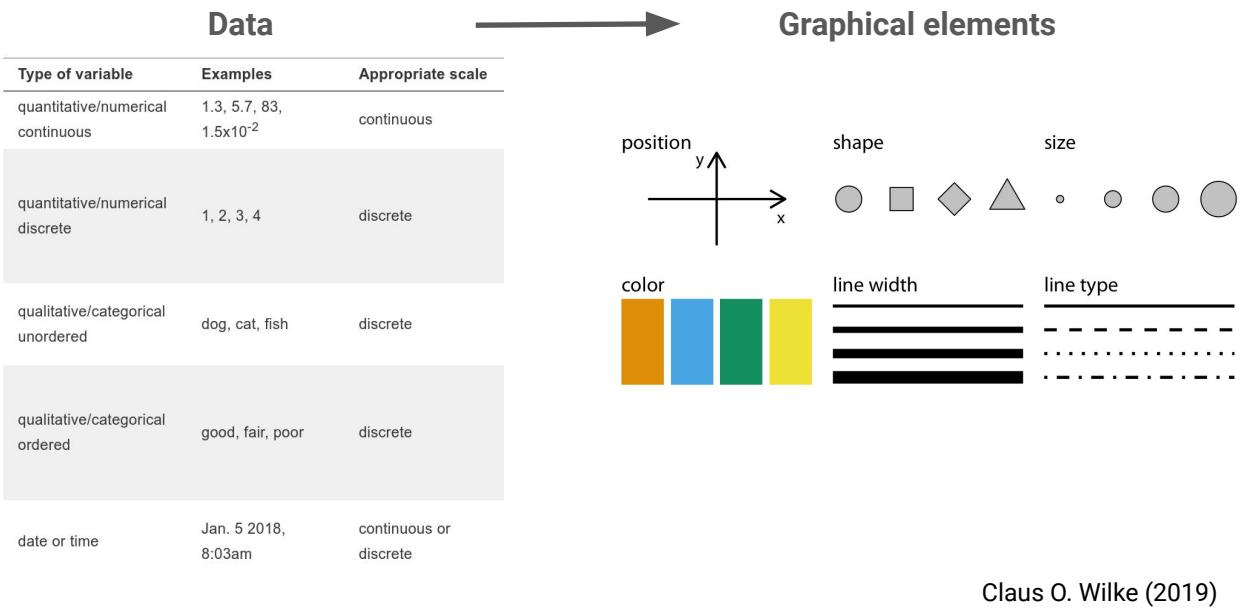
For example we know that we tend to see things that have some kind of continuation as one thing → closure. On the left we don't see 3 pieces separately, we do see a G, as we 'close' the figure.

Same with proximity, we tend to see things that are similar and close to each other as one thing → proximity.

Not into the details here, you can read more about it. Graphic designers know a lot about it.

Main message here is that you can rely on your own vision to know if a figure looks good or not in terms of design, font sizes etc. That doesn't mean you're being less scientific or less objective.

# Main challenge on data visualization: the **mapping from..**



Thus the main challenge in data visualization is the mapping between pure numbers and variables, which a table or dataset in a computer stores, to graphical elements, visual features which a human understands.

We have different kinds of data, you probably know this classification: quantitative or numerical variables, either continuous or discrete, for example like things that are measured with real numbers.

And then qualitative or categorical variables, for example things without an order, dog, cat, fish... or with an order: good, fair poor.

Some variables can be assigned to some graphical elements and not others. You probably know that a continuous variable can be assigned to x and y axis.

But for example a categorical variable, dog, cat, fish, cannot be assigned to say, the line width or the size of a dot.. That doesn't make sense. As it is categorical it should be mapped to something categorical, like line type, or a categorical color palette.

Rules for this mapping are numerous and we will not go into the details here, as also different fields have different internal 'conventions' or 'standards' on how they do this mapping. BUT in the 2nd exercise you will see and practice this mapping and the decisions that you need to take.

## Editorial

## Ten Simple Rules for Better Figures

Nicolas P. Rougier<sup>1,2,3\*</sup>, Michael Droettboom<sup>4</sup>, Philip E. Bourne<sup>5</sup>

**1** INRIA Bordeaux Sud-Ouest, Talence, France, **2** LaBRI, UMR 5800 CNRS, Talence, France, **3** Institute of Neurodegenerative Diseases, UMR 5293 CNRS, Bordeaux, France, **4** Space Telescope Science Institute, Baltimore, Maryland, United States of America, **5** Office of the Director, The National Institutes of Health, Bethesda, Maryland, United States of America

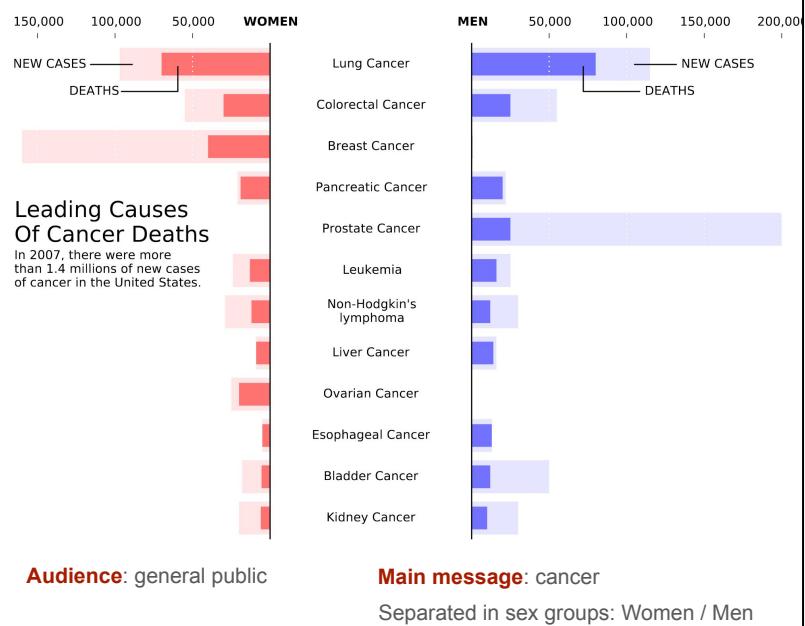
So instead of doing a full lecture of how to do plotting, we go through some simple rules that you can follow.

If you follow these, your visualizations could be very much improved.

# 1) Know your audience

Complexity  
+  
-

- My colleagues
- Scientific community
- Student audience
- General public



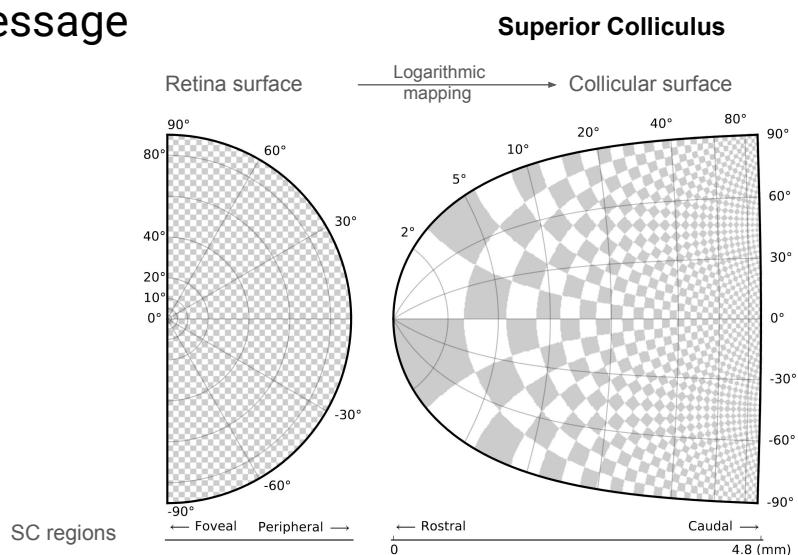
The graphical design of the visual should be **informed by the audience and the message** the visual is to convey.

Focus of this figure:

- Audience: general public
- Qualitative (you can't tell the exact numbers)
- Main message in the center: cancer
- New cases always higher than deaths and deaths part of cases, so we visually have them together

## 2) Identify your message

**Audience:**  
neuroscience  
scientific  
community



**Main message:** Artificial checkerboard pattern demonstrates the magnification of the foveal region in the superior colliculus (brainstem structure). This has to do with the induction of saccadic eye movement that the SC plays a role in.

Depending on the audience the complexity of your message has to be different. Once you identify which is the right level of complexity for your message, then you visualize your message.

For the audience the main message should be easily graspable at a first sight, with minimal reading of captions and text.

That means that as more general the audience is, the simplest the visualization has to be.

One message -> one figure

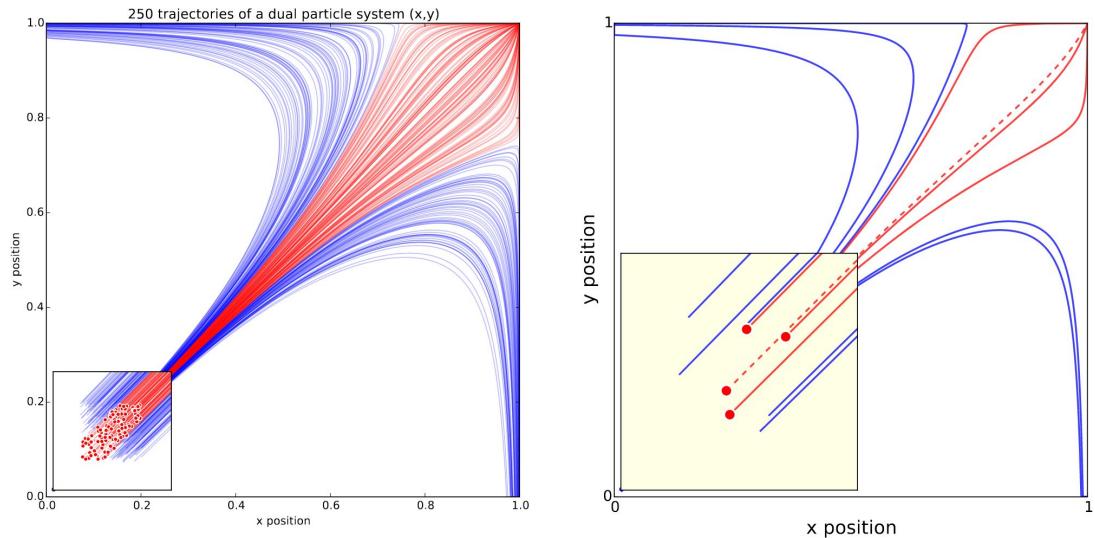
On this example:

Audience → neuroscientific community.

Main message: artificial checkerboard pattern log mapping from a brainstem substructure to another

### 3) Adapt the figure to support medium

Simulation of trajectories of a dual-particle system



Each media is different. Seeing a figure in a printed poster on a conference is different than having it digitally in a computer, and different than a figure projected in an oral presentation. All these media have different physical sizes, but more importantly, each of them also implies **different ways of viewing and interacting with the figure**.

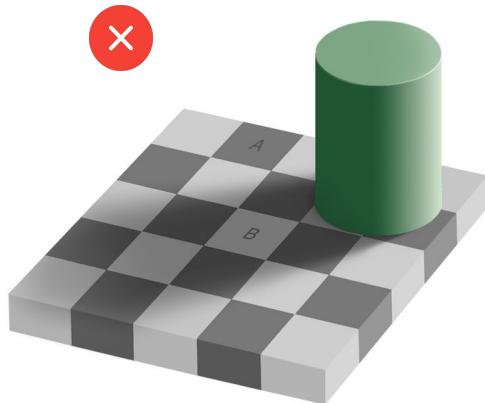
On the left:

- image for a journal article where the reader is free to look at every detail. Red lines: initial conditions Line transparency used to show density of lines

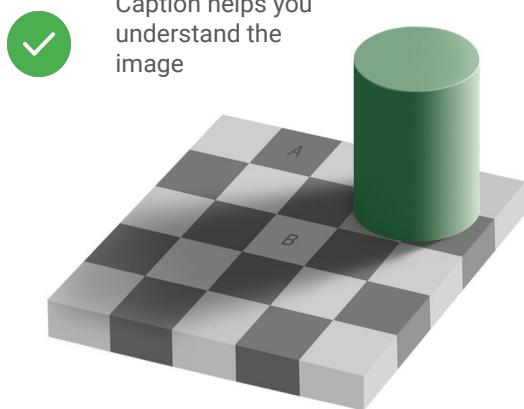
On the right:

- Image for an oral presentation. Time-limited display. Many details have been removed. Some parts modified so that it is easier to reference.

## 4) Captions are not optional



Optical illusion



A and B patches are actually the same color even though we perceive them at being different color

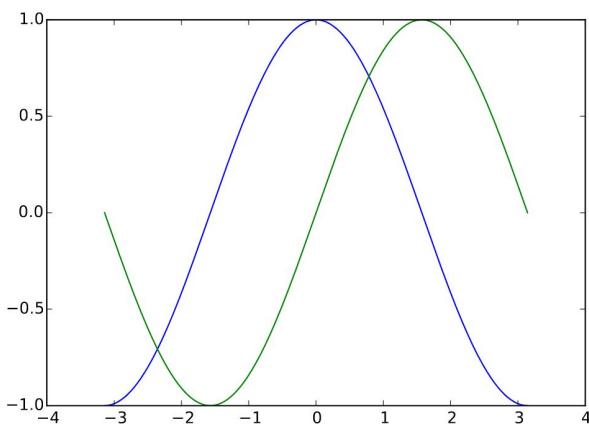
The caption explains how to read the figure and provides additional precision for what cannot be graphically represented.

Be concrete and explicit in the caption. Describe all what is going on, if there are different panels, colors, line types, you should mention what they all mean.

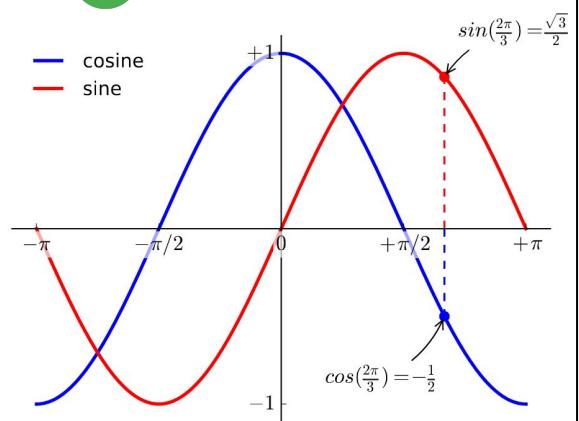
## 5) Do not trust the defaults



Defaults for a matplotlib plot



With a bit of work...



Defaults are good enough for any plot but best for none. Fine-tuning the plot will allow you to better express the message.

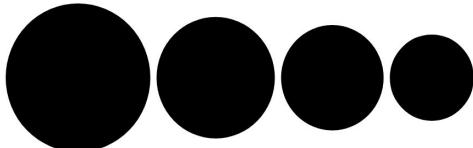
All plots require at least some manual tuning of the different settings to better express the message, be it for making a precise plot more salient to a broad audience, or to choose the best colormap for the nature of the data.

6) Use color effectively → [more on this later](#)

## 7) Do not mislead the reader

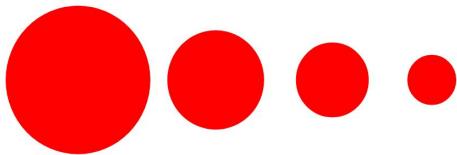


Using the disc area shows a more proportional sizes



Relative size using disc area

Relative size using disc radius



Using the disc radius misleads the reader to think the difference is bigger



Using full range bars shows a more realistic comparison among them



Relative size using full range

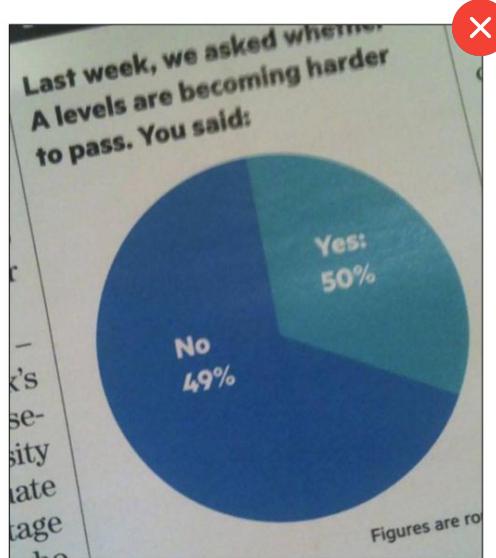
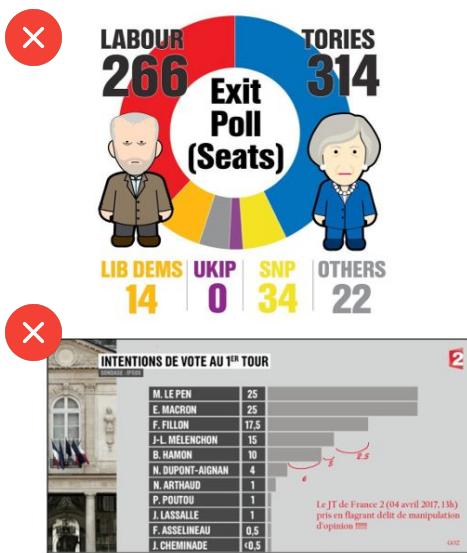
Relative size using partial range



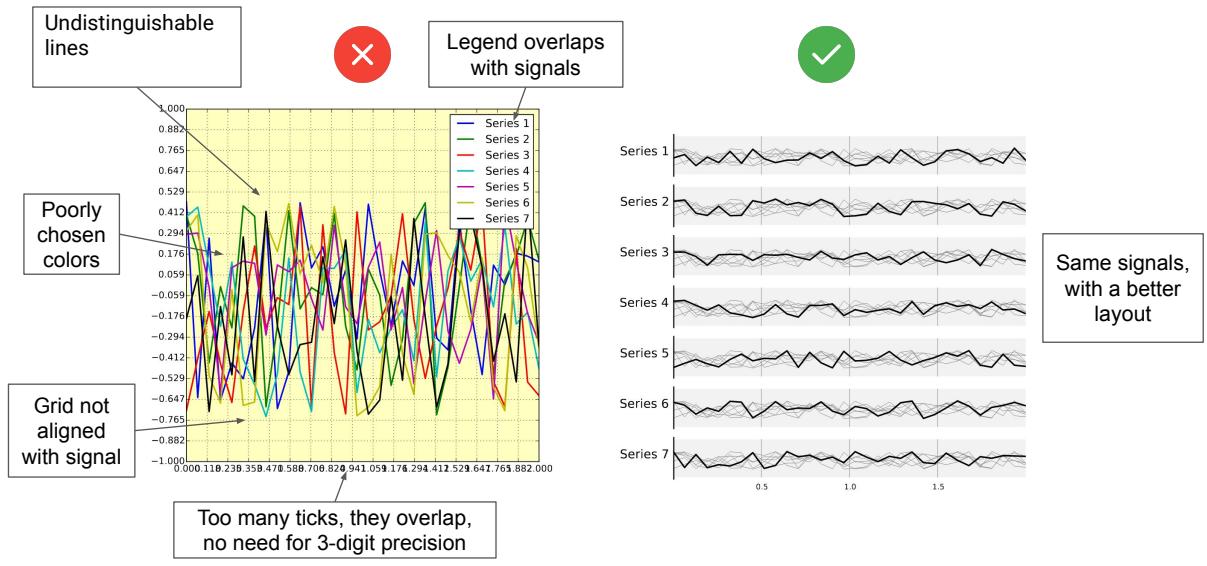
Using partial range bars misleads the reader to think the difference is bigger

What distinguishes a scientific figure from other graphical artwork is the presence of data that needs to be shown as objectively as possible. A scientific figure is, by definition, tied to the data (be it an experimental setup, a model, or some results) and if you loosen this tie, you may unintentionally project a different message than intended. However, representing results objectively is not always straightforward. As a rule of thumb, make sure to always use the simplest type of plots that can convey your message and make sure to use labels, ticks, title, and the full range of values when relevant. Lastly, do not hesitate to ask colleagues about their interpretation of your figures.

## 7) Do not mislead the reader. Really.

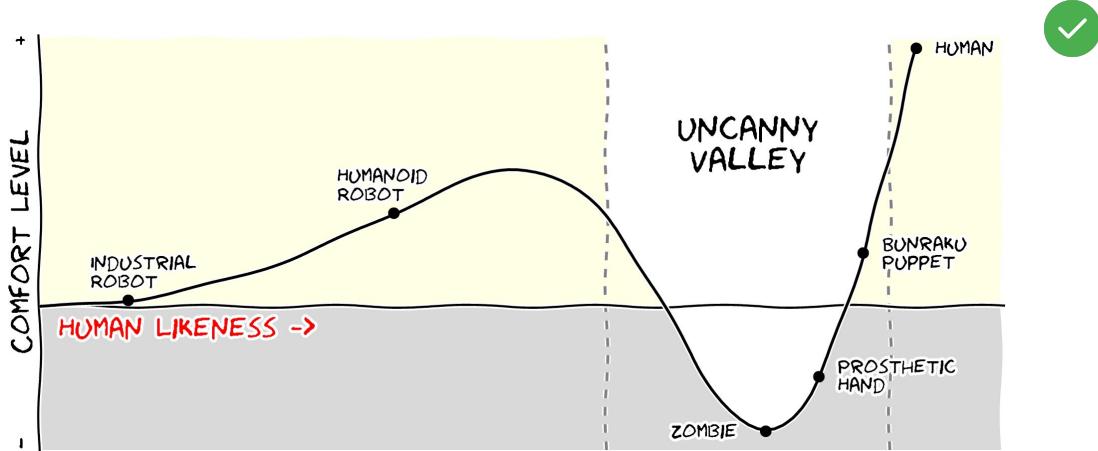


## 8) Avoid chartjunk



Chartjunk refers to all the unnecessary or confusing visual elements found in a figure that do not improve the message (in the best case) or add confusion (in the worst case). For example, chartjunk may include the use of too many colors, too many labels, gratuitously colored backgrounds, useless grid lines, etc.

## 9) Message trumps beauty



To deliver an idea or sometimes you don't have to be super precise and accurate. You can give a rough idea, with a sketch. This is OK!

(The uncanny valley is a well-known hypothesis in the field of robotics that correlates our comfort level with the human-likeness of a robot.)

## 10) Get the right tool

**PDFCrop** to remove white borders



**GraphViz** for creating easy graphs



**ImageMagick** for scripted image processing



**Gimp** for bitmap image manipulation



**Inkscape** for vector image manipulation

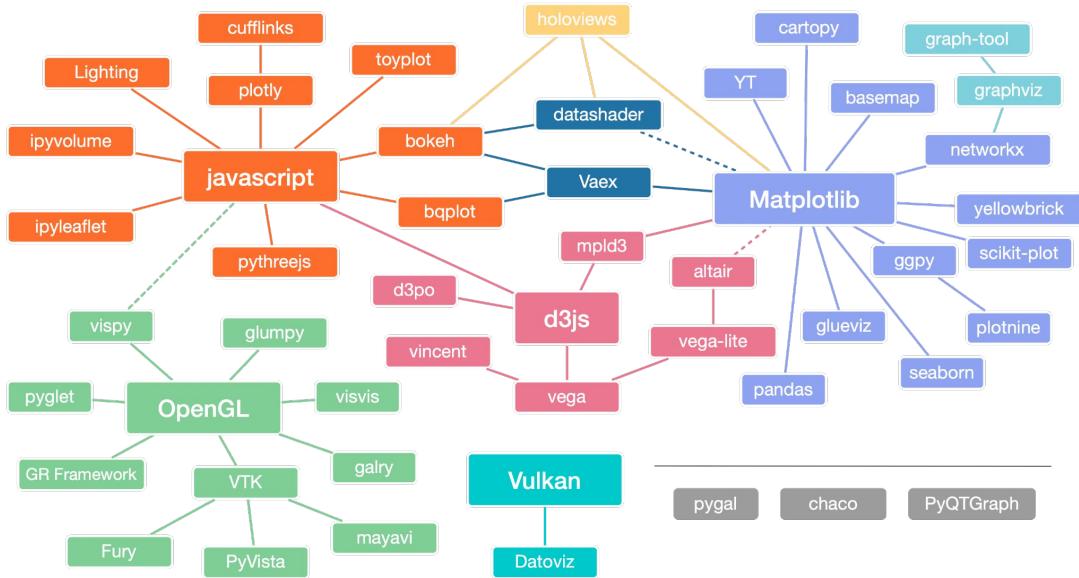


**Tikz** for scripted vector art



And many, many, many others...

# Overview of visualization libraries



A jungle of visualization libraries. Here we will focus on the most used one:  
**matplotlib**.

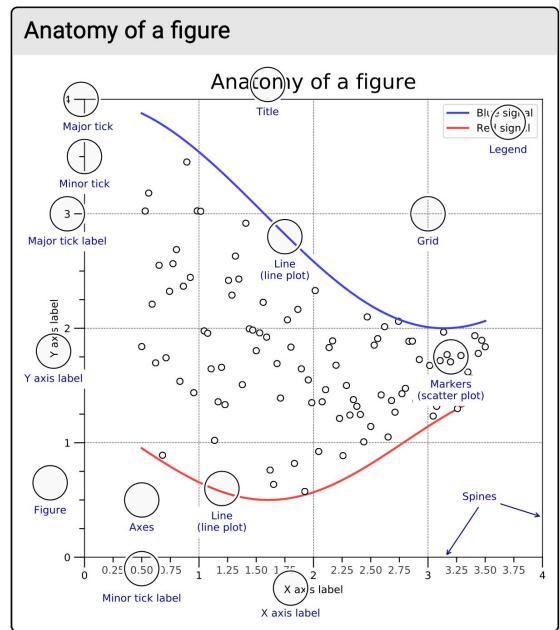
After today's session feel free to expand your knowledge of other libraries, seaborn, plotnine, etc. Check out the Repo's README for links to further resources.

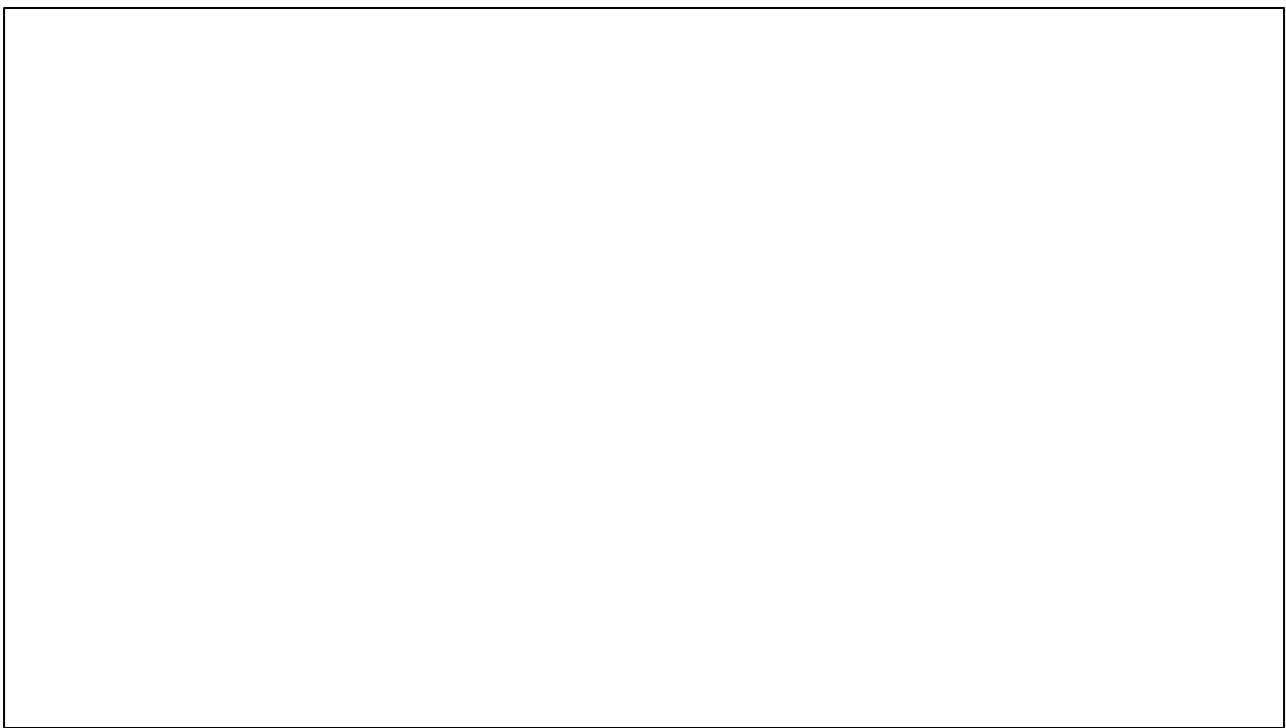
# Time for hands-on exercises!

## Exercise 1: Mastering matplotlib

Have your cheatsheet at hand!:

<https://matplotlib.org/cheatsheets/>





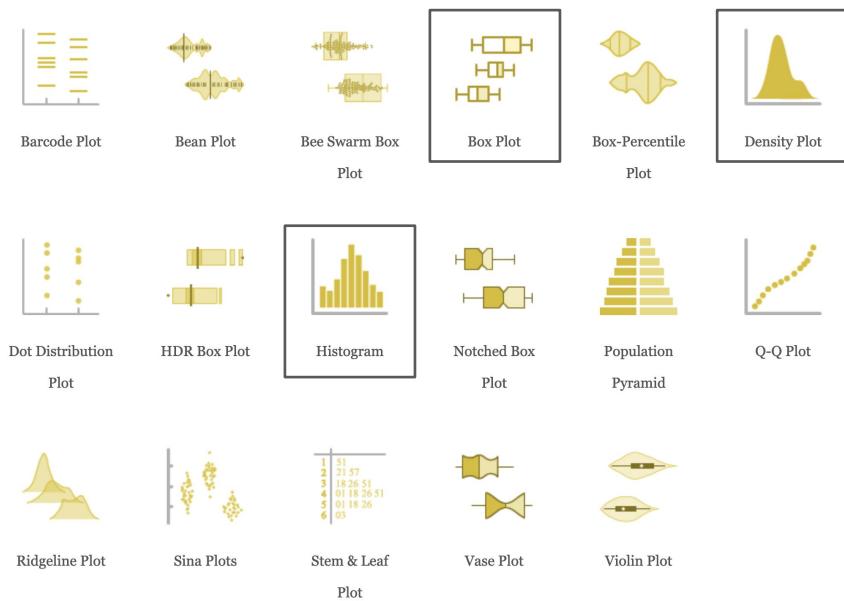
Many types of data visualization tools: [datavizcatalogue.com](https://datavizcatalogue.com)



<https://datavizcatalogue.com/search.html>

<https://datavizcatalogue.com/blog/chart-selection-guide/>

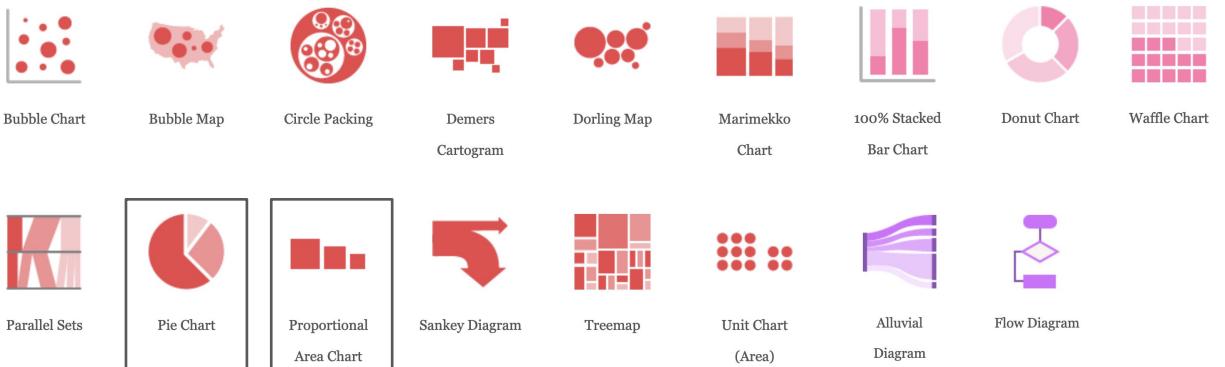
# Distributions: one continuous variable



Charts that display frequency in the data and/or how spread out over an interval the data values are. Often, these chart types are useful for generating shapes or patterns that provide insight into the kind of distribution present in the dataset.

Marked with a square are the ‘prototypical’ visualizations of each category. Depending on your scientific field these ‘prototypes’ can vary in their use.

# Proportions, parts-to-a-whole and Flow



Charts that use area size to communicate differences or similarities. This can be to communicate magnitude, flow, to compare values, or to show a parts-to-a-whole relationship.

Charts used to show proportions but in a parts-to-a-whole relationship. So when the goal is to show how the parts of a variable relate to a total. These charts can also be useful in showing how the data is divided up.

Charts used to communicate the movement or flow of entities or to communicate how a process or system works.

## Comparisons: more than one variable

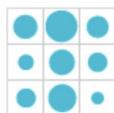


Charts that help communicate the differences or similarities between values in a dataset. Often, these charts are used to make comparisons across categories and/or for communicating the ranking between categories.

## Correlations and Uncertainty/Error



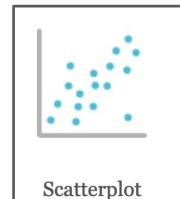
Bubble Chart



Correlation  
Matrix



Heatmap



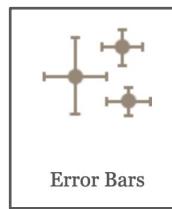
Scatterplot



Area Bands



Confidence  
Strips



Error Bars



Graded Error  
Bars

Charts used for finding and/or showing the correlation (when one variable has an effect on another) between two or three variables.

Charts used to communicate and/or analyse the range of error or uncertainty within a dataset.

## Data over time: timeseries



Area Graph



Connected  
Scatterplot



Control Chart



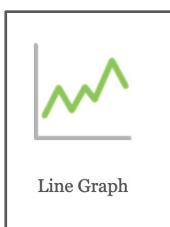
Gantt Chart



Heatmap



Horizon Plot



Line Graph



Run Chart



Spiral Plot



Stacked Area



Streamgraph



Timeline

Charts typically used to show data changing over a time period to communicate or analyze trends and patterns in a dataset. The more diagrammatic editions below, such as a **Timeline** or **Gantt Chart** are more used to communicate the sequencing of events.

## Connections and Hierarchy



Arc Diagram  
Diagram



Circular Tree  
Diagram



Connection  
Map



Hive Plot



Network  
Diagram



Non-ribbon  
Diagram



Circular Tree  
Diagram



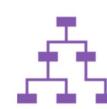
Circular  
Treemap



Icicle Chart



Sunburst  
Diagram



Tree Diagram

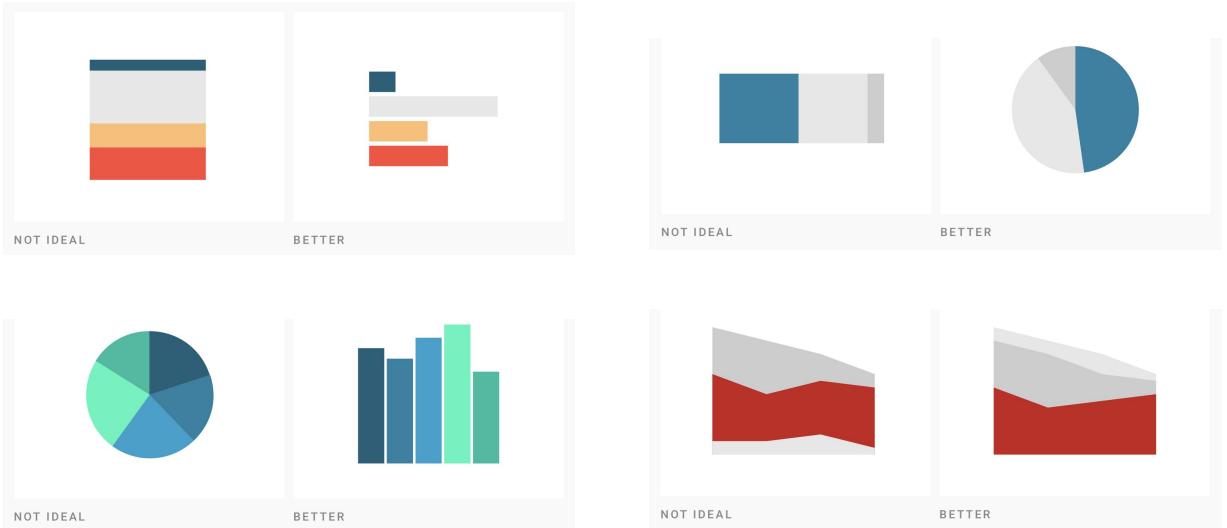


Treemap

Charts used to communicate or analyse how things are connected, the structure of networks, or the relationships contained within networks.

Charts used to communicate and/or analyse how things are ranked and ordered together in an organisation or system.

## Each data structure has a better graphic type to represent it



Stacked column charts are great to show the parts of multiple totals. If you only want to show parts of one total, consider a bar chart instead.

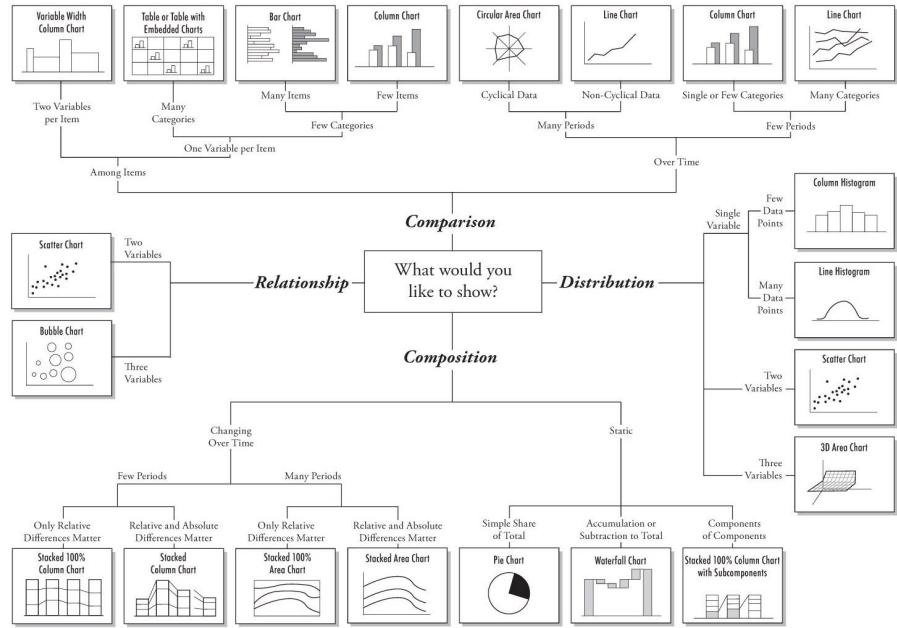
A column chart is a better choice than a pie chart to show which value is the highest.

But a pie chart is a valid choice when the focus is on the value that's close to or exactly 25%, 50%, 75%.

When stacking values, order is important!

## Chart Suggestions—A Thought-Starter

If you're completely overwhelmed by options, you can use:

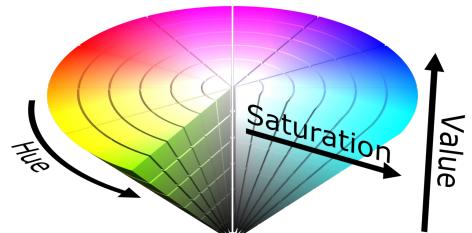


www.ExtremePresentation.com  
© 2009 A. Abela — a.v.abela@gmail.com

If you're completely overwhelmed or lost in the amount of options out there... you can use this workflow to decide which visualization to use first. You will get already something very reasonable!

## 6) Use color effectively

Three dimensions of color: Hue, saturation and brightness



<https://lisacharlottemuth.com/>

<https://blog.datawrapper.de/beautifulcolors/>

<https://blog.datawrapper.de/colorguide/>

<https://blog.datawrapper.de/colors/>

<https://colorizer.org/>

<https://www.sessions.edu/color-calculator/> -> do not use tetraedric

# Types of color scales

- **Qualitative/categorical:** data with no order
  - e.g. cities, countries
- **Sequential:** increasing or decreasing data
  - e.g. year
- **Diverging:** data with a natural zero
  - e.g. % change, temperature
- **Circular**
  - e.g. orientation, direction

## Colormaps

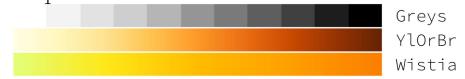
API

`plt.get_cmap(name)`

### Uniform



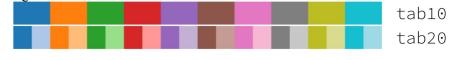
### Sequential



### Diverging

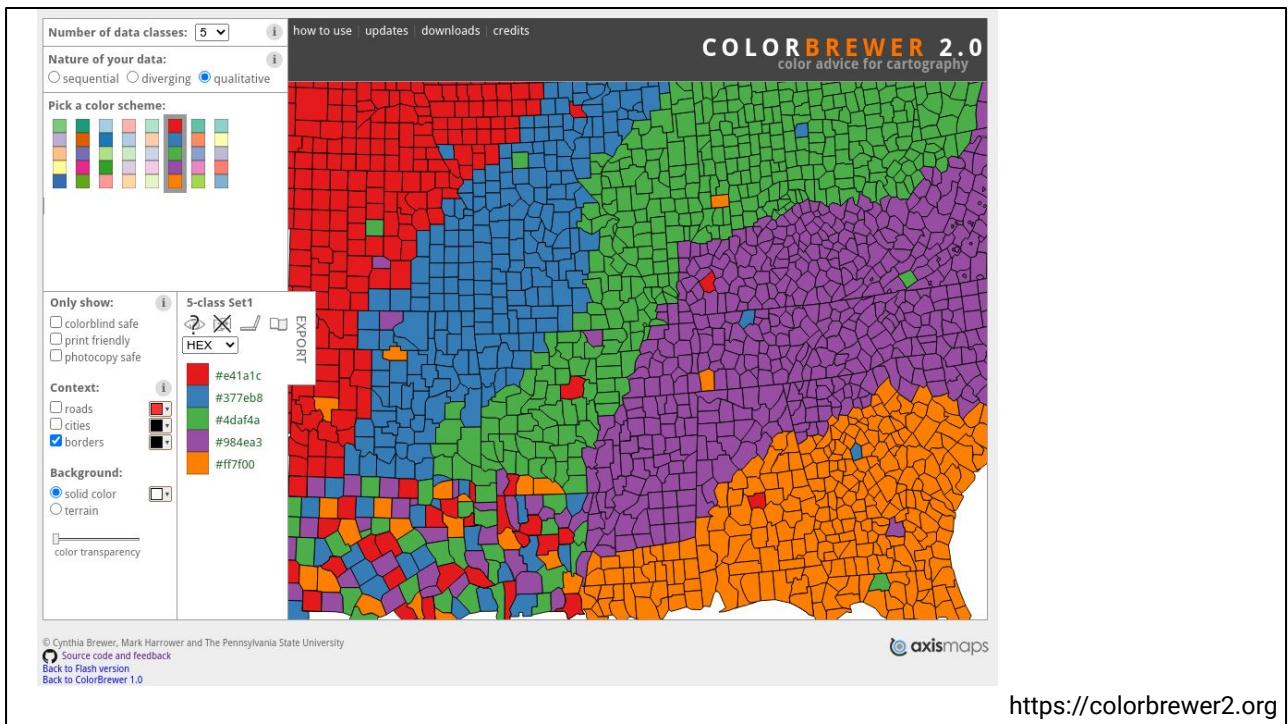


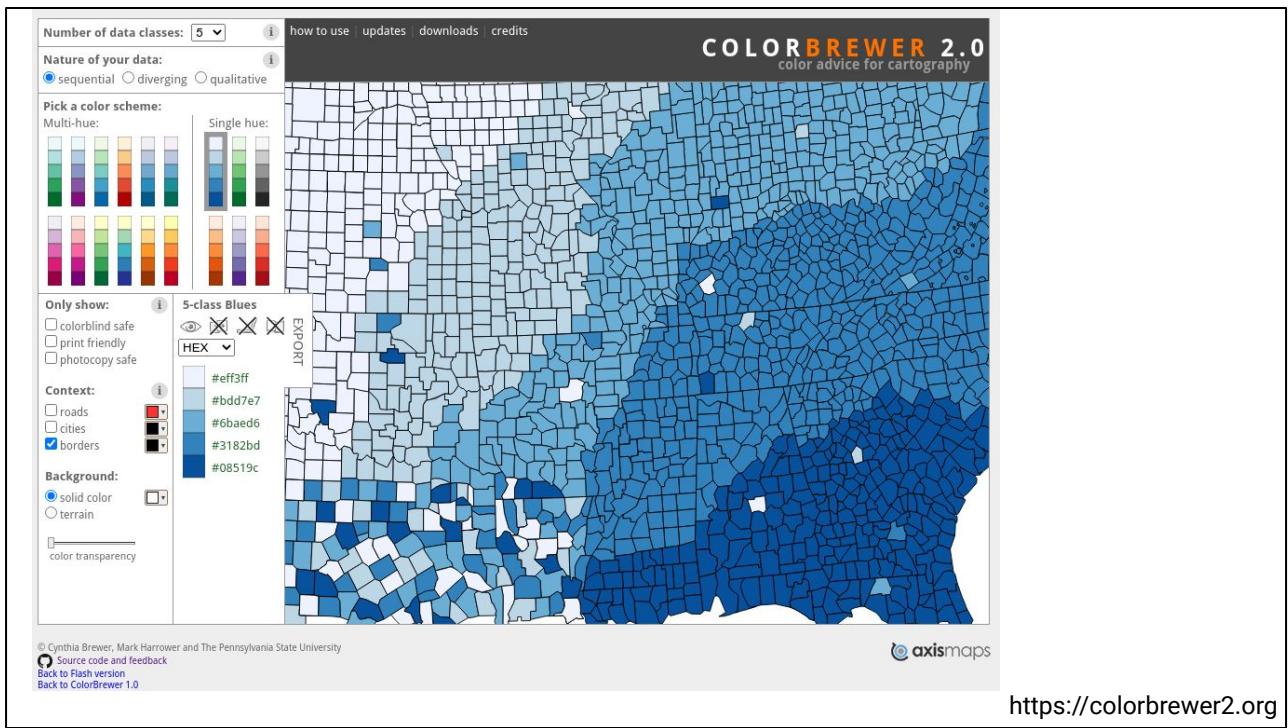
### Qualitative



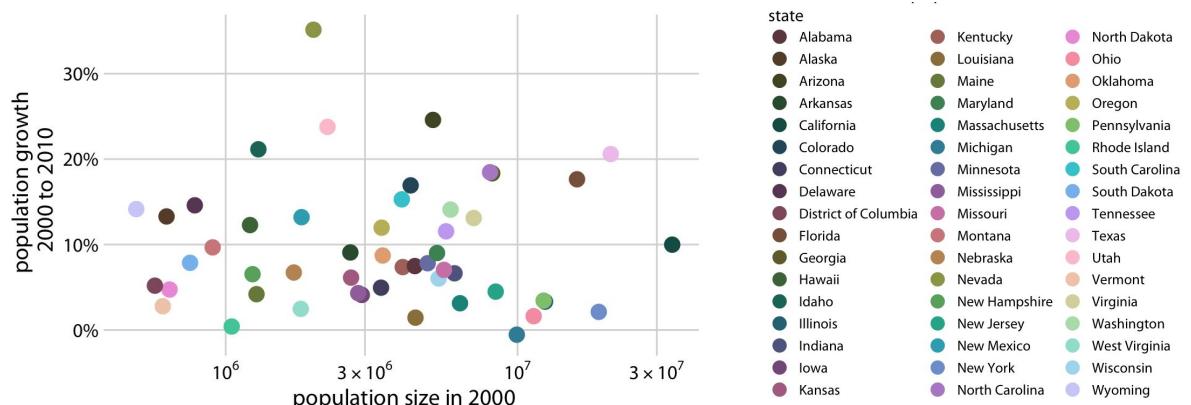
### Cyclic







# Common pitfall: encoding too much information



Claus O. Wilke (2019)

## Common pitfall: using the wrong color scale

rainbow scale



rainbow converted to grayscale



The jet/rainbow color scale is **NOT** a sequential colormap, as our perception of it is **NOT** linear but **circular!**

We perceived the rainbow / jet color scale as not linear!

Differences in hue are not related to difference in light intensity. This becomes clear when we render a grayscale version of it. We tend to see the yellow green part as lighter as the blue.

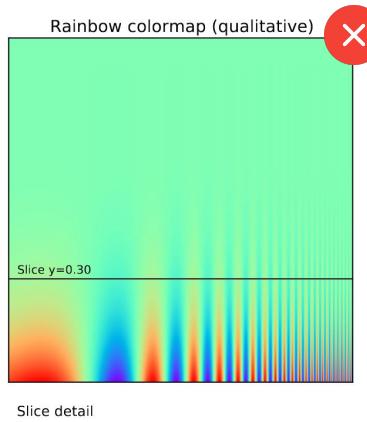
So we cannot map increasing or decreasing data to hue! DO NOT USE the rainbow / jet color scale.

It's not a default in matplotlib anymore!

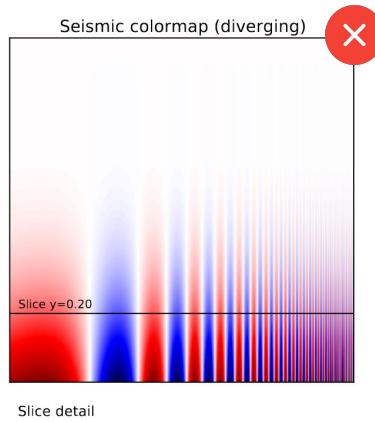
## Common pitfall: using the wrong color scale



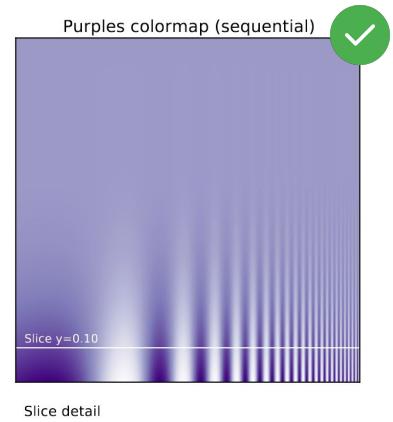
# Common pitfall: using the wrong color scale



**Qualitative:** rapid variation of colors, used mainly for discrete/categorical data.



**Diverging:** variation between colors used to highlight deviation from a median value



**Sequential:** variation of a unique color, used for quantitative data varying low to high.

Use the colormap that is the most relevant to your data. Consider color blindness when choosing colors.

**Time for hands-on exercises!**

## **Exercise 2: which visualization should I use?**

Have your cheatsheet at hand!:

<https://matplotlib.org/cheatsheets/>



## Extra-Material (from ASPP-2021)

- [Scales & projections](#) ([notebook](#)). Tutorial on different type of scales (log scale, symlog scale, logit scale) and projections (polar, 3D, geographic).
- [Animation](#) ([notebook](#)). Animation with matplotlib can be created very easily using the animation framework. This notebook shows how to create an animation and save it as a movie.

## Further Resources

At the implementation level (code, galleries and how-tos):

- [Seaborn library](#), a library for statistical data visualization. Very recommended as a next step in your learning journey.
- [Matplotlib Cheatsheets](#), Nicolas P. Rougier (2020)
- [Scientific Visualization – Python & Matplotlib](#), open-source book from Nicolas P. Rougier (2021)
- [Python Graph Gallery](#), Yan Holtz (2017)
- [Matplotlib Gallery](#), Matplotlib team

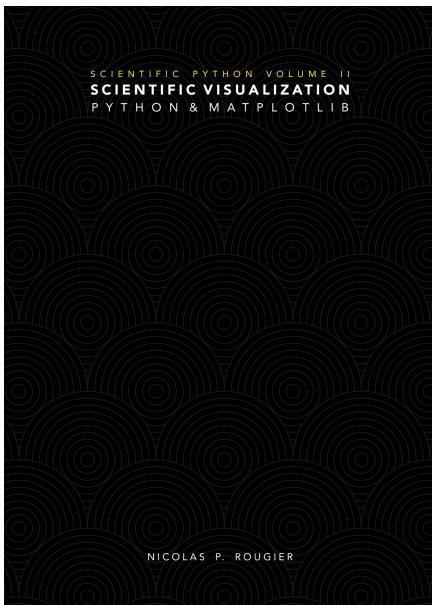
At the conceptual level :

- [Ten simple rules for better figures](#), Nicolas P. Rougier, Michael Droettboom, Philip E. Bourne (2014)
- [Fundamentals of Data Visualization](#), book by Claus O. Wilke (2019)
- [Chart Suggestions - a thought-starter](#) by A. Abelas.
- [Data Visualization Catalogue](#)
- Edward Tufte's series of books: [The Visual Display of Quantitative Information](#) (1983), [Envisioning Information](#) (1990), [Beautiful Evidence](#) (2006), etc.

Interactive visualizations:

- [Widgets in Jupyter notebook](#)
- [Plotly](#)

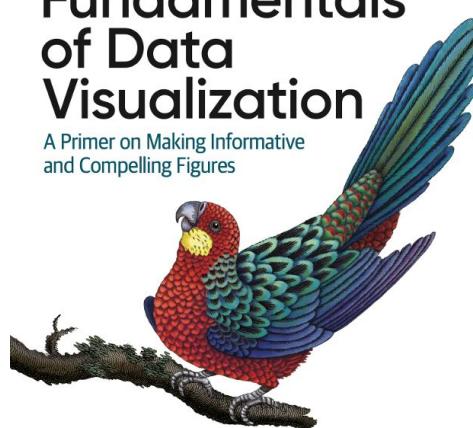
## Selected further resources



O'REILLY®

## Fundamentals of Data Visualization

A Primer on Making Informative  
and Compelling Figures



Claus O. Wilke

Resources:

<https://github.com/rougier/2021-Dataviz>

<https://github.com/rougier/2021-Dataviz/blob/master/Lesson/dataviz.pdf>

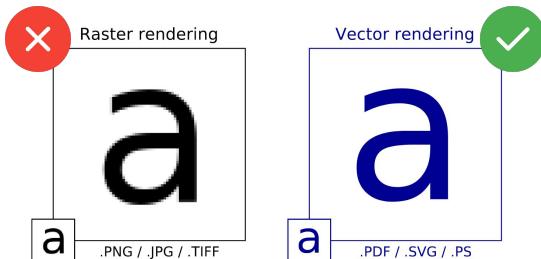
<https://hal.inria.fr/hal-03427242/document>

<https://datavizcatalogue.com>

## Some extra tips

# Exporting a figure: vector format!

As a rule of thumb: Save in vector format and with enough DPI (dots per inch)



Bitmap formats

PNG: Portable Network  
Graphics (lossless)  
JPG: Joint Photographic  
Experts Group (lossy)

Vector formats

PDF: Portable  
Document Format  
SVG: Scalable  
Vector Graphics

A text rendered at 10pt size using 50 dpi X  
A text rendered at 10pt size using 100 dpi  
A text rendered at 10pt size using 300 dpi  
A text rendered at 10pt size using 600 dpi ✓

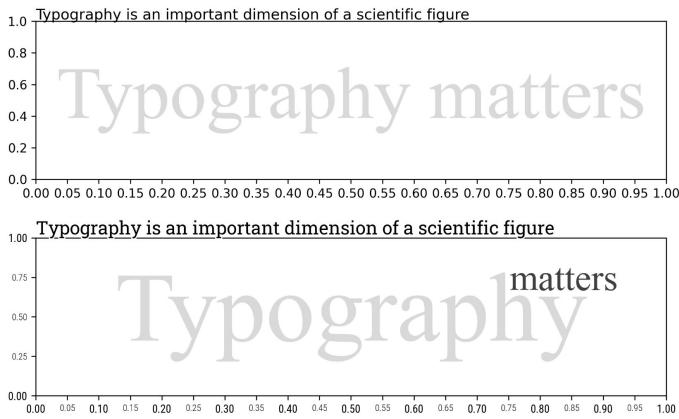
Text rendered in matplotlib and saved  
using different dpi

Format of a figure: lossy/lossless compression, what is DPI, how to  
create a figure with text of same size as paper text...

Script to modify a figure that was already done (after review),  
generic label

# Font stack choice

Influence of typography on the perception of a figure. Choose the right font for you.



**Serif**

DejaVuSerif.ttf

**Serif**

RobotoSlab-Regular.ttf

**Serif**

SourceSerifPro-Regular.otf

**Sans**

DejaVuSans.ttf

**Sans**

RobotoCondensed-Regular.ttf

**Sans**

SourceSansPro-Regular.ttf

**Monospace**

DejaVuSansMono.ttf

**Monospace**

RobotoMono-Regular.ttf

**Monospace**

SourceCodePro-Regular.ttf

**Cursive**

Apple Chancery.ttf

**Cursive**

Merienda-Regular.ttf

**Cursive**

ITC Zapf Chancery.ttf